

# Exploring IoT with RTI DDS

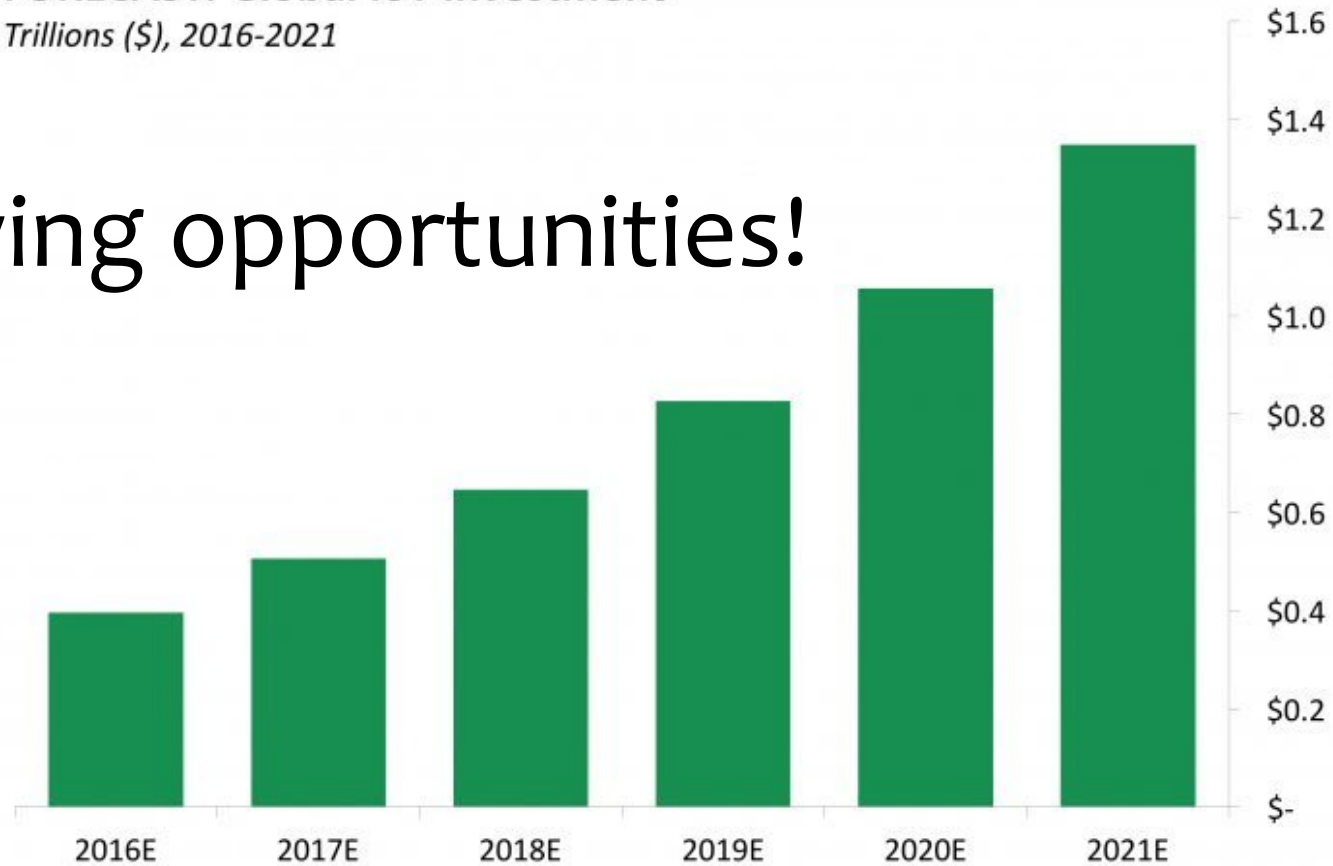
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# Global Business in IoT

## FORECAST: Global IoT Investment

Trillions (\$), 2016-2021

Growing opportunities!

