## TERRARIUM IOT-HYPERLEDGER PROJECT

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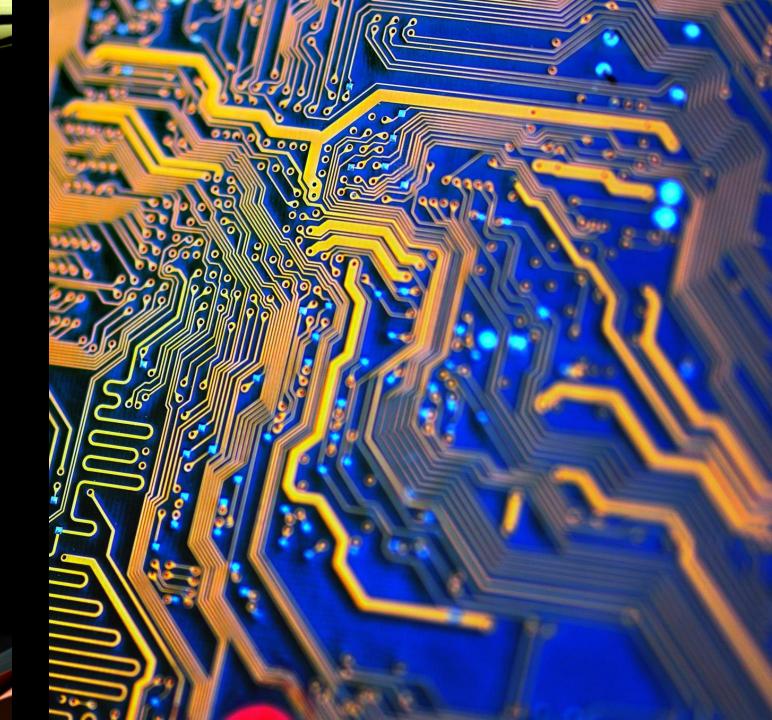
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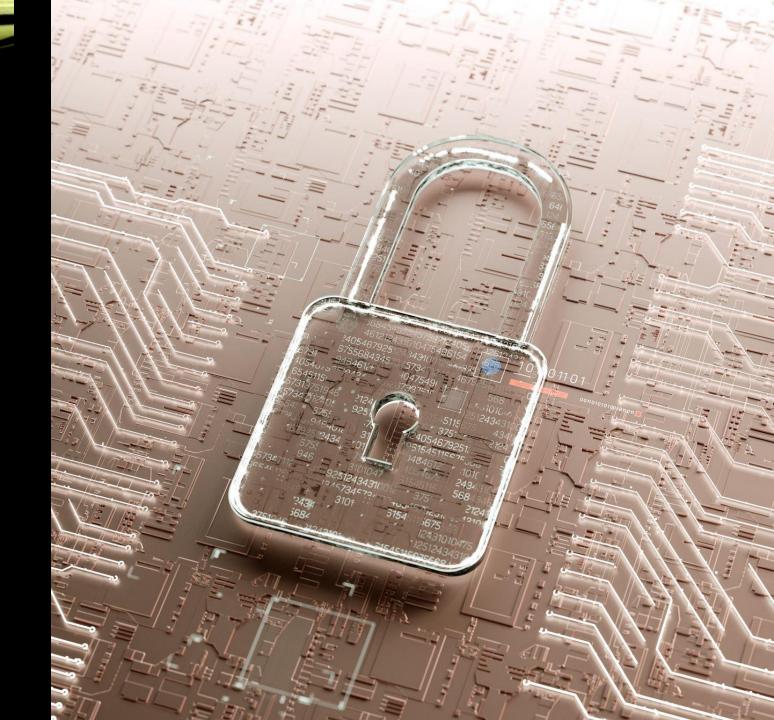
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## WHY BLOCKCHAIN

- > Transparency
- > Security
- > Efficiency
- > Trust
- **▶** No Tokens needed
- > Scalability Benefits
- > Trackability



## OUR CONSENSUS MECHANISM

- ➤ Proof of Elapsed Time
  - > Cheap (economical)
  - Token-less (helps in live implementation)
  - > Randomized (safer)

## **USERS INVOLVED**

- ➤ Potential Users of the Blockchain Network:
  - ➤ Shop-owners
  - ➤ Pet-Owners
  - > Small IoT Device Manufacturer



## USE CASE #1

- > Purchase Scenario:
  - ➤ customer buys pet and terrarium tank from shopowner. Transaction stored on blockchain Hyperledger fabric with button click on front end application
  - ➤ Shop owner sells terrarium tank and a pet with loT device to monitor health and safety status to consumer
  - Consumer can test the loT at the shop using Start tank button on front end

