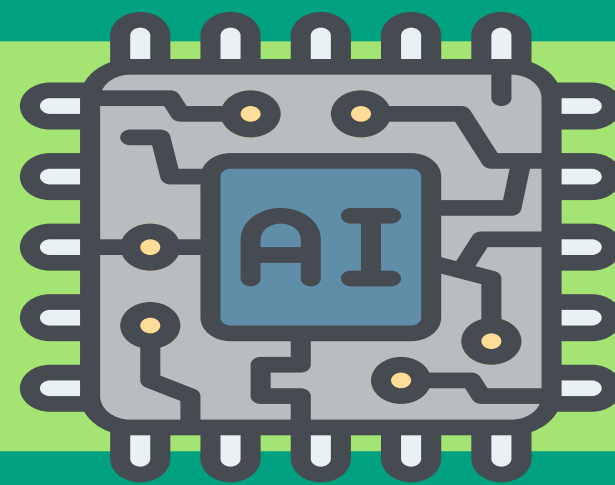


Graduation Project





Object Detection System On Controlled Vehicle

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- 1. Introduction
- 3. Components Required
- 5. Circuit Diagram
- 6. Software App
- 7. Arduino Coding Platform
- 8. Object Detection System
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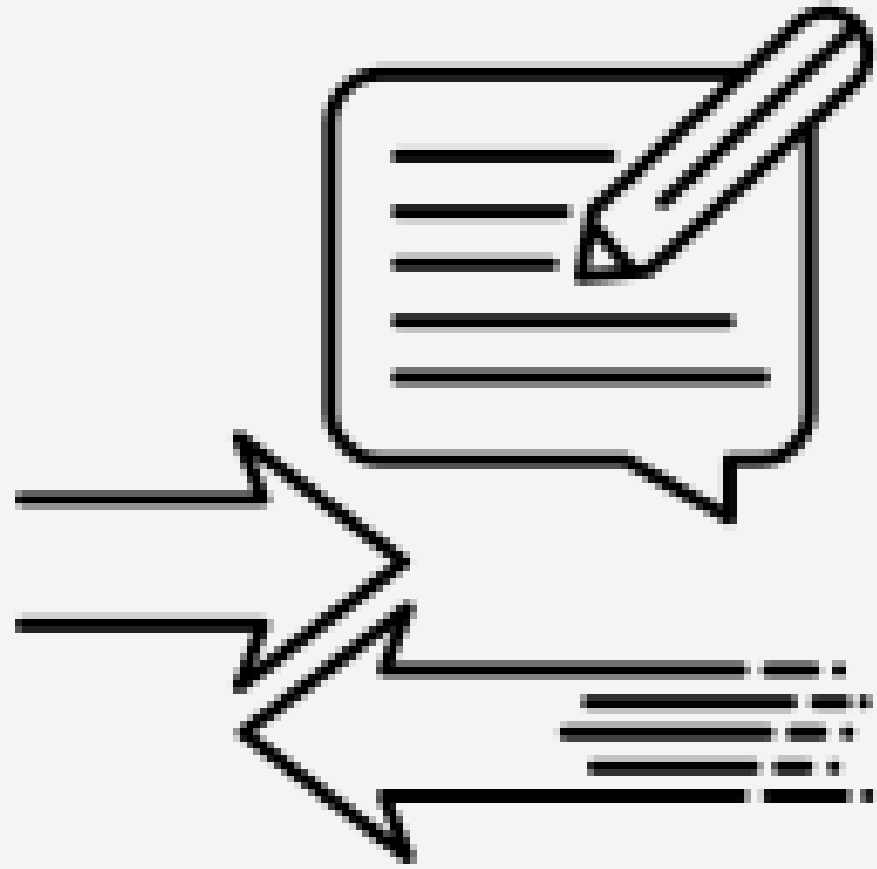
Design and Methodology:

- 18. Activity Diagram
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- 24. Future Work



AGENDA





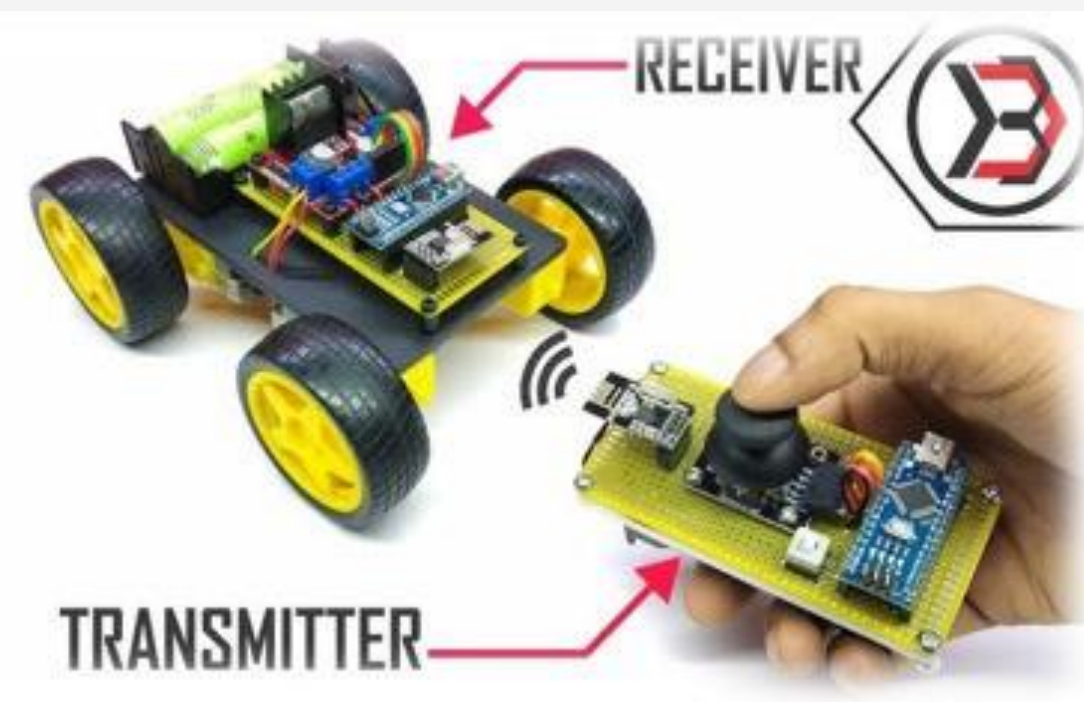
INTRODUCTION

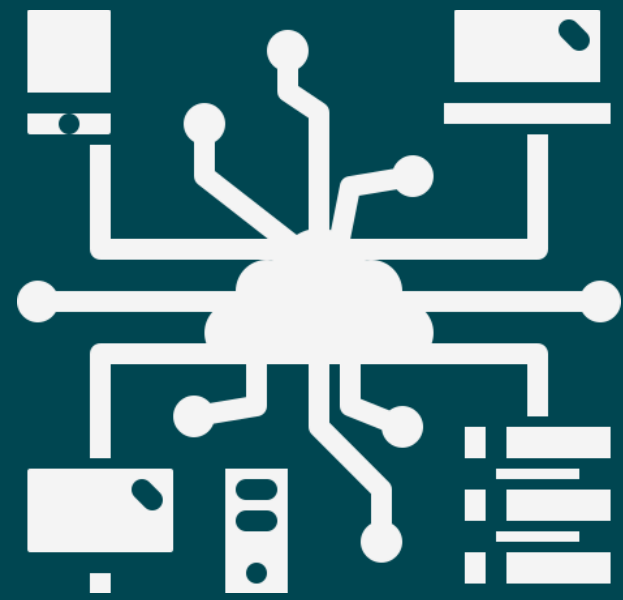


introduction

An Arduino car is a small robotic vehicle powered by an Arduino microcontroller. It's a popular project that combines electronics, programming, and mechanics to create a programmable and customizable vehicle. These projects are a great way to learn about robotics and hone programming skills in a hands-on manner.

In this project, an Arduino-based car was built and equipped with an object detection camera. It employs a camera for real-time object detection and live streaming. Controlled via a dedicated application, the car uses computer vision algorithms to identify many objects like Human, cell phone, chair and desk. This setup provides an excellent hands-on learning experience in integrating mobile app control with image processing and machine learning for robotics.