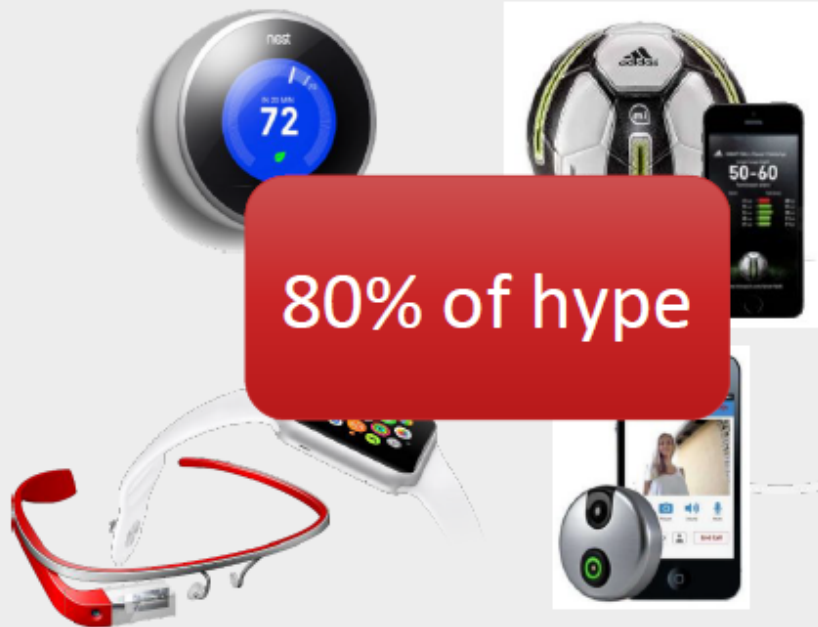


Source: BI Intelligence Estimates, 2016

BI INTELLIGENCE

# Industrial IoT: All about system

Consumer Internet of Things (CIoTT)



80% of hype

Industrial Internet of Things (IIoT)



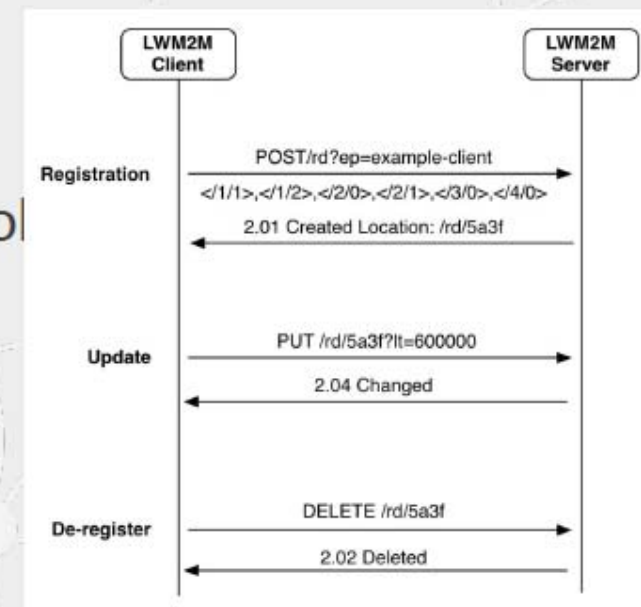
80% of value

Cyber-Physical Systems (CPS)

# IoT Protocols

## CoAP

- **CO**nstrained **A**pplication **P**rotocol
- Web of Things
  - **REST** model for small devices
- Pull model
- [RFC7252](https://tools.ietf.org/html/rfc7252)
- <http://coap.technology/>

