

A decorative graphic on the left side of the slide, consisting of a network of white lines and circles on a blue gradient background. The lines are vertical and horizontal, with some diagonal segments, and the circles are of varying sizes, resembling a circuit board or a digital network.

# DIGITAL DESIGN

LAB2 BUILD DIGITAL DESIGN AND TESTBENCH IN VERILOG

# TOPIC

- verilog (1)
  - keywords
  - module , input , output
  - time
  - wire vs reg
  - statement vs block statement (initial)
  - digital design vs testbench

# KEYWORDS IN VERILOG

- Keyword is a special identifier reserved in the language for defining the language structure. Keyword all lowercase
  - **module, endmodule**
  - **input, output**
  - **wire, tri, reg**
  - **assign**
  - **initial, always**
  - **begin, end**
  - *Primitive gates* : **and, nand, or, nor, xor, xnor, not, buf**

# MODULE(1)

```
module Simple_Circuit (  
    input [23:0] sw,  
    output [23:0] led  
);  
    assign led=sw;  
endmodule
```

```
module Simple_Circuit (sw, led );  
    input [23:0] sw;  
    output [23:0] led;  
  
    assign led=sw;  
endmodule
```

It is declared by the keyword **module** and must always be terminated by the keyword **endmodule** . Each statement must be terminated with a semicolon, but there is no semicolon after **endmodule**.

## MODULE(2)

- The keyword **module** is followed by a name and a list of ports.
- The name (*Simple\_Circuit* in this example) is an **identifier**. Identifiers are names given to modules, variables (e.g., `sw signal`), and other elements of the language so that they can be referenced in the design.
- In general, we choose meaningful names for modules. Identifiers are composed of alphanumeric characters, the underscore (`_`) and the dollar (`$`), and are **case sensitive**. Identifiers must start with an alphabetic character or an underscore, but they cannot start with a number or a dollar. The keywords **input** and **output** specify which of the ports are inputs and which are outputs.

# COMMENTS

- We use comments to enhance the readability of the program.
- Single-line comments
  - Started with “//”
  - Verilog will ignore the contents from this mark to the end of the line.
- Multiline comments
  - Begin with “/\*”, terminate with “\*/”
  - Verilog will ignore the contents between the two marks.

# GATE DELAY(1)

- In Verilog, the propagation delay of a gate is specified in terms of *time units* and by the symbol `#`. The numbers associated with time delays in Verilog are dimensionless.
- The association of a time unit with physical time is made with the ``timescale` compiler directive. (Compiler directives start with the (```) back quote, or grave accent, symbol.) Such a ``` directive is specified before the declaration of a module and applies to all numerical values of time in the code that follows.



## GATE DELAY(2)

- An example of a timescale directive is

```
`timescale 1ns / 1ps
```

- The first number specifies the unit of measurement for time delays. The second number specifies the precision for which the delays are rounded off, in this case to 0.001 ns. If no timescale is specified, a simulator may display dimensionless values or default to a certain time unit, usually 1 ns ( $=10^{-9}$  s). Our examples will use only the default time unit.



# LEGAL BASE FORMAT

`<bit width>'<base format><number>`

- 'd'/D: Decimal
- 'b'/B: Binary
- 'o'/O: Octonary
- 'h'/H: Hexadecimal

```
sw_sim = 24'd0;
```

```
sw_sim = 24'b0000_0000_0000_0000_0000_0000;
```

```
sw_sim = 24'o0000_0000;
```

```
sw_sim = 24'h00_0000;
```

# TEST BENCH(1)

- An HDL description that provides the stimulus to a design is called a **test bench**. It's a *virtual platform for simulating input and output verification in real environments* .
- Within the **test bench**, the **inputs** to the circuit are declared with keyword **reg** and the **outputs** are declared with the keyword **wire**. The module *Simple\_Circuit* is instantiated with the instance name *uut*.
- Every instantiation of a module must include a unique instance name.

Note that using a test bench is similar to testing actual hardware by attaching signal generators to the inputs of a circuit and attaching probes (wires) to the outputs of the circuit.