Components Required:





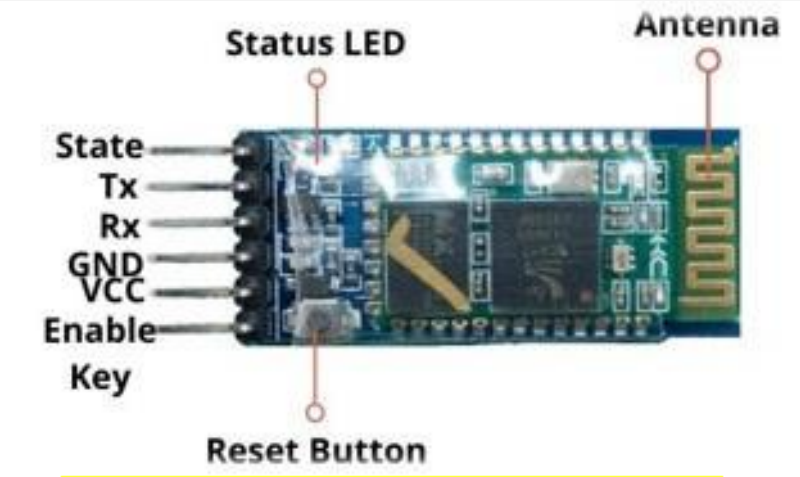
L298 Driver



**ESP – 32 Cam
Microcontroller**



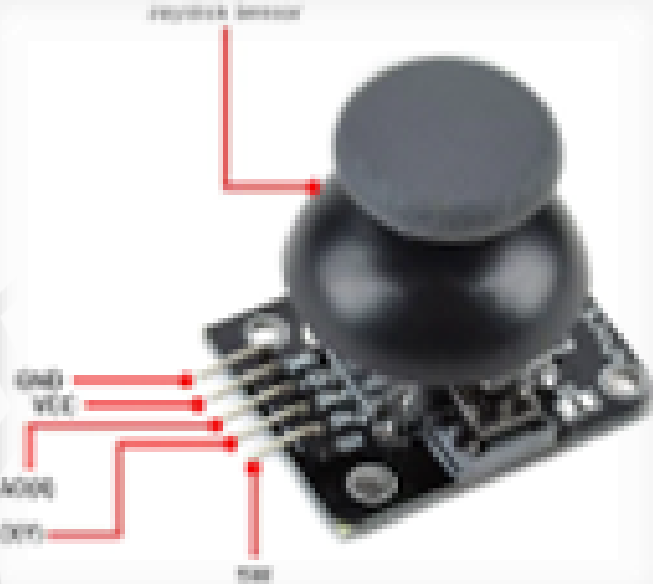
RF Sender & Reciver



Bluetooth Module HC-05