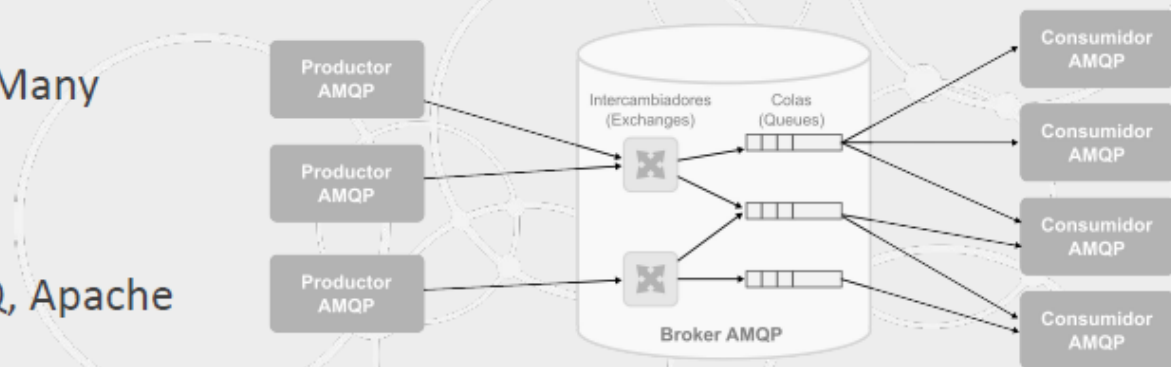


Source: openmobilealliance.org

# IoT Protocols

## AMQP

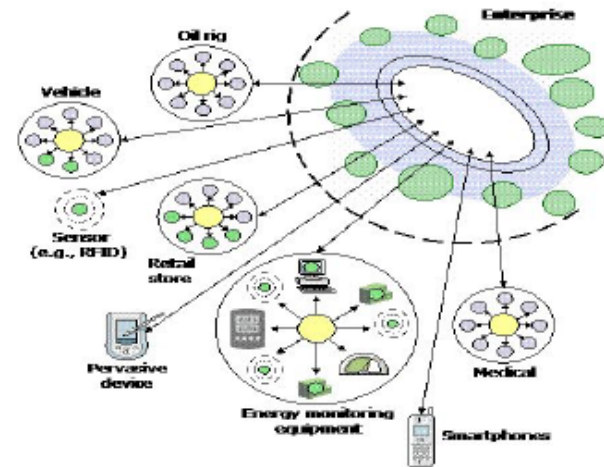
- Advanced Message Queuing Protocol
- Wire-level protocol
  - Multiple Interfaces
- One to One and One To Many
- Broker based
- Message centric
- Implementations:
  - RabbitMQ, ActiveMQ, Apache QPid



# IoT Protocols

## MQTT: Collect Device Data

- Brokered
- Lightweight
- Wire protocol
- Implementations:
  - paho, mosquitto, ...



Message Queuing **Telemetry** Transport (MQTT)

# IoT Protocols

	AMQP	JMS	MQTT	DDS
<b>Architecture</b>	Broker	Broker	Broker	Decentralized
<b>Type</b>	Topic	Topic	Topic	Content/Type
<b>Standard API</b>	N	Y	N	Y
<b>Standard Wire</b>	Y	N	Y	Y
<b>Transport</b>	TCP	TCP	TCP	UDP*
<b>QoS</b>	Y(3)	Y(4)	Y(3)	Y (20*)
<b>Standard Payload Format</b>	N	N	N	CDR
<b>Filtering</b>	Content	Content	N	Content/Time

So many protocols...

Which should we use?

**No Silver Bullet..**



# Choose AMPQ if:

- \* Distributing work, not information?
- \* Just send from A to B?
- \* Speed & CPU use are not important?
- \* Can't lose anything?

3 or 4 Yes, then choose AMPQ.

# Choose MTTQ if:

- \* Think the thing as collection?
- \* Little device to device communication?
- \* Large number of devices?
- \* Very small number of devices?

3 or 4 Yes, than choose MTTQ.

# Choose REST if:

- \* Always connected?
- \* Few connectivity points in large space?
- \* Use the word “my”?
- \* Speed & CPU use not important?

3 or 4 Yes, than choose REST.

