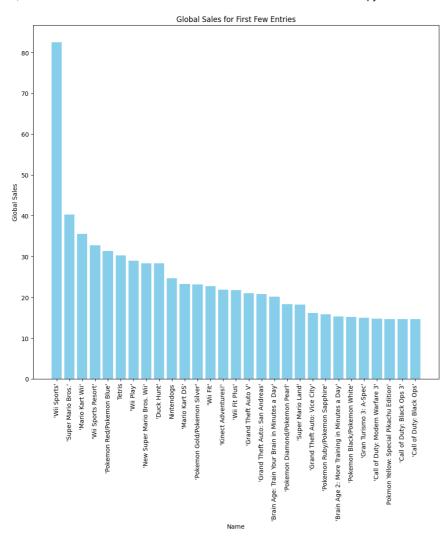
```
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
from google.colab import files
uploaded=files.upload()
     Choose files vgogte.csv
       vgogte.csv(text/csv) - 1270253 bytes, last modified: 24/12/2023 - 100% done
     Saving vgogte.csv to vgogte.csv
import io
file_name = "vgogte.csv"
df = pd.read_csv(io.StringIO(uploaded[file_name].decode('utf-8')))
print(df.head())
                             Name Platform Year\_of\_Release
                                                                   Genre \
               'Wii Sports'
'Super Mario Bros.'
                                    Wii
    0
                                                      2006
                                                                  Sports
     1
                                       NES
                                                      1985
                                                                Platform
                  'Mario Kart Wii'
     2
                                       Wii
                                                      2008
                                                                  Racing
     3
               'Wii Sports Resort'
                                       Wii
                                                      2009
                                                                  Sports
       'Pokemon Red/Pokemon Blue'
                                      GB
                                                    1996 Role-Playing
      Publisher NA_Sales EU_Sales JP_Sales Global_Sales
                  41.36 28.96
     0 Nintendo
                                       3.77
                                                   82.53
    1 Nintendo
                            3.58
                                                    40.24
                   29.08
                                       6.81
                          2.58
12.76
                 15.68
                                     3.79
     2
       Nintendo
                                                   35.52
     3 Nintendo
                  15.61
                                       3.28
                                                   32.77
     4 Nintendo 11.27
                           8.89
                                     10.22
                                                   31.37
df.info()
df.describe()
     <class 'pandas.core.frame.DataFrame'>
     RangeIndex: 16612 entries, 0 to 16611
     Data columns (total 9 columns):
                   Non-Null Count Dtype
     # Column
     0
                         16610 non-null object
         Name
                       16610 non-null object
         Platform
     1
         Year_of_Release 16345 non-null object
     2
     3
         Genre
                          16610 non-null object
     4
         Publisher
                          16559 non-null object
     5
         NA_Sales
                          16587 non-null
                                          object
     6
         EU_Sales
                          16586 non-null
         JP_Sales
                          16596 non-null
     8 Global_Sales
                          16596 non-null float64
     dtypes: float64(2), object(7)
     memory usage: 1.1+ MB
                JP_Sales Global_Sales
                                         \blacksquare
     count 16596.000000 16596.000000
      mean
                0.077531
                              0.534790
      std
                0.305723
                              1.552465
                0.000000
                              0.000000
      min
      25%
                0.000000
                              0.060000
      50%
                0.000000
                              0.170000
      75%
                0.040000
                              0.470000
               10 220000
                             82 530000
      max
df.isnull().sum()
     Platform
     Year_of_Release
                       267
                         2
     Genre
    Publisher
                        53
                        25
     NA_Sales
     EU Sales
                        26
     JP Sales
                        16
     Global_Sales
                        16
     dtype: int64
```

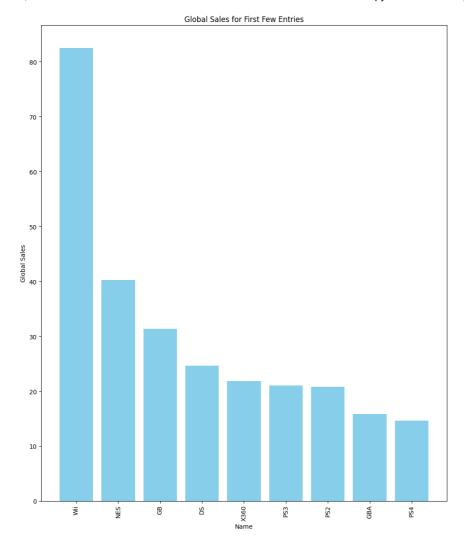
import pandas as pd

```
# Convert columns 'A' and 'B' to numeric, coercing errors to NaN
df['NA_Sales'] = pd.to_numeric(df['NA_Sales'], errors='coerce')
df['EU_Sales'] = pd.to_numeric(df['EU_Sales'], errors='coerce')
df['JP_Sales'] = pd.to_numeric(df['JP_Sales'], errors='coerce')
# Drop rows with NaN values (non-convertible strings)
df = df.dropna()
# Convert the columns to float
df['NA_Sales'] = df['NA_Sales'].astype(float)
df['EU_Sales'] = df['EU_Sales'].astype(float)
df['JP_Sales'] = df['JP_Sales'].astype(float)
# Check the data types after conversion
print(df.dtypes)
print(df)
     Name
                         object
     Platform
                         object
     Year_of_Release
                         object
     Genre
                         object
