## Simple R Functions

Nanfang Hong (U92430309) January 27, 2018

1.

(a) Write functions tmpFn1 and tmpFn2 such that if xVec is the vector  $(x_1, x_2, ..., x_n)$ , then tmpFn1(xVec) returns vector  $(x_1, x_2^2, ..., x_n^n)$  and tmpFn2(xVec) returns the vector  $(x_1, \frac{x_2^2}{2}, ..., \frac{x_n^n}{n})$ .

Here is tmpFn1

```
tmpFn1 <- function(xVec){
   return(xVec^(1:length(xVec)))
}

## simple example
a <- c(2, 5, 3, 8, 2, 4)

b <- tmpFn1(a)
b</pre>
```

**##** [1] 2 25 27 4096 32 4096

and now tmpFn2

```
tmpFn2 <- function(xVec2){
    n = length(xVec2)
    return(xVec2^(1:n)/(1:n))
}

c <- tmpFn2(a)
c</pre>
```

## [1] 2.0000 12.5000 9.0000 1024.0000 6.4000 682.6667

(b) Now write a function tmpFn3 which takes 2 arguments x and n where x is a single number and n is a strictly positive integer. The function should return the value of

$$1 + \frac{x}{1} + \frac{x^2}{2} + \frac{x^3}{3} + \dots + \frac{x^n}{n}$$

```
tmpFn3 <- function(x, n){
  return(1 + sum(sapply(1:n, function(i) x ^ i / i)))
}</pre>
```

2. Write a function tmpFn(xVec) such that if xVec is the vector  $x = (x_1, ..., x_n)$  then tmpFn(xVec) returns the vector of moving averages:

$$\frac{x_1+x_2+x_3}{3}, \frac{x_2+x_3+x_4}{3}, ..., \frac{x_{n-2}+x_{n-1}+x_n}{3}$$

```
tmpFn <- function(xVec){
  n2 <- 1:(length(xVec) -2)
  return((xVec[n2] + xVec[n2 + 1] + xVec[n2 + 2]) / 3)
}</pre>
```

Try out your function. tmpFn(c(1:5,6:1))

```
tmpFn(c(1:5, 6:1))
```

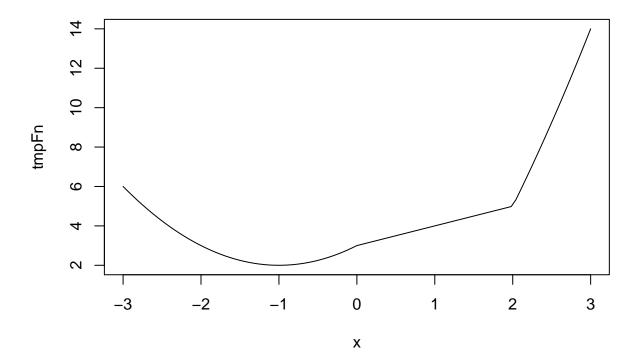
```
## [1] 2.000000 3.000000 4.000000 5.000000 5.333333 5.000000 4.000000 3.000000 ## [9] 2.000000
```

3. Consider the continuous function

$$f(x) = \begin{cases} x^2 + 2x + 3 & if & x < 0\\ x + 3 & if & 0 \le x < 2\\ x^2 + 4x - 7 & if & 2 \le x \end{cases}$$

Write a function tmpFn which takes a single argument xVec. the function should return the vector the values of the function f(x) evaluated at the values in xVec. Hence plot the function f(x) for -3 < x < 3.

```
tmpFn <- function(xVec){
   return(
      (xVec < 0) * (xVec ^ 2 + 2 * xVec + 3)
   + (xVec >= 0 & xVec < 2) * (xVec + 3)
   + (xVec >= 2) * (xVec ^ 2 + 4 * xVec - 7)
   )
}
x <- seq(-3, 3, 0.01)
plot(tmpFn, -3, 3)</pre>
```



4. Write a function which takes a single argument which is a matrix. The function should return a matrix which is the same as the function argument but every odd number is doubled.