# Choose DDS if:

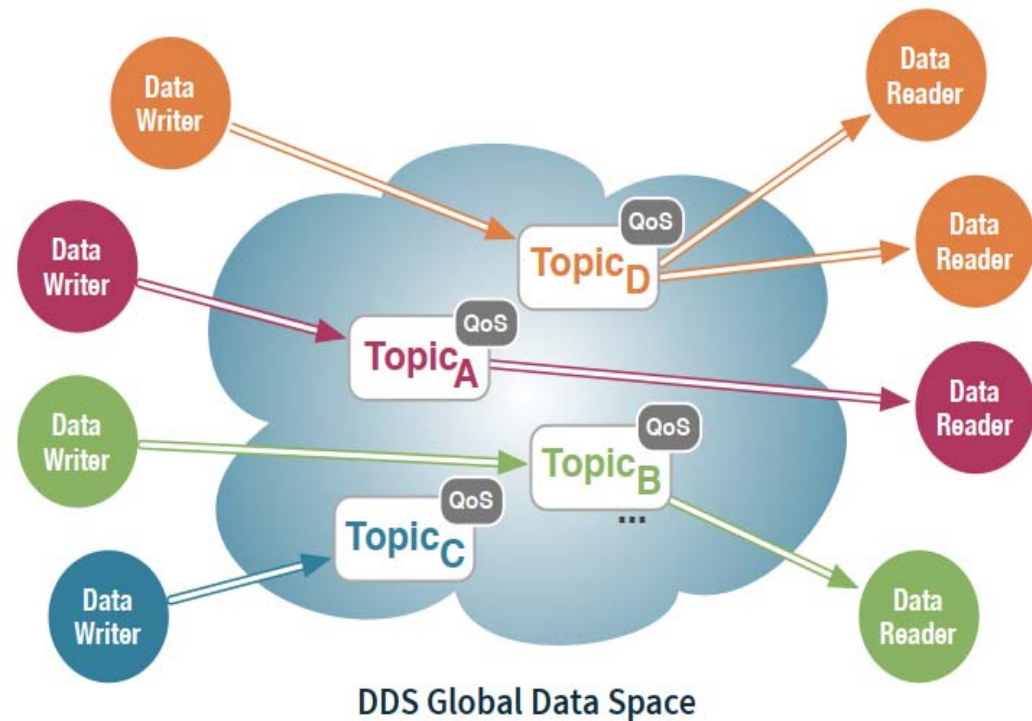
- \* Disaster if offline for 5 minutes (Real time development)?
- \* Measure performance in ms or us? Or scale >100+ applications? Or 10k+ data values?

1 or 2 choose DDS.

# DDS : The main idea

## VIRTUALISED DATA SPACE

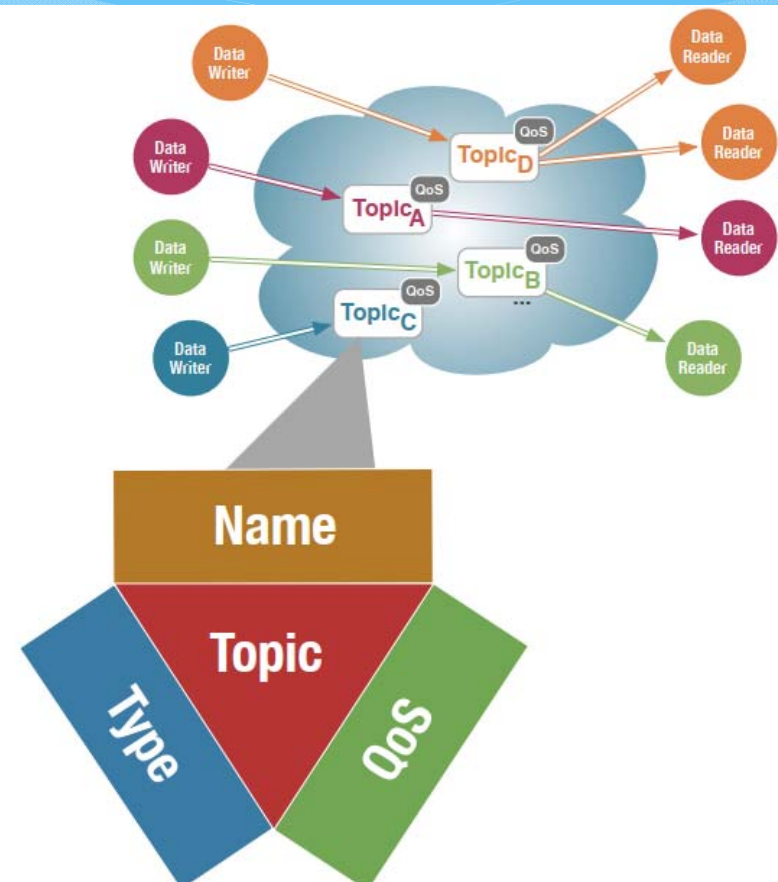
Applications can  
**autonomously** and  
**asynchronously read** and  
**write** data enjoying  
**spatial** and **temporal**  
**decoupling**



