

# **CN Project: Online Conferencing Demo**

# Demo Setting

- To show the [detailed functions](#) of this demo, we firstly focus on two clients
  - One server runs on 10.16.2.5
  - Two clients
    - One runs on 10.16.2.5
    - One runs on 10.16.10.255
- There are two CLI menus in this demo: [Main Menu](#) and [Meeting Menu](#)

# Client - Server: Time for Connection

- 1. You can connect the server **as long as the client starts** as the figures show
- 2. Or you can connect the server **as the meeting begins**

```
.....  
[ (base) wu@Wus-MacBook-Pro project % python server-th.py  
Start listen to the port 5555 ...  
Start listen to the port 5556 ...  
Start listen to the port 5558 ...  
Start listen to the port 5559 ...
```

```
('10.16.2.5', 1111) is connected to the port 5555!  
( '10.16.2.5', 1112) is connected to the port 5556!  
( '10.16.2.5', 1113) is connected to the port 5557!  
( '10.16.2.5', 1114) is connected to the port 5558!  
( '10.16.2.5', 1115) is connected to the port 5559!  
_
```

Server

```
.....  
[ (base) wu@Wus-MacBook-Pro project % python client-test.py  
Client port:1111  
10.16.2.5  
Session Connected  
Screen Connected  
Control Connected  
Video Connected  
Audio Connected  
1. Create a meeting  
2. Join a meeting  
Action:█  
_
```

Client

# Client's Main Menu - Create/Join a Meeting

## 2. Join a meeting

70 70

You have created the meeting: 360179697

**Create** a meeting: The server should send a **meeting id** to the client

**Join** a meeting with a **valid** meeting id  
-> **Get to the Meeting Menu**

**Join a meeting with an invalid meeting id  
-> Stay in the Main Menu**



# Client's Meeting Menu - Leave a Meeting

```
You are in the meeting: 360179697
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:alldata: b'\x07\x00\x00\x00\x00\x00\x00\x00\xf1\xe7w\x15\x00\x00\x00\x00\x00\x00\x00\x00\x00'
0 0
7 360179697 0
You have left the meeting: 360179697

action=
1. Create a meeting
2. Join a meeting
Action:
```

## Host leaves the meeting

```
You are in the meeting: 360179697
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:6
action= 6
Leave Meeting
```

## Other people leave the meeting

In this demo, we end the meeting as long as the host quits. However, you should **design a more elaborate mechanism** to gain high scores.

```
27 27
9 360179697 27
Host have left the meeting: 360179697
1. Create a meeting
2. Join a meeting
Action:
```

```
New member 1(('10.16.10.255', 2222)) has joined the meeting: 360179697
alldata: b'\x08\x00\x00\x00\x00\x00\x00\x00\xf1\xe7w\x15\x00\x00\x00\x00\x1b\x00
\x00\x00\x00\x00\x00\x00\x80\x03}q\x00X\x0b\x00\x00\x00Left memberq\x01K\x01s.'
27 27
8 360179697 27
User 1 has left the meeting: 360179697
```

