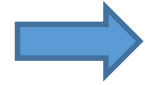


Procesamiento de Imágenes

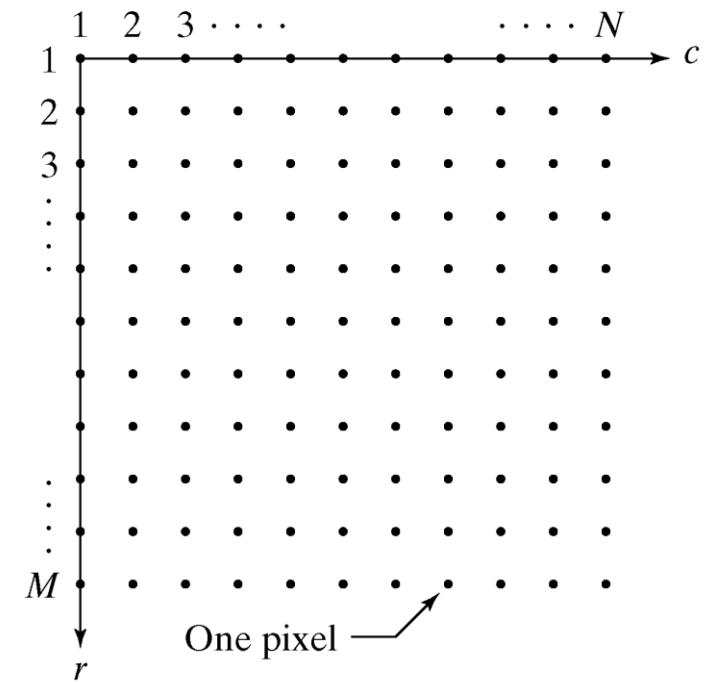
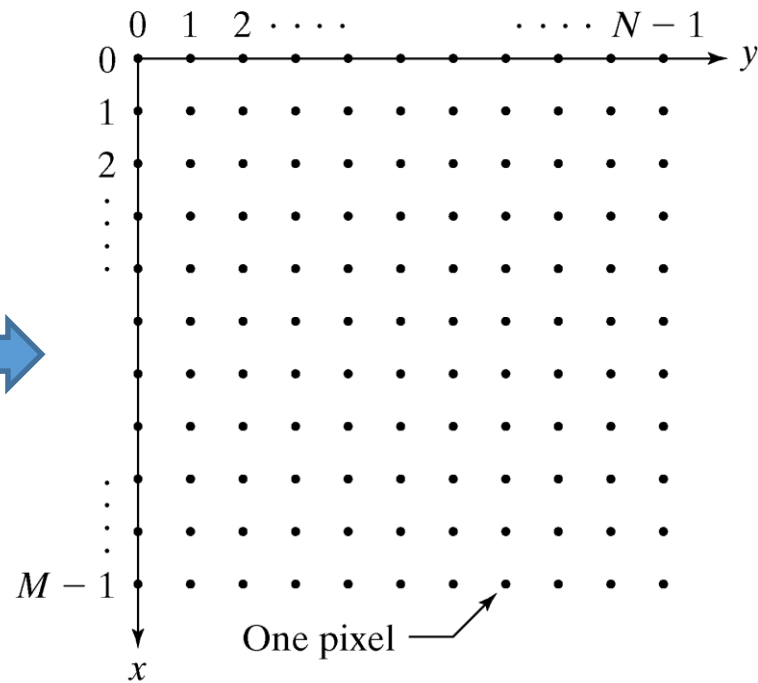
UNIDAD 1 – Fundamentos

Sistema de Coordenadas

Imagen digital



Sistema de coordenadas



Sistema de Coordenadas

Imagen digital \longrightarrow $f = \begin{bmatrix} f(1,1) & f(1,2) & \cdots & f(1,N) \\ f(2,1) & f(2,2) & \cdots & f(2,N) \\ \vdots & \vdots & & \vdots \\ f(M,1) & f(M,2) & \cdots & f(M,N) \end{bmatrix}$