Arduino Uno



Joystick



12V Battery



Car Kit

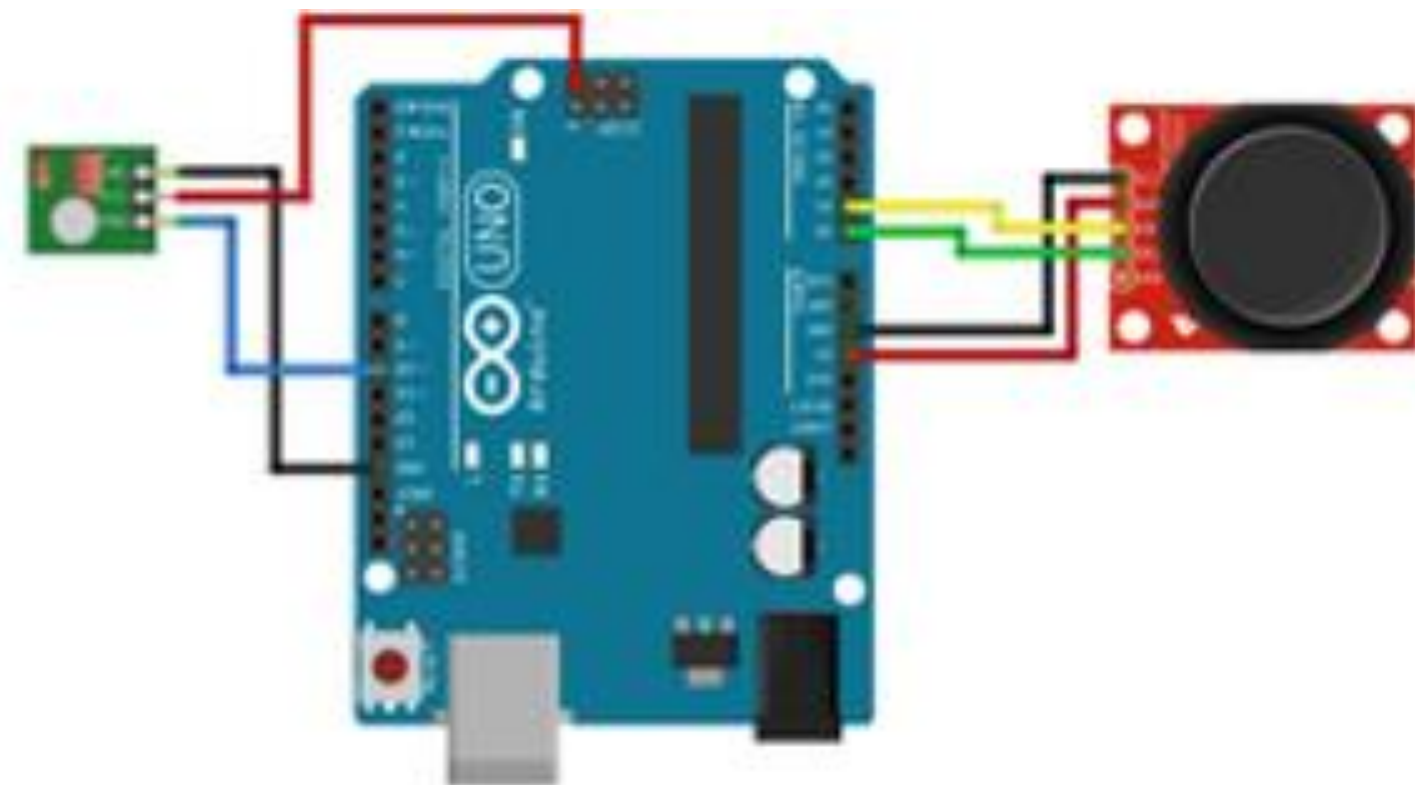
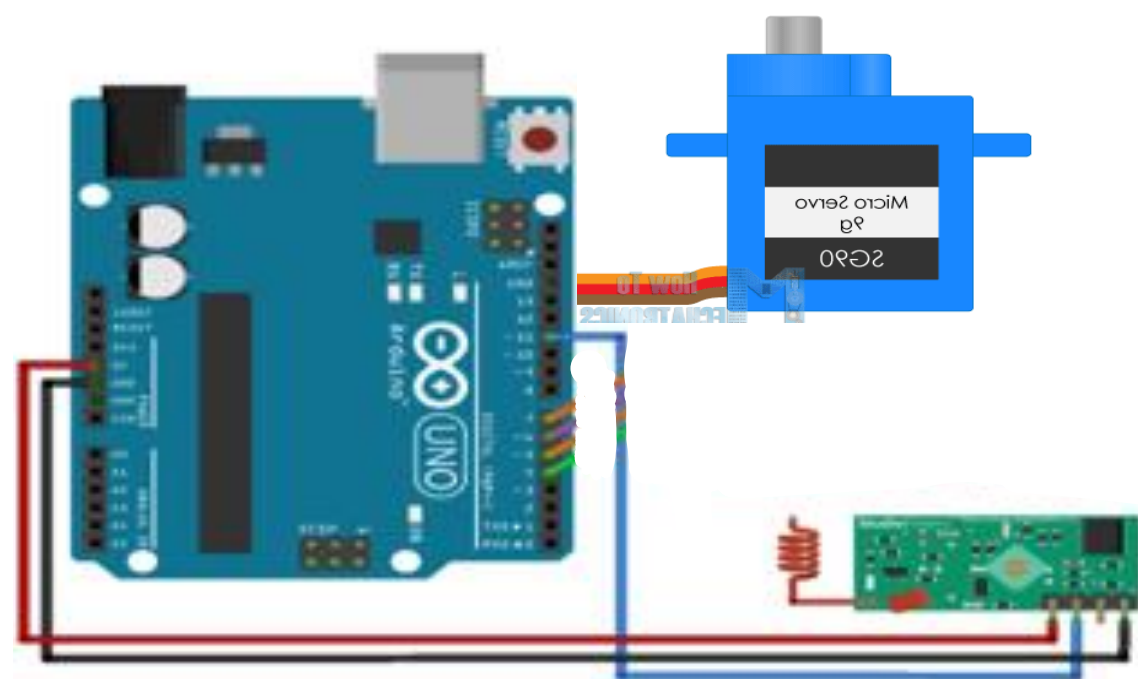
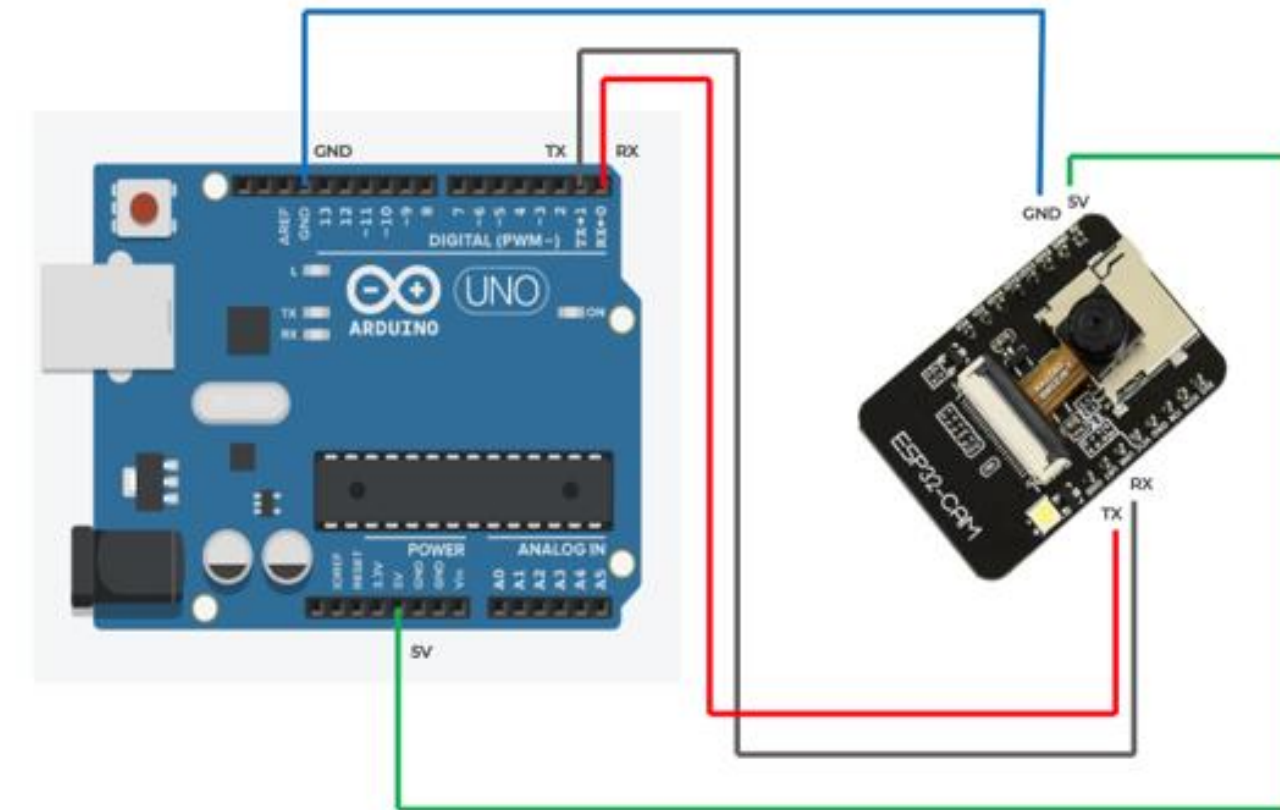
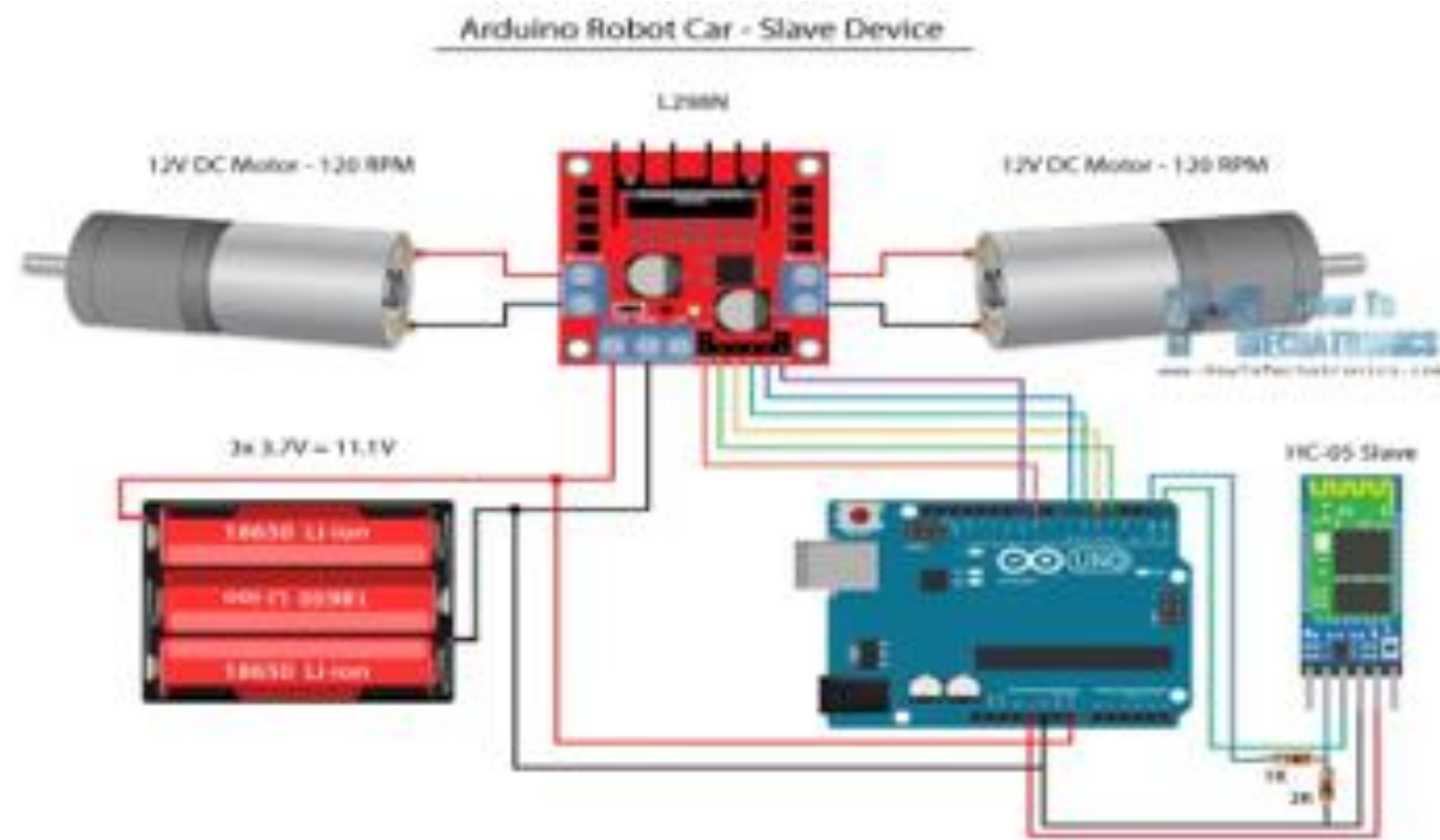


