

Applying Attribute Grammars for Metamodel Semantics

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ECOOP, FML Workshop, Maribor, 21.06.2010



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Metamodelling, Compiler Construction and AGs

Metamodelling is a standardisation process to support

- Tool and repository generation, integration and reuse
- A standard Framework with common functionalities and support tools (Generators; Editors; Persistency; Transformation and query languages)
- ⇒ Metamodels specify a common tool/repository API

Compiler construction is about the well-founded specification and development of reliable, efficient, complete language processors.

- AGs: Specification of static semantics
- AG Systems: Generation of evaluator implementations

Metamodelling and compiler construction complement each other.

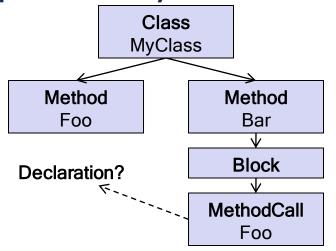


The Need for Metamodel Semantics

Problem: Metamodels' semantic gap

- Specify a language's <u>structure</u> enriched with semantic interfaces
- Do not specify the language's <u>semantics</u>

Example: Name analysis



- ⇒ Many possible name resolutions
- ⇒ Can be complicated (Shadowing, overloading, several namespaces, namespace modifiers e.g. super, etc.)



The Need for Metamodel Semantics

Question: What is the meaning of a metamodel?

- ⇒ Semantics is implemented manually in generated code
- ⇒ Semantics is specified in operational languages (e.g., Kermeta)
- ⇒ Semantics is encoded in metalmodel based tools
 - Graphical editors, model transformers, composition programs, visitor based interpreters
- ⇒ However: Semantics should be specified by appropriate formalism

Idea: Use existing well-known formalisms from compiler theory and practice (AGs) to specify semantics.



A few general Words about Semantics

Semantics is

- Always specified w.r.t. well defined structures
- To reason about structures to derive information or extend/manipulate it

The complicated part of semantics is

- The distribution of local information w.r.t. constraints accross the structure
- To combine such information and
- Further redistribute the results
- ⇒ In practice, reasoning w.r.t. a local context is trivial

AGs are very convenient to specify semantics for <u>tree structures</u>, if the structure is not changed or only extended.



Metamodelling Languages, Tree Structures and AGs

Claim:

Most metamodeling languages' metamodels separate model instances into

- A tree structure (AST) and
- A graph structure based on references between tree nodes (ASG)

Facts:

- Metamodeling standards often provide so called metaclasses, containment references and non-derived properties to model ASTs
- In language theory and compiler construction context-free grammars specify context-free structures (ASTs)
- Reference attribute grammars (RAGs) are a well-known concept to specify ASGs based on ASTs and to reason about ASGs

Since both approaches look so similar, why not combine them?



Ecore: Tree Structure and Semantics

Each model instance of an Ecore metamodel has a spanning tree

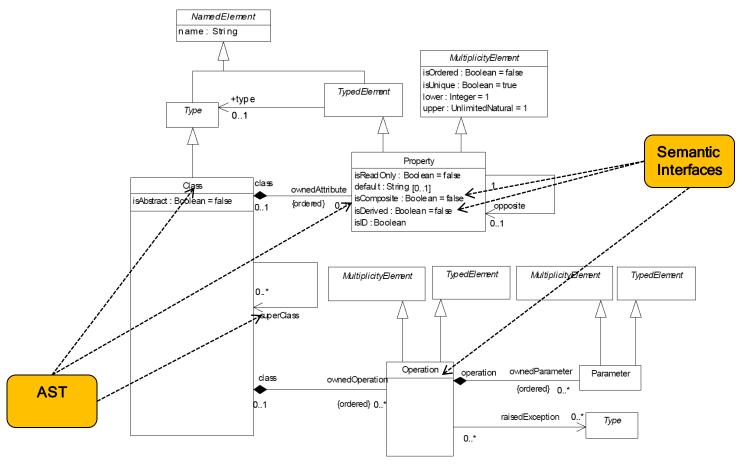
- Its set of nodes are all metaclass instaces (Non-terminals) and nonderived properties (Terminals)
- Its edges are metaclass instances' containment references

Model instances' semantics are

- Derived properties (ASG)
- Non-containment references (ASG)
- Operations

Derived properties and non-containment references = ASG on top of the spanning tree.







JastAdd: AST and Attribute Specifications

JastAdd is an Object-oriented ReCRAG evaluator generator

- Generated evaluators are demand-driven
- Handles combination of semantics, evaluation order and tree traversal

Two specification languages (AST and attribution)

- For each AST node type a Java class is generated
- Access methods for child and terminal nodes are generated
- Each attribute represented by a method
- For each attribute equation a method implementation is generated

The generated class hierarchy is the attribute evaluator.



