

# Khadar Coleman

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## OBJECTIVE

Exploring full-time software engineering positions that prioritize self-growth and community impact.

## EXPERIENCE

### IT SPECIALIST *U.S. Army Reserves*

Mar 2024 - Present

- Managed systems security and network communications for government devices, utilizing programs such as Wireshark and Microsoft Purview.
- Maintained and secured databases.
- Analyzed and resolved technical errors.
- Monitored and resolved system vulnerabilities on government devices.

### CEO AND FOUNDER *Stormstrike Studios LLC*

Aug 2022 - Present

- Developed 2 shipped computer games on itch.io using Godot and GDScript.
- Developing Tic-Tac-Boom, a mobile roguelike for Android and IOS, using Unity C# and .NET.
- Developing Glorify, an MMORPG using Unity C#, Lua, .NET, and Fishnetworking.

### IT SPECIALIST *Brosnan Financial, Anaheim, CA*

Dec 2022 - Feb 2023

- Encrypted computers containing insurance related Personally Identifiable Information (PII).
- Managed hardware and systems for Network Assisted Storage.
- Created automated email and text messaging systems using Python.

### SYSTEM ADMINISTRATOR *U.S. Army, Fort Bliss, TX*

Jul 2019 - Sep 2022

- Reimaged devices to suit company specifications.
- Managed hardware and software acquisition and implementation.
- Handled installation and configuration of the company network.
- Managed and secured company documents and media through network assisted storage devices.
- Monitored and secured network activity, isolating threats and encrypting sensitive information when necessary.
- Resolved hardware and software conflicts and issues to enable continued performance of essential tasks.
- Arranged video conferencing and audio recording configuration for essential legal proceedings.
- Performed regular training and briefings on company technology and policy changes.

- Assisted in building an entirely new company office from scratch, involving wiring display, auditory, and recording devices throughout the building, and ensuring all devices were working properly without dead zones.
- Handled communications and cloud storage through programs such as Microsoft Outlook and Microsoft Sharepoint.
- Maintained bookkeeping of company technology expenses.

## EDUCATION

**MOREHOUSE COLLEGE** GPA: 3.85 / 4.0 *Computer Science Major*

Aug 2022 - May 2026

- Contributed in creating a supercomputer with Morehouse's High Performance Computing (HPC) team.
- Developed a MIPS processor using Python that receives and parses a user inputted set of 8-digit hexadecimal instructions: <https://replit.com/@Namesrkewl/Python-MIPS-Processor>
- Developed a console runnable version of Wordle in C++ complete with color-accessibility settings and a pooled set of possible answers: <https://replit.com/@Namesrkewl/C-Wordle#wordle.cpp>
- Tutored Programming I and II students in C++ app development.
- Assisted with assignments, debugged code, provided resources for better understanding course material.

## PROJECTS

**GLORIFY** *Game Development*

Fall 2023 - Present

- Developed a Massively Multiplayer Online Role-Playing Game (MMORPG).
- Utilized Unity 3D (Engine), C# (Programming Language), Lua (Scripting Language), .NET Framework, Fishnetworking (Netcode), Edgegap (Server Hosting), ChatGPT (Development Aide).
- Built my own Server Authoritative infrastructure, with Server-API-Client communication.

**TIC-TAC-BOOM** *Game Development*

Winter 2022 - Present

- Building a roguelike video game for mobile devices that combines aspects of Tic-Tac-Toe and Bomberman.
- Developing game using Unity 2D (C#) and Photoshop.

**TIMELY TOPICS** *Full Stack Web Development*

Spring 2023

- Created a web app in which users can receive their local news, as well as their friends' and families'.
- Finalist award in Google's HBCU Search 2023 Hackathon.
- Developed app using Python, React JS, and Selenium.

**ECOLOLOCATION** *Full Stack Web Development*

Fall 2022

- Created a web app where students, educators, and government officials leading environmental efforts could connect and share opportunities.
- HPC Impact Award winner at SC22's HPC In The City: Dallas Hackathon: <https://hackhpc.github.io/HPCintheCity22/teams/>.
- Developed app using Node JS, React JS, and XAMPP (MySQL & PHP). Hosted on Google Cloud Linux VM.

## ADDITIONAL INFORMATION

**U.S. ARMY AWARDS** *2x Army Achievement Medals, Army Good Conduct Medal, National Defense Service Medal, Global War on Terrorism Medal, Humanitarian Service Medal, Army Service Ribbon*

**PROFICIENCIES** C++ (*High*), C# (*High*), Python (*High*), Javascript (*Mid*), HTML (*Mid*), CSS (*Mid*), Swift (*Mid*), SQL (*Mid*), PHP (*Mid*), Java (*Mid*), Lua (*Mid*), Security Clearance (*Secret*)