## TEST BENCH(2)

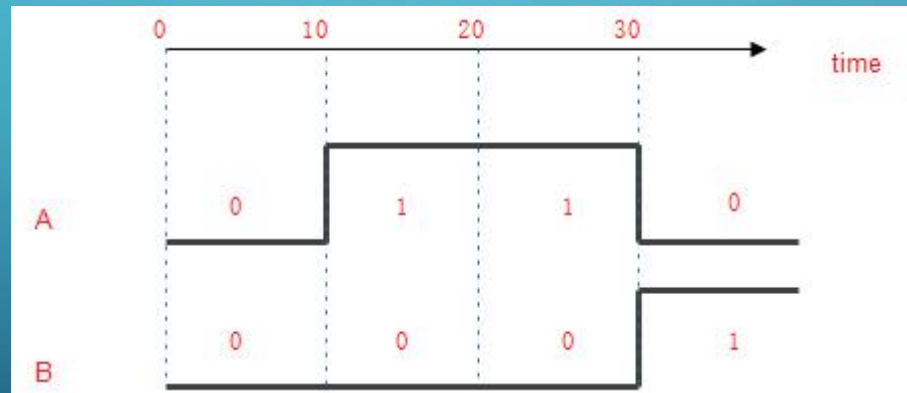
```
module Simple_Circuit _Tb( );  
  
reg [23:0] sw_sim=24'h000000;    //sw_sim is used to connect to the input of the tested module  
  
wire [23:0] led_sim;            // led_sim is used to connect to the output of the tested module  
  
Simple_Circuit uut(.sw(sw_sim), .led(led_sim));    //instantiate the unit, do the connection  
  
endmodule
```

# INITIAL(1)

- The **initial** keyword is used with a set of statements that begin executing when the simulation is initialized; The **initial** statements are commonly used to describe waveforms in a **test bench**.
  - The set of statements to be executed is called a *block statement* and consists of several statements enclosed by the keywords **begin** and **end**.
  - The action specified by the statements begins when the simulation is launched, and the statements are executed in sequence, left to right, from top to bottom, by a simulator in order to provide the input to the circuit.

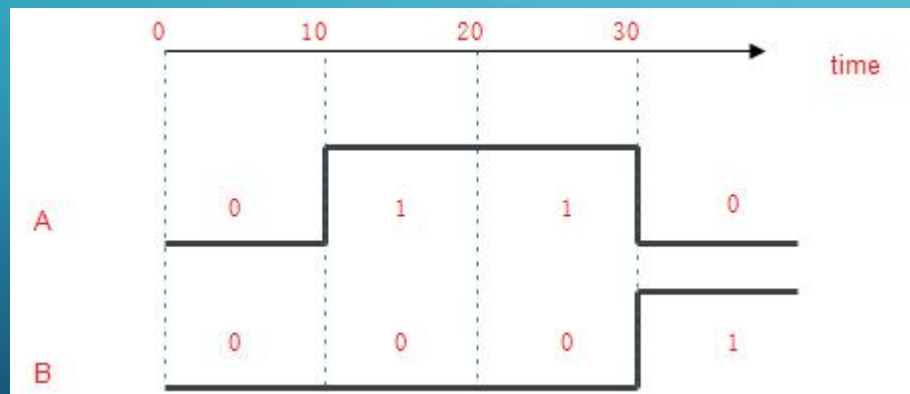
## INITIAL(2)

- **The initial statement executes only once**, starting from simulation time 0, and may continue with any operations that are delayed by a given number of time units, as specified by the symbol #. For example, consider the initial block



## INITIAL(3)

- The block is enclosed between the keywords `begin` and `end` . At time 0, A and B are set to 0. Ten time units later, A is changed to 1. Twenty time units after that (at  $t = 30$  ), A is changed to 0 and B to 1.



```
initial
```

```
begin
```

```
A = 0; B = 0;
```

```
#10 A = 1;
```

```
#20 A = 0; B = 1;
```

```
end
```



# WIRE VS REG

- **wire** represents the physical connection between two hardware units, which can be a wire or a group of wires. The output of the logic gate needs to be declared as wire type, The assignment object of assign must be wire type.
- **reg** represents register on hardware , would be integrated into trigger or latch. a reg can hold data until a subsequent assignment statement changes it. both initial and always block can only do the assignment to the reg.

# LAB2 TASK: TWO-BIT ADDITION(1)

TASK1: Create a project named as Lab2\_Addition, design the source code to get the addition of two two-bit unsigned numbers, build a test bench to verify the function of your design, finally programme the the FPGA chip with bitstream file to test your design.

