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EDUCATION

Applied Data Science, WorldQuant University

Bachelor of Engineering (Computer Engineering),

Afe Babalola University

JUPEB (Direct Entry), Afe Babalola Study Center

Secondary Education, Edidot College, Lagos

April 2022 - May

2019 -

2018 -

2010 -

PROFESSIONAL EXPERIENCE

Technical Content Writer, TealFeed

I write various content about Data Science and Machine Learning related topics and projects on Tealfeed

May 2022 - pr

April 2022 - pr

Freelance Technical Writer, Hashnode

I write about Data Science and Machine Learning related topics and projects on my blog: ifeanyinneji.hashnode.dev

Junior Data Scientist Intern, Zummit Africa

• I collect, clean, and analyze messy data.

- Use data from businesses to gain insight and improve the business's overall output using machine learning and predictive models.
- I built and deployed machine learning models at scale using different python frameworks such as Flask and Django.

IT Intern, Micro Center

- I performed general maintenance and repair of IT products such as phones, laptops, desktops, and accessories.
- I utilised Microsoft Suite to solve customer problems, such as creating excel sheets for a customer's business account, typing out business related proposals with Word and creating presentation slides with PowerPoint.

April 2022 - July

July 2 September

SKILLS

Python Programming	• • • • •	Machine Learning	• •
Data Analysis and Visualisation	• • • •	TensorFlow	• •
SQL	• • • • •	Deep Learning	• •
Git	• • • •	Flask	• •
Streamlit	• • • •	Django	• •
Power BI	• • • • •		

PROJECTS

FIFA 22 Player Ratings Analysis 🛮

May 2022

In this project, I tried to answer questions such as who is the highest paid player, best player, fastest player, and best finisher using descriptive and visual analysis. I also bulit three different machine learning models to predict a player's FIFA Ultimate Team rating.

Parkinson's Disease Prediction

May 2022

In this project, I built a machine learning model to predict if a patient is suffering from Parkinson's disease based on the audio and voice measures.

Alien Shooter April 2022

I made a game called "Alien Shooter," which is similar to "Space Invaders," where the user controls a spaceship and shoots bullets at aliens and earns points. The aim is to earn as many points as possible before the aliens get to your vicinity. I made this game using Python and the pygame library.

Image Watermarking Application

April 2022

In this project, I created an app that can add a watermark to an image. Adding a watermark works as a copyright for your image, so that no one can illegally use your image or document. I use OpenCV for this project to add a logo and text as a watermark and Flask for deployment.

INTERESTS

Football (I love watching football during my spare time. I'm also a Liverpool fan \bigcirc Go reds!),

Gaming (I love playing video games like FIFA, PUBG, Call of Duty)