# DDS Ideas

## TOPIC

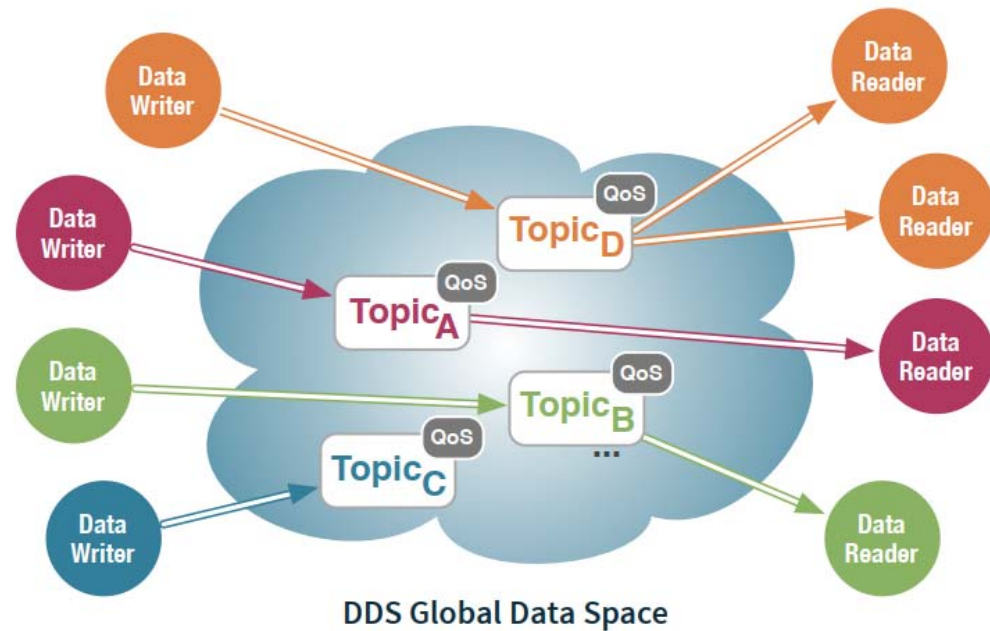
A domain-wide  
information's class A  
**Topic** defined by  
means of a <name,  
type, qos>



# DDS Ideas

## DYNAMIC DISCOVERY

Built-in dynamic discovery  
**isolates applications**  
**from network topology**  
and **connectivity** details



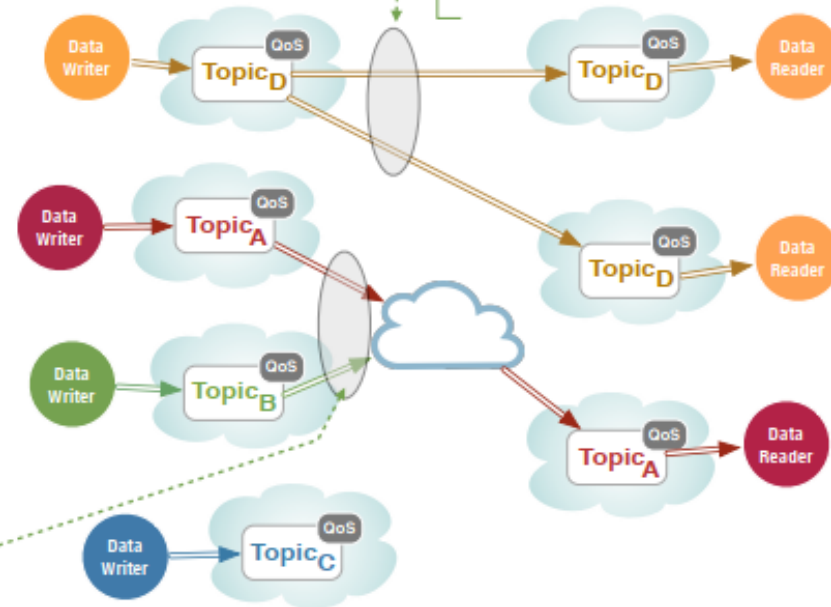
# DDS Ideas

## ADAPTIVE CONNECTIVITY

**Connectivity** is dynamically adapted to chose the most effective way of sharing data

The communication between the DataWriter and matching DataReaders can be "brokered" but still exploiting UDP/IP (Unicast and Multicast) or TCP/IP