DC Motors

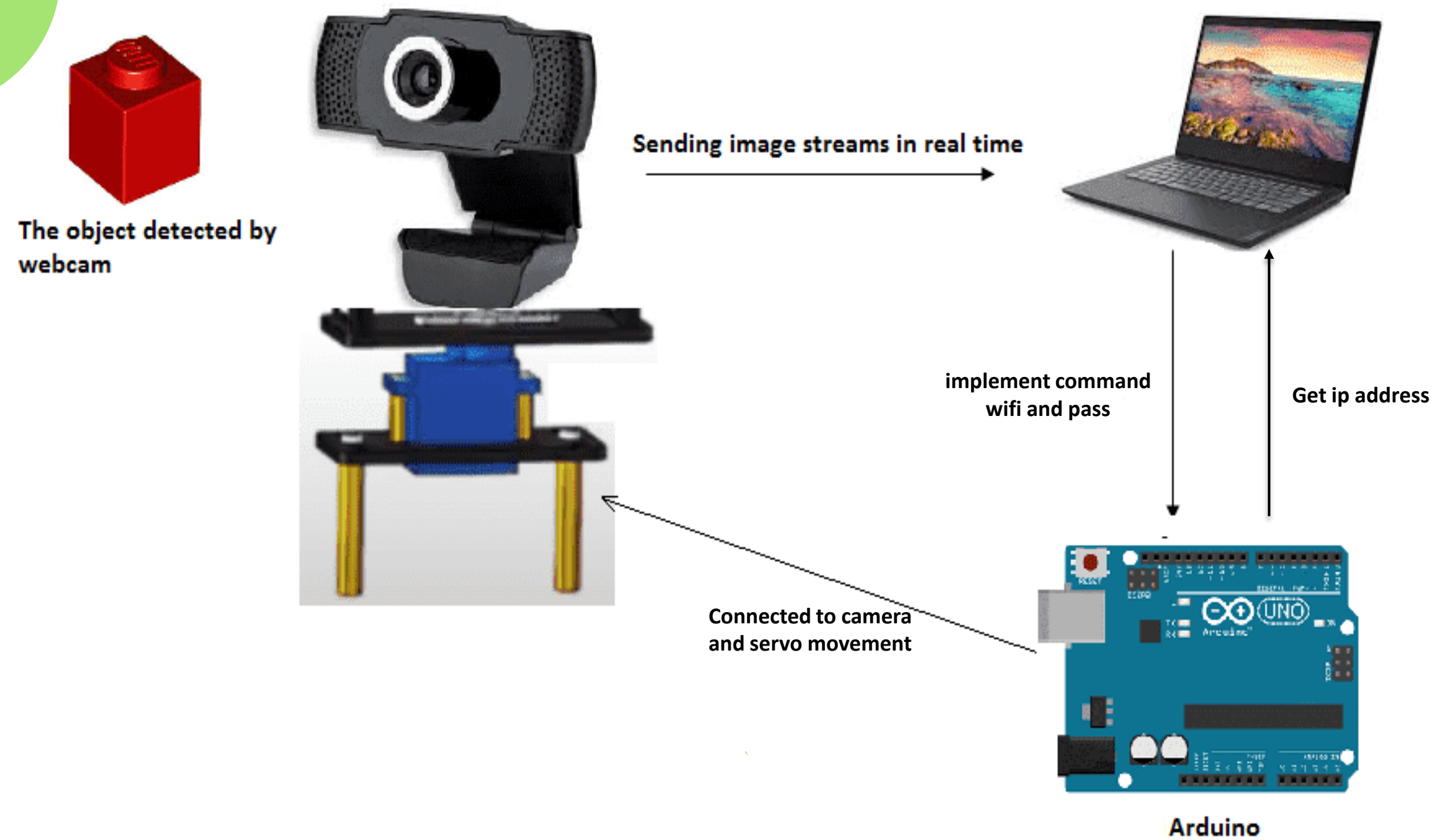


Servo Motor

Circuit Diagram:



Detection Circuit:



Live Stream Detection:

The screenshot displays a live stream detection application running in Visual Studio Code. The application consists of several windows:

- ESP32 CAMERA:** A video feed showing a group of people walking. Green bounding boxes are drawn around each person, and the word "person" is written above each box.
- Object Counter:** A window displaying a list of object counts:
 - Person: 7
 - Laptop: 0
 - Keyboard: 0
 - Mouse: 0
 - Tv: 0
 - Desk: 0
 - Chair: 0
 - Book: 0
 - Cell phone: 0
 - Potted plant: 0
 - Cup: 0
 - Bottle: 0
 - Backpack: 0
 - Window: 0
 - Door: 0
- Person Counter:** A window displaying "Persons: 7".

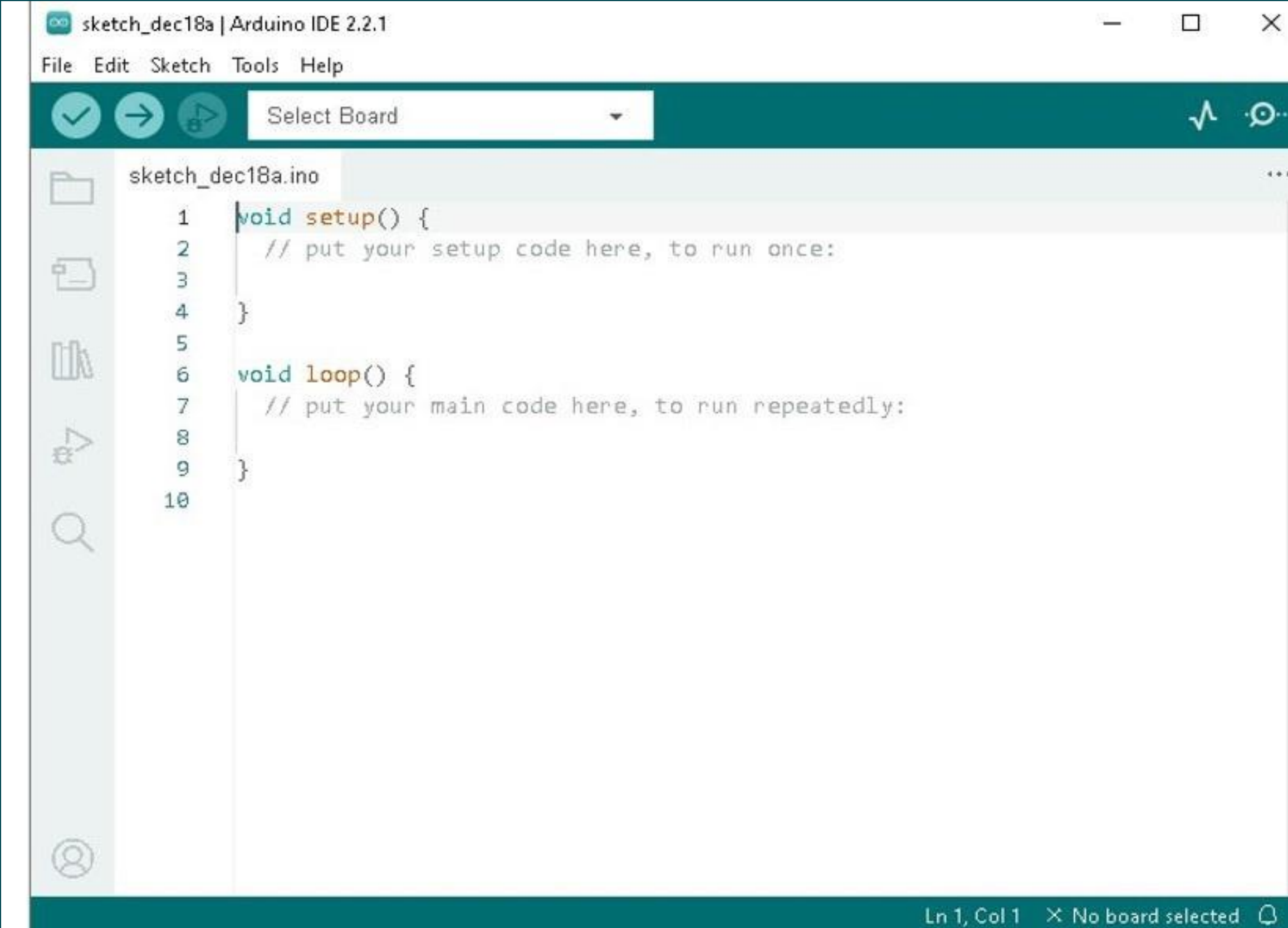

The Visual Studio Code interface shows the following details:

- File Explorer:** A file named "Interactive-1.interactive" is open.
- Code Editor:** The code is written in Python 3.12.0. The visible code includes:

```
import cv2
```
- Output Console:** The output shows the following code execution:

```
personcount = 0
key = cv2.waitKey(5) & 0xFF
if key == 27:
    break
cv2.destroyAllWindows()
```
- System Tray:** The system tray at the bottom shows the date and time as 9:24 PM 5/3/2024, along with various system icons.

