Next, place the ad unit inside your app

Follow these instructions:

1. Complete the instructions in the [Google Mobile Ads SDK guide](https://developers.google.com/admob/android/quick-start?hl=en-GB#import_the_mobile_ads_sdk) using this app ID:



ca-app-pub-7882107804953527~3155548892

1. Follow the [banner implementation guide](https://developers.google.com/admob/android/banner?hl=en-GB) to integrate the SDK. You'll specify ad type, size and placement when you integrate the code using this ad unit ID:

Top -Ad

ca-app-pub-7882107804953527/1693453096

1. Review the [AdMob policies](https://support.google.com/admob/answer/6128543?hl=en-GB" \t "_blank) to ensure that your implementation complies.

Email instructions

Done

Create another ad unit

project-folder/

│

├── index.html # Main page with tool buttons

├── styles.css # Global styles

├── scripts.js # Global scripts

├── tools/ # Folder for individual tool pages

│ ├── image-compression.html

│ ├── image-converter.html

│ ├── heic-to-jpg.html

│ ├── image-resize.html

│ ├── pdf-compression.html

│ ├── pdf-merger.html

│ ├── image-to-pdf.html

│ ├── video-downloader.html

│ ├── tool-styles.css # Styles for individual tool pages

│ └── tool-scripts.js # Scripts for individual tool pages

├── assets/ # Folder for images, icons, etc.

│ └── icons/

└── ads/ # Folder for ad scripts