The communication between the DataWriter and matching DataReaders can be peer-to-peer exploiting UDP/IP (Unicast and Multicast) or TCP/IP





# RTI DDS Hands on

- \* Quick example generation in Modern CPP:

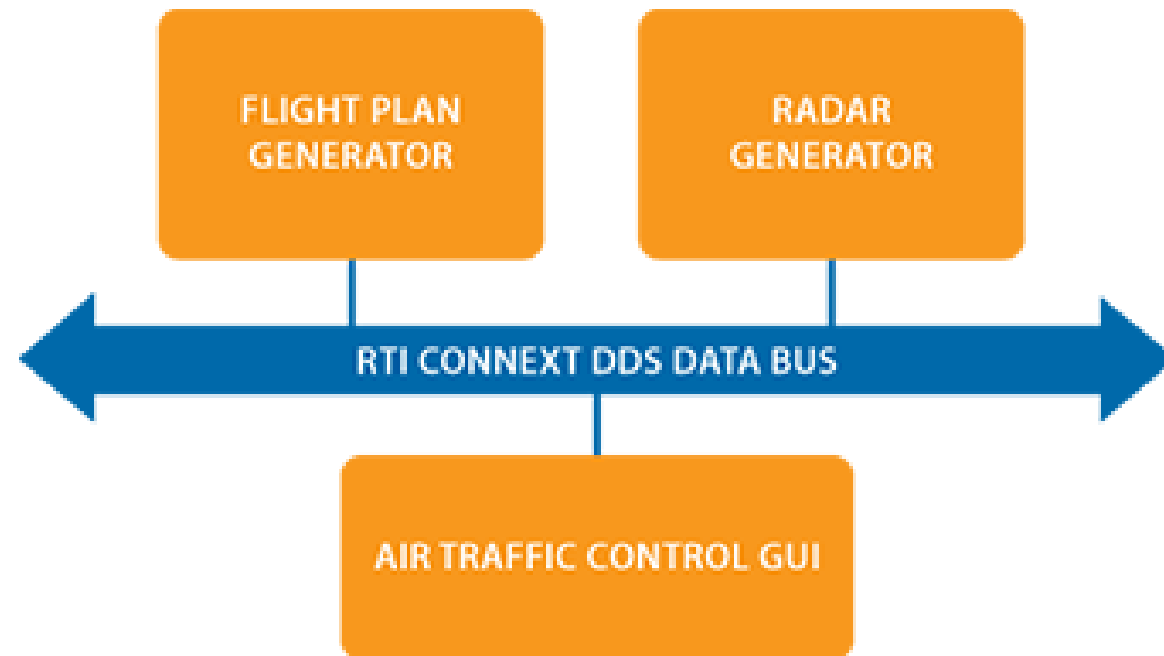
```
rtiddsgen -language C++11 -example universal Foo.idl
```

# Use Case: Vehicle Tracking

RTI Connex DDS is the core communication infrastructure in a variety of vehicle tracking and radar systems – from air traffic management to area defense systems.

We want minimize the latency in those case.