Hence the result of using the function on the matrix

$$\begin{bmatrix} 1 & 1 & 3 \\ 5 & 2 & 6 \\ -2 & -1 & -3 \end{bmatrix}$$

should be:

$$\begin{bmatrix} 2 & 2 & 6 \\ 10 & 2 & 6 \\ -2 & -2 & -6 \end{bmatrix}$$

```
tmpFn <- function(xMat){
  return(
     (xMat %% 2 == 0) * xMat
  + (xMat %% 2 != 0) * (xMat * 2)
  )
}
xMat <- matrix(c(1, 1, 3, 5, 2, 6, -2, -1, -3), nrow = 3, byrow = TRUE)
tmpFn(xMat)</pre>
```

```
## [,1] [,2] [,3]
## [1,] 2 2 6
## [2,] 10 2 6
## [3,] -2 -2 -6
```

5. Write a function which takes 2 arguments n and k which are positive integers. It should return the nxn matrix:

$$\begin{bmatrix} k & 1 & 0 & 0 & \cdots & 0 & 0 \\ 1 & k & 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & k & 1 & \cdots & 0 & 0 \\ 0 & 0 & 1 & k & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & k & 1 \\ 0 & 0 & 0 & 0 & \cdots & 1 & k \\ \end{bmatrix}$$

```
tmpFn <- function(k, n){
    xMat <- matrix(rep(0, n ^ 2), nrow = n)
    xMat <- row(xMat) - col(xMat)
    xMat[abs(xMat) == 1] <- 1
    xMat[abs(xMat) != 1] <- 0
    xMat <- xMat + diag(k, nrow = n)
    return(xMat)
}
tmpFn(2, 5)</pre>
```

```
[,1] [,2] [,3] [,4] [,5]
##
## [1,]
                 1
## [2,]
                                  0
            1
                 2
                       1
                             0
## [3,]
            0
                 1
                       2
                            1
                                  0
            0
                            2
## [4,]
                 0
                       1
                                  1
## [5,]
                                  2
```

6. Suppose an angle  $\alpha$  is given as a positive real number of degrees.

```
If 0 \le \alpha < 90 then it is quadrant 1. If 90 \le \alpha < 180 then it is quadrant 2. if 180 \le \alpha < 270 then it is quadrant3. if 270 \le \alpha < 360 then it is quadrant 4. if 360 \le \alpha < 450 then it is quadrant 1. And so on . . .
```

Write a function quadrant (alpha) which returns the quadrant of the angle  $\alpha$ .

```
quadrant <- function(alpha){
  return(1 + floor((alpha %% 360) / 90))
}</pre>
```

7.

(a) Zeller's congruence is the formula:

$$f = ([2.6m - 0.2] + k + y + [y/4] + [c/4] - 2c)mod7$$

where [x] denotes the integer part of x; for example [7.5] = 7.

Zeller's congruence returns the day of the week f given:

```
k= the day of the month y= the year in the century c= the first 2 digits of the year (the century number) m= the month number (where January is month 11 of the preceding year, February is month 12 of the
```

preceding year, March is month 1, etc.)

For example, the date 21/07/1, 963 has m = 5, k = 21, c = 19, y = 63;

the date 21/2/63 has m = 12, k = 21, c = 19, and y = 62.

Write a function weekday(day,month, year) which returns the day of the week when given the numerical inputs of the day, month and year.

Note that the value of 1 for f denotes Sunday, 2 denotes Monday, etc.

(b) Does your function work if the input parameters day, month, and year are vectors with the same length and valid entries?

```
weekday <- function(day, month, year){</pre>
  kVec <- day
  yVec <- ifelse(
    month > 2,
    year - floor(year / 100) * 100,
    year - floor(year / 100) * 100 - 1
  cVec <- floor(year / 100)
  mVec <- ifelse(month > 2, month - 2, month + 10)
  return(
    (
     floor(2.6 * mVec - 0.2)
   + kVec
   + yVec
   + floor(yVec/4)
   + floor(cVec/4)
   - 2 * cVec
    ) %% 7 + 1
  )
}
```

28/1/2018 is Sunday, output should be 1

```
weekday(28, 1, 2018)
```

## [1] 1

8.

