

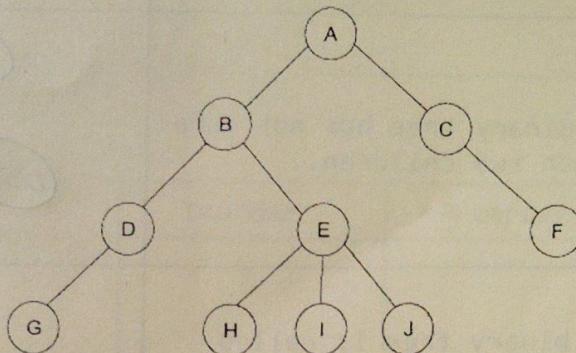
21CSC201] - DATA STRUCTURES AND ALGORITHMS
Unit-IV-Assignment

Reg. No. : RA2311026010677 Name : Namita Nahata

Year : 2024

Branch: CSE AI/ML Section: AA-2

I. Identify me:



Root	A	Parent of D	B
Leaf Nodes	G, H, I, J, F	Depth of J	3
Siblings of B	C	Height of B	2
Degree of E	2	Depth of tree	3
Path from A to J	A, B, E	Height of tree	3

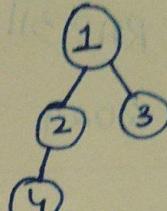
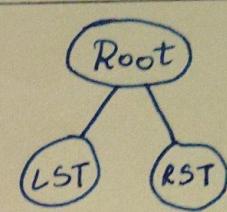
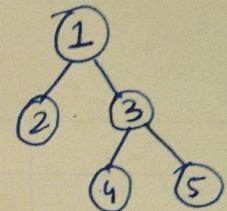
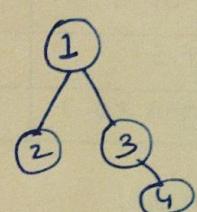
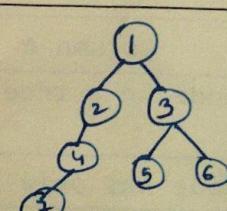
II. Match me:

Column A	Column B
If every node in a tree has only one child.	Left skew tree ②
If every node has only left child.	Right skew tree ③
If every node has only right child.	Skew tree ①

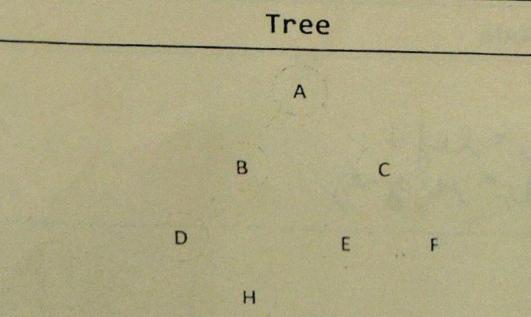
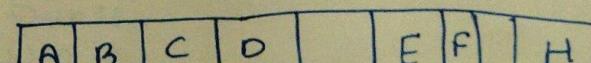
III. Declare me:

Binary Tree Node
<pre> struct NodeE { int data; struct node* left; struct node* right; } </pre>

IV. Draw me:

Concept	Description	Example
General tree	General tree has any number of children.	
Binary tree	A Binary tree has not more than two children.	
Strict binary tree	A binary tree is called strict binary tree if each node has exactly two children or no children.	
Complete binary tree	A complete binary tree of height h has between 2^h and $2^{h+1} - 1$ nodes. In the bottom level the elements should be filled from left to right.	
Full binary tree (or) Perfect binary tree	A full binary tree of height h has $2^{h+1} - 1$ nodes.	

V. Represent me:

Tree	Linear
	

VII. Represent me:

Tree	Linked
<pre> graph TD A((A)) --- B((B)) A --- C((C)) B --- D((D)) B --- E((E)) C --- F((F)) C --- H((H)) </pre>	<pre> struct Node { char data; struct Node* left; struct Node* right; }; </pre> <p>VIII. Represent me:</p>

Tree	Inorder	Preorder	Postorder
<pre> graph TD A((A)) --- B((B)) A --- C((C)) B --- D((D)) B --- E((E)) E --- G((G)) C --- F((F)) </pre>	DBEBFAE DBGEACF	A B D B E F C O ABDEGCF	D F E B C A DGEBFCA