     Publisher
                        object
     NA_Sales
                        float64
     EU Sales
                        float64
                        float64
     JP Sales
     Global Sales
                        float64
     dtype: object
                                       Name Platform Year_of_Release
                                                                             Genre \
                               'Wii Sports'
     0
                                                 Wii
                                                                2006
                                                                            Sports
     1
                        'Super Mario Bros.'
                                                 NES
                                                                1985
                                                                          Platform
     2
                           'Mario Kart Wii'
                                                 Wii
                                                                2008
                                                                            Racing
     3
                        'Wii Sports Resort'
                                                 Wii
                                                                2009
                                                                            Sports
     4
                 'Pokemon Red/Pokemon Blue'
                                                 GB
                                                                1996 Role-Playing
           'Samurai Warriors: Sanada Maru'
                                                 PS3
                                                                2016
                                                                            Action
     16607
     16608
                         'LMA Manager 2007'
                                                X360
                                                                2006
                                                                            Sports
                  'Haitaka no Psychedelica'
                                                 PSV
     16609
                                                                2016
                                                                         Adventure
                         'Spirits & Spells'
     16610
                                                 GBA
                                                                2003
                                                                          Platform
                      'Winning Post 8 2016'
     16611
                                                 PSV
                                                                2016
                                                                        Simulation
                 Publisher NA_Sales EU_Sales JP_Sales Global_Sales
     0
                 Nintendo
                               41.36
                                         28.96
                                                  3.77
                                                                 82.53
     1
                  Nintendo
                               29.08
                                          3.58
                                                    6.81
                                                                 40.24
     2
                 Nintendo
                               15.68
                                         12.76
                                                    3.79
                                                                 35.52
     3
                 Nintendo
                               15.61
                                         10.93
                                                    3.28
                                                                 32.77
     4
                 Nintendo
                               11.27
                                                  10.22
                                                                 31.37
                                         8.89
              'Tecmo Koei'
                                0.00
                                          0.00
                                                    0.01
     16607
                                                                  9.91
                                          0.01
     16608
              Codemasters
                                0.00
                                                    0.00
                                                                  0.01
     16609
            'Idea Factory'
                                0.00
                                          0.00
                                                    0.01
                                                                  0.01
     16610
                  Wanadoo
                                0.01
                                          0.00
                                                    0.00
