

# NAMITHA B

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## CAREER OBJECTIVE

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I am a dedicated and results-driven student in information technology with strong leadership skills. Known for being honest, reliable, and passionate about my work, I thrive in collaborative environments and take pride in delivering high-quality results. Actively seeking internship opportunities to apply and improve my skills in a professional setting.

## EDUCATION

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Easwari Engineering College, B.Tech Information Technology 2023 - 2027

- Current CGPA: 8.88
- **Coursework:** Software Engineering, DataScience, DataStructures and Algorithms

A.V.L Matriculation Higher Secondary School, Grade 12 Graduation: 2023

- Percentage: 91.7

A.V.L Matriculation Higher Secondary School, Grade 10 Graduation: 2021

## SKILLS

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### Productivity Software Skills

- Microsoft Excel
- Microsoft Word
- Microsoft PowerPoint

### Programming Languages

- Java
- Javascript
- Node JS

### Other Skills

- Teamwork
- Time Management
- Communication

## TECH PROFILE LINK

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LeetCode: [https://leetcode.com/Namitha\\_2006](https://leetcode.com/Namitha_2006)

## CERTIFICATION COURSES

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- NPTEL - Getting Started with Competitive Programming
- NPTEL - Entrepreneurship Development
- CCNA - Introduction to Networks
- Cisco - Introduction to Cyber Security
- Cisco - Python Essentials 1
- Oracle - Java (InProgress)

## INTERNSHIP

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### 1M1B GREEN INTERNSHIP

1M1B Green Skills Academy (in partnership with AICTE Salesforce) | Jul–Aug 2025 (5 weeks)

- Designed a Figma-based prototype – “Green Habit Tracker”, integrating UI/UX design principles to promote eco-friendly user behavior.
- Conducted UX research and user flow mapping to improve usability and interaction.
- Collaborated virtually with peers to develop data-driven environmental insights using open-source platforms.
- Earned a completion certificate from 1M1B Green Skills Academy, AICTE, and Salesforce.

## PROJECT

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### 1. Green Habit Tracker (Figma App Prototype)

- Designed a mobile app prototype for green habit tracker using figma, aimed at promoting sustainable lifestyle habits through gamified daily tracking
- Created interactive user flows, dynamic screens, and clickable prototype to simulate real app behavior and navigation logic
- Focused on UI/UX principles, including color psychology, simplicity, and habit-building motivation.