## BENEFITS

#### > Two-fold:

- ➤ 1 For New Customers: Ease of Ownership, ability to choose the level of interaction in the pet's life and allows for a better "new parent" experience.
- ➤ 2 For Old Customers: The ability to have an even more immersive ownership experience. An easier ownership experience as well as e-managed abilities that



## ERN STACK

- Dev Stack- Express.js, React.js, Node.js
- ➤ Front end user interface consists of Nodejs and react components
- Back end consists of Express talking back door with our Hyperledger fabric chaincode

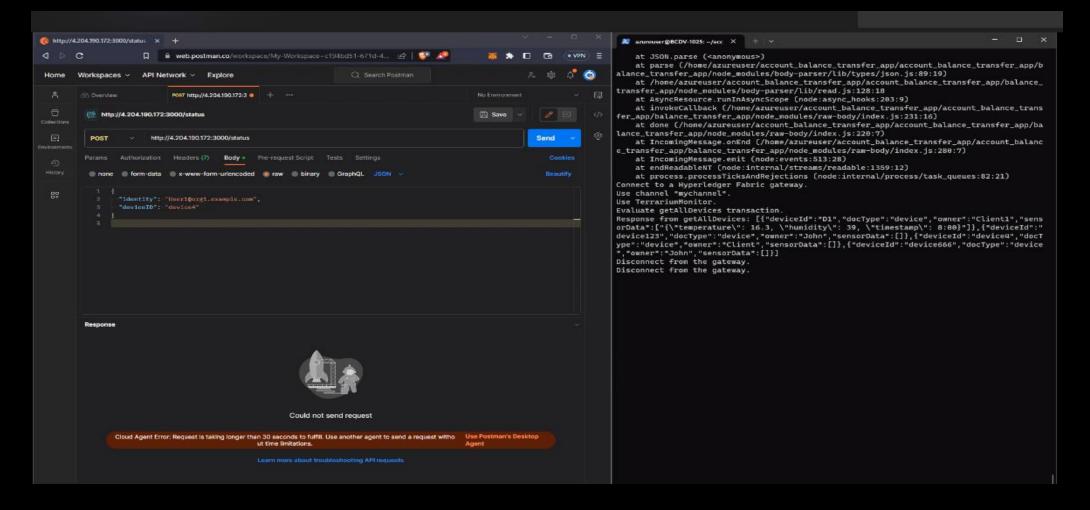


## OUR SMART CONTRACT

```
* SPDX-License-Identifier: Apache-2.0
'use strict';
const { Contract } = require('fabric-contract-api');
class PetTerrariumContract extends Contract {
   async initLedger(ctx) {
   async buyPet(ctx, petId, ownerId, petName, purchaseDate) {
       const pet = {
            ownerId,
            petName,
           purchaseDate,
           status: 'Purchased',
           tankId: '',
           isTankStarted: false,
       await ctx.stub.putState(petId, Buffer.from(JSON.stringify(pet)));
    async buyTank(ctx, petId, tankId, purchaseDate) {
       const petBytes = await ctx.stub.getState(petId);
       if (!petBytes || petBytes.length === 0) {
           throw new Error(`Pet with ID ${petId} does not exist.`);
       const pet = JSON.parse(petBytes.toString());
       if (pet.status !== 'Purchased') {
           throw new Error(`Pet with ID ${petId} is not in a valid state for buying a tank.`);
```

```
pet.tankId = tankId;
       pet.purchaseDate = purchaseDate;
        await ctx.stub.putState(petId, Buffer.from(JSON.stringify(pet)));
    async startTank(ctx, petId) {
       const petBytes = await ctx.stub.getState(petId);
       if (!petBytes || petBytes.length === 0) {
           throw new Error(`Pet with ID ${petId} does not exist.`);
       const pet = JSON.parse(petBytes.toString());
       if (pet.status !== 'Purchased' || !pet.tankId) {
           throw new Error(`Pet with ID ${petId} is not in a valid state for starting the tank.`);
       pet.isTankStarted = true;
        await ctx.stub.putState(petId, Buffer.from(JSON.stringify(pet)));
    async getPet(ctx, petId) {
       const petBytes = await ctx.stub.getState(petId);
       if (!petBytes || petBytes.length === 0) {
           throw new Error(`Pet with ID ${petId} does not exist.`);
       return petBytes.toString();
module.exports = PetTerrariumContract;
```

# CHAINCODE INSTALLATION & DEPLOYMENT



# LOGICAL ILLUSTRATION OF OUR CONTRACT

