**Interactive programming using python.**

**Codeskulptor**

**Week o**

<http://www.codeskulptor.org/#user47_jDBq0lIR6J_0.py>

1st project <http://www.codeskulptor.org/#user47_iGDt6chiF7_0.py>

Week 1

2nd project paper,rock,scissors

<http://www.codeskulptor.org/#user47_4Um0DLLqbL_0.py>

week 2

<http://www.codeskulptor.org/#user47_JUAI6FBGdn_0.py>

<http://www.codeskulptor.org/#user47_OugCCTOYz2_0.py>

<http://www.codeskulptor.org/#user47_JMgSpJOgbk_0.py>

calculator making

<http://www.codeskulptor.org/#user47_VJLT81tlef_0.py>

<http://www.codeskulptor.org/#user47_vz3vBl8GBO_0.py>

Mini project week 2

Guess the number project

<http://www.codeskulptor.org/#user47_yZUMKrmEDc_0.py>

WEEK 3

Drawing in canvas

<http://www.codeskulptor.org/#user47_9hDvh7dGfs_0.py>

<http://www.codeskulptor.org/#user47_1NM7ds44hB_0.py>

<http://www.codeskulptor.org/#user47_1IIwHLjLFL_0.py>

timers

<http://www.codeskulptor.org/#user47_2knK7cVuxE_0.py>

<http://www.codeskulptor.org/#user47_2knK7cVuxE_1.py>

<http://www.codeskulptor.org/#user47_1GMZC7WJM7_0.py>

<http://www.codeskulptor.org/#user47_VRiQ8gYKNv_0.py>

explosion animation

<http://www.codeskulptor.org/#user47_VRiQ8gYKNv_0.py>

cos 702

<https://recordings.rna1.blindsidenetworks.com/instructure-trial/d44a8acad991e942c9f48dedb7d0ee4403c95869-1597876160708/presentation/>

<https://recordings.rna1.blindsidenetworks.com/instructure-trial/dbb6dd28338c00230cd8ffc044a6982538f9df89-1598307168849/presentation/>

<https://recordings.rna1.blindsidenetworks.com/instructure-trial/d5ba2399daeb48f00bc73ee51abb5f0c61c67ce4-1598479953904/presentation/>

<https://recordings.rna1.blindsidenetworks.com/instructure-trial/aacdb636a5e0df674fdb0ea7bc054b52ad350287-1598912339951/presentation/>

week 3 project

<http://www.codeskulptor.org/#user47_MbZZ6TFPXa_0.py>

<http://www.codeskulptor.org/#user47_kh3SuZ4HoGjRA9M.py>

<http://www.codeskulptor.org/#user47_1lYgHiPJyB_4.py\>

week 4

keyboard controls

<http://www.codeskulptor.org/#examples-keyboard_echo.py>

<http://www.codeskulptor.org/#user47_wNn0W7xtjt_0.py>

motion

<http://www.codeskulptor.org/#user47_hxvWK8Hove_0.py>

<http://www.codeskulptor.org/#user47_HCsAzAoPwg_0.py>

collides and reflections

<http://www.codeskulptor.org/#user47_Zal9DMoUQbLCl0F.py>

<http://www.codeskulptor.org/#user47_KdA8UyxyRS_0.py>

<http://www.codeskulptor.org/#user47_G6og4YvEKc_0.py>

pong

<http://www.codeskulptor.org/#user47_hcjqI2wxhX_0.py>

<http://www.codeskulptor.org/#user47_5oriVw6VoH_0.py>

my pong project

<http://www.codeskulptor.org/#user47_tPvMYLwnV3_1.py>