## Difference between :-

## adden Static member

- 1. Static members are also known as Class member
- 2. Static members are loaded only once for entire program execution
- 3. It static members are changed,

State con returned by Clare ref

- 4. Static members con be shoved
- 5. Static members are loaded into heep by ClassLoader.
- 6. All static members veride in common area known as static pool.
- 7. Static members are accessed thorough Class Name.

## Non-xtatic member

Oss Depro 4

- 1. Non-static members are de la also known as Object members
- 2. Non-static members are boaded for every instance of
- 3. If a non-static members of an imbtance is changed, that change will not reflect in the other instance of Class.
- 4. Non-static members commet be shored across the Objects
- 5. Non-static members are loaded into heap when jum encounter Objects creation Statement.
- 6. Non static members are loaded into Object Memory after Object creation.
- 7. Non-static members are accessed by using reformce variable.

his man of