GIT VERSION CONTROL TOOL

TYPES:

- 1. Version Control System (VCS)
- 2. Distrubuted or Decentralized Version Control System (DVCS)

Advantages of GIT:

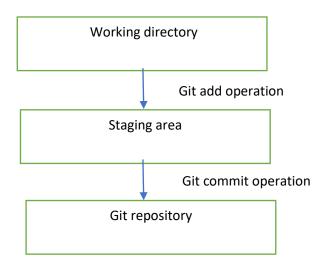
- 1. Free and Open source
- 2. Fast and Small
- 3. Implicit Backup
- 4. Security
- 5. No need of powerful hardware
- 6. Easier Branching

DVCS TERMINOLOGIES:

- 1. Load Repository
- 2. Working Directory and staging area or index

Basic work flow of git:

- step 1: you modify a file from the working directory
- step 2: you add this file to the staging area
- step 3: you perform commit operation. this moves the files from staging area to local repository. after that perform push operation which stores the changes permanently to the git repository



```
GIT TERMINOLOGY:
```

Blobs, Trees, Commits, Tags, Clone, Pull, Push, Head, URL

Git download to windows:

URL: http://git-scm.com/download

AFTER INSTALLATION:

Go to windows and select 'Git bash'

git --version [displays version of it]

Create a new folder and open it, Right click on folder and select Git Bash

git init [is for initialising the Git]

ls -la [list the files and must display .git/ (Base repository)]

SETTING GIT ACCOUNT:

```
git config - - global user.name "XXXXX"

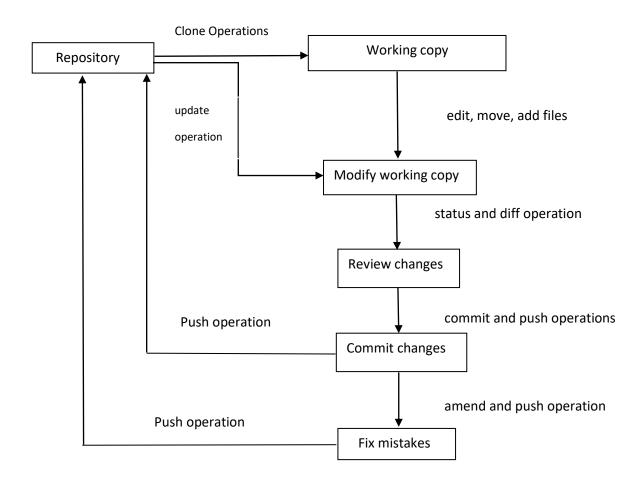
git config - - global user,mail " XXXX@gmail.com"

git config - - list
```

UNSETTING GIT ACCOUNT:

```
git config -- global -- unset user.name "XXXX"
git config -- global -- unset user.mail "XXXX@gmail.com"
git config -- list
```

GIT LIFE CYCLE:



CREATE A GITHUB ACCOUNT:

Go to $\underline{\text{https://github.com}}$ and signup

copy repository link in github

go to git folder and type

git clone repo URL

ls -l

cd my repo

GIT COMMENTS:

git status → displays the location

git log → displays the no. of commits

git show [commit ID] → list the commit

In select branch

vi filename and save it and

git add filename

git status

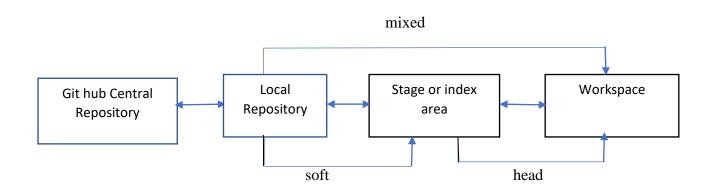
git commit -m "new commit" file.txt

GIT WORKFLOW:

git status

workspace→staging→local repository→add and commit

Local repository→workspace→mixed



local Repo → staging or index area →workspace → soft and head ex: vi file2.txt [in master branch]

git status

git add file 2.txt

git add . [it moves all files to local to index]

git status

[if change the file in staging area]

```
git rest HEAD file name
ls
git status
git push
git pull [repo URL]
git push [repo URL]
git reset - - mixed commit ID
git reset [local repo→workspace]
git reset - - soft commit ID
git status
GIT BRANCHING STRATEGY:
git - - version
ex: 2.18.0
2 \rightarrow major release
18→ minor release
0 \rightarrow \text{hot fix}
git branch [displays branch list]
ex: *master, *current branch
master→hotfix→release branch→developer→ feature branch
CREATE A BRANCH:
git branch [branch name]
CHANGE BRANCH:
git checkout [branch name]
```

vi file.txt →enter content

```
git status
git add.
git status
git commit -m "reason/message"
CENTRAL REPOSITORY:
git push origin.branch name
MERGE FILES FROM MASTER TO NEW BRANCH
git status \rightarrow ls
git checkout master
git merge new branch
git push origin – d new branch [deletes the branch]
git branch -d new branch [this is branch delete]
git checkout -b branch name
git branch
git branch -m old branch new branch
git branch
GIT STASH:
temporary memory is called stash
ls→git status→vi file9.txt
git add. → git status
git stash list
git stash save "file9.txt & file10.txt"
git stash list
git status
git stash show [stash ID]
git stash show-p [stash ID]
```

```
vi file11.txt
vi file12.txt
git stash save "file11.txt & file12.txt"
git add.
git status
git stash list
git stash show [status ID]
git stash show-p [stash ID]
git stash show-p [stash ID]
git stash apply [stash ID]
git status
git stash list
git stash drop [status ID]
git stash pop
git stash list
GIT TAGS:
Tag is a meaningful name or simply to identify the file
git commit -am "files"
git status
git log
git tag
git tag tagname (12.0.1)
git tag
Push the file from local repo to central repo with tags:
git push origin tag 1.0.0
```

git show tag 1.0.0

Delete tags:

git push origin -d tag 1.0.0 git tag git tag -d tag 1.0.0