STT810 ICA3 Tiancheng Liu

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```
a
sim <- 10000
win <- replicate(sim,0)</pre>
for(i in 1:sim){
  P \leftarrow c(0,0,0)
  while(max(P) < 8){
    for(j in 1:3){
      roll <- sample(1:6,1)
      P[j] = P[j] + roll
      if(P[j] >= 8){
        break
  win[i] <- j
sum(win == 1)/sim
## [1] 0.5687
sum(win == 2)/sim
## [1] 0.281
sum(win == 3)/sim
## [1] 0.1503
```

```
b
sim <- 10000
win <- replicate(sim,₀)
for(i in 1:sim){
  P \leftarrow c(0,0,0)
  while(max(P) < 50){
    for(j in 1:3){
      roll <- sample(1:6,1)
      P[j] = P[j] + roll
      if(P[j] >= 50){
        break
      }
  win[i] <- j
sum(win == 1)/sim
## [1] 0.4125
sum(win == 2)/sim
## [1] 0.3274
sum(win == 3)/sim
## [1] 0.2601
```

The winning percentage for 1 lowers and the winning percentage of 2 and 3 increases, since it takes more rolls to stack to 50, 2 and 3 have more chances to roll larger numbers than 1.

```
c
sim <- 10000
win <- replicate(sim,0)
for(i in 1:sim){
    P <- c(0,0,0)
    while(max(P) < 50){
        for(j in 1:3){
            roll <- sample(1:4,1)
            P[j] = P[j] + roll
            if(P[j] >= 50){
                break
            }
        }
        win[i] <- j
} sum(win == 1)/sim
## [1] 0.4076</pre>
```

```
sum(win == 2)/sim
## [1] 0.3226
sum(win == 3)/sim
## [1] 0.2698
```

The winning percentage is similar to that in b. Because the chances for them to roll a side of the dice are still the same, the earlier the dice the higher of chance they have to win.

```
d
sim <- 10000
win <- replicate(sim,0)</pre>
for(i in 1:sim){
  P \leftarrow c(0,0,0)
  while(max(P) < 8){
    for(j in 1:3){
      roll <- sample(1:6,1)
      P[j] = P[j] + roll
      if(P[j] == 4){
      roll <- sample(1:6,1)
      P[j] = P[j] + roll
      if(P[j] >= 8){
        break
    }
  win[i] <- j
sum(win == 1)/sim
## [1] 0.5383
sum(win == 2)/sim
## [1] 0.2886
sum(win == 3)/sim
## [1] 0.1731
sim <- 10000
win <- replicate(sim,0)</pre>
for(i in 1:sim){
  P \leftarrow c(0,0,0,0,0)
  while(max(P) < 8){
 for(j in 1:5){
```

```
roll <- sample(1:6,1)</pre>
      P[j] = P[j] + roll
      if(P[j] == 4){
      roll <- sample(1:6,1)
      P[j] = P[j] + roll
      if(P[j] >= 8){
        break
      }
 win[i] <- j
sum(win == 1)/sim
## [1] 0.4127
sum(win == 2)/sim
## [1] 0.2413
sum(win == 3)/sim
## [1] 0.1558
sum(win == 4)/sim
## [1] 0.1058
sum(win == 5)/sim
## [1] 0.0844
hist(win)
```

Histogram of win

