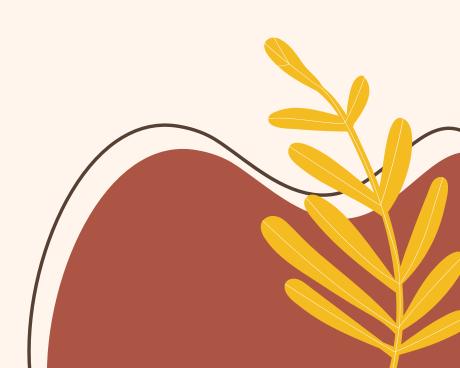
# Pokemon Analyst Project

Presented by Nana CAW



START





# Project Overview



This project was conducted to analyze the Pokemon dataset to identify trends and insights that can help players make the good team composition.

## Project Goals

Identify and understand the distribution of Pokémon of different generations and types to provide insight into the trends and popularity of each category.

Identify Pokémon with the highest and lowest stats to assist players in building more effective and strategic teams.



## Data Overview

Name	Type 1	Type 2	Total	HP	Attack	Defense	Sp. Atk	Sp. Def	Speed	Generation	Legendary
1 Bulbasaur	Grass	Poison	318	45	49	49	65	65	45	1	FALSE
2 Ivysaur	Grass	Poison	405	60	62	63	80	80	60	1	FALSE
3 Venusaur	Grass	Poison	525	80	82	83	100	100	80	1	FALSE
3 VenusaurMega \	Venu Grass	Poison	625	80	100	123	122	120	80	1	FALSE
4 Charmander	Fire		309	39	52	43	60	50	65	1	FALSE
5 Chameleon	Fire		405	58	64	58	80	65	80	1	FALSE
6 Charizard	Fire	Flying	534	78	84	78	109	85	100	1	FALSE
6 CharizardMega	Char Fire	Dragon	634	78	130	111	130	85	100	1	FALSE
6 CharizardMega	Char Fire	Flying	634	78	104	78	159	115	100	1	FALSE
7 Squirtle	Water		314	44	48	65	50	64	43	1	FALSE
8 Wartortle	Water		405	59	63	80	65	80	58	1	FALSE
9 Blastoise	Water		530	79	83	100	85	105	78	1	FALSE
9 BlastoiseMega B	Blaste Water		630	79	103	120	135	115	78	1	FALSE
10 Caterpie	Bug		195	45	30	35	20	20	45	1	FALSE
11 Metapod	Bug		205	50	20	55	25	25	30	1	FALSE
12 Butterfree	Bug	Flying	395	60	45	50	90	80	70	1	FALSE
13 Weedle	Bug	Poison	195	40	35	30	20	20	50	1	FALSE
14 Kakuna	Bug	Poison	205	45	25	50	25	25	35	1	FALSE
15 Beedrill	Bug	Poison	395	65	90	40	45	80	75	1	FALSE
15 BeedrillMega Be	eedri Bug	Poison	495	65	150	40	15	80	145	1	FALSE
16 Pidgey	Normal	Flying	251	40	45	40	35	35	56	1	FALSE
17 Pidgeotto	Nomal	Flying	349	63	60	55	50	50	71	1	FALSE
18 Pidgeot	Normal	Flying	479	83	80	75	70	70	101	1	FALSE
18 PidgeotMega Pi	dgec Normal	Flying	579	83	80	80	135	80	121	1	FALS
19 Rattata	Normal		253	30	56	35	25	35	72	1	FALS



## Data Overview



- #: ID for each pokemon
- Name: Name of each pokemon
- Type 1: Each pokemon has a type, this determines weakness/resistance to attacks
- Type 2: Some pokemon are dual type and have 2
- Total: sum of all stats that come after this, a general guide to how strong a pokemon is
- HP: hit points, or health, defines how much damage a pokemon can withstand before fainting



## Data Overview

-95

- Attack: the base modifier for normal attacks (eg. Scratch, Punch)
- Defense: the base damage resistance against normal attacks
- SP Atk: special attack, the base modifier for special attacks (e.g. fire blast, bubble beam)
- SP Def: the base damage resistance against special attacks
- Speed: determines which pokemon attacks first each round

## Tools





Google colab



**Spreadsheet** 



## Import Library and Load Dataset

. #	# Name	Type 1	Type 2	Total	HP	Attack	Defense	Sp. Atk	Sp. Def	Speed	Generation	Legendary
0	1 Bulbasaur	Grass	Poison	318	45	49	49	65	65	45	1	False
1 2	2 Ivysaur	Grass	Poison	405	60	62	63	80	80	60	1	False
2	3 Venusaur	Grass	Poison	525	80	82	83	100	100	80	1	False
3	3 VenusaurMega Venusaur	Grass	Poison	625	80	100	123	122	120	80	1	False
4 4	4 Charmander	Fire	NaN	309	39	52	43	60	50	65	1	False

# Import all libraries
import pandas as pd
import numpy as np
import matplotlib.pyplot as plt
import seaborn as sns
from sklearn.cluster import KMeans

# Load dataset
df = pd.read\_csv('Pokemon.csv')
df.head()

First step, **import** the **necessary libraries** and **load** the '**Pokemon.csv'** dataset to be used. Next, display the **first 5 rows** of the dataset to give an **initial** overview.

## Summary Dataset

```
# Summary Dataset

# Display information
print(df.info())

# Display the diment
print(df.shape)
```

```
RangeIndex: 800 entries, 0 to 799
Data columns (total 13 columns):
# Column Non-Null Count Dtype
          800 non-null int64
            800 non-null object
   Name
2 Type 1 800 non-null object
   Type 2 414 non-null object
   Total
           800 non-null int64
           800 non-null int64
6 Attack 800 non-null int64
   Defense 800 non-null int64
8 Sp. Atk 800 non-null int64
9 Sp. Def 800 non-null int64
 10 Speed
          800 non-null int64
 11 Generation 800 non-null int64
 12 Legendary 800 non-null bool
dtypes: bool(1), int64(9), object(3)
memory usage: 75.9+ KB
None
(800, 13)
```

From the **information**, the pokemon dataset **has 800 rows** of data and **13 columns**.

## Cleaning Data



```
# Check Missing Values and Duplicated Data print('Check missing values: ') print(df.isnull().sum())

print('\nDuplicated data:') print(df.duplicated().sum())
```

From the result, there are 386 missing values in the 'Type 2' column, but it doesn't affect our future analysis result. Therefore, I ignore the missing values in 'Type 2' column. And also from the dataset there is no duplicate data.

```
Check missing values:
Name
Type 1
          386
Type 2
Total
HP
                Duplicated data:
Attack
Defense
Sp. Atk
Sp. Def
Speed
Generation
Legendary
dtype: int64
```



## Drop Column

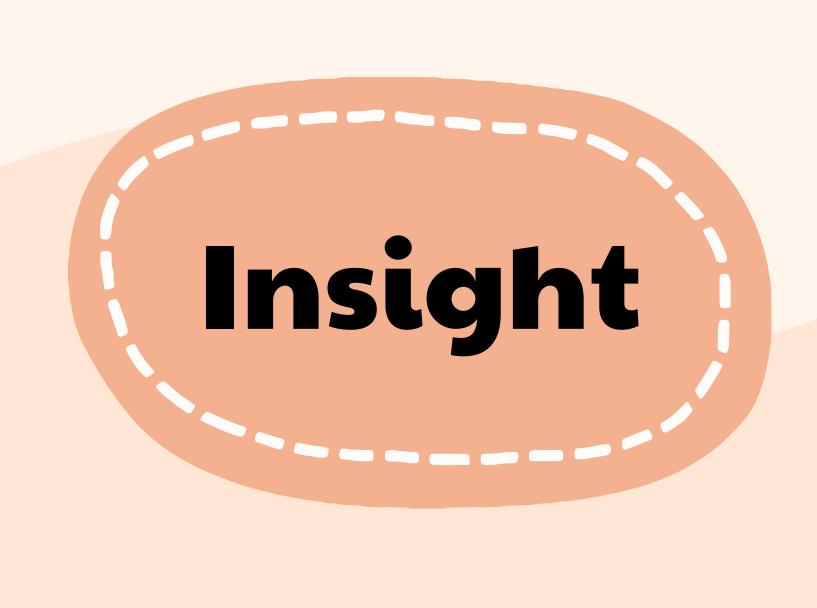
```
# Drop column

df.drop(columns = ['#'], inplace = True)
```