Imagen Digital \longrightarrow Matriz $M \times N$

M : nro. de filas

N : nro. de columnas

$f(m,n) \longrightarrow$ pixel

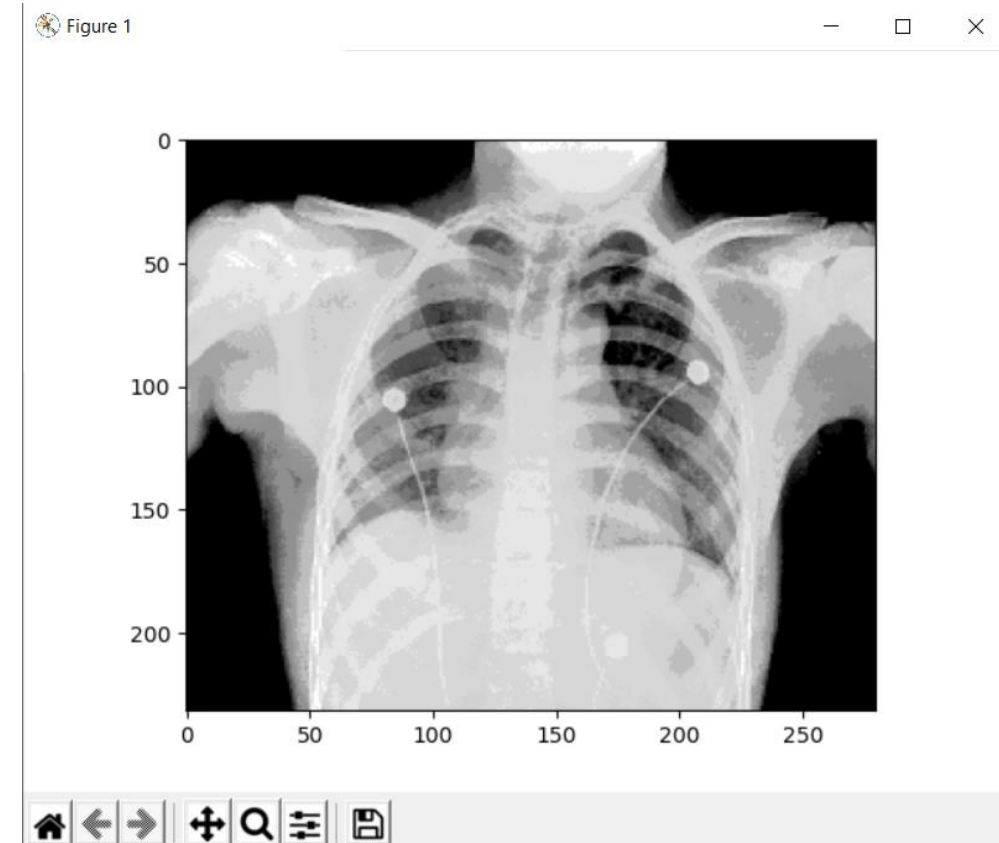
Formatos de Imagen

Format Name	Description	Recognized Extensions
TIFF	Tagged Image File Format	.tif, .tiff
JPEG	Joint Photographic Experts Group	.jpg, .jpeg
GIF	Graphics Interchange Format [†]	.gif
BMP	Windows Bitmap	.bmp
PNG	Portable Network Graphics	.png
XWD	X Window Dump	.xwd

Lectura y Visualización

```
import cv2
import numpy as np
import matplotlib.pyplot as plt

img = cv2.imread('xray-chest.png', cv2.IMREAD_GRAYSCALE)
plt.imshow(img, cmap='gray')
plt.show()
```



Lectura y Visualización

```
plt.imshow(img, cmap='gray', vmin=low, vmax=high)
```

Muestra en negro los valores de intensidad menores o iguales que `low`, y en blanco los valores mayores o iguales que `high`.

```
plt.imshow(img, cmap='gray')
```

Setea como `low` al menor valor en `img`, y como `high` al máximo valor → **Mejora el rango dinámico!**

Lectura y Visualización

```
plt.imshow(img, cmap='gray')
```



```
plt.imshow(img, cmap='gray', vmin=0, vmax=255)
```


Escritura de Imágenes

```
img = cv2.imread('cameraman.tif', cv2.IMREAD_GRAYSCALE)
cv2.imwrite("cameraman.png", img)
cv2.imwrite("cameraman90.jpeg", img, [cv2.IMWRITE_JPEG_QUALITY, 90])
```