JastAdd: AST and Attribute Specifications

AST specification example:

```
abstract Stmt;
If:Stmt ::= Cond:Expr Then:Stmt [Else:Stmt];
abstract Decl:Stmt ::= <Name:String>;
ProcDecl:Decl ::= Para:VarDecl* Body:Block;
VarDecl:Decl ::= <Type>;
```

Attribution example:

```
syn Type Expr.Type(); // Type: Enumeration class of all types
eq BinExpr.Type() = ...; // Default equation
eq Equal:BinExpr = ...; // Refined equation
inh Block Stmt.CurrentBlock(); // Reference attribute
eq Block.getStmt(int index).CurrentBlock() = this;
```



Ecore-JastAdd Concept Mapping

In summary: EMF and JastAdd generate a class hierarchy

- EMF
 - Metamodel implementation (Repository + Framework/Editors etc.)
 - Accessor methods (Implementation for AST; Skeletons for semantics)
- JastAdd
 - Evaluator implementation
 - Accessor methods for AST + Semantic implementation

EMF metamodel implementation (Repository)

+

JastAdd semantic methods working on the repository

Semantic metamodel implementation



02 The JastEMF Approach Ecore-JastAdd Concept Mapping

Idea: EMF metamodel implementation (Repository) + JastAdd semantic methods working on the repository = semantic metamodel impl.

- For every derived property: JastAdd attribute of equal name and type
- For every non-containment reference: JastAdd reference attribute of equal name and type
- For side effect free operations: JastAdd attribute of equal signature
- Metamodel AST (Metaclasses; non-derived properties; containment references) = JastAdd AST



Ecore-JastAdd Concept Mapping

AST node types EClasses

AST terminal children EClass non-derived properties

AST non-terminal children EClass containment references

Synthesized attributes EClass derived properties

EClass operations

Inherited attributes EClass derived properties

EClass operations

Collection attributes EClass properties (cardinality > 1)

EClass non-containment ref. (cardinality > 1)

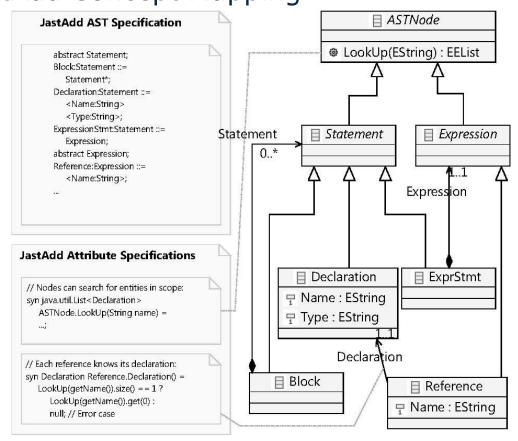
Reference attributes EClass non-containment references

Woven methods (Intertype declarations)

EClass operations



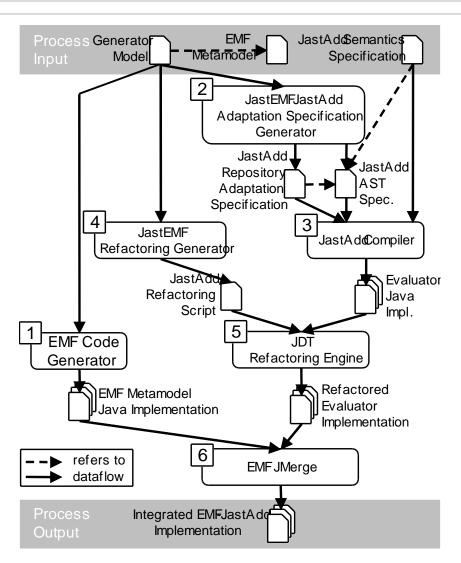
02 The JastEMF Approach Ecore-JastAdd Concept Mapping





JastEMF's Integration Process

- ⇒ JastEMF steers EMF & JastAdd
- ⇒ EMF and JastAdd development can be handeled as used to

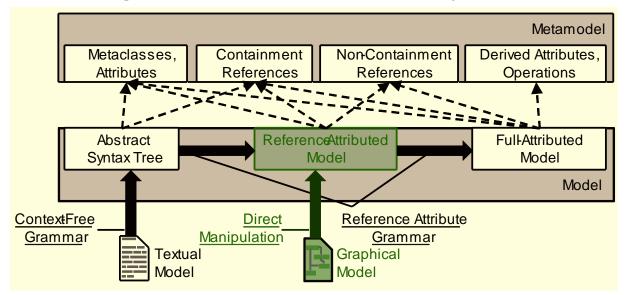




02 The JastEMF Approach A few Words about Graphs

Semantic evaluation can start from (partly) reference-attributed models

- Non-containment references can have predefined values (e.g. specified by the user in a diagram editor)
- If a value is given: Use it instead of attribute equation





03 Remarks, Conclusion and Outlook Important Remark

RAGs are only <u>well-suited</u>, if the metamodel does not specify a degenerated tree structure.

Degenerated means:

- Nearly no structure modeled at all
- Models have few structural distinguishable entities and/or flat trees
- ⇒ Not common in practice (Often a bad modelling indication)
- ⇒ Similar to model everything just with collections of collections



03 Remarks, Conclusion and Outlook Conclusion

Common metamodelling languages' metamodels specify tree structures enriched with semantic interfaces (e.g. (E)MOF).

RAGs can be used to specify static semantics for such metamodels.

JastEMF (www.jastemf.org): Tool to generate semantic metamodel implementations based on Ecore metamodels and JastAdd AGs.



03 Remarks, Conclusion and Outlook Outlook

Many JastEMF improvements possible

- Incorporation of incremental AG concepts
- Better imperative mode (Persistency support for manuel changed attribute values)
- Incorporation of JastAdd's rewrite capabilities

Further examples beside SiPLE: Statemachine DSL (Already Implemented)

- Graph language example (EuGENia generated GMF editor)
- Better example w.r.t. the metamodelling world
- Reuses SiPLE for transition actions, guards and entry actions
- Has SiPLE code generation
- ⇒ Executeable