VIII. Represent me:

Tree	Inorder	Preorder	Postorder
<pre> graph TD * --- + * --- - + --- a + --- b - --- a - --- / / --- b / --- c </pre>	ababc $a+b-a-(b)c$	ababc $*+ab-a/bc$	ababc $ab+abc/-*$

IX. Fill my routine:

Inorder	Preorder	Postorder
<code>Left, root, right</code> <code>void inorder(Node* P)</code> <code>{ if (Tree != NULL) {</code> <code> inorder(Tree->left);</code> <code> printf("%d", Tree->data);</code> <code> inorder(Tree->right);</code> <code>}</code>	<code>Root, left, right</code> <code>printf("%d", Tree->data)</code> <code>preorder(Tree->left);</code> <code>preorder(Tree->right);</code> <code>printf("%d", Tree->data);</code>	<code>left, right, root</code> <code>postorder(Tree->left);</code> <code>postorder(Tree->right);</code> <code>printf("%d", Tree->data);</code>

X. Fill my routine:

findMin (Binary Search Tree)

find min (Node *Tree)

{
 if (Tree != NULL)

 Inorder (Tree -> left);

 printf ("%d", Tree -> data);

 }

}

findMax (Binary Search Tree)

find max (Node *Tree)

{
 if (Tree == NULL)

 inorder (Tree -> right);

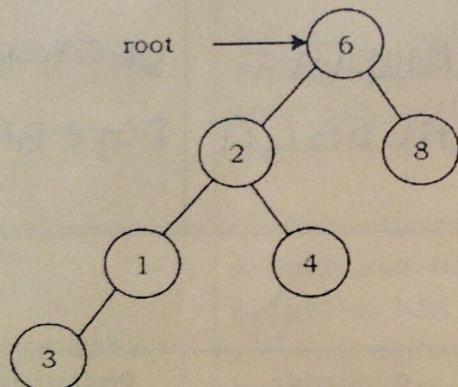
 printf ("%d", Tree -> data);

 }

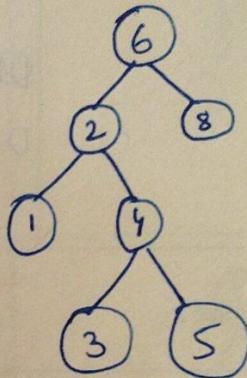
 3;

XI. Redraw me:

Binary Search Tree

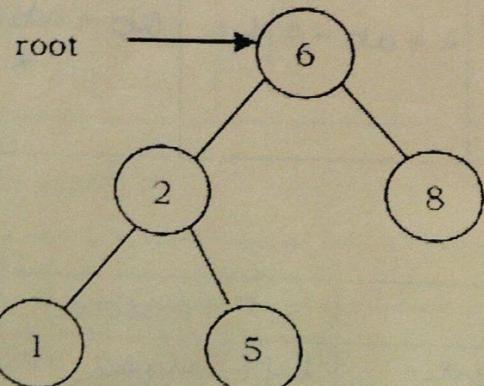


insert(5)