Donde “90” (q: quality) determina el grado de compresión jpeg ($0 < q < 100$). Los detalles de una imagen pueden verse con el comando:

```
from PIL import Image
from PIL.ExifTags import TAGS

image = Image.open('cameraman.tif')
exifdata = image.getexif()
for tag_id in exifdata:
    tag = TAGS.get(tag_id, tag_id)
    data = exifdata.get(tag_id)
    print(f"{tag:25}: {data}")
```

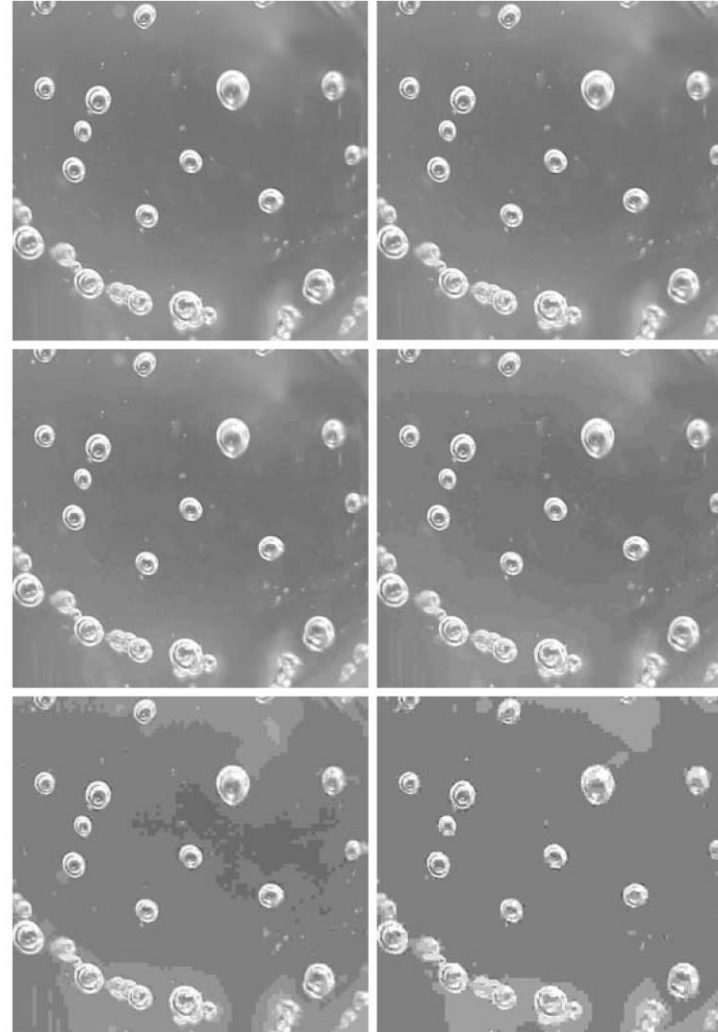


```
ImageWidth           : 256
ImageLength           : 256
BitsPerSample         : 8
Compression           : 32773
PhotometricInterpretation: 1
ImageDescription      : This image is distributed by The MathWorks, Inc. with
                        permission from the Massachusetts Institute of Technology.
StripOffsets           : (8, 8262, 16426, 24578, 32492, 40499, 48599, 56637)
Orientation            : 1
```

...

Escritura de Imágenes

Un factor de compresión alto (q bajo) introduce artefactos en la imagen.



a	b
c	d
e	f

FIGURE 2.4

(a) Original image.
(b) through
(f) Results of using
jpg quality values
 $q = 50, 25, 15, 5,$
and 0 , respectively.
False contouring
begins to be barely
noticeable for
 $q = 15$ [image (d)]
but is quite visible
for $q = 5$ and
 $q = 0$.