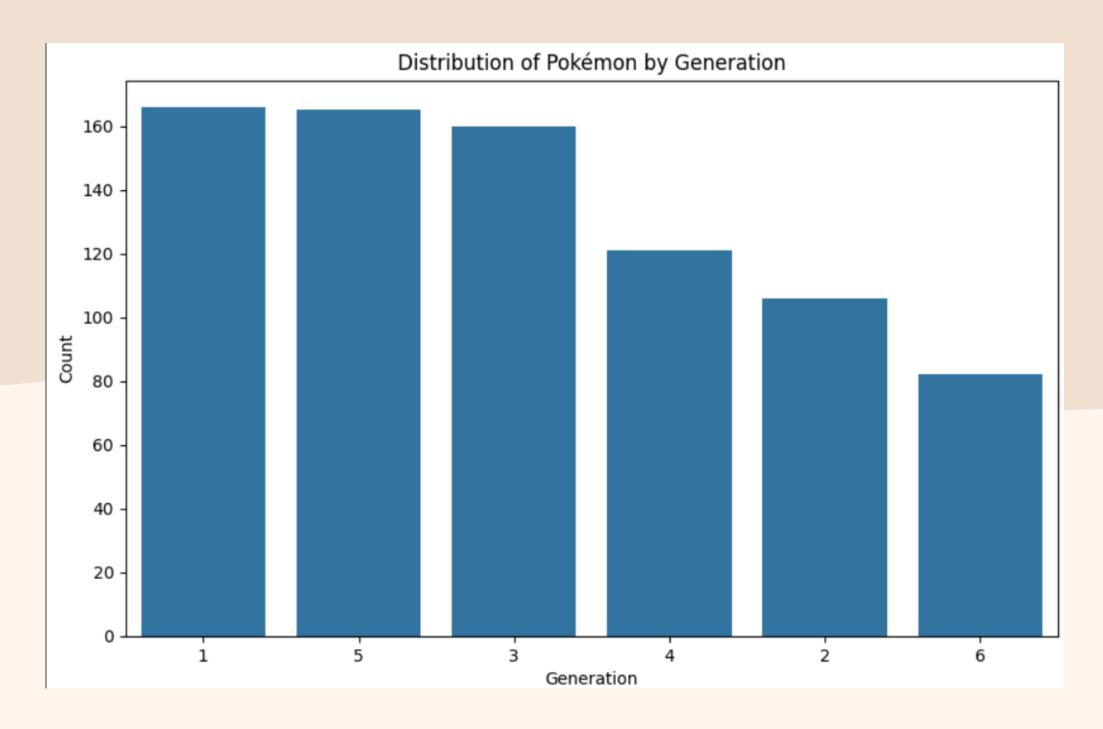
after column '#' removed.

I also remove the unused column ('#') because the column doesn't affect the results of the data analysis later.

	Name	Type 1	Type 2	Total	HP	Attack	Defense	Sp. Atk	Sp. Def	Speed	Generation	Legendary
0	Bulbasaur	Grass	Poison	318	45	49	49	65	65	45	1	False
1	lvysaur	Grass	Poison	405	60	62	63	80	80	60	1	False
2	Venusaur	Grass	Poison	525	80	82	83	100	100	80	1	False
3	VenusaurMega Venusaur	Grass	Poison	625	80	100	123	122	120	80	1	False
4	Charmander	Fire	NaN	309	39	52	43	60	50	65	1	False