                                                                  0.01
     16611
              'Tecmo Koei'
                                0.00
                                          0.00
                                                    0.01
                                                                  0.01
     [16216 rows x 9 columns]
df['Name'] = df['Name'].astype('str')
df['Platform'] = df['Platform'].astype('str')
df['Year_of_Release'] = df['Year_of_Release'].astype('str')
df['Genre'] = df['Genre'].astype('str')
df['Publisher'] = df['Publisher'].astype('str')
df.info()
     <class 'pandas.core.frame.DataFrame'>
     Int64Index: 16216 entries, 0 to 16611
     Data columns (total 9 columns):
     # Column
                    Non-Null Count Dtype
                          16216 non-null object
          Platform
                          16216 non-null
                                           object
      1
          Year_of_Release 16216 non-null object
                           16216 non-null
      3
          Genre
                                           object
      4
         Publisher
                           16216 non-null
                                           object
      5
          NA_Sales
                           16216 non-null
                                           float64
      6
         EU_Sales
                           16216 non-null
                                           float64
          JP_Sales
                           16216 non-null float64
          {\tt Global\_Sales}
                           16216 non-null float64
     dtypes: float64(4), object(5)
     memory usage: 1.2+ MB
```

```
df.replace('', np.nan, inplace=True)
# Function to replace missing values using z-score method
def replace_missing_with_zscore(df, column):
   mean = df[column].mean()
   std_dev = df[column].std()
   missing_values = df[column].isnull()
   # Calculate z-scores for non-missing values
   z_scores = (df[column] - mean) / std_dev
   # Replace missing values with mean of non-missing values
   df.loc[missing_values, column] = mean
# Replace missing values in each column with z-score method
for column in df.columns:
    if df[column].dtype != 'object': # Process only numerical columns
       replace_missing_with_zscore(df, column)
df.isnull().sum()
     Name
    Platform
    Year_of_Release
    Genre
                      0
    Publisher
                      0
    NA Sales
                      0
    EU Sales
                      a
    JP Sales
                      a
    Global_Sales
                      0
    dtype: int64
feature_names = df.columns
print ("feature names: ",feature_names)
    dtype='object')
# Assuming you have already loaded your dataset into a DataFrame named 'df'
# Selecting the first few entries (let's say 10 entries)
num\_entries\_to\_plot = 30
subset_df = df.head(num_entries_to_plot)
# Extracting the 'Names' and 'Global_sales' columns from the subset
names = subset df['Name']
global_sales = subset_df['Global_Sales']
# Creating a bar plot
plt.figure(figsize=(10, 12))
plt.bar(names, global_sales, color='skyblue')
plt.xlabel('Name')
plt.ylabel('Global Sales')
plt.title('Global Sales for First Few Entries')
plt.xticks(rotation=90) # Rotate x-axis labels for better readability if needed
plt.tight_layout()
plt.show()
```

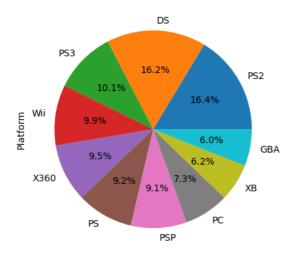


```
# Assuming you have already loaded your dataset into a DataFrame named 'df'
# Selecting the first few entries (let's say 10 entries)
num\_entries\_to\_plot = 30
subset_df = df.head(num_entries_to_plot)
# Extracting the 'Names' and 'Global_sales' columns from the subset
names = subset_df['Platform']
global_sales = subset_df['Global_Sales']
# Creating a bar plot
plt.figure(figsize=(10, 12))
plt.bar(names, global_sales, color='skyblue')
plt.xlabel('Name')
plt.ylabel('Global Sales')
plt.title('Global Sales for First Few Entries')
plt.xticks(rotation=90) # Rotate x-axis labels for better readability if needed
plt.tight_layout()
plt.show()
```



prompt: create a pie chart for top 10 "platform"

df.Platform.value_counts().head(10).plot.pie(autopct='%1.1f%%')
plt.show()



```
# Calculate Q1 (25th percentile)
Q1 = df['NA_Sales'].quantile(0.25)
# Calculate Q3 (75th percentile)
Q3 = df['NA_Sales'].quantile(0.75)
# Calculate IQR (Interquartile Range)
IQR = Q3 - Q1
# Calculate lower and upper bounds for outliers
lower_bound = Q1 - 1.5 * IQR
upper_bound = Q3 + 1.5 * IQR
# Detect outliers
outliers = df[(df['NA_Sales'] < lower_bound) | (df['NA_Sales'] > upper_bound)]
print("Lower bound for outliers:", lower bound)
print("Upper bound for outliers:", upper_bound)
print("Outliers:")
print(outliers)
     Lower bound for outliers: -0.36
     Upper bound for outliers: 0.6
     Outliers:
                                          Name Platform Year_of_Release \
                                  'Wii Sports'
     0
                                                    Wii
                                                                    2006
                           'Super Mario Bros.'