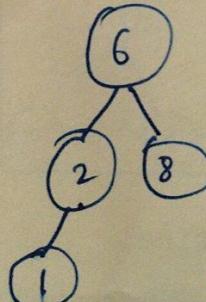


XII. Redraw me:

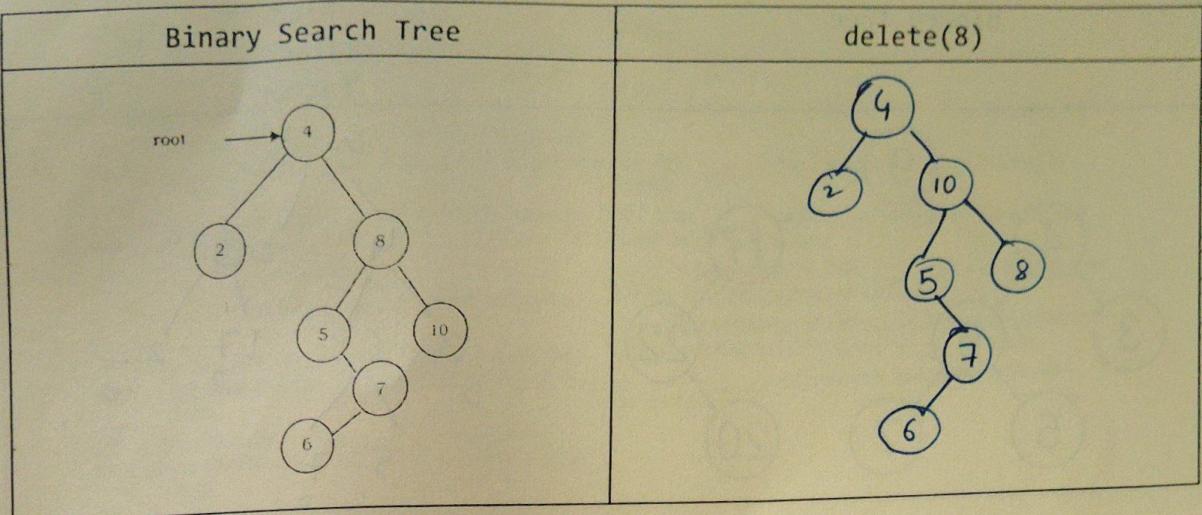
Binary Search Tree



delete(5)



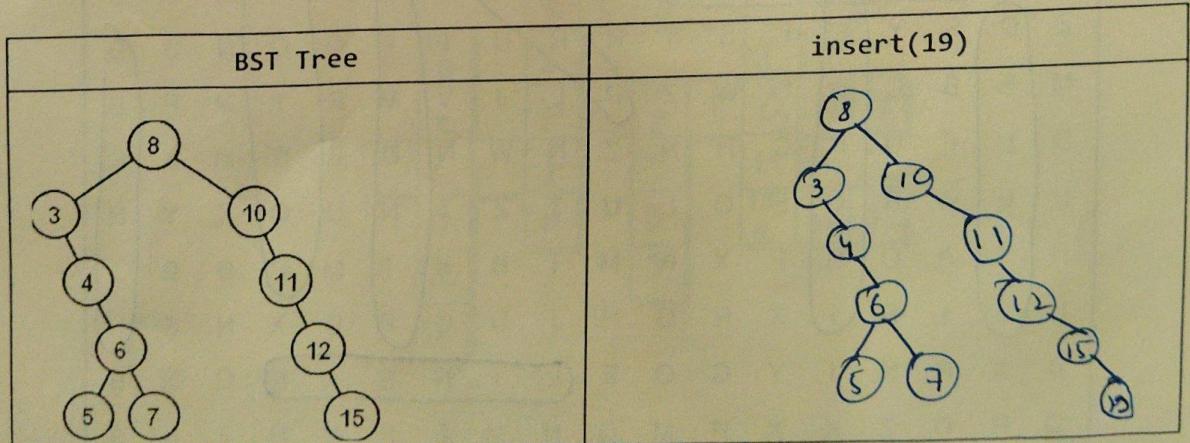
XIII. Redraw me:



XIV. Draw me:

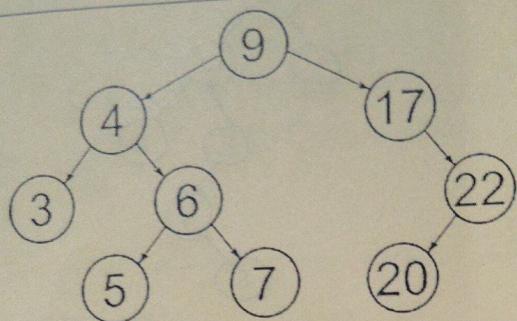
Concept	Description	Example
AVL Tree	Tree that are balanced. LST-RST Adelson weinreb landis	<pre> graph TD root45((45)) --> node36((36)) root45 --> node63((63)) node36 --> node27((27)) node36 --> node39((39)) node27 --> node18((18)) node63 --> node54((54)) node63 --> node72((72)) </pre>
Max Haep	Node > child Node Root - max value	<pre> graph TD root80((80)) --> node70((70)) root80 --> node32((32)) node70 --> node40((40)) node70 --> node50((50)) node32 --> node10((10)) node32 --> node25((25)) node40 --> node65((65)) </pre>