Prompt: there should be two inputs(we need input two operands through dial switch)

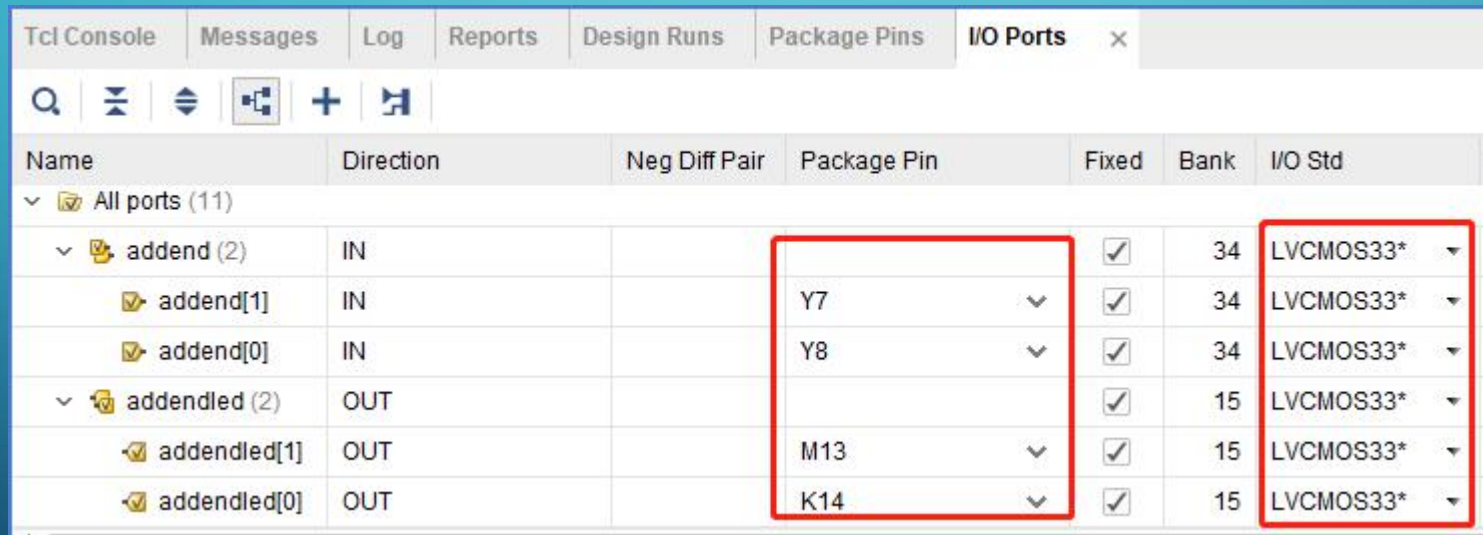
```
module Lab2_Addition(addend, augend, addend_led, augend_led, sum_led);  
input [1:0] addend, augend;  
output [1:0] addend_led, augend_led;  
output [?:0] sum_led;  
.....  
endmodule
```

## LAB2 TWO-BIT ADDITION(2)

- TASK2: build a design to implement the addition of two-bit signed numbers and test.
- **Attention:** Only when both operands are signed numbers can both operands be considered as signed numbers, otherwise both signed and unsigned numbers will be calculated as unsigned numbers.
- Adding keyword **signed** indicates a signed number. For example:  
`input signed[1:0] addend`

# TIPS: SCONNECTION

- Open **Synthesized design**, connect the I/O ports to the package pin



Tcl Console	Messages	Log	Reports	Design Runs	Package Pins	I/O Ports	x
Name	Direction	Neg Diff Pair	Package Pin	Fixed	Bank	I/O Std	
▼ All ports (11)							
▼ addend (2)	IN			✓	34	LVCMOS33*	▼
addend[1]	IN		Y7 ▼	✓	34	LVCMOS33*	▼
addend[0]	IN		Y8 ▼	✓	34	LVCMOS33*	▼
▼ addendled (2)	OUT			✓	15	LVCMOS33*	▼
addendled[1]	OUT		M13 ▼	✓	15	LVCMOS33*	▼
addendled[0]	OUT		K14 ▼	✓	15	LVCMOS33*	▼