## Information for join/leave

# Client's Meeting Menu: Share Video/Screen/Audio

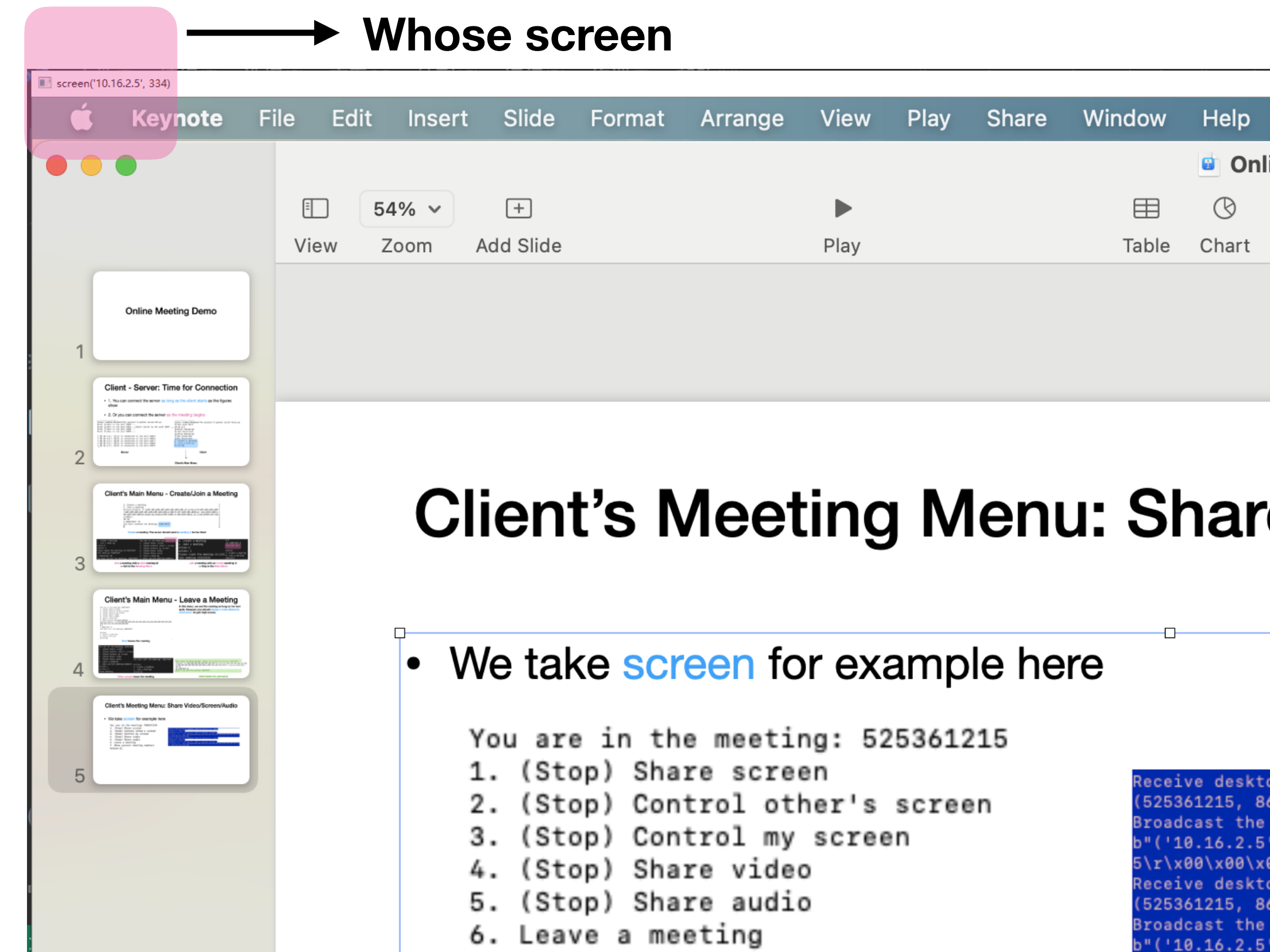
- We take **screen** for example here - Start

You are in the meeting: 525361215

1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members

Action:1 ☐

- ## 1. Client starts to share the screen

[illegible]

- We take **screen** for example here

You are in the meeting: 525361215

1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting

```
Receive desktop
(525361215, 86
Broadcast the
b('10.16.2.5'
5\r\x00\x00\x00
Receive desktop
(525361215, 86
Broadcast the
b('10.16.2.5'
```

- ### 3. Other Clients see the sharer's screen

- ## 2. Server broadcast the screen data among the meeting



# Client's Meeting Menu: Share Video/Screen/Audio

- We take **screen** for example here - Stop

```
You are in the meeting: 525361215
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:1
action= 1
Stop sending screen...
```

1. **Client stops** to share the screen

```
You are in the meeting: 525361215
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:('10.16.2.5', 334) stops sending screen...
█
```

2. **Other Clients close the window** of the sharer's screen and **get a message** of stop sending

# Client's Meeting Menu: Desktop Control

- We show a simple control permission mechanism in this demo, [you should make it more practical in your project](#)
  - 1. Ask for control permission

```
You are in the meeting: 525361215
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:2
action= 2
Please enter the user's id:1
0 0 525361215 0 1 0
control send (0, 0, 525361215, 0, 1, 0)
```

1. Ask for permission

```
Action:receive header: 0 0 525361215 0 1 0
request permission

User 0 requests to control your pc:[y/n] action=
User 0 requests to control your pc:[y/n] y
You have allowed the request from user 0
1 0 525361215 1 0 0
```

2. Allow or Deny

```
User 0 requests to control your pc:[y/n] n
You have denied the request from user 0
1 1 727759128 1 0 0
```

```
Action:receive header: 1 0 525361215 1 0 0
You are allowed to control user 1's desktop
```

