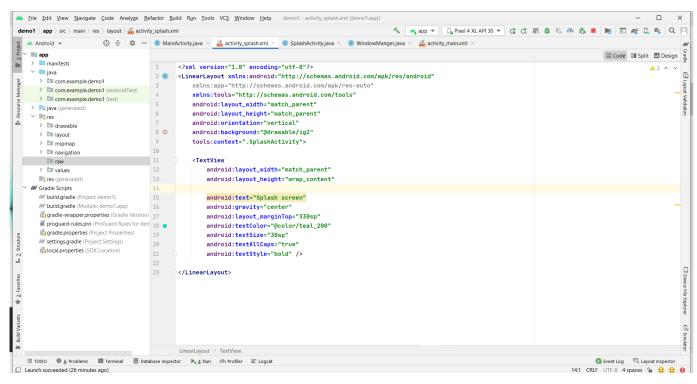
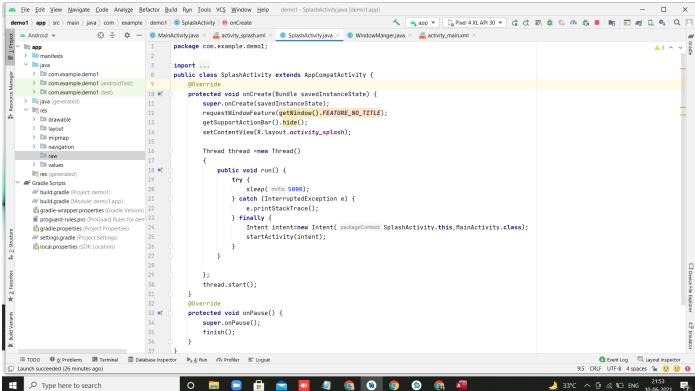
## **SPLASH METHOD**





## OUTPUT SPLASH SCREEN SPLASH SCREEN