Simple R Functions

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1.

(a) Write functions tmpFn1 and tmpFn2 such that if xVec is the vector $(x_1, x_2, ..., x_n)$, then tmpFn1(xVec) returns vector $(x_1, x_2^2, ..., x_n^n)$ and tmpFn2(xVec) returns the vector $(x_1, \frac{x_2^2}{2}, ..., \frac{x_n^n}{n})$.

Here is tmpFn1

```
tmpFn1 <- function(xVec){
   return(xVec^(1:length(xVec)))
}

## simple example
a <- c(2, 5, 3, 8, 2, 4)

b <- tmpFn1(a)
b</pre>
```

[1] 2 25 27 4096 32 4096

and now tmpFn2

```
tmpFn2 <- function(xVec2){
    n = length(xVec2)
    return(xVec2^(1:n)/(1:n))
}

c <- tmpFn2(a)
c</pre>
```

[1] 2.0000 12.5000 9.0000 1024.0000 6.4000 682.6667

(b) Now write a function tmpFn3 which takes 2 arguments x and n where x is a single number and n is a strictly positive integer. The function should return the value of

$$1 + \frac{x}{1} + \frac{x^2}{2} + \frac{x^3}{3} + \dots + \frac{x^n}{n}$$

```
tmpFn3 <- function(x, n){
  return(1 + sum(sapply(1:n, function(i) x ^ i / i)))
}</pre>
```

2. Write a function tmpFn(xVec) such that if xVec is the vector $x = (x_1, ..., x_n)$ then tmpFn(xVec) returns the vector of moving averages:

$$\frac{x_1+x_2+x_3}{3}, \frac{x_2+x_3+x_4}{3}, ..., \frac{x_{n-2}+x_{n-1}+x_n}{3}$$

```
tmpFn <- function(xVec){
  n2 <- 1:(length(xVec) -2)
  return((xVec[n2] + xVec[n2 + 1] + xVec[n2 + 2]) / 3)
}</pre>
```

Try out your function. tmpFn(c(1:5,6:1))

```
tmpFn(c(1:5, 6:1))
```

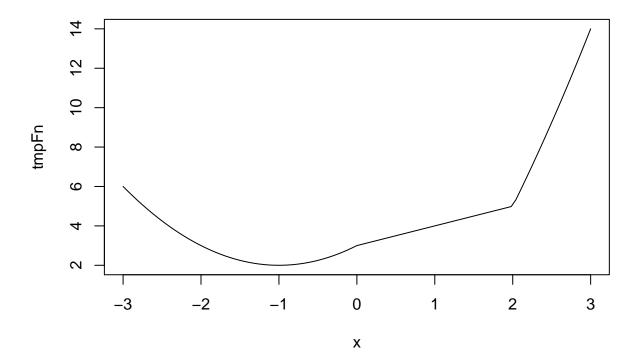
```
## [1] 2.000000 3.000000 4.000000 5.000000 5.333333 5.000000 4.000000 3.000000 ## [9] 2.000000
```

3. Consider the continuous function

$$f(x) = \begin{cases} x^2 + 2x + 3 & if & x < 0\\ x + 3 & if & 0 \le x < 2\\ x^2 + 4x - 7 & if & 2 \le x \end{cases}$$

Write a function tmpFn which takes a single argument xVec. the function should return the vector the values of the function f(x) evaluated at the values in xVec. Hence plot the function f(x) for -3 < x < 3.

```
tmpFn <- function(xVec){
  return(
    (xVec < 0) * (xVec ^ 2 + 2 * xVec + 3)
  + (xVec >= 0 & xVec < 2) * (xVec + 3)
  + (xVec >= 2) * (xVec ^ 2 + 4 * xVec - 7)
  )
}
x <- seq(-3, 3, 0.01)
plot(tmpFn, -3, 3)</pre>
```



4. Write a function which takes a single argument which is a matrix. The function should return a matrix which is the same as the function argument but every odd number is doubled.

Hence the result of using the function on the matrix

$$\begin{bmatrix} 1 & 1 & 3 \\ 5 & 2 & 6 \\ -2 & -1 & -3 \end{bmatrix}$$

should be:

$$\begin{bmatrix} 2 & 2 & 6 \\ 10 & 2 & 6 \\ -2 & -2 & -6 \end{bmatrix}$$

```
tmpFn <- function(xMat){
  return(
     (xMat %% 2 == 0) * xMat
  + (xMat %% 2 != 0) * (xMat * 2)
  )
}
xMat <- matrix(c(1, 1, 3, 5, 2, 6, -2, -1, -3), nrow = 3, byrow = TRUE)
tmpFn(xMat)</pre>
```

```
## [,1] [,2] [,3]
## [1,] 2 2 6
## [2,] 10 2 6
## [3,] -2 -2 -6
```