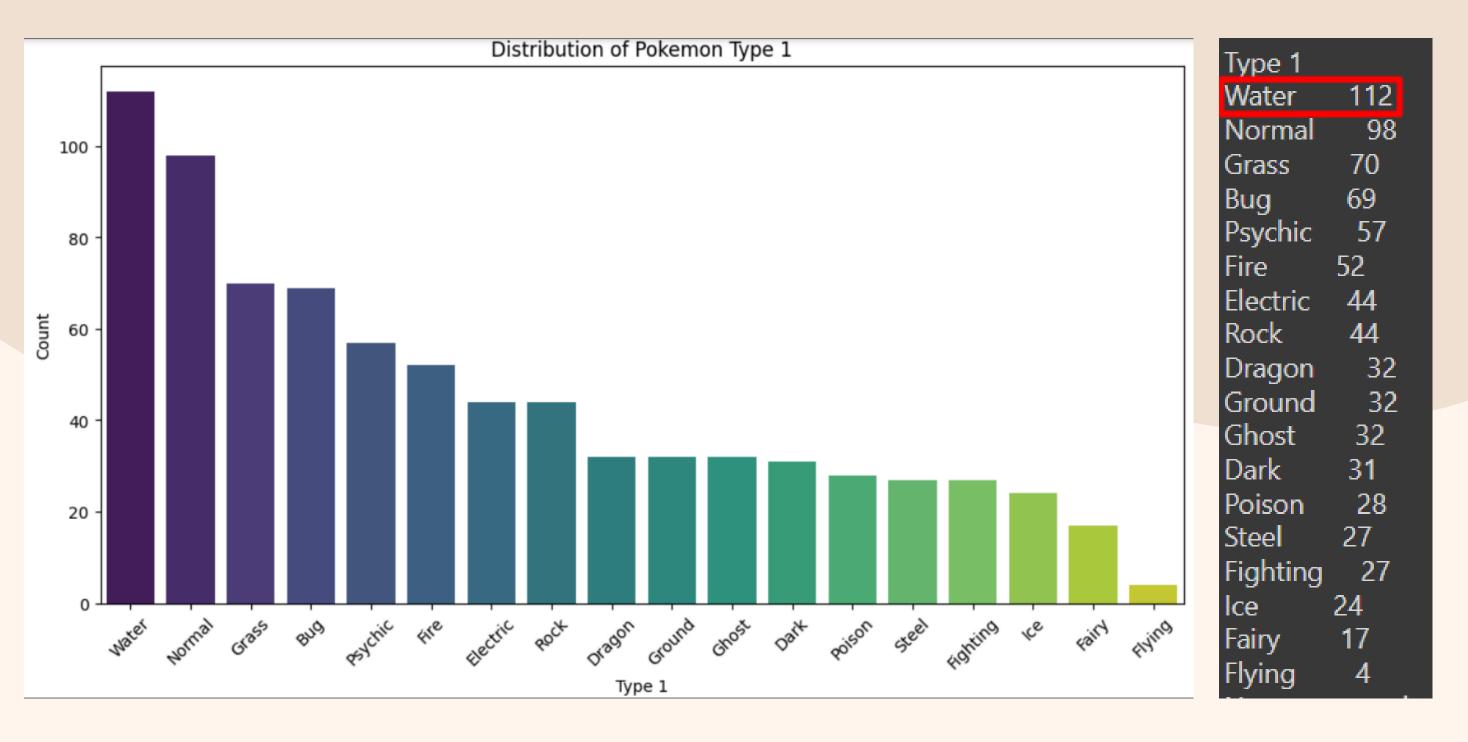


#### Distribution of Pokemon by Generation



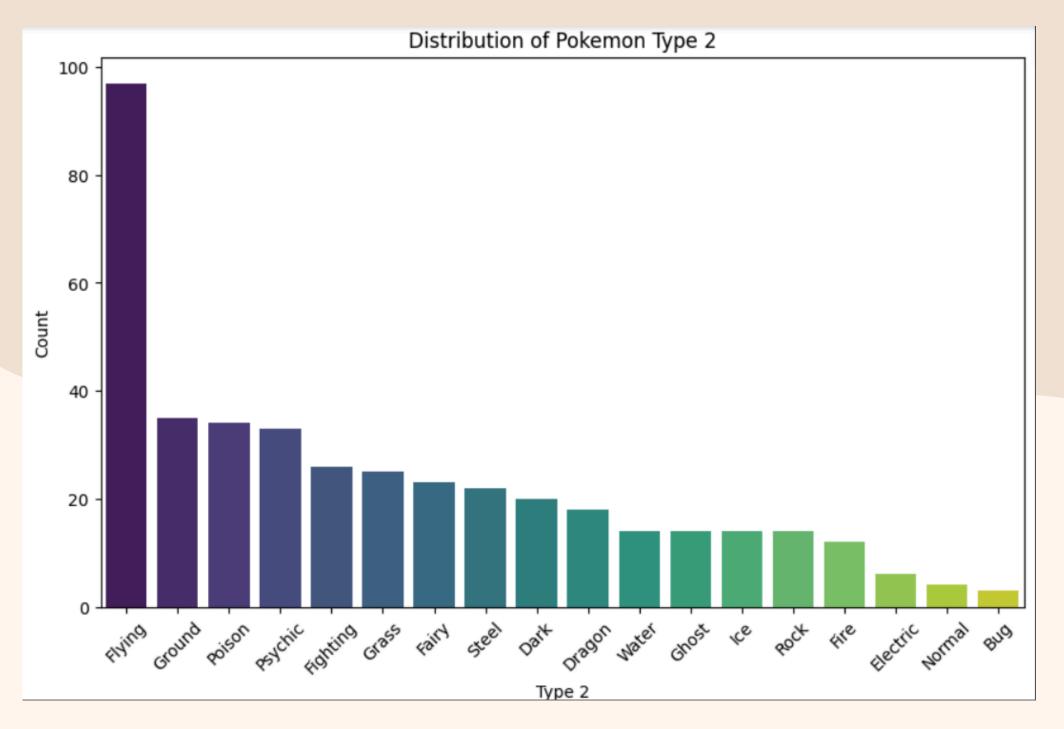
**Generation 1** has the **largest** distribution of pokemon, with **total 166** Pokemons, **followed** by generation **5** and **3** with **165** and **160** Pokemon.

### Distribution of Pokemon Type 1



The figure shows the **distribution** of '**Type 1**' pokemon, where the **highest element** in type 1 is **water** (112), **followed** by **normal** (98) and **grass** (70).

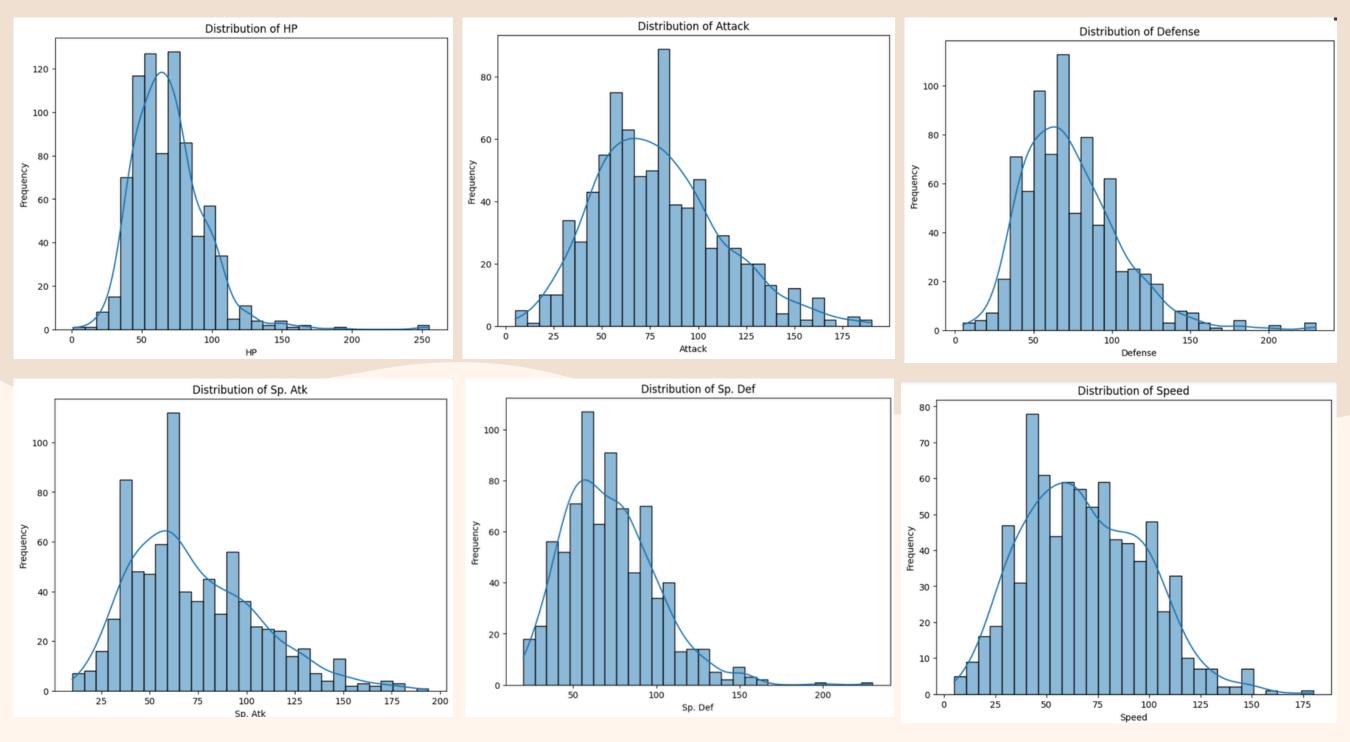
### Distribution of Pokemon Type 2





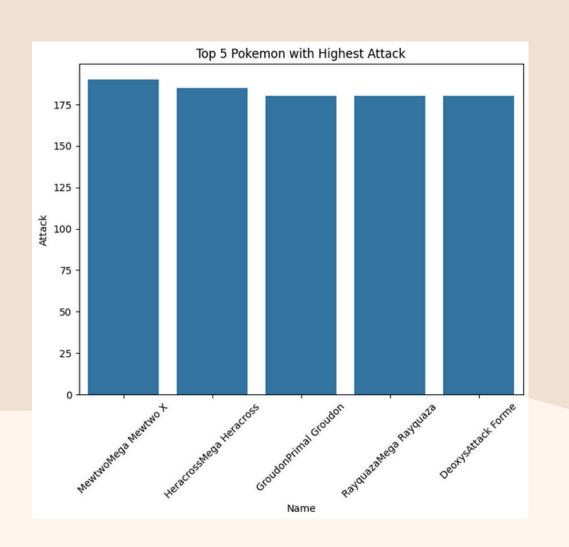
The figure shows the distribution of pokemon in 'Type 2', where the highest distribution is in the Flying element with 97 pokemon, followed by Ground (35) and Poison (34).