Métricas de distorsión

$A_{M \times N}$ imagen original

$\tilde{A}_{M \times N}$ imagen comprimida

$$RMSE = \sqrt{\frac{1}{MN} \sum_{i=1}^M \sum_{j=1}^N [\tilde{A}(i, j) - A(i, j)]^2}$$



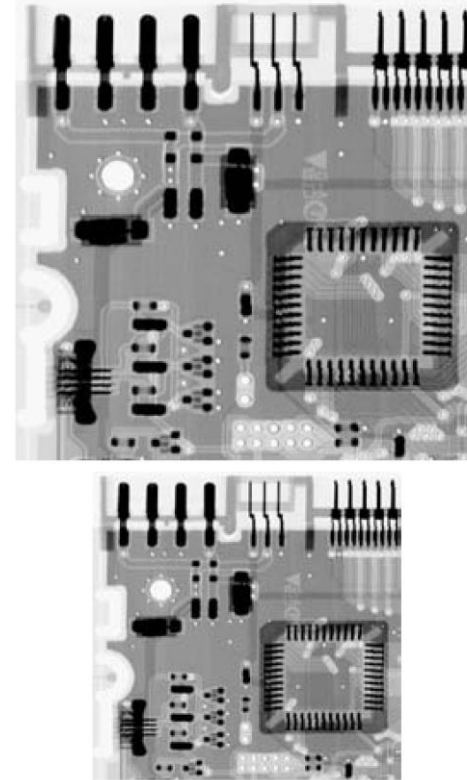
Root Mean Square Error (Métrica **no perceptual**)

Resolución

dpi: dots per inches

Si X es una imagen en formato jpg de 450 x 450 pixeles, con resolución 200 dpi, resulta en una imagen con dimensiones de 2.25 x 2.25 inches (pulgadas).

Manteniendo el número de pixeles pero ahora con resolución de 300 dpi, resulta en una imagen con dimensiones 1.5 x 1.5 inches.



a
b

FIGURE 2.5

Effects of changing the dpi resolution while keeping the number of pixels constant.

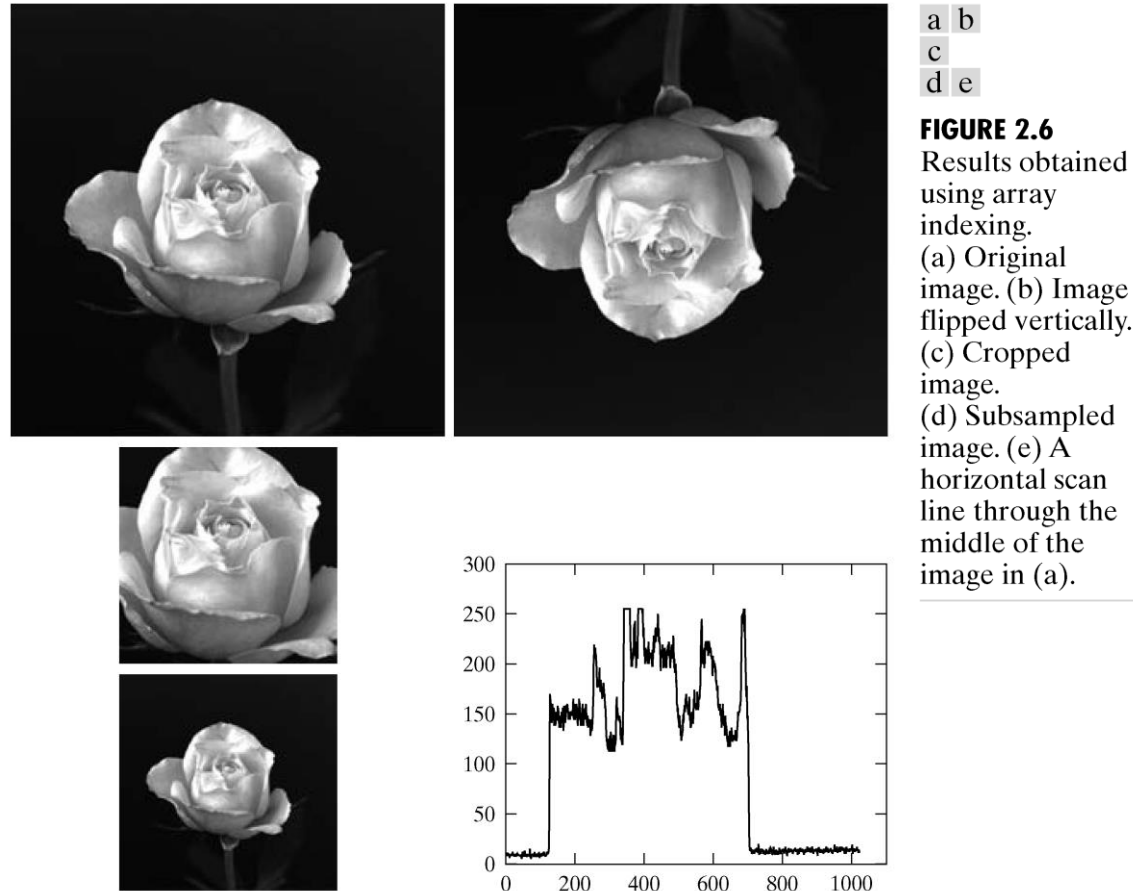
(a) A 450×450 image at 200 dpi (size = 2.25×2.25 inches).