Arduino Coding Platform



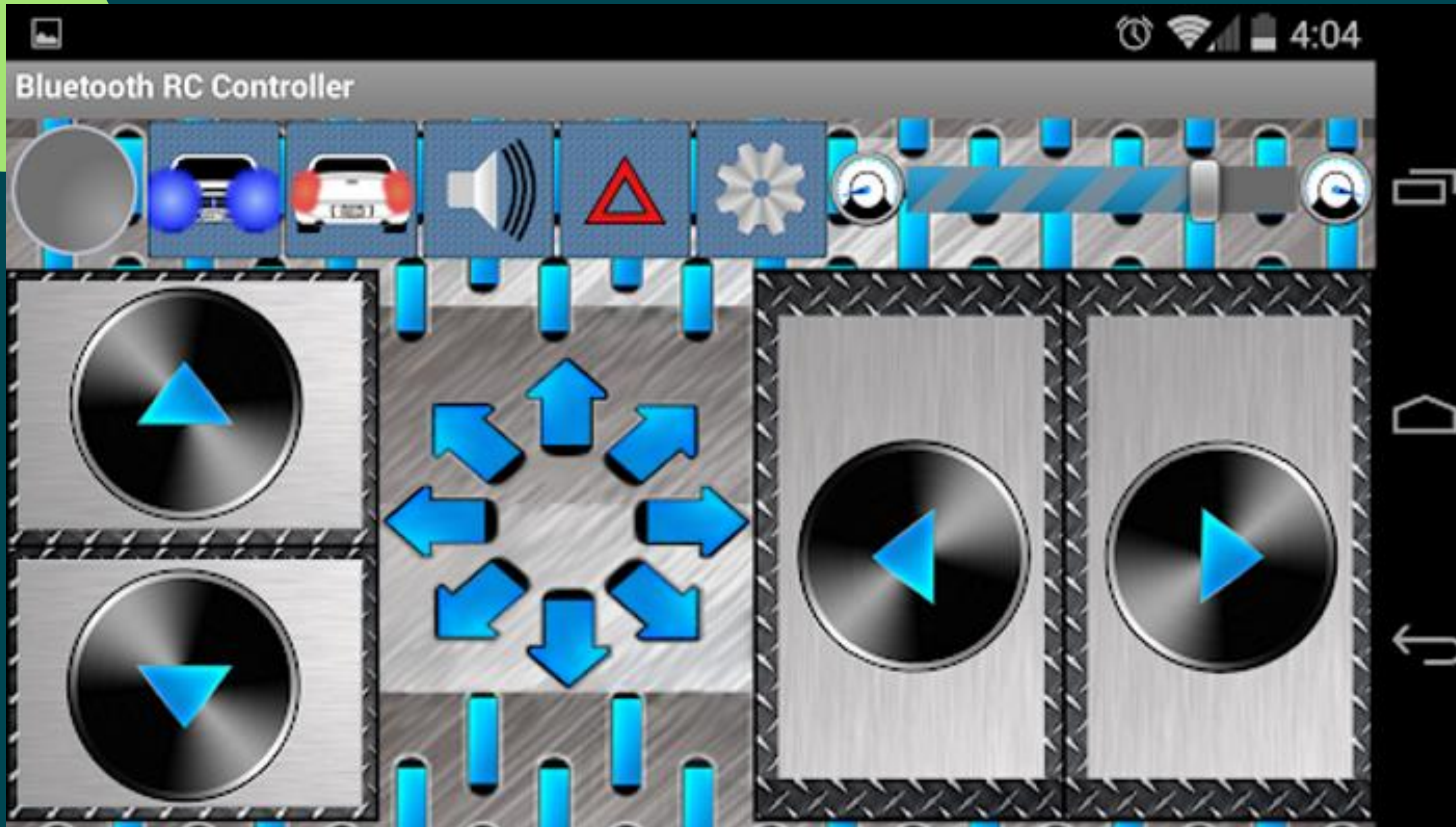
```
sketch_dec18a | Arduino IDE 2.2.1
File Edit Sketch Tools Help

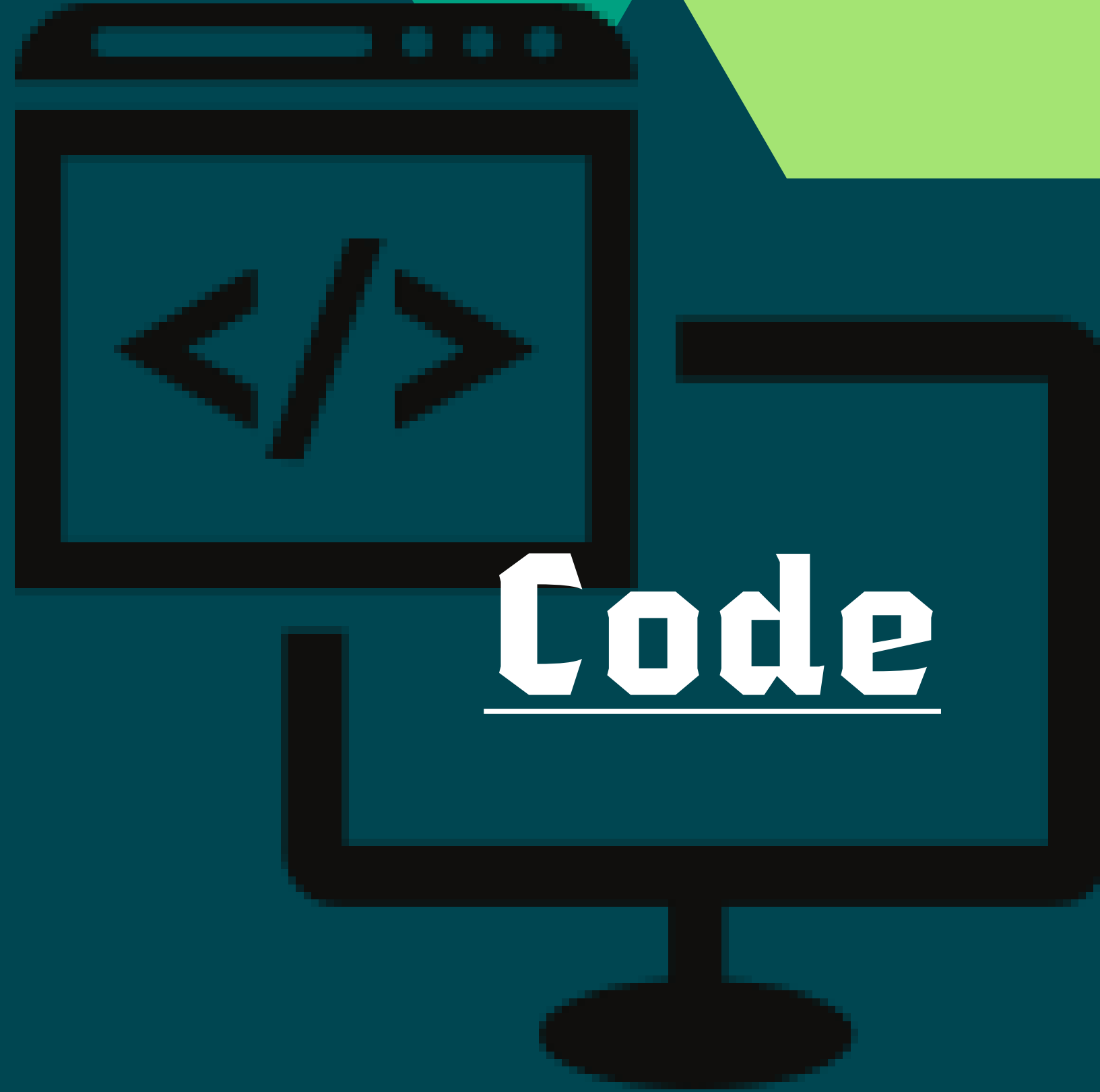
[Checkmark] [Next] [Run] Select Board [Signal] [Refresh]

sketch_dec18a.ino
1 void setup() {
2   // put your setup code here, to run once:
3
4 }
5
6 void loop() {
7   // put your main code here, to run repeatedly:
8
9 }
10

Ln 1, Col 1 No board selected
```