(a) Suppose  $x_0 = 1$  and  $x_1 = 2$  and

$$x_j = x_{j-1} + \frac{2}{x_{j-1}}$$
 for  $j = 1, 2, ....$ 

Write a function testLoop which takes the single argument n and returns the first n-1 values of the sequence  $\{x_j\}_{j>0}$ : that means the values of  $x_0, x_1, x_2, ..., x_{n-2}$ 

Professor Haviland admits that here is a typo: if you put j = 1,  $x_0$  and  $x_1$  don't satisfy the recursive equation. Professor Haviland asks me in email:

"So, what do you think is wrong with this problem? Imagine corrected statements of the problem. There aren't very many. How do the series produced by the corrected statement differ? How are they the same?"

There are many possible statements that can make problem correct.

- 1. j begins with 2, instead of 1.
- 2.  $x_1 = 3$ , instead of  $x_1 = 2$

3. 
$$x_{j+1}=x_{j-1}+\frac{2}{x_{j-1}} \text{ for } j=1,2,....$$
 4. 
$$x_{j+1}=x_j+\frac{2}{x_{j-1}} \text{ for } j=1,2,....$$

Conventionally, in recursive equation indexes go from highest to lowest from left to right. So, there are many other possibilities which we don't cover here. I will do those four possible corrected statements and see if I have extra credit.

1. j begins with 2, instead of 1.

```
tmpFn <-function(n){</pre>
  xVec \leftarrow c(1, 2)
  for (i in 2: (n - 2)){
    xVec[i + 1] \leftarrow xVec[i] + 2 / xVec[i]
  return(xVec)
tmpFn(10)
## [1] 1.000000 2.000000 3.000000 3.666667 4.212121 4.686941 5.113659 5.504768
## [9] 5.868090
  2. x_1 = 3, instead of x_1 = 2
tmpFn <-function(n){</pre>
  xVec \leftarrow c(1, 2)
```

```
for (i in 1: (n - 2)){
    xVec[i + 1] \leftarrow xVec[i] + 2 / xVec[i]
  return(xVec)
}
tmpFn(10)
```

```
## [1] 1.000000 3.000000 3.666667 4.212121 4.686941 5.113659 5.504768 5.868090
## [9] 6.208916
  3.
```

$$x_{j+1} = x_{j-1} + \frac{2}{x_{j-1}}$$
 for  $j = 1, 2, \dots$ 

```
tmpFn <-function(n){</pre>
  xVec \leftarrow c(1, 2)
  for (i in 1: (n - 3)){
    xVec[i + 2] \leftarrow xVec[i] + 2 / xVec[i]
  }
  return(xVec)
}
tmpFn(10)
```

```
## [1] 1.000000 2.000000 3.000000 3.000000 3.666667 3.666667 4.212121 4.212121
## [9] 4.686941
```

4.

$$x_{j+1} = x_j + \frac{2}{x_{j-1}}$$
 for  $j = 1, 2, \dots$ 

```
tmpFn <-function(n){
    xVec <- c(1, 2)
    for (i in 1: (n - 3)){
        xVec[i + 2] <- xVec[i + 1] + 2 / xVec[i]
    }
    return(xVec)
}</pre>
```

```
## [1] 1.000000 2.000000 4.000000 5.000000 5.500000 5.900000 6.263636 6.602619 ## [9] 6.921923
```

(b) Now write a function testLoop2 which takes a single argument yVec which is a vector. The function should return

$$\sum_{j=1}^{n} e^{j}$$

where n is the length of yVec.

```
testLoop2 <- function(yVec){
  return(sum(exp(1:length(yVec))))
}</pre>
```

9.

Solution of the difference equation  $x_n = rx_{n-1}(1 - x_{n-1})$ , with starting value  $x_1$ 

```
(a) Write a function quadmap( start, rho, niter ) which returns the vector (x<sub>1</sub>,...,x<sub>n</sub>) where x<sub>k</sub> = rx<sub>k-1</sub>(1 - x<sub>k-1</sub>) and niter denotes n, start denotes x<sub>1</sub>, and rho denotes r.
Try out the function you have written:

for r = 2 and 0 < x<sub>1</sub> < 1 you should get x<sub>n</sub> → 0.5 as n → ∞.
try tmp <- quadmap(start=0.95, rho=2.99, niter=500)</li>

Now switch back to the Commands window and type: plot(tmp, type="1")
Also try the plot plot(tmp[300:500], type="1")
```