(b) The same 450×450 image, but at 300 dpi (size = 1.5×1.5 inches).

(Original image courtesy of Lixi, Inc.)

```
from PIL import Image
image = Image.open('cameraman.tif')
image.save('cameraman_dpi100.tif', dpi=(100,100))
```

Transformación de Imágenes mediante Indexado de arreglos



Tipo de datos

Name	Description
double	Double-precision, floating-point numbers in the approximate range -10^{308} to 10^{308} (8 bytes per element).
uint8	Unsigned 8-bit integers in the range [0, 255] (1 byte per element).
uint16	Unsigned 16-bit integers in the range [0, 65535] (2 bytes per element).
uint32	Unsigned 32-bit integers in the range [0, 4294967295] (4 bytes per element).
int8	Signed 8-bit integers in the range [-128, 127] (1 byte per element).
int16	Signed 16-bit integers in the range [-32768, 32767] (2 bytes per element).
int32	Signed 32-bit integers in the range [-2147483648, 2147483647] (4 bytes per element).
single	Single-precision floating-point numbers with values in the approximate range -10^{38} to 10^{38} (4 bytes per element).
char	Characters (2 bytes per element).
logical	Values are 0 or 1 (1 byte per element).

Tipo de datos - OpenCV

Nombre	Tipo de dato	Rango	cv::MAT
Unsigned 8 bits	uchar	0 ~ 255	CV_8UC1 CV_8UC2 CV_8UC3 CV_8UC4
Signed 8 bits	char	-128 ~ 127	CV_8SC1 CV_8SC2 CV_8SC3 CV_8SC4
Unsigned 16 bits	ushort	0 ~ 65.535	CV_16UC1 CV_16UC2 CV_16UC3 CV_16UC4
Signed 16 bits	short	-32.768 ~ 32.767	CV_16SC1 CV_16SC2 CV_16SC3 CV_16SC4
Signed 32 bits	int	-2147483648 ~ 2147483647	CV_32SC1 CV_32SC2 CV_32SC3 CV_32SC4
Float 32 bits	float	-1.18e-38 ~ 3.40e-38	CV_32FC1 CV_32FC2 CV_32FC3 CV_32FC4
Double 64 bits	double	-1.7e+308 ~ +1.7e+308	CV_64FC1 CV_64FC2 CV_64FC3 CV_64FC4

C representa el número de canales



- C1: 1 canal
- C2: 2 canales
- C3: 3 canales
- C4: 4 canales

Tipo de datos - Conversión

- Numpy:

```
x = np.array([1,2,3],dtype="uint8")  
x16 = x.astype("int16")
```

- OpenCV:

`convertScaleAbs(src,dst,alpha,beta)`

Escala, calcula valor absoluto y convierte el resultado a 8 bits:

$$\text{dst} = \text{saturate_cast}\langle\text{uchar}\rangle(|\text{src} * \alpha + \beta|)$$

`normalize(src,dst,alpha,beta,norm_type,dtype,mask)`

Normaliza la escala y desplaza los datos de entrada.

Visualización de funciones de 2 variables

Función sinusoidal en 2D:

$$f(x, y) = A \sin(u_0 x + v_0 y)$$

$$x = 0, 1, 2, \dots, M - 1$$

$$y = 0, 1, 2, \dots, N - 1$$

```
nx, ny = (100, 100)
x = np.linspace(0, 8*np.pi, nx)
y = np.linspace(0, 8*np.pi, ny)
xv, yv = np.meshgrid(x, y)
z = np.sin(1*xv + 1*yv)
```