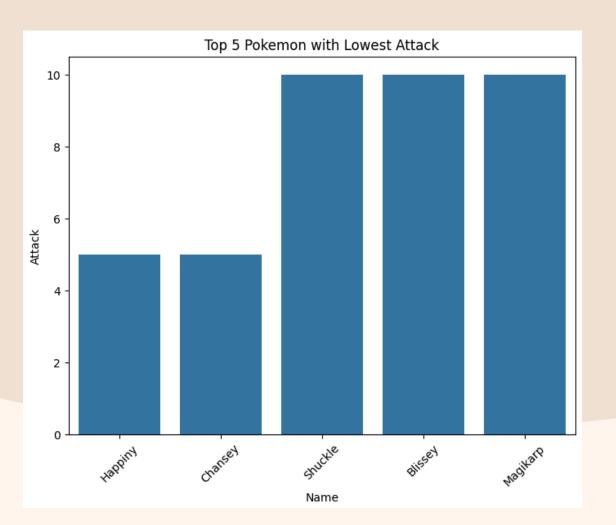
### Histogram of Distribution by Attributes



From **all** the **figures** above, all the distributions are **skewed** towards the **right** (it called **positive skewness**).

#### Top 5 Highest vs Lowest Attack

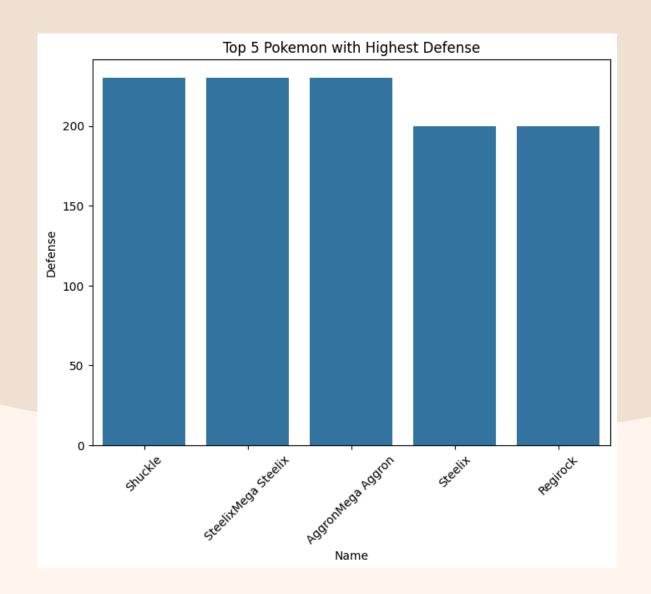




From the **first figure**, the **top 5** Pokémon with **the largest Attack** are obtained. One of them is **Mewtwo** (Mega Mewtwo X) from **generation 1** with an **Attack** of **190**. In addition, there is **Heracross** (Mega Heracross) from **generation 2** which is **not** a **legendary Pokémon** with an **Attack** of **185**. The **second** figure shows the **top 5** Pokemon with the **lowest attack**. There are 5 pokemon with one of them, **Happiny** and **Chansey** from generation **4** and **1** with an **attack** of **only 5**.

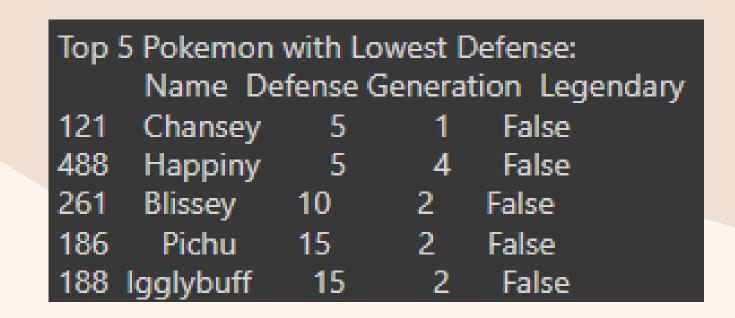
#### **Top 5 Highest Defense**

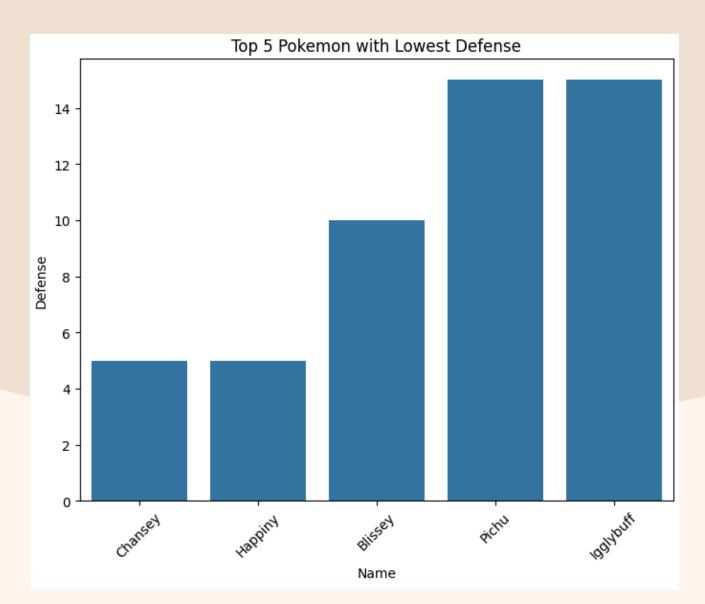
Top 5 Pokemon with Highest Defense: Name Defense Generation Legendary 230 False Shuckle: 230 SteelixMega Steelix False AggronMega Aggron 333 230 False 3 223 False Steelix 200 Regirock True



From the analysis and visualization results, it can be **seen** that **Shuckle**, **Steelix** (Mega Steelix), and **Aggron** (Mega Aggron) **have** the **highest Defense** among all Pokémon, with the **same value** of **230**. The **presence** of legendary Pokémon in this list is **only represented** by **Regirock**. The **majority** of Pokémon with the **highest Defense** are **from** Generation **2** and Generation **3**.

#### **Top 5 Lowest Defense**

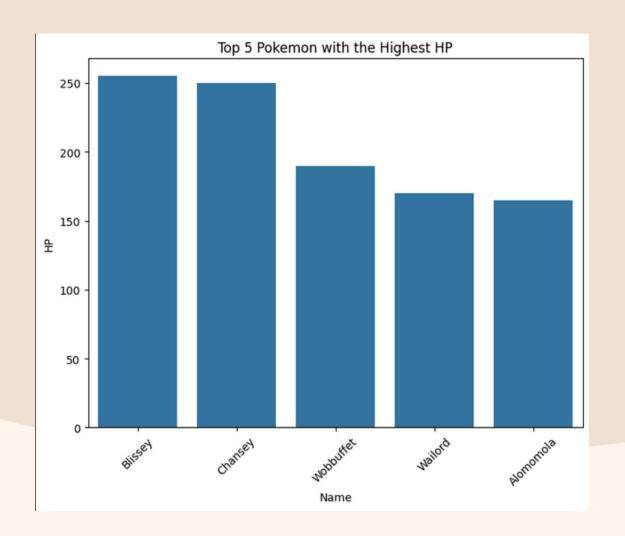




The bar graph created **shows** that the Pokémon with the **lowest Defense** is **Chansey**, Chansey **has** the lowest Defense **value**, at **5**. **All** of the Pokémon on this list **are not legendary Pokémon**, showing that the Pokémon with the lowest Defense are **usually non-legendary Pokémon**.