Bluetooth RC Controller Application:






```

1  import cv2
2  import urllib.request
3  import numpy as np
4
5  url = 'http://172.20.10.4/cam-hi.jpg'
6  winNameCamera = 'ESP32 CAMERA'
7  winNameCounter = 'Object Counter'
8
9  cv2.namedWindow(winNameCamera, cv2.WINDOW_NORMAL)
10 cv2.namedWindow(winNameCounter, cv2.WINDOW_NORMAL)
11
12 classNames = []
13 classFile = 'coco.names'
14 with open(classFile, 'rt') as f:
15     classNames = f.read().rstrip('\n').split('\n')
16
17 configPath = 'ssd_mobilenet_v3_large_coco_2020_01_14.pbtxt'
18 weightsPath = 'frozen_inference_graph.pb'
19
20 net = cv2.dnn_DetectionModel(weightsPath, configPath)
21 net.setInputSize(320, 320)
22 net.setInputScale(1.0 / 127.5)
23 net.setInputMean((127.5, 127.5, 127.5))
24 net.setInputSwapRB(True)
25
26 # List of objects to count
27 objects_to_count = [
28     'person', 'laptop', 'keyboard', 'mouse', 'tv', 'desk', 'chair',
29     'book', 'cell phone', 'potted plant', 'cup', 'bottle', 'backpack',
30     'window', 'door'
31 ]
32
33 # Initialize the object count dictionary
34 objectCounts = {obj: 0 for obj in objects_to_count}
35
36 while True:
37     imgResponse = urllib.request.urlopen(url)
38     imgNp = np.array(bytearray(imgResponse.read()), dtype=np.uint8)
39     img = cv2.imdecode(imgNp, -1)
40
41     classIds, confs, bbox = net.detect(img, confThreshold=0.5)
42
43     # Reset object counts for the new frame
44     objectCounts = {obj: 0 for obj in objects_to_count}
45
46     # Draw bounding boxes around detected objects and count them
47     if len(classIds) != 0:
48         for classId, confidence, box in zip(classIds.flatten(), confs.flatten(), bbox):
49             className = classNames[classId - 1]
50             if className in objects_to_count:
51                 cv2.rectangle(img, box, color=(0, 255, 0), thickness=3)
52                 cv2.putText(img, className, (box[0], box[1] - 10), cv2.FONT_HERSHEY_SIMPLEX, 1, (255, 255, 255), 2)
53                 objectCounts[className] += 1
54
55     # Display the camera feed
56     cv2.imshow(winNameCamera, img)
57
58     # Determine window size based on the number of objects
59     num_objects = len(objects_to_count)
60     window_height = 40 * num_objects # 40 pixels per object line
61     window_width = 300 # Fixed width for the counter window
62
63     # Create a suitable counter image
64     counterImg = np.zeros((window_height, window_width, 3), dtype=np.uint8)
65
66     # Display the object counts
67     for i, (obj, count) in enumerate(objectCounts.items()):
68         cv2.putText(counterImg, f'{obj.capitalize()}: {count}', (10, 30 * (i + 1)), cv2.FONT_HERSHEY_SIMPLEX, 0.8, (255, 255, 255), 2)
69
70     # Display the counter image
71     cv2.imshow(winNameCounter, counterImg)
72
73     key = cv2.waitKey(5) & 0xFF
74     if key == 27:
75         break
76
77 cv2.destroyAllWindows()
78

```




```
1  #include <RCSwitch.h>
2  RCSwitch mySwitch = RCSwitch();
3
4  void setup() {
5      Serial.begin(9600);
6      mySwitch.enableTransmit(10);
7  }
8
9  void loop() {
10
11      int x_data = analogRead(A0);
12      int y_data = analogRead(A1);
13      int value_X = x_data;
14      int value_Y = y_data;
15      int value ;
16      if((x_data>400 && y_data>600 )||(x_data>400 && y_data<400)){
17          value = map(value_Y, 0, 1024, 0, 180);
18      }
19      else if((x_data<400 && y_data>400 )||(x_data>600 && y_data>400)){
20          value = map(value_X , 0, 1024, 200, 380);
21      }
22
23
24      mySwitch.send(value, 30);
25
26
27      Serial.print("x_data:");
28      Serial.print(x_data);
29      Serial.print("\t");
30      Serial.print("y_data:");
31      Serial.print(y_data);
32      Serial.println("\t");
33      Serial.println(value);
34
35
36
37  }
```

```

1  if (mySwitch.available()) {
2      int receivedValue = mySwitch.getReceivedValue();
3      Serial.println(receivedValue); // Print the received value for debugging
4      if (receivedValue > 0 && receivedValue < 180) {
5          moveServo(servo, receivedValue);
6          Serial.println("Servo 1 moved");
7      }
8      else if (receivedValue > 200 && receivedValue < 380) {
9          int targetAngle = map(receivedValue, 200, 380, 0, 180);
10         moveServo(servo2, targetAngle);
11         Serial.println("Servo 2 moved");
12     }
13     else {
14         Serial.println("Value not in the range");
15     }
16     mySwitch.resetAvailable();
17 }
18 }
19
20 void moveServo(Servo& servo, int targetAngle) {
21     int currentAngle = servo.read();
22     if (currentAngle != targetAngle) {
23         if (currentAngle < targetAngle) {
24             for (int angle = currentAngle; angle < targetAngle; angle++) {
25                 servo.write(angle);
26                 delay(SERVO_SPEED);
27             }
28         } else {
29             for (int angle = currentAngle; angle > targetAngle; angle--) {
30                 servo.write(angle);
31                 delay(SERVO_SPEED);
32             }
33         }
34     }
35 }
36
37
38 }
39

```

```

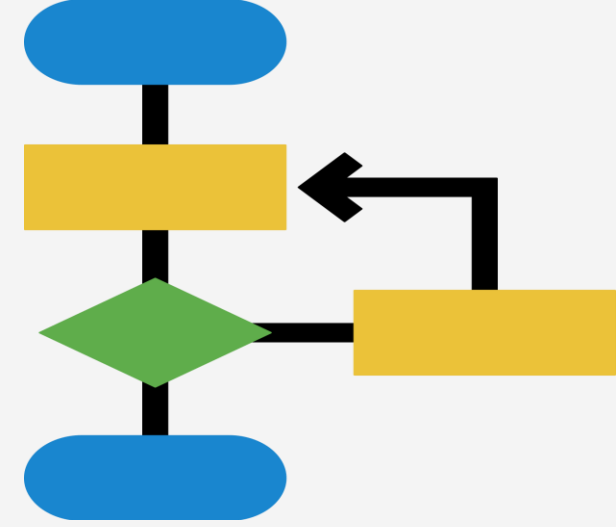
1  #include <Servo.h>
2  #include <RCSwitch.h>
3
4  Servo servo,servo2;
5  RCSwitch mySwitch = RCSwitch();
6  const int SERVO_SPEED = 8;
7
8  char t;
9  void setup() {
10     Serial.begin(9600);
11     mySwitch.enableReceive(0);
12     servo.attach(3);
13     servo2.attach(4);
14
15
16     pinMode(5,OUTPUT);
17     pinMode(6,OUTPUT);
18     pinMode(13,OUTPUT); //left motors forward
19     pinMode(12,OUTPUT); //left motors reverse
20     pinMode(11,OUTPUT); //right motors forward
21     pinMode(10,OUTPUT); //right motors reverse
22     Serial.begin(9600);
23
24 }
25
26 void loop() {
27     if(Serial.available()){
28         t = Serial.read();
29         Serial.println(t);
30     }
31
32     if(t == 'F'){ //move forward(all motors rotate in forward direction)
33
34
35         analogWrite(5, 255);
36         analogWrite(6, 255);
37
38         digitalWrite(10,LOW);
39         digitalWrite(11,HIGH);
40         digitalWrite(12,LOW);
41         digitalWrite(13,HIGH);
42
43     }
44
45     else if(t == 'B'){ //move reverse (all motors rotate in reverse direction)
46         analogWrite(5, 255);
47         analogWrite(6, 255);
48
49         digitalWrite(10,HIGH);
50         digitalWrite(11,LOW);
51         digitalWrite(12,HIGH);
52         digitalWrite(13,LOW);
53
54     }