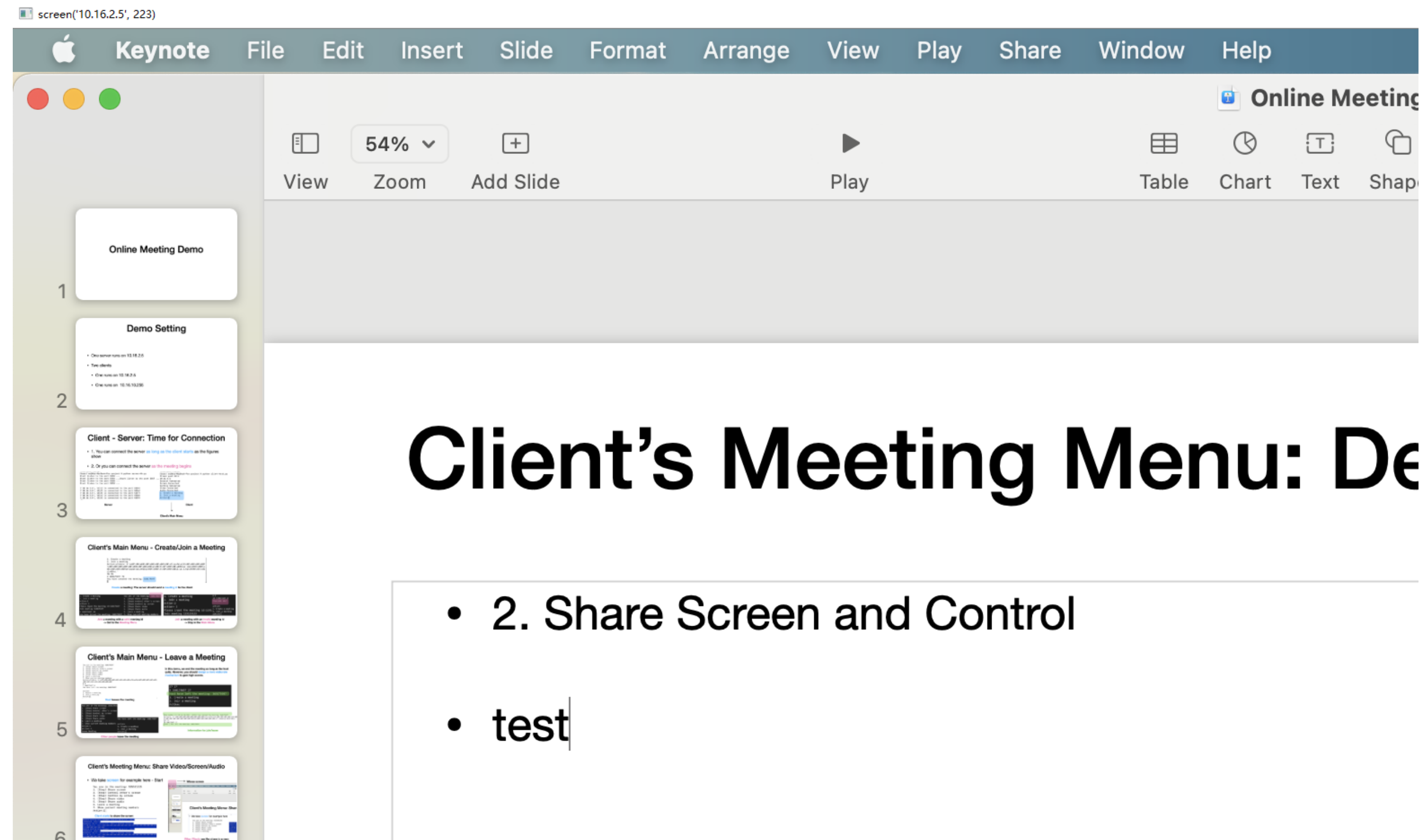
```
Action:receive header: 1 1 727759128 1 0 0
You are denied to control user 1's desktop
```

3. Get the reply from the controllee



# Client's Meeting Menu: Desktop Control

- 2. Share Screen and Control



## Client's Meeting Menu: De

- 2. Share Screen and Control
- test

We can control the computer 10.16.2.5:2223 via 10.16.10.255  
(Mouse and Keyboard)

# Client's Meeting Menu: Desktop Control

- 3. Stop Control

```
You are in the meeting: 447462012
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:2
action= 2
Stop control 1's desktop
0 1 447462012 0 1 0
control send (0, 1, 447462012, 0, 1, 0)
```

1. Controller **releases** the control

```
Action:receive header: 0 1 447462012 0 1 0
request release
0 1
```

2. Controllee gets the request and release the control locally

# More Meetings with More Clients

- The server should support more than one meetings at the same time
- Two meetings:

```
You are in the meeting: 447462012
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:7
action= 7
{0: ('10.16.10.255', 222), 1: ('10.16.2.5', 555), 2: ('10.16.10.255', 4444)}
```

**Meeting 1 with 3 Clients**

```
You are in the meeting: 316139622
1. (Stop) Share screen
2. (Stop) Control other's screen
3. (Stop) Control my screen
4. (Stop) Share video
5. (Stop) Share audio
6. Leave a meeting
7. Show current meeting members
Action:7
action= 7
{0: ('10.16.10.255', 5555), 1: ('10.16.2.5', 8888)}
```

**Meeting 2 with two clients**



The screenshot displays a Keynote presentation titled "Online Meeting Demo". The presentation content includes:

- Slide 1:** "Online Meeting Demo" (Title slide).
- Slide 2:** "Demo Setting"
  - One server runs on 13.16.2.5
  - Two clients
    - One runs on 13.16.2.6
    - One runs on 13.16.10.258
- Slide 3:** "Client - Server: Time for Connection"
  - 1. You can connect the server as long as the client starts as the figure shows.
  - 2. Or you can connect the server as the meeting begins.

The Keynote interface shows a menu bar (Keynote, File, Edit, Insert, Slide, Format, Arrange, View, P), a toolbar (View, Zoom 54%, Add Slide, Play), and a slide navigator on the left.

[illegible]

## Server View

# Summary

- The demo only provides very simple mechanisms. You are encouraged to design more **elaborate mechanisms** for good grades
- You should at least implement the **functions** which are shown in this demo
- If you use **CLI** in your project, you should **provide useful information** in the CLI. We have no certain format for these information
- You can implement the **GUI** as well