**Khadar Coleman**

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**OBJECTIVE**

Exploring full-time software engineering positions that prioritize self-growth and community impact

**EDUCATION**

**Morehouse College** GPA: 3.85 / 4.0 *Computer Science Major* Aug 2022 - May 2026

● Contributed in creating a supercomputer with Morehouse’s High Performance Computing (HPC) team

● Tutored Programming I and II students ● Assisted with assignments, debugged code, provided resources for better understanding course material

**EXPERIENCE**

**U.S. ARMY** Fort Bliss, Texas *Paralegal Specialist & Court Reporter* Summer 2019 - Fall 2022

● Legal professional for 1 AD and Fort Bliss, Texas

● Received and processed military legal actions across multiple teams

● Used Word, PDF, Excel, OneDrive, Sharepoint, Outlook, and Audio Capture and Editing software

**BOSNAN FINANCIAL** Anaheim, CA *IT Specialist* Winter 2022

● Encrypted computers containing insurance related PII ● Managed hardware and systems for Network Assisted Storage ● Created automated email and text messaging systems using Python

**PROJECTS**

**ECOLOCATION** *Full Stack Web Development* Fall 2022

● Created a web app where students, educators, and government officials leading environmental efforts could connect and share opportunities

● HPC Impact Award winner at SC22’s HPC In The City: Dallas Hackathon

● Developed app using Node JS, React JS, and XAMPP (MySQL & PHP). Hosted on Google Cloud Linux VM.

**TIC-TAC-BOOM**  *Game Development* Winter 2022 - Present

● Building a roguelike video game for mobile devices that combines aspects of Tic-Tac-Toe and Bomberman

● Developing game using Unity 2D (C#) and Photoshop

**TIMELY TOPICS** *Full Stack Web Development* Spring 2023

● Created a web app in which users can receive their local news, as well as their friends’ and family’s

● Finalist award in Google’s HBCU Search 2023 Hackathon

● Developed app using Python, React JS, and Selenium

**GLORIFY** *Game Development* Fall 2023 - Present

● Developed a Massively Multiplayer Online Role-Playing Game (MMORPG)

● Utilized Unity 3D (Engine), C# (Programming Language), .NET Framework, Fishnetworking (Netcode), Edgegap (Server Hosting), ChatGPT (Development Aide)

● Built my own Server Authoritative infrastructure, with Server-API-Client communication

**ADDITIONAL INFORMATION**

**U.S. ARMY AWARDS** *2x Army Achievement Medals, Army Good Conduct Medal, National Defense Service Medal, Global War on Terrorism Medal, Humanitarian Service Medal, Army Service Ribbon*

**PROFICIENCIES** *C++ (High), C# (High), Python (High), Javascript (Mid), HTML (Mid), CSS (Mid), Swift (Mid), SQL (Mid), PHP (Mid), Java (Mid)*