```

```
1  else if(t == 'L'){ //turn left
2    analogWrite(5, 255);
3    analogWrite(6, 255);
4
5    digitalWrite(10,LOW);
6    digitalWrite(11,HIGH);
7    digitalWrite(12,LOW);
8    digitalWrite(13,LOW);
9  }
10
11  else if(t == 'R'){ //turn right
12    analogWrite(5, 255);
13    analogWrite(6, 255);
14
15    digitalWrite(10,LOW);
16    digitalWrite(11,LOW);
17    digitalWrite(12,LOW);
18    digitalWrite(13,HIGH);
19  }
20
21  else if(t == 'I'){ // forward right
22
23      analogWrite(5, 120);
24      analogWrite(6, 255);
25
26
27    digitalWrite(10,LOW);
28    digitalWrite(11,HIGH);
29    digitalWrite(12,LOW);
30    digitalWrite(13,HIGH);
31  }
32  else if(t == 'G'){ // forward left
33
34      analogWrite(5, 255);
35      analogWrite(6, 120);
36
37
38    digitalWrite(10,LOW);
39    digitalWrite(11,HIGH);
40    digitalWrite(12,LOW);
41    digitalWrite(13,HIGH);
42  }
```



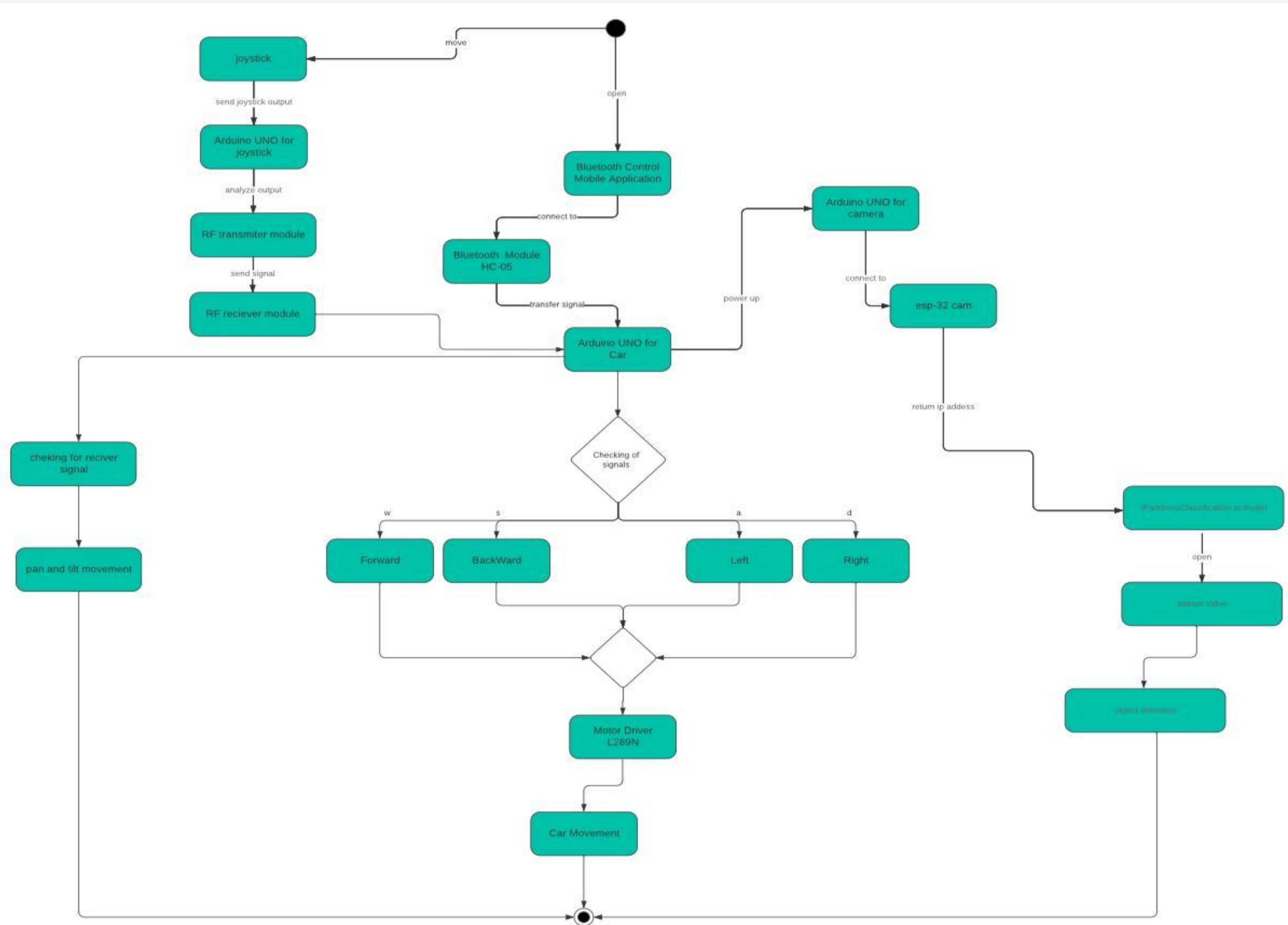
```
1  else if(t == 'J'){ // backward right
2
3      analogWrite(5, 120);
4      analogWrite(6, 255);
5
6
7  digitalWrite(10,HIGH);
8  digitalWrite(11,LOW);
9  digitalWrite(12,HIGH);
10 digitalWrite(13,LOW);
11 }
12 else if(t == 'H'){ // backward left
13
14
15     analogWrite(5, 255);
16     analogWrite(6, 120);
17
18
19 digitalWrite(10,HIGH);
20 digitalWrite(11,LOW);
21 digitalWrite(12,HIGH);
22 digitalWrite(13,LOW);
23 }
24
25
26
27
28 else if(t == 'S'){ //STOP (all motors stop)
29 digitalWrite(13,LOW);
30 digitalWrite(12,LOW);
31 digitalWrite(11,LOW);
32 digitalWrite(10,LOW);
33 }
```