# Use Case: Vehicle Tracking



# Vehicle Tracking

FLIGHT PLAN GENERATOR

Flight plans  
for multiple aircraft



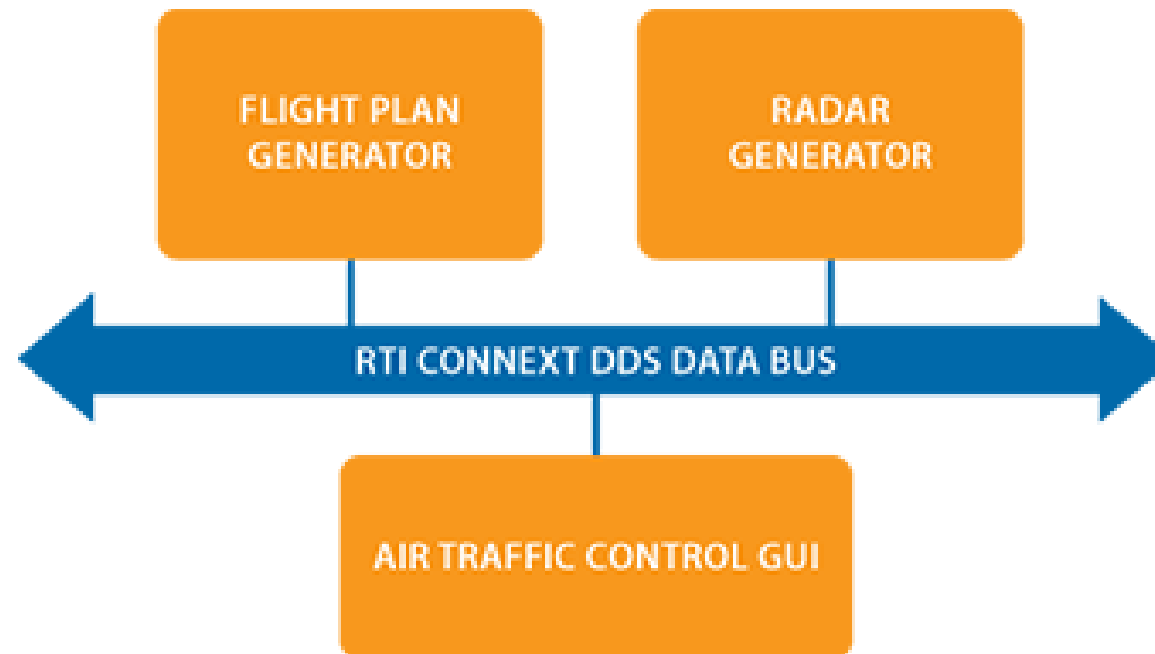
RADAR GENERATOR

Flight plans for  
multiple aircraft

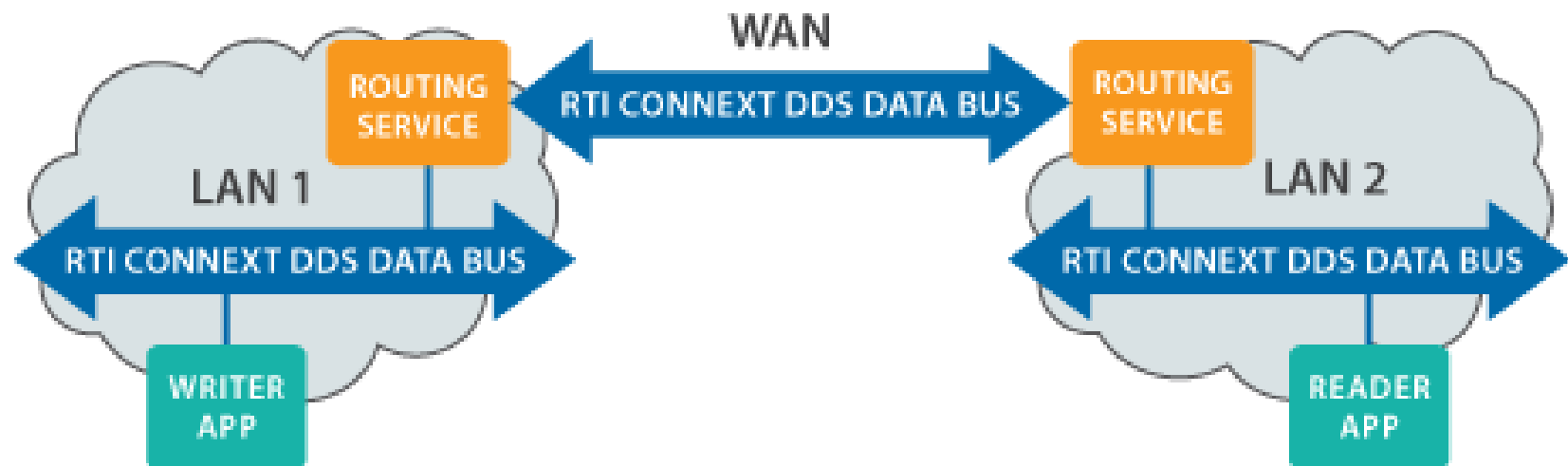
Radar Tracks  
for flights



# Vehicle Tracking



# Scale to the WAN



# Scale to the Cloud.