#### **Top 5 Highest HP**

Top 5 Pokemon with Highest HP:
Name HP Generation Legendary
261 Blissey 255 2 False
121 Chansey 250 1 False
217 Wobbuffet 190 2 False
351 Wailord 170 3 False
655 Alomomola 165 5 False

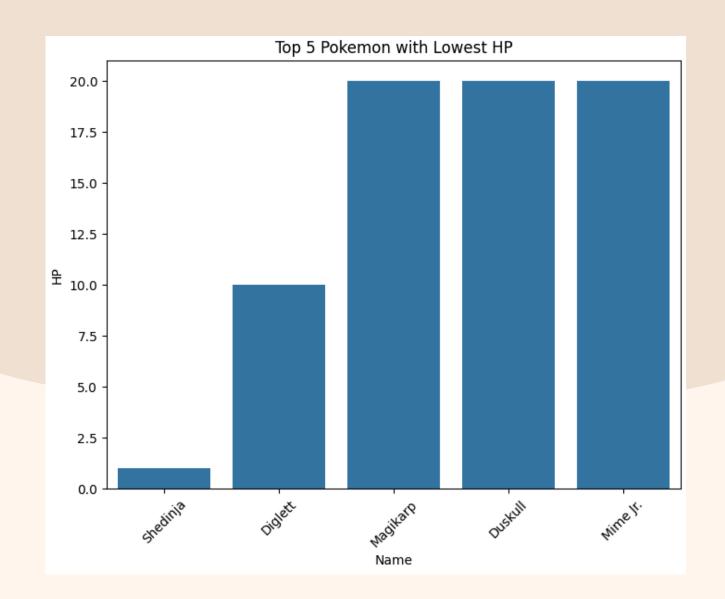


The bar graph created **shows** that the Pokémon with the **highest HP** is **Blissey**, followed by **Chansey**, **Wobbuffet**, **Wailord**, and **Alomomola**. Blissey has the highest HP **value** of **255**, **followed** by Chansey with **250 HP**. Then, Wobbuffet, Wailord, and Alomomola with HP values of 190, 170, and 165.

All Pokémon on this list are also not legendary Pokémon, showing that some non-legendary Pokémon have very high HP.

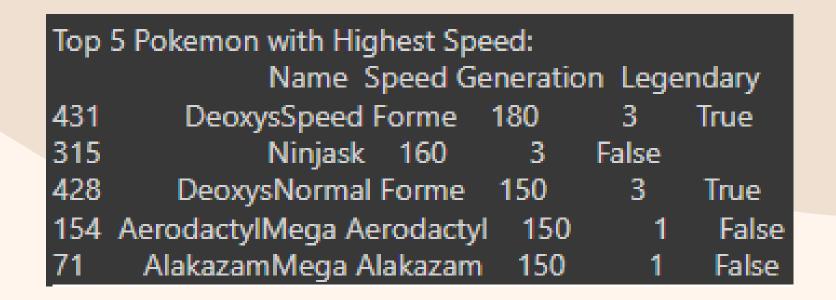
#### **Top 5 Lowest HP**

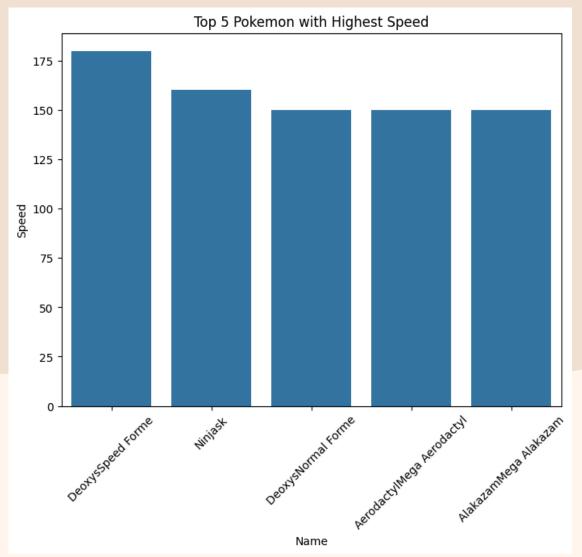
Top 5 Pokemon with Lowest HP:
Name HP Generation Legendary
316 Shedinja 1 3 False
55 Diglett 10 1 False
139 Magikarp 20 1 False
388 Duskull 20 3 False
487 Mime Jr. 20 4 False



**Shedinja** has the **lowest HP** value of **1**, which is **very unique** and **far** below other Pokémon. **Diglett**, with an **HP** of **10**, also has a very low HP value. Magikarp, Duskull, and Mime Jr. each have an HP of 20. All the Pokémon on this list **come** from **multiple generations** and are **all non-legendary**.

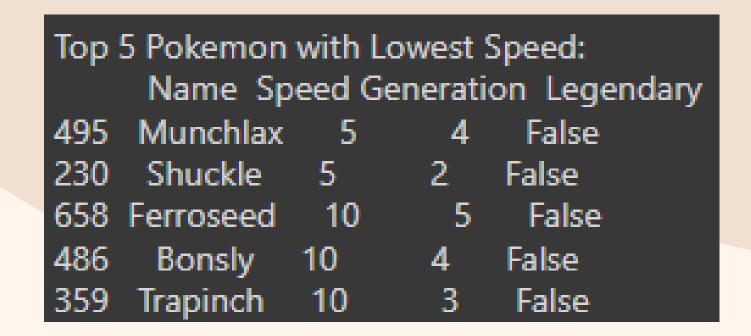
#### Top 5 Highest Speed

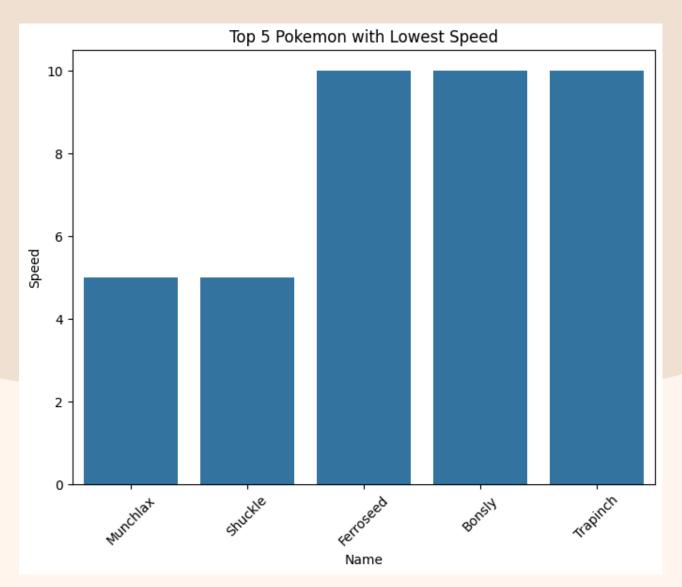




It shows **Deoxys** (Speed Forme) **has** the **highest Speed** value of **180**, far above other Pokémon. This list is **dominated** by Pokémon from **Generation 3** and **Generation 1**. In addition, **non-legendary** Pokémon such as **Ninjask**, **Aerodactyl** (Mega Aerodactyl), and **Alakazam** (Mega Alakazam) also have **very high Speed**.