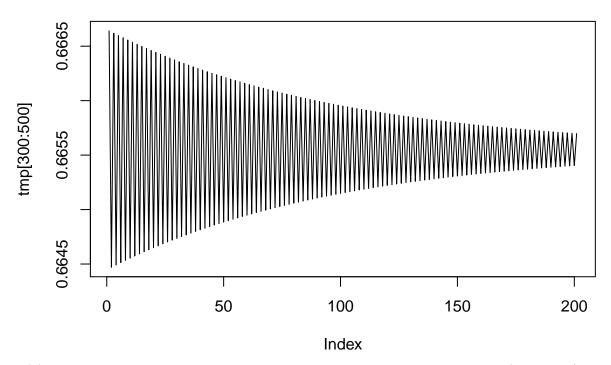
```
quadmap <- function(start, rho, niter){
  yVec <- c(start)
  loop <- 1
  while (loop != niter){
    yVec <- rbind(yVec, rho * yVec[loop] * (1 - yVec[loop]))
    loop <- loop + 1
}

return(yVec)
}</pre>
```

Try out

```
quadmap(0.1, 2, 9)
             [,1]
## yVec 0.1000000
        0.1800000
##
        0.2952000
##
##
        0.4161139
##
        0.4859263
##
        0.4996039
        0.4999997
##
##
        0.5000000
        0.5000000
##
tmp <- quadmap(start=0.95, rho=2.99, niter=500)</pre>
plot(tmp, type="1")
     0.8
     9.0
                         100
                                       200
                                                                   400
             0
                                                     300
                                                                                  500
                                              Index
```

plot(tmp[300:500], type="1")



(b) Now write a function which determines the number of iterations needed to get  $|x_n - x_{n-1}| < 0.02$ . So this function has only 2 arguments: start and rho. (For start=0.95 and rho=2.99, the answer is 84.)

```
determineNumber <- function(start, rho){
  yVec <- quadmap(start, rho, 2)

loop <- 2
  while (abs(yVec[length(yVec)] - yVec[length(yVec) - 1]) >= 0.02){
    yVec <- rbind(yVec, rho * yVec[loop] * (1 - yVec[loop]))
    loop <- loop + 1
  }
  return(length(yVec) - 1)
}
determineNumber(0.95, 2.99)</pre>
```

## [1] 84

10.

(a) Given a vector  $(x_1, ..., x_n)$ , the sample autocorrelation of lag k is defined to be

$$r_k = \frac{\sum_{i=k+1}^{n} (x_i - \bar{x})(x_{i-k} - \bar{x})}{\sum_{i=1}^{n} (x_i - \bar{x})^2}$$

Thus

$$r_1 = \frac{\sum_{i=2}^n (x_i - \bar{x})(x_{i-1} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2} = \frac{(x_2 - \bar{x})(x_1 - \bar{x}) + \dots + (x_n - \bar{x})(x_{n-1} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

Write a function tmpFn(cVec) which takes a single argument xVec which is a vector and returns a list of two values:  $r_1$  and  $r_2$ .

In particular, find  $r_1$  and  $r_2$  for the vector (2, 5, 8, ..., 53, 56).

```
tmpFn <- function(xVec, k){
    xVecMean <- mean(xVec)
    lowerSum <- sum((xVec - xVecMean) ^ 2)
    upperSum <- sum(sapply((k+1):length(xVec), function(i) (xVec[i] - xVecMean) * (xVec[i-k] - xVecMean))
    return(upperSum / lowerSum)
}

tmpFn(seq(2,56,3), 1)

## [1] 0.8421053

tmpFn(seq(2,56,3), 2)</pre>
```

## ## [1] 0.6859649

(b) (Harder.) Generalise the function so that it takes two arguments: the vector  $\mathbf{xVec}$  and an integer  $\mathbf{k}$  which lies between 1 and n-1 where n is the length of  $\mathbf{xVec}$ .

The function should return a vector of the values  $(r_0 = 1, r_1, ..., r_k)$ 

If you used a loop to answer part (b), then you need to be aware that much, much better solutions are possible—see exercises 4 (Hint: sapply.)

```
tmpFn4 <- function(xVec, k){
  outPut <- rep(0, k)
  for (i in 1:k) outPut[i] <- tmpFn(xVec, i)
  return(outPut)
}
tmpFn4(seq(2,56,3), 2)</pre>
```

## [1] 0.8421053 0.6859649