                                                                    1985
     1
                                                    NFS
                              'Mario Kart Wii'
     2
                                                    Wii
                                                                    2008
     3
                           'Wii Sports Resort'
                                                    Wii
                                                                    2009
     4
                    'Pokemon Red/Pokemon Blue'
                                                     GB
                                                                    1996
     2966
                           'NBA Street Vol. 2'
                                                     ΧB
                                                                    2003
                          'NCAA Football 2005'
                                                     ΧB
                                                                    2004
     2986
           'Cars: Mater-National Championship'
                                                     DS
                                                                    2007
     3015
                          'Adventures of Tron'
                                                    2600
                                                                    1981
                             'Keystone Kapers'
                                                                   1982
     3061
                                                   2600
                  Genre
                                    Publisher NA_Sales EU_Sales JP_Sales \
     0
                 Sports
                                     Nintendo
                                                  41.36
                                                            28.96
                                                                        3.77
               {\tt Platform}
     1
                                     Nintendo
                                                  29.08
                                                             3.58
                                                                        6.81
     2
                 Racing
                                     Nintendo
                                                  15.68
                                                             12.76
                                                                        3.79
     3
                 Sports
                                     Nintendo
                                                  15.61
                                                             10.93
                                                                       3.28
     4
           Role-Playing
                                    Nintendo
                                                  11.27
                                                             8.89
                                                                       10.22
     2966
                 Sports
                            'Electronic Arts'
                                                   0.62
                                                              0.04
                                                                        0.00
                            'Electronic Arts'
                                                              0.02
                                                                        0.00
     2970
                 Sports
                                                   0.63
     2986
                 Racing
                                                              0.00
                                                                        0.00
                                          THQ
                                                   0.63
                 Action 'Mattel Interactive'
     3015
                                                   0.63
                                                              0.03
                                                                        0.00
     3061
                 Action
                                   Activision
                                                   0.62
                                                              0.04
                                                                        0.00
           Global_Sales
     0
                  82.53
                  40.24
     1
     2
                  35.52
     3
                  32.77
     4
                  31.37
                   0.68
     2966
     2970
                   0.68
     2986
                   0.68
     3015
                   0.67
     3061
                   0.66
     [1643 rows x 9 columns]
```

```
# Calculate Q1 (25th percentile)
Q1 = df['EU_Sales'].quantile(0.25)
# Calculate Q3 (75th percentile)
Q3 = df['EU_Sales'].quantile(0.75)
# Calculate IQR (Interquartile Range)
IQR = Q3 - Q1
# Calculate lower and upper bounds for outliers
lower_bound = Q1 - 1.5 * IQR
upper_bound = Q3 + 1.5 * IQR
# Detect outliers
outliers = df[(df['EU_Sales'] < lower_bound) | (df['EU_Sales'] > upper_bound)]
print("Lower bound for outliers:", lower bound)
print("Upper bound for outliers:", upper_bound)
print("Outliers:")
print(outliers)
     Lower bound for outliers: -0.165
     Upper bound for outliers: 0.275
     Outliers:
                                                    Name Platform Year_of_Release \
     0
                                            'Wii Sports'
                                                              Wii
                                     'Super Mario Bros.'