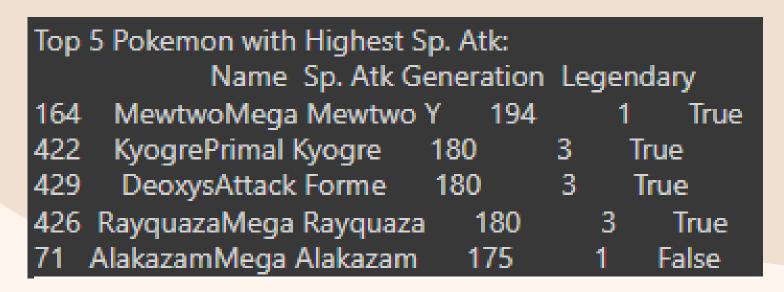
#### **Top 5 Lowest Speed**

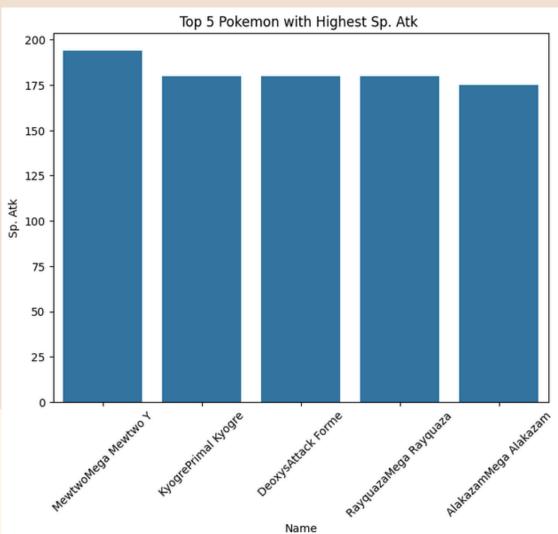




Munchlax and Shuckle have the lowest Speed value, which is 5. The other Pokémon on the list, Ferroseed, Bonsly, and Trapinch, have a slightly higher Speed of 10. All Pokémon on this list are non-legendary, indicating that the Pokémon with the lowest Speed generally don't fall into the legendary category.

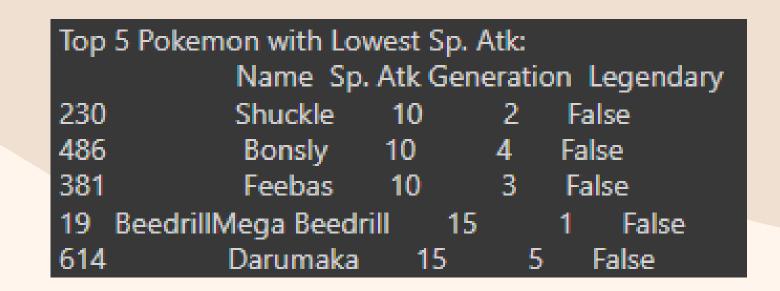
#### Top 5 Highest Sp. Atk

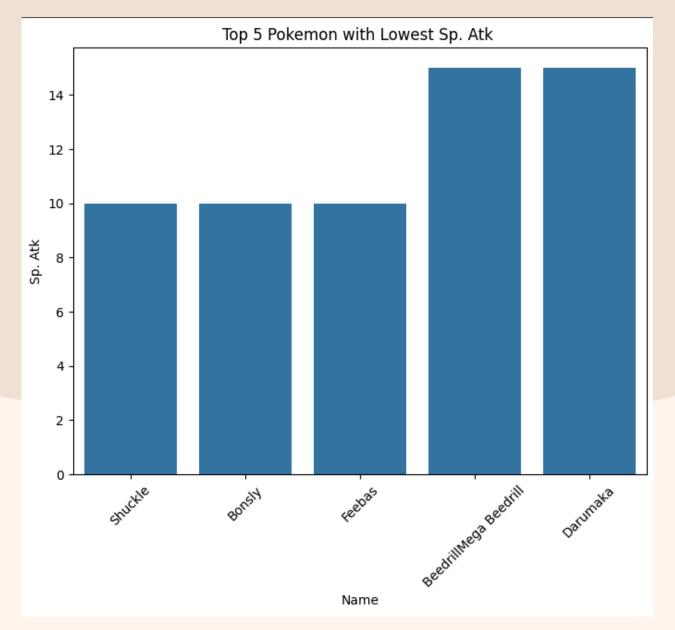




Mewtwo (Mega Mewtwo Y) has the highest Sp. Atk, at 194, which is much higher compared to other Pokémon. This list also is dominated by legendary Pokémon from Generation 3, with Kyogre, Deoxys, and Rayquaza having the same Sp. Atk of 180. Alakazam (Mega Alakazam), although non-legendary, has a very high Sp. Atk of 175. This shows that many legendary Pokémon have very powerful special attack abilities.

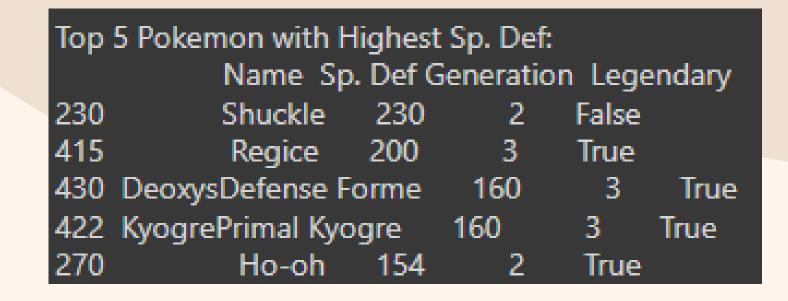
#### Top 5 Lowest Sp. Atk

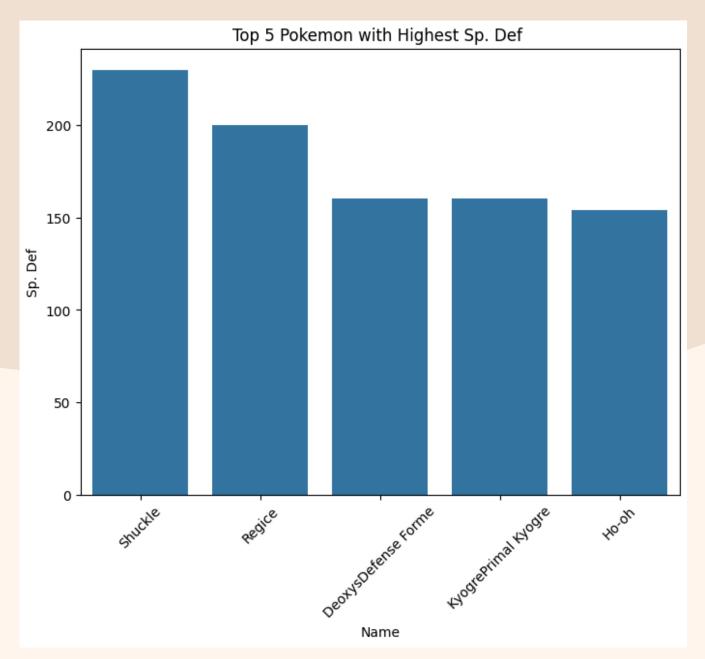




Shuckle, Bonsly, and Feebas have the lowest Sp. Atk value of 10, indicating very limited special attack abilities. All Pokémon on this list are non-legendary, indicating that Pokémon with the lowest Sp. Atk are generally not legendary Pokémon.