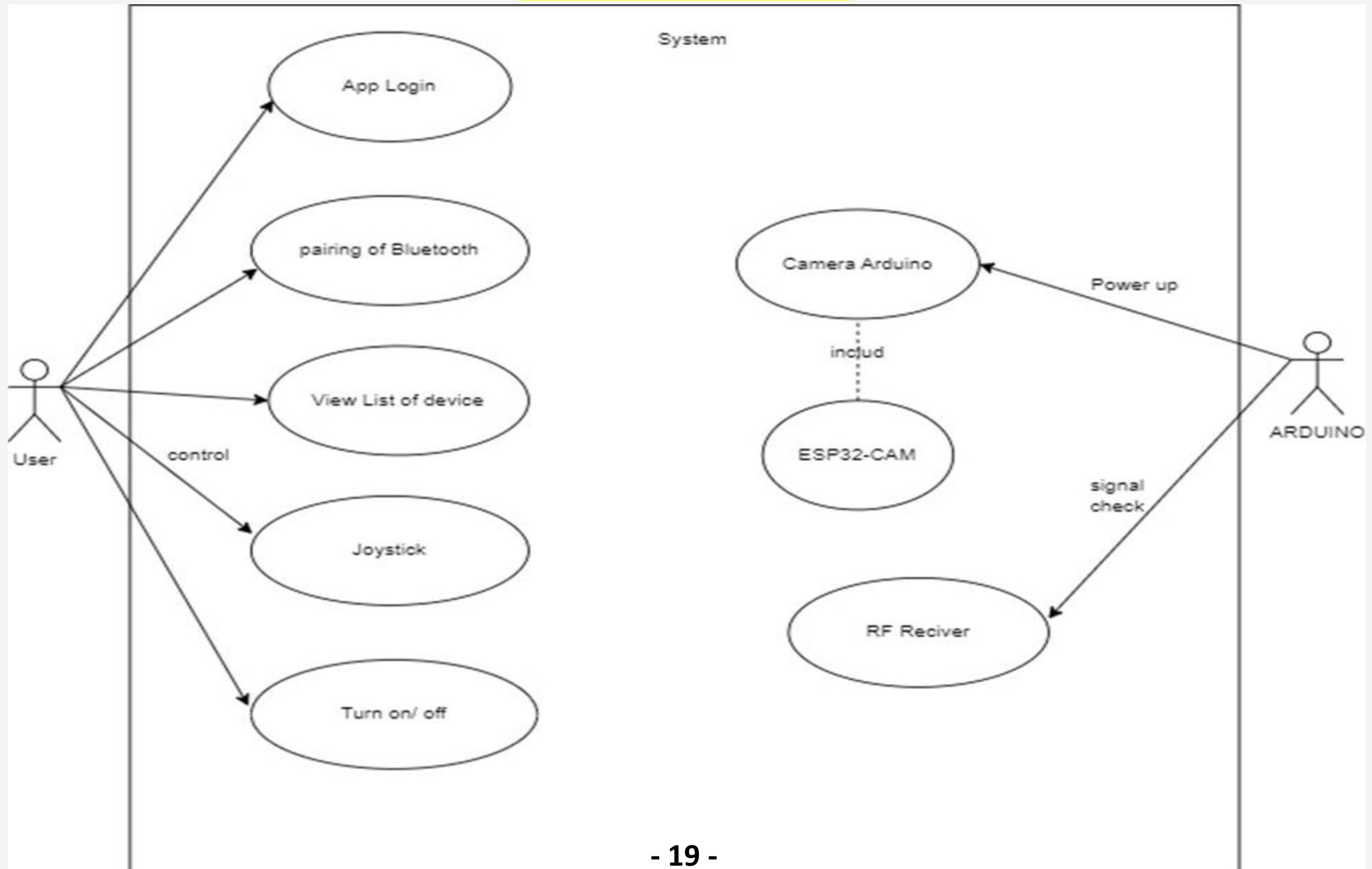
Design and Methodology



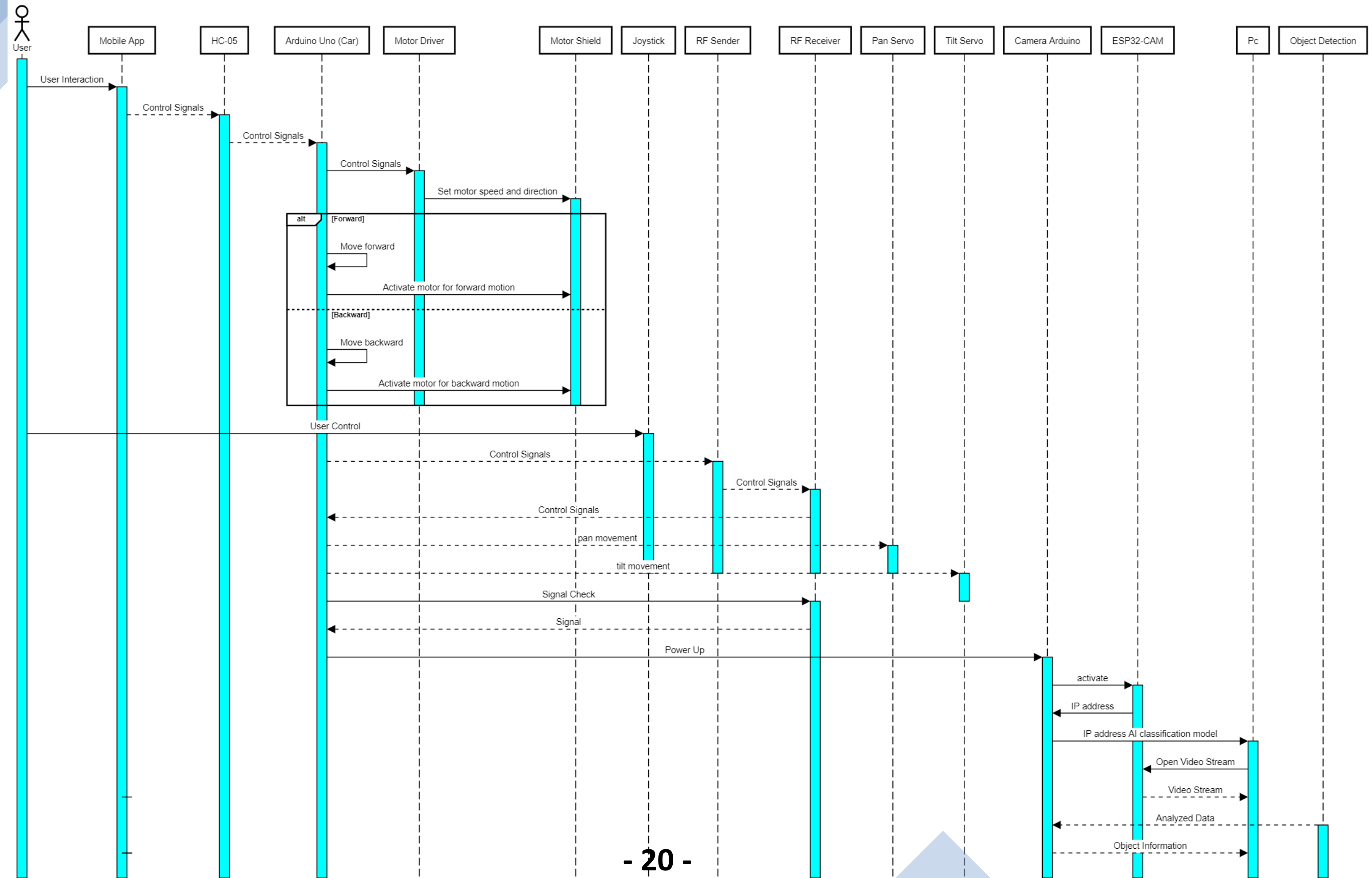
Activity Diagram



UseCase Diagram

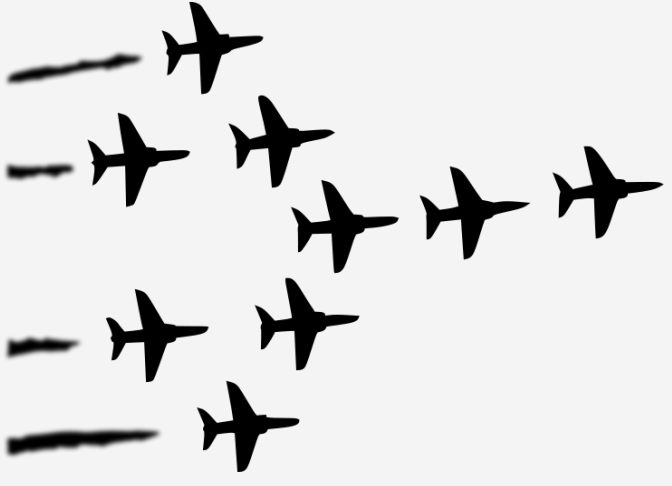


Sequence Diagram



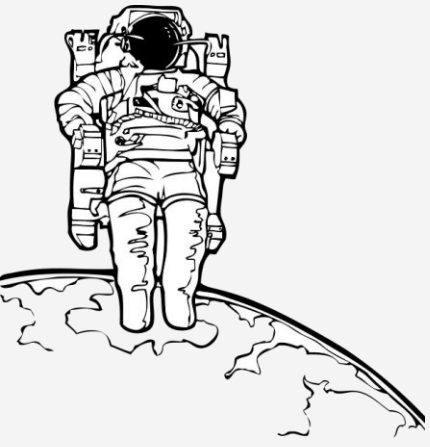


Applications

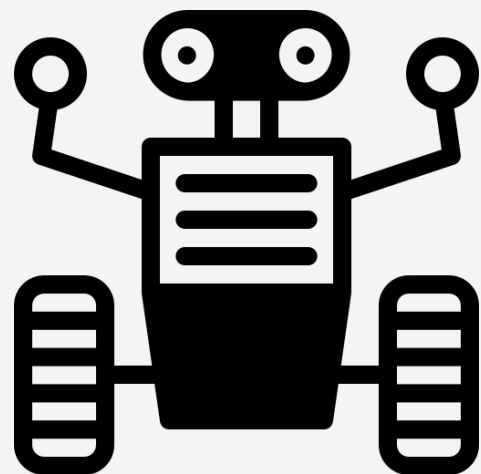


Military and Law Enforcement:





Space Exploration:



Future Work

- making application that offer live streaming ,car movement and servo movement at the same time
- Incorporating additional Item “Raspberry Pi4” for improving object detection system.
- Improved wireless communication protocols such as Wi-Fi 6 or 5G for more reliable and faster data transmission between the vehicle and the control system
- Incorporating additional sensors like ultrasonic sensors, LiDAR, or Infrared sensors can provide complementary data to enhance object detection and navigation.

Omar Mohamed



ANY
QUESTIONS?

Mario Emad

Moataz Ibrahim

Ali Farouk

Mohamed Eid

Nancy Khaled



Yasmeen Mahdy



Thank
you