     1
                                                              NES
                                                                              1985
     2
                                         'Mario Kart Wii'
                                                              Wii
                                                                              2008
                                     'Wii Sports Resort'
                                                                              2009
     3
                                                              Wii
                              'Pokemon Red/Pokemon Blue'
     4
                                                               GB
                                                                              1996
                                 'We Sing Deutsche Hits'
     5483
                                                              Wii
                                                                              2011
                                          'The X-Factor'
     5487
                                                              Wii
                                                                              2010
                                 'Batman: Arkham Asylum'
     5568
                                                               PC
                                                                              2009
     5726
           'Gold\'s Gym: Cardio Workout (Others sales)'
                                                              Wii
                                                                              2008
                                    'SingStar Take That'
                                                                              2009
                                                              PS3
                  Genre
                                              Publisher NA Sales EU Sales
     0
                 Sports
                                               Nintendo
                                                            41.36
                                                                      _
28.96
               Platform
                                               Nintendo
                                                            29.08
                                                                       3.58
     1
                 Racing
                                                            15.68
                                               Nintendo
                                                                       12.76
     2
                                               Nintendo
                                                                      10.93
     3
                 Sports
                                                            15.61
     4
           Role-Playing
                                               Nintendo
                                                            11.27
                                                                       8.89
                                         'Nordic Games'
     5483
                   Misc
                                                             0.00
                                                                       0.29
     5487
                   Misc
                                          'Deep Silver'
                                                             0.00
                                                                        0.28
     5568
                 Action
                                    'Eidos Interactive'
                                                             0.00
                                                                        0.28
     5726
                                                Ubisoft
                                                             0.00
                                                                        0.29
                 Sports
     5760
                   Misc 'Sony Computer Entertainment'
                                                             0.00
                                                                        0.28
           JP_Sales Global_Sales
     0
               3.77
                            82 53
     1
               6.81
                            40.24
     2
               3.79
                            35.52
     3
               3.28
                            32.77
     4
              10.22
                             31.37
     5483
               0.00
                             0.33
     5487
               0.00
                             0.33
     5568
               0.00
                             0.32
               0.00
     5726
                             0.31
     5760
               0.00
                             0.31
     [2011 rows x 9 columns]
```

```
# Calculate Q1 (25th percentile)
Q1 = df['JP_Sales'].quantile(0.25)
# Calculate Q3 (75th percentile)
Q3 = df['JP_Sales'].quantile(0.75)
# Calculate IQR (Interquartile Range)
IQR = Q3 - Q1
# Calculate lower and upper bounds for outliers
lower_bound = Q1 - 1.5 * IQR
upper_bound = Q3 + 1.5 * IQR
# Detect outliers
outliers = df[(df['JP_Sales'] < lower_bound) | (df['JP_Sales'] > upper_bound)]
print("Lower bound for outliers:", lower bound)
print("Upper bound for outliers:", upper_bound)
print("Outliers:")
print(outliers)
     Lower bound for outliers: -0.06
     Upper bound for outliers: 0.1
     Outliers:
                                                          Name Platform
     0
                                                  'Wii Sports'
     1
                                           'Super Mario Bros.'
                                                                     NES
     2
                                               'Mario Kart Wii'
                                                                     Wii
     3
                                            'Wii Sports Resort'
                                                                     Wii
                                    'Pokemon Red/Pokemon Blue'
     4
                                                                     GB
     10349
            'Mobile Suit Gundam Age: Universe Accel / Cosm...