XV. Redraw me:

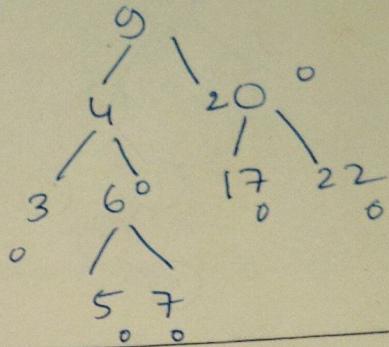


XVI. Redraw me:

Binary Tree

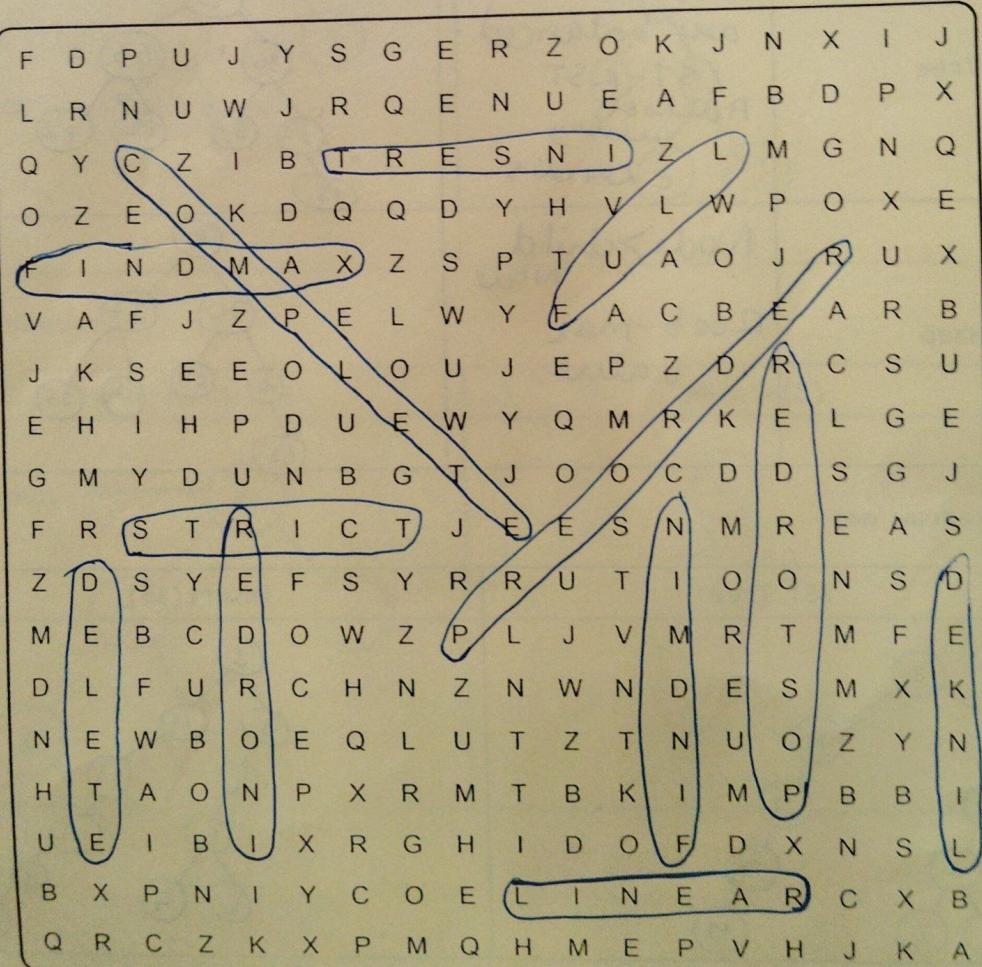


Find Balance Factor



XVII. Search me:

1. Tree traversals
2. Binary search tree operations
3. Different types of binary trees
4. Representation of binary tree



XVIII. Fill me:

Across:

- Across:

 - 1 The process of visiting all nodes of a tree is called tree _____.
 - 3 Nodes with no children are known as _____.
 - 4 The inorder traversal of the binary tree for an arithmetic expression gives the expression in an _____ form.
 - 5 The postorder traversal of the binary tree for the given expression gives in _____ form.
 - 7 A tree is a collection of _____.
 - 9 The number of subtrees of a node is called its _____.
 - 11 In binary search tree, to perform a findMax, start at the root and go right as long as there is a _____ child.
 - 12 In binary search tree, to perform findMin, start at the root and go left as long as there is a _____ child.
 - 13 A tree is said to be a binary tree if it has almost _____ children.

Down:

- Down:

2 Nodes with the same parent are called

5 In a tree, every node except the root has one

6 An _____ refers to the link from parent to child.

8 The _____ of n_i is the length of the longest path from n_i to a leaf.

9 For any node n_i , the _____ of n_i is the length of the unique path from the root to n_i .

10 The preorder traversal of the binary tree for the given expression gives in _____ form.

11 The _____ of a tree is the node with no parents.

