

DAY-11

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1. A library needs to develop an online application for two types of users/roles, Adults and children. Both of these users should be able to register an account. Any user who is less than 12 years of age will be registered as a child and they can borrow a "Kids" category book for 10 days, whereas an adult can borrow "Fiction" category books which need to be returned within 7 days.

1.Create an interface LibraryUser with the following methods declared,
Method Name
registerAccount
requestBook

2.Create 2 classes "KidUser" and "AdultUser" which implements the LibraryUser interface.

3.Both the classes should have two instance variables as specified below.

age	int
bookType	String

4.The methods in the KidUser class should perform the following logic.

1. registerAccount : if age < 12, a message displaying "You have successfully registered under a Kids Account" should be displayed in the console.
If(age>12), a message displaying, "Sorry, Age must be less than 12 to register as a kid" should be displayed in the console.
2. requestBook : if bookType is "Kids", a message displaying "Book Issued successfully, please return the book within 10 days" should be displayed in the console.
else, a message displaying, "You are allowed to take only kids books" should be displayed in the console.

5.The methods in the AdultUser class should perform the following logic.

1. registerAccount : if age > 12, a message displaying "You have successfully registered under an Adult Account" should be displayed in the console.
If age<12, a message displaying, "Sorry, Age must be greater than 12 to register as an adult" should be displayed in the console.
2. requestBook : if bookType is "Fiction", a message displaying "Book Issued successfully, please return the book within 7 days" should be displayed in the console.
else, a message displaying, "
You are allowed to take only adult Fiction books" should be displayed in the console.

6.Create a class LibraryInterfaceDemo with a main method which performs the below functions,

In the main method, test all the methods.

```
package com.training.ooc;
import java.util.Scanner;
interface LibraryUser {
    void registerAccount();
    void requestBook();
}
class KidUser implements LibraryUser {
    int age;
    String bookType;
    KidUser(int age, String bookType) {
        this.age = age;
        this.bookType = bookType;
    }
    public void registerAccount() {
        if (age < 12) {
            System.out.println("You have successfully registered under a Kids Account");
        } else {
            System.out.println("Sorry, Age must be less than 12 to register as a kid");
        }
    }
    public void requestBook() {
        if (bookType.equalsIgnoreCase("Kids")) {
            System.out.println("Book Issued successfully, please return the book within 10 days");
        } else {
            System.out.println("You are allowed to take only kids books");
        }
    }
}
class AdultUser implements LibraryUser {
    int age;
    String bookType;
    AdultUser(int age, String bookType) {
        this.age = age;
        this.bookType = bookType;
    }
    public void registerAccount() {
        if (age > 12) {
            System.out.println("You have successfully registered under an Adult Account");
        } else {
            System.out.println("Sorry, Age must be greater than 12 to register as an adult");
        }
    }
    public void requestBook() {
```

```

        if (bookType.equalsIgnoreCase("Fiction")) {
            System.out.println("Book Issued successfully, please return the book within 7 days");
        } else {
            System.out.println("You are allowed to take only adult Fiction books");
        }
    }
}

public class LibraryInterfaceDemo {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        System.out.println("Enter age for Kid User:");
        int kidAge = sc.nextInt();
        sc.nextLine();    System.out.println("Enter book type for Kid User:");
        String kidBookType = sc.nextLine();
        KidUser kidUser = new KidUser(kidAge, kidBookType);
        kidUser.registerAccount();
        kidUser.requestBook();
        System.out.println();
        System.out.println("Enter age for Adult User:");
        int adultAge = sc.nextInt();
        sc.nextLine();    System.out.println("Enter book type for Adult User:");
        String adultBookType = sc.nextLine();
        AdultUser adultUser = new AdultUser(adultAge, adultBookType);
        adultUser.registerAccount();
        adultUser.requestBook();
        sc.close();
    }
}

```

Output:

```

Enter age for Kid User:
10
Enter book type for Kid User:
Kids
You have successfully registered under a Kids Account
Book Issued successfully, please return the book within 10 days
Enter age for Adult User:
23
Enter book type for Adult User:
Fiction
You have successfully registered under an Adult Account
Book Issued successfully, please return the book within 7 days