                                                                    PSP
     10352
                    'Dragon Ball Z Super Gokuden: Kakusei-Hen'
                                                                    SNES
     10353
                          'Busou Shinki: Battle Masters Mk. 2'
                                                                     PSP
     10356
                               'Fate/Extella: The Umbral Star'
                                                                     PS4
     10357
                                  'Fairy Tail: Portable Guild'
           Year of Release
                                    Genre
                                                                 Publisher
                                                                            NA Sales \
     0
                      2006
                                   Sports
                                                                  Nintendo
                                                                               41.36
                      1985
                                 Platform
                                                                  Nintendo
                                                                               29.08
     1
                                   Racing
                      2008
                                                                  Nintendo
                                                                               15.68
     2
                      2009
                                                                  Nintendo
     3
                                   Sports
                                                                               15.61
     4
                      1996 Role-Playing
                                                                  Nintendo
                                                                               11.27
     10349
                      2012
                                   Action
                                                     'Namco Bandai Games'
                                                                                0.00
     10352
                      1995
                             Role-Playing
                                                     'Namco Bandai Games'
                                                                                0.00
     10353
                      2011
                                   Action 'Konami Digital Entertainment'
                                                                                0.00
     10356
                      2016
                                                                                0.00
                                   Action
                                 Fighting 'Konami Digital Entertainment'
     10357
                                                                                0.00
                      2010
            EU_Sales JP_Sales Global_Sales
     0
               28 96
                          3.77
                                        82.53
     1
                3.58
                          6.81
                                        40.24
     2
               12.76
                          3.79
                                        35.52
     3
               10.93
                          3.28
                                        32.77
     4
                8.89
                         10.22
                                        31.37
     10349
                0.00
                          0.11
                                         0.11
     10352
                0.00
                          0.11
                                         0.11
                0.00
                                         0.11
     10353
                          0.11
                0.00
     10356
                          0.11
                                         0.11
     10357
                0.00
                          0.11
                                         0.11
```

[2391 rows x 9 columns]

```
import pandas as pd
from sklearn.model_selection import train_test_split
from sklearn.preprocessing import LabelEncoder
from sklearn.svm import SVR
from sklearn.metrics import mean_squared_error, r2_score
# Encode categorical variables (if 'Platform' is categorical)
label_encoder = LabelEncoder()
df['Platform'] = label_encoder.fit_transform(df['Platform'])
# Define features and target variable
features = ['Platform', 'EU_Sales', 'JP_Sales', 'NA_Sales']
target = 'Global_Sales'
X = df[features]
y = df[target]
# Split the data into training and testing sets
X_train, X_test, y_train, y_test = train_test_split(X, y, test_size=0.2, random_state=42)
import pandas as pd
from sklearn.cluster import KMeans
import matplotlib.pyplot as plt
# Considering 'EU_Sales', 'JP_Sales', 'NA_Sales' for clustering
features = ['EU_Sales', 'JP_Sales', 'NA_Sales']
X = df[features]
# Choosing the number of clusters (you can change this value)
num clusters = 3
# Initialize KMeans with the number of clusters
kmeans = KMeans(n_clusters=num_clusters, random_state=42)
# Fit KMeans to the data
kmeans.fit(X)
# Getting cluster labels and centroids
cluster_labels = kmeans.labels_
centroids = kmeans.cluster_centers_
# Adding cluster labels to the dataset
df['Cluster'] = cluster_labels
# Visualizing the clusters (for 2D data)
plt.figure(figsize=(8, 6))
plt.scatter(X['EU_Sales'], X['NA_Sales'], c=cluster_labels, cmap='viridis', s=50, alpha=0.5)
plt.scatter(centroids[:, 0], centroids[:, 2], marker='o', c='red', s=200, label='Centroids')
plt.xlabel('EU Sales')
plt.ylabel('NA Sales')
plt.title('KMeans Clustering')
plt.legend()
plt.show()
# Print cluster centers
print("Cluster Centers:")
for i, centroid in enumerate(centroids):
    print(f"Cluster {i+1}: {centroid}")
```

/usr/local/lib/python3.10/dist-packages/sklearn/cluster/_kmeans.py:870: FutureWarning: The default value of `n_init` will change fro warnings.warn(

KMeans Clustering