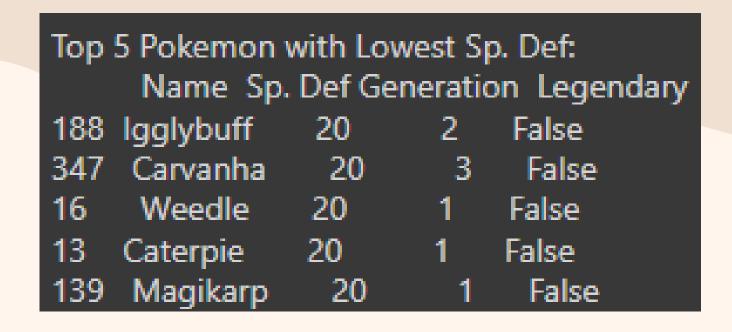
#### Top 5 Highest Sp. Def

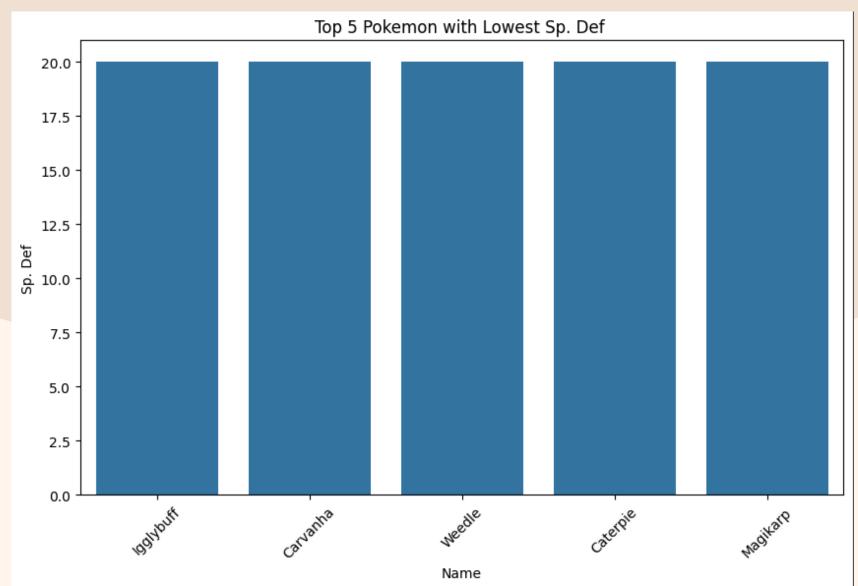




The bar graph **shows** that **Shuckle** has **the highest Sp. Def**, which is **230** and shucke is **not** a legendary pokemon. Then, **followed** by **Regice** with **Sp. Def 200**.

#### Top 5 Lowest Sp. Def





The bar graph **shows** that **Igglybuff**, **Carvanha**, **Weedle**, **Caterpie**, and **Magikarp** all have the **lowest Sp. Def**, which is **20**. This list is **dominated** by **non-legendary** Pokémon from various generations, **especially** Generation **1** and **3**.

#### Top 5 Highest Total

Top 5 Pokemon with Highest Total:

Name Total Generation Legendary

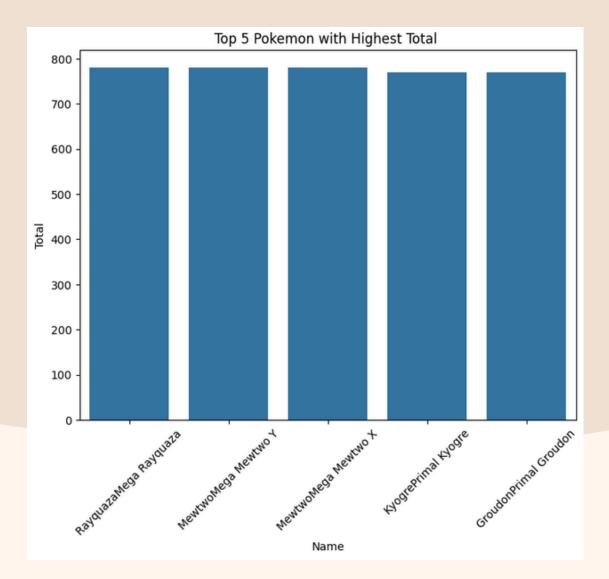
426 RayquazaMega Rayquaza 780 3 True

164 MewtwoMega Mewtwo Y 780 1 True

163 MewtwoMega Mewtwo X 780 1 True

422 KyogrePrimal Kyogre 770 3 True

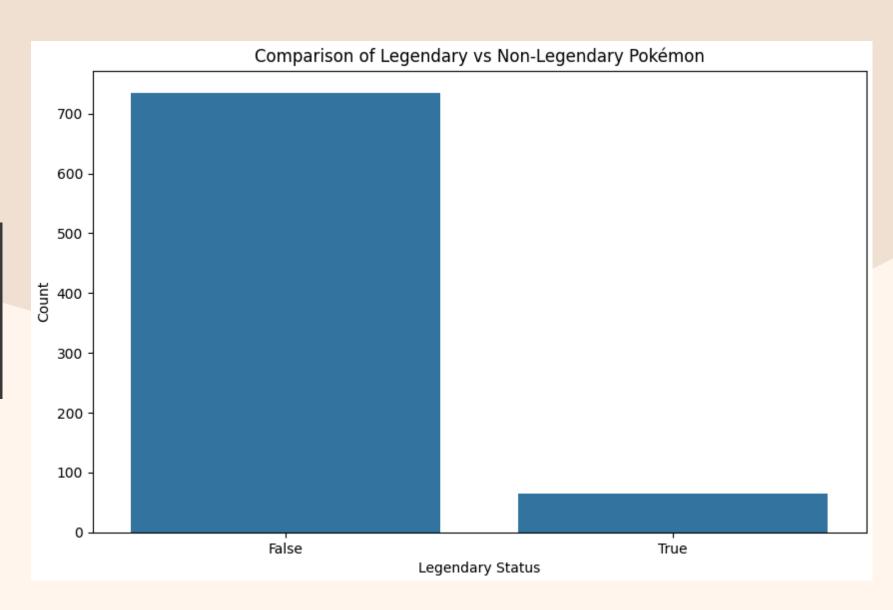
424 GroudonPrimal Groudon 770 3 True



Rayquaza (Mega Rayquaza), Mewtwo (Mega Mewtwo Y), and Mewtwo (Mega Mewtwo X) have the highest Total values of 780, indicating that Mega Pokémon with this form are very strong overall. Kyogre (Primal Kyogre) and Groudon (Primal Groudon) also have very high Totals of 770. All of the Pokémon on this list are legendary, showing that legendary Pokémon often have very high Totals compared to non-legendary Pokémon.

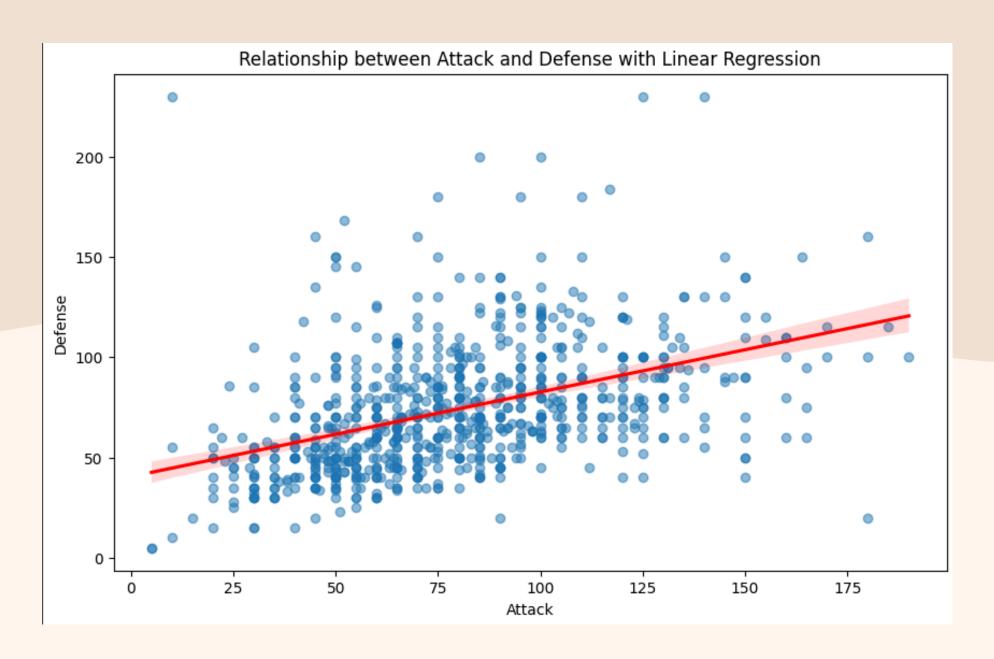
#### Legendary vs Non-Legendary

Comparison of Legendary vs Non-Legendary: Legendary False 735 True 65



There are more non-legendary Pokémon with a total of 735 Pokémon compared to 65 legendary Pokémon.