```

2. Write a program to read two integer array lists of size 5 each as input and to merge the two ArrayLists, sort the merged ArrayList in ascending order and fetch the elements at 2nd, 6th and 8th index into a new ArrayList and return the final ArrayList.

```
package com.training.ooc;
import java.util.*;
public class Merge{
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        ArrayList<Integer> list1 = new ArrayList<>();
        ArrayList<Integer> list2 = new ArrayList<>();
        System.out.println("Enter 5 integers for the first ArrayList:");
        for (int i = 0; i < 5; i++) {
            list1.add(sc.nextInt());
        }

        System.out.println("Enter 5 integers for the second ArrayList:");
        for (int i = 0; i < 5; i++) {
            list2.add(sc.nextInt());
        }
        ArrayList<Integer> result = mergeSortAndFetch(list1, list2);
        System.out.println("Final result (elements at 2nd, 6th, and 8th index): " + result);

        sc.close();
    }
    public static ArrayList<Integer> mergeSortAndFetch(ArrayList<Integer> list1, ArrayList<Integer> list2) {
        ArrayList<Integer> mergedList = new ArrayList<>();
        mergedList.addAll(list1);
        mergedList.addAll(list2);
        Collections.sort(mergedList);
        ArrayList<Integer> resultList = new ArrayList<>();
        int[] indexes = {2, 6, 8};
        for (int index : indexes) {
            if (index < mergedList.size()) {
                resultList.add(mergedList.get(index));
            } else {
                System.out.println("Index " + index + " is out of bounds in the merged list.");
            }
        }
        return resultList;
    }
}
```

Output:

Enter 5 integers for the first ArrayList:

3 7 8 9 3

Enter 5 integers for the second ArrayList:

4 98 67 8 9

Final result (elements at 2nd, 6th, and 8th index): [4, 9, 67]

3. Read student details as input. The details would include name, mark in the given order. The datatype for name is string, mark is float. Create a hashmap that contains name as key and mark as value. Get student name as input and display the student grade.

1. If Mark is less than 60, then grade is FAIL.

2. If Mark is greater than or equal to 60, then grade is PASS.

```
package com.training.ooc;
import java.util.*;
public class Studentgrade {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        HashMap<String, Float> studentMap = new HashMap<>();
        System.out.print("Enter number of students: ");
        int n = sc.nextInt();
        sc.nextLine();
        for (int i = 0; i < n; i++) {
            System.out.print("Enter student name: ");
            String name = sc.nextLine();
            System.out.print("Enter mark for " + name + ": ");
            float mark = sc.nextFloat();
            sc.nextLine(); // consume newline
            studentMap.put(name, mark);
        }
        System.out.print("Enter student name to get grade: ");
        String queryName = sc.nextLine();
        if (studentMap.containsKey(queryName)) {
            float mark = studentMap.get(queryName);
            String grade = (mark >= 60) ? "PASS" : "FAIL";
            System.out.println("Student: " + queryName + ", Mark: " + mark + ", Grade: " + grade);
        } else {
            System.out.println("Student not found.");
        }
        sc.close();
    }
}
```

Output:

Enter number of students: 2
Enter student name: ncy
Enter mark for ncy: 56
Enter student name: jcy
Enter mark for jcy: 82
Enter student name to get grade: jcy
Student: jcy, Mark: 82.0, Grade: PASS

4. Write a program to get integers as input and store in the arraylist. Traverse the input list, if the number is even store in a arraylist called evenNumbersList and oddnumbers in oddNumberList. Print the input list and the lists containing even numbers and odd numbers.

```
package com.training.ooc;
import java.util.*;
public class oddeven {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        ArrayList<Integer> inputList = new ArrayList<>();
        ArrayList<Integer> evenNumbersList = new ArrayList<>();
        ArrayList<Integer> oddNumbersList = new ArrayList<>();
        System.out.print("Enter number of integers: ");
        int n = sc.nextInt();
        System.out.println("Enter " + n + " integers:");
        for (int i = 0; i < n; i++) {
            int num = sc.nextInt();
            inputList.add(num);
            if (num % 2 == 0) {
                evenNumbersList.add(num);
            } else {
                oddNumbersList.add(num);
            }
        }
        System.out.println("Even Numbers List: " + evenNumbersList);
        System.out.println("Odd Numbers List: " + oddNumbersList);
        sc.close();
    }
}
```

Output:

Enter number of integers: 5

Enter 5 integers:

6 8 9 7 43

Even Numbers List: [6, 8]

Odd Numbers List: [9, 7, 43]