5. Write a function which takes 2 arguements n and k which are positive integers. It should return the nxn matrix:

$$\begin{bmatrix} k & 1 & 0 & 0 & \cdots & 0 & 0 \\ 1 & k & 1 & 0 & \cdots & 0 & 0 \\ 0 & 1 & k & 1 & \cdots & 0 & 0 \\ 0 & 0 & 1 & k & \cdots & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & \cdots & k & 1 \\ 0 & 0 & 0 & 0 & \cdots & 1 & k \\ \end{bmatrix}$$

```
tmpFn <- function(k, n){
    xMat <- matrix(rep(0, n ^ 2), nrow = n)
    xMat <- row(xMat) - col(xMat)
    xMat[abs(xMat) == 1] <- 1
    xMat[abs(xMat) != 1] <- 0
    xMat <- xMat + diag(k, nrow = n)
    return(xMat)
}
tmpFn(2, 5)</pre>
```

```
[,1] [,2] [,3] [,4] [,5]
##
## [1,]
                 1
## [2,]
                                  0
            1
                 2
                       1
                             0
## [3,]
            0
                 1
                       2
                            1
                                  0
            0
                            2
## [4,]
                 0
                       1
                                  1
## [5,]
                                  2
```

6. Suppose an angle α is given as a positive real number of degrees.

```
If 0 \le \alpha < 90 then it is quadrant 1. If 90 \le \alpha < 180 then it is quadrant 2. if 180 \le \alpha < 270 then it is quadrant3. if 270 \le \alpha < 360 then it is quadrant 4. if 360 \le \alpha < 450 then it is quadrant 1. And so on . . .
```

Write a function quadrant (alpha) which returns the quadrant of the angle α .

```
quadrant <- function(alpha){
  return(1 + floor((alpha %% 360) / 90))
}</pre>
```

7.

(a) Zeller's congruence is the formula:

$$f = ([2.6m - 0.2] + k + y + [y/4] + [c/4] - 2c)mod7$$

where [x] denotes the integer part of x; for example [7.5] = 7.

Zeller's congruence returns the day of the week f given:

```
k= the day of the month y= the year in the century c= the first 2 digits of the year (the century number) m= the month number (where January is month 11 of the preceding year, February is month 12 of the
```

preceding year, March is month 1, etc.)

For example, the date 21/07/1963 has m = 5, k = 21, c = 19, y = 63;

the date 21/2/63 has m = 12, k = 21, c = 19, and y = 62.

Write a function weekday(day,month, year) which returns the day of the week when given the numerical inputs of the day, month and year.

Note that the value of 1 for f denotes Sunday, 2 denotes Monday, etc.

(b) Does your function work if the input parameters day, month, and year are vectors with the same length and valid entries?

```
weekday <- function(day, month, year){</pre>
  kVec <- day
  yVec <- ifelse(
    month > 2,
    year - floor(year / 100) * 100,
    year - floor(year / 100) * 100 - 1
  cVec <- floor(year / 100)
  mVec <- ifelse(month > 2, month - 2, month + 10)
  return(
    (
     floor(2.6 * mVec - 0.2)
   + kVec
   + yVec
   + floor(yVec/4)
   + floor(cVec/4)
   - 2 * cVec
    ) %% 7 + 1
  )
```

28/1/2018 is Sunday, output should be 1

```
weekday(28, 1, 2018)
```

[1] 1

8.

(a) Suppose $x_0 = 1$ and $x_1 = 2$ and

$$x_j = x_{j-1} + \frac{2}{x_{j-1}}$$
 for $j = 1, 2,$

Write a function testLoop which takes the single argument n and returns the first n-1 values of the sequence $\{x_j\}_{j\geq 0}$: that means the values of $x_0, x_1, x_2, ..., x_{n-2}$

(b) Now write a function testLoop2 which takes a single argument yVec which is a vector. The function should return

$$\sum_{j=1}^{n} e^{j}$$

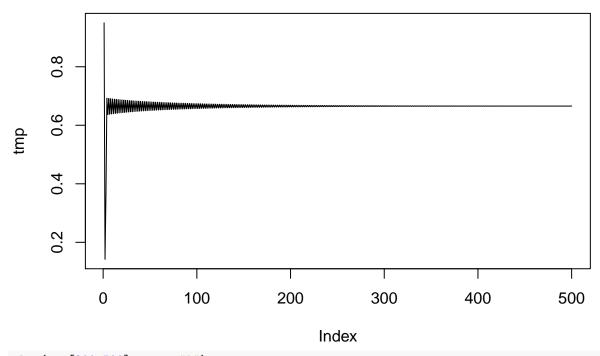
where n is the length of yVec.

```
testLoop2 <- function(yVec){
  return(sum(exp(1:length(yVec))))
}</pre>
```