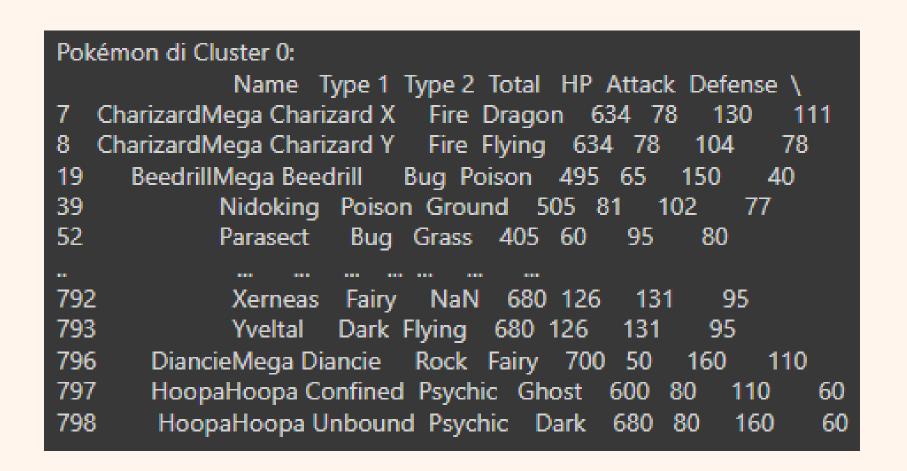
#### Linear Regression Attack vs Defense

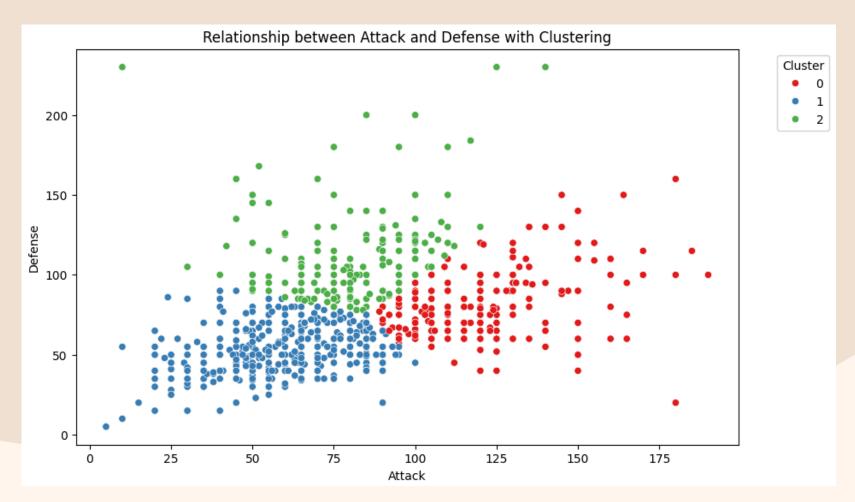


The regression line gives a general idea that as 'Attack' increases, 'Defense' tends to increase as well, but the prediction may be less accurate due to the wide spread of the data.

#### Clustering K-Means

This **scatter plot** with **clustering** shows **how** the data **can** be **grouped based** on **attack** and **defense characteristics**.





#### Cluster 0 (Red):

Contains data with high 'Attack' values (around 75-175) and 'Defense' values varying from low to high (around 0-150). This distribution indicates that this cluster contains Pokemon with high attack but with varying defense.

#### Pokémon di Cluster 1: Name Type 1 Type 2 Total HP Attack Defense Sp. Atk \ Bulbasaur Grass Poison 318 45 0 80 Ivysaur Grass Poison 405 60 Charmander Fire NaN 309 39 60 Charmeleon Fire NaN 405 58 80 Squirtle Water NaN 314 44 781 PumpkabooSmall Size Ghost Grass 335 44 70 44 70 44 782 PumpkabooLarge Size Ghost Grass 335 54 70 783 PumpkabooSuper Size Ghost Grass 335 59 44 Noibat Flying Dragon 245 40 790 Noivern Flying Dragon 535 85 791

#### Cluster 1 (Blue):

Contains data with **low** to **medium** 'Attack' values (around 0-75) and 'Defense' values tending to be **low** to **medium** (around 0-75). This cluster **seems** to **contain** Pokemon with **lower** and **balanced** attack and defense abilities.

#### Pokémon di Cluster 2: Name Type 1 Type 2 Total HP Attack Defense \ Venusaur Grass Poison 525 80 83 VenusaurMega Venusaur Grass Poison 625 80 123 6 Charizard Fire Flying 534 78 Blastoise Water NaN 530 79 100 BlastoiseMega Blastoise Water NaN 630 79 103 120 788 Bergmite Ice NaN 304 55 85 789 NaN 514 95 184 Avalugg Ice Zygarde50% Forme Dragon Ground 600 108 794 795 Diancie Rock Fairy 600 50 150 799 Volcanion Fire Water 600 80 120

#### Cluster 2 (Green):

Contains data with **medium** to **high** 'Attack' values (around 50-125) and **medium** to **high** 'Defense' values (around 50-200). This cluster **indicates** that there are Pokemon with **medium** to **high attack** and **defense** that also tend to be **high**.

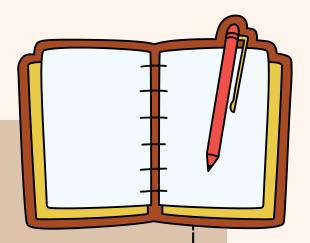
## Top Highest







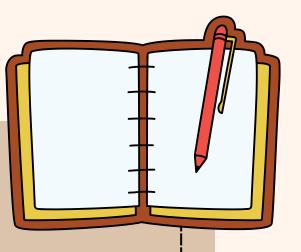
## Conclusion



From the **overall analysis**, it can be concluded that **Generation 1** has the **highest number** of Pokémon. The element **'Water'** is the **most** commonly **found**, followed by '**Flying**' from '**Type 2**'. In addition, the number of **legendary Pokémon** is **much** less **compared** to **non-legendary**, indicating that legendary Pokémon are **very rare**.

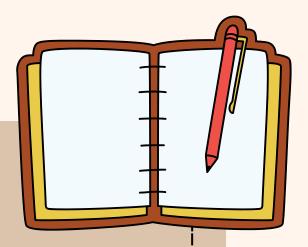
Then, the **clustering performed** can **help** group Pokémon with **similar** statistics. This can provide **insight** into the common characteristics among the group,,,, and Pokémon with the **highest scores** in certain statistics have **great** potential in game **strategy**.

## Recommendation



- 1. Use Pokemon from 'Cluster 0' for the attack.
- 2. Utilize Pokémon with the highest stats according to their element.
- 3. Combine Legendary Pokémon with Non-Legendary that have certain advantages for a more effective strategy.

## Appendix







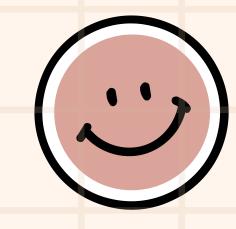
## Lets Work Together



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