

WEEKTASK-3

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Name:Nancy M

1.Create a class BankAccount in Python with private attributes `__accountno`,`__name`,`__balance`.

Add

parameterized constructor

methods:

`deposit(amount)`

`withdraw(amount)`

`set_accountno`

`get_accountno`

`set_name`

`get_name`

`get_balance()`

`set_balance()`

class BankAccount:

```
def __init__(self, accountno, name, balance):
```

```
    self.__accountno = accountno
```

```
    self.__name = name
```

```
    self.__balance = balance
```

```
def deposit(self, amount):
```

```
    if amount > 0:
```

```
        self.__balance += amount
```

```
def withdraw(self, amount):
```

```
    if 0 < amount <= self.__balance:
```

```
        self.__balance -= amount
```

```
def set_accountno(self, accountno):
```

```
    self.__accountno = accountno
```

```
def get_accountno(self):
```

```
    return self.__accountno
```

```
def set_name(self, name):
```

```
    self.__name = name
```

```
def get_name(self):
```

```

    return self.__name

def set_balance(self, balance):
    self.__balance = balance

def get_balance(self):
    return self.__balance

```

Output:

```

python bankacc.py
none

```

2.How will you define a static method in Python?Explore and give an example.

```

class MathUtils:
    @staticmethod
    def add(x, y):
        return x + y

```

```

result = MathUtils.add(5, 3)
print(result)

```

Output:

```

PS D:\Python> python static.py
8

```

3.Give examples for dunder methods in Python other than __str__ and __init__ .

```

class Ball:
    def __init__(self, radius):
        self.radius = radius

    def __mul__(self, other):
        return Ball(self.radius * other.radius)

    def __gt__(self, other):
        return self.radius > other.radius

    def __repr__(self):
        return f"Ball(radius={self.radius})"

```

```

b1 = Ball(3)
b2 = Ball(4)

```

```
b3 = b1 * b2
```

```
print(b3)
print(b1 > b2)
print(b2 > b1)
```

Output:

```
PS D:\Python> python dunder.py
```

```
Ball(radius=12)
```

```
False
```

```
True
```

4. Explore some supervised and unsupervised models in ML.

Machine Learning Models Overview

Machine learning models fall into two main categories: supervised and unsupervised learning, based on the data and objective.

Supervised Learning

Trained on labeled data to predict outputs for new inputs.

- Classification (predicts categories):
 - *Logistic Regression*: Binary classification.
 - *SVM*: Finds optimal class-separating hyperplane.
 - *Decision Trees / Random Forests*: Tree-based decision models.
 - *KNN*: Classifies based on nearest neighbors.
- Regression (predicts continuous values):
 - *Linear & Polynomial Regression*: Model linear or nonlinear trends.
 - *Ridge & Lasso*: Regularized models to avoid overfitting.

Unsupervised Learning

Works on unlabeled data to uncover patterns or structure.

- Clustering (groups similar data):
 - *K-Means, Hierarchical, DBSCAN.*
- Dimensionality Reduction (simplifies data):
 - *PCA, t-SNE.*
- Association Rule Mining (finds variable relationships):
 - *Apriori Algorithm.*

5.Implement Stack with class in Python.

```
class Stack:
    def __init__(self):
        self.items = []

    def push(self, item):
        self.items.append(item)

    def pop(self):
        if not self.is_empty():
            return self.items.pop()
        return None

    def peek(self):
        if not self.is_empty():
            return self.items[-1]
        return None

    def is_empty(self):
        return len(self.items) == 0

    def size(self):
        return len(self.items)

s = Stack()
s.push(10)
s.push(20)
```

```
print(s.pop())  
print(s.peak())
```

Output:

```
PS D:\Python> python stack.py
```

20

10