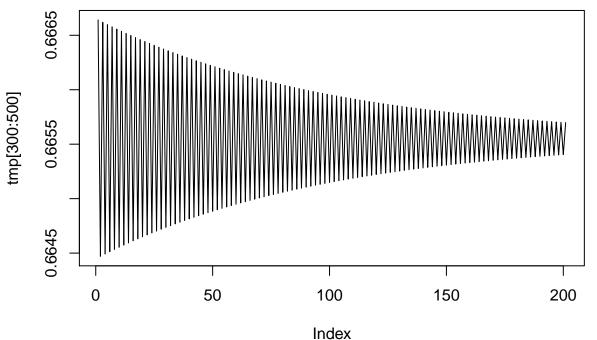
```
Solution of the difference equation x_n = rx_{n-1}(1 - x_{n-1}), with starting value x_1
```

```
(a) Write a function quadmap (start, rho, niter) which returns the vector (x_1,...,x_n) where x_k=
     rx_{k-1}(1-x_{k-1}) and
       niter denotes n,
       start denotes x_1, and
       rho denotes r.
     Try out the function you have written:
     • for r = 2 and 0 < x_1 < 1 you should get x_n \to 0.5 as n \to \infty.
     • try tmp <- quadmap(start=0.95, rho=2.99, niter=500)
     Now switch back to the Commands window and type:
       plot(tmp, type="l")
     Also try the plot plot(tmp[300:500], type="1")
quadmap <- function(start, rho, niter){</pre>
  yVec <- c(start)
  loop <- 1
  while (loop != niter){
    yVec <- rbind(yVec, rho * yVec[loop] * (1 - yVec[loop]))</pre>
    loop <- loop + 1
  }
  return(yVec)
}
Try out
quadmap(0.1, 2, 9)
```

```
##
              [,1]
## yVec 0.1000000
##
        0.1800000
##
        0.2952000
##
        0.4161139
##
        0.4859263
        0.4996039
##
##
        0.4999997
##
        0.5000000
##
        0.5000000
tmp <- quadmap(start=0.95, rho=2.99, niter=500)</pre>
plot(tmp, type="l")
```







(b) Now write a function which determines the number of iterations needed to get $|x_n - x_{n-1}| < 0.02$. So this function has only 2 arguments: start and rho. (For start=0.95 and rho=2.99, the answer is 84.)

```
determineNumber <- function(start, rho){
  yVec <- quadmap(start, rho, 2)

loop <- 2
while (abs(yVec[length(yVec)] - yVec[length(yVec) - 1]) >= 0.02){
  yVec <- rbind(yVec, rho * yVec[loop] * (1 - yVec[loop]))
  loop <- loop + 1</pre>
```

```
}
return(length(yVec) - 1)
}
determineNumber(0.95, 2.99)
```

[1] 84

10.

(a) Given a vector $(x_1,...,x_n)$, the sample autocorrelation of lag k is defined to be

$$r_k = \frac{\sum_{i=k+1}^{n} (x_i - \bar{x})(x_{i-k} - \bar{x})}{\sum_{i=1}^{n} (x_i - \bar{x})^2}$$

Thus

$$r_1 = \frac{\sum_{i=2}^n (x_i - \bar{x})(x_{i-1} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2} = \frac{(x_2 - \bar{x})(x_1 - \bar{x}) + \dots + (x_n - \bar{x})(x_{n-1} - \bar{x})}{\sum_{i=1}^n (x_i - \bar{x})^2}$$

Write a function tmpFn(cVec) which takes a single argument xVec which is a vector and returns a list of two values: r_1 and r_2 .

In particular, find r_1 and r_2 for the vector (2, 5, 8, ..., 53, 56).

```
tmpFn <- function(xVec, k){
   xVecMean <- mean(xVec)
   lowerSum <- sum((xVec - xVecMean) ^ 2)
   upperSum <- sum(sapply((k+1):length(xVec), function(i) (xVec[i] - xVecMean) * (xVec[i-k] - xVecMean))
   return(upperSum / lowerSum)
}

tmpFn(seq(2,56,3), 1)

## [1] 0.8421053</pre>
```

[1] 0.6859649

tmpFn(seq(2,56,3), 2)

(b) (Harder.) Generalise the function so that it takes two arguments: the vector \mathbf{xVec} and an integer \mathbf{k} which lies between 1 and n-1 where n is the length of \mathbf{xVec} .

The function should return a vector of the values $(r_0 = 1, r_1, ..., r_k)$

If you used a loop to answer part (b), then you need to be aware that much, much better solutions are possible—see exercises 4 (Hint: sapply.)

```
tmpFn4 <- function(xVec, k){
  outPut <- rep(0, k)
  for (i in 1:k) outPut[i] <- tmpFn(xVec, i)
  return(outPut)
}
tmpFn4(seq(2,56,3), 2)</pre>
```

[1] 0.8421053 0.6859649