

MACHINE LEARNING (CSE-242)

ASSIGNMENT-3

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(1.1) Perceptron can be used when:

- * Data has only two classes (Binary classification)
- * If data contains linearly sepeerable sets.
- * The data is shuffled properly.

(1.2)

x_1	x_2	x_3	y
1	0	1	+1
0	-1	1	-1
1	1	1	+1
-1	2	0	-1

$b=0$: Initially considering $w=(0,0,0)$

Step ①: $a \leftarrow \sum_{d=1}^D w_d x_d + b$

$$a = (0)(1) + (0)(0) + (0)(1)$$

$$a = 0 \rightarrow ya = 0$$

Since $ya \leq 0$, so

$$w_d \leftarrow w_d + yx_d$$

$$w = (0 + (+1)(1), 0 + (+1)(0), 0 + (+1)(1))$$

$$\boxed{w = (1, 0, 1)}$$

After first step (or) example:

$$w = (1, 0, 1)$$

$$w = (1, 0, 1)$$

Step (2): $a = (1)(0) + (0)(-1) + (1)(1)$

$$a = 1$$

$$ya = (-1)(1) = -1$$

Since $ya \leq 0$, so

$$w = (1 + (-1)(0), 0 + (-1)(-1), 1 + (-1)(1))$$

$$w = (1, 1, 0)$$

After second step (or) example:

$$w = (1, 1, 0)$$

Step (3): $w = (1, 1, 0)$

$$a = (1)(1) + (1)(1) + (0)(1)$$

$$a = 2$$

$$ya = (+1)(2) = 2$$

Since $ya > 0$, so

$$w = (1, 1, 0)$$

After third step (or) example:

$$w = (1, 1, 0)$$

Step (4): $w = (1, 1, 0)$

$$a = (-1)(1) + (1)(2) + (0)(0)$$

$$a = 1$$

$$ya = (-1)(+1) = -1$$

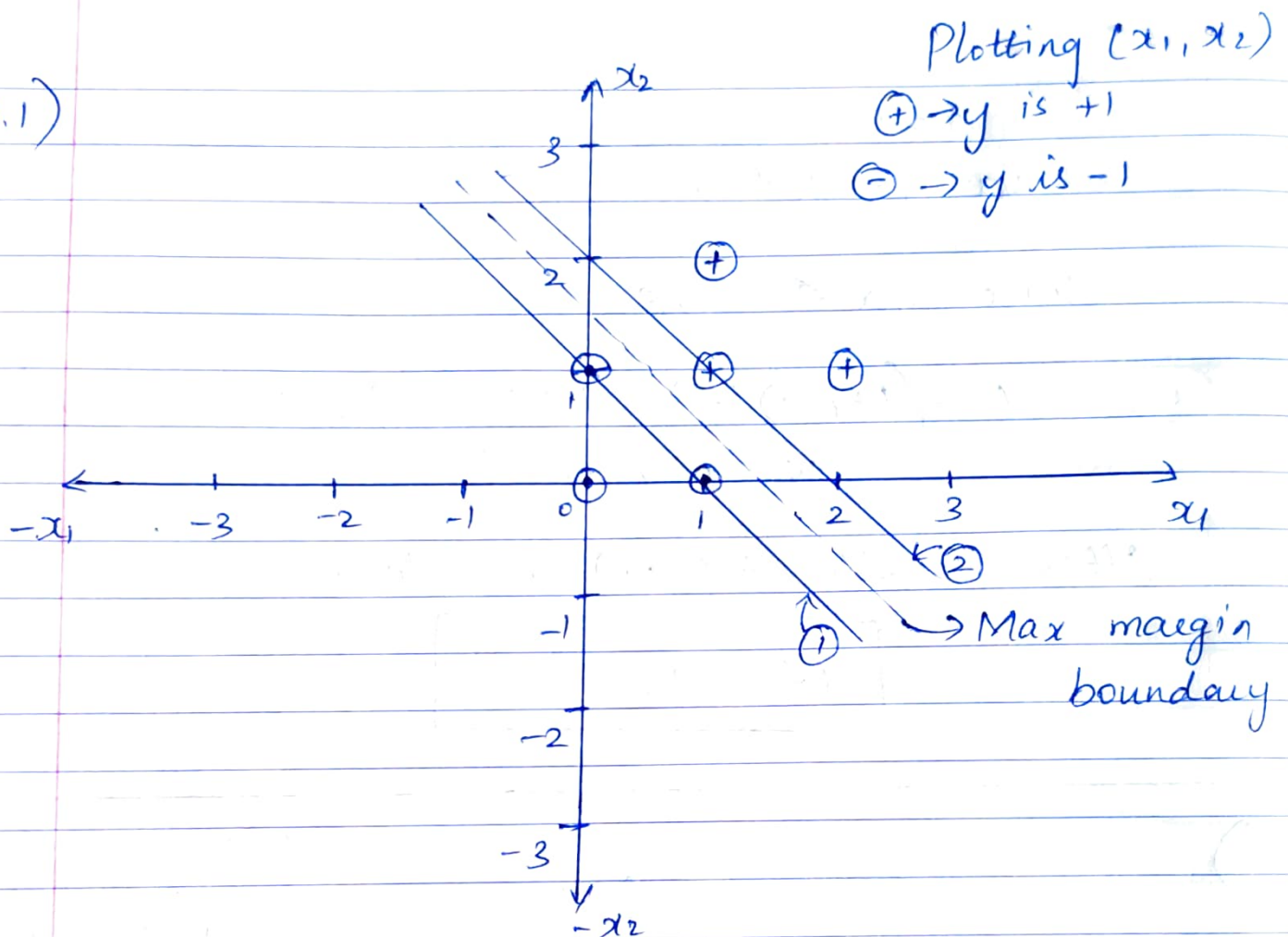
Since $ya \leq 0$, so

$$\omega = (1 + (-1)(-1), 1 + (-1)(2), 0 + (-1)(0))$$
$$\omega = (2, -1, 0)$$

After fourth step (or) example :

$$\boxed{\omega = (2, -1, 0)}$$

(2.1)



The support vectors are

x_1	x_2	y
0	1	-1
1	1	+1
1	0	-1

(2.2) The equation of the line ① passing through the support vectors is given by
support vectors $(0,1)$ & $(1,0)$:

$$x_2' - x_2 = m(x_1' - x_1)$$

$$m \rightarrow \text{slope} = \frac{x_2' - x_2}{x_1' - x_1} = \frac{1-0}{0-1} = -1$$

\therefore The y-intercept of this line is '1'.

$$\therefore y = mx + c$$

$$x_2 = (-1)x_1 + 1$$

$$\boxed{x_1 + x_2 = 1} \rightarrow \text{line ① equation.}$$

Similarly for line ②

Slope = -1 since it is parallel to ①

$$(x_2 - 1) = (-1)(x_1 - 1)$$

$$x_2 - 1 = -x_1 + 1$$

$$\boxed{x_1 + x_2 = 2} \rightarrow \text{line ② equation.}$$

So, the max margin hyperplane should lie between line ① & line ② with the same slope as it is parallel to both of them.

Points $(1,1)$ and $(0,0)$ - the line passing through it intersects line ①. So midpoint of these points gives a point on line ① perpendicular to the hyperplane (max margin).

(since the whole shape being square)

$$\begin{aligned}\text{midpoint (point on ①)} &= \left(\frac{1+0}{2}, \frac{1+0}{2} \right) \\ &= \left(\frac{1}{2}, \frac{1}{2} \right) - \textcircled{3}\end{aligned}$$

So, the point $\textcircled{3}$ on line ① & $(1,1)$ on line ②, its midpoint gives a point on the maximum margin hyperplane which is perpendicular to both line ① & line ②

$$\begin{aligned}&= \left(\frac{1+\frac{1}{2}}{2}, \frac{1+\frac{1}{2}}{2} \right) \\ &= \left(\frac{3}{4}, \frac{3}{4} \right)\end{aligned}$$

$\therefore (3/4, 3/4)$ is a point on the hyperplane.

Equation of max-margin hyperplane:

Slope \rightarrow similar to ① & ② since parallel

$$x_2 - 3/4 = (-1)(x_1 - 3/4)$$

$$x_2 - 3/4 = -x_1 + 3/4$$

$$\therefore \boxed{x_1 + x_2 = 1.5} //$$

Geometric margin: $= 1/\|w\| \rightarrow$ distance between hyperplane & support vector plane.

we have two points: $(1,1)$ & $(3/4, 3/4)$

$$\therefore \text{Geometric margin} = \sqrt{(1-3/4)^2 + (1-3/4)^2} = \frac{1}{2\sqrt{2}} \text{ (or) } \frac{\sqrt{2}}{4} //$$

(or)

$$\text{Geometric margin} = \frac{1}{\|w\|}$$

'w' for the hyperplane = (1, 1)



based on the equation
of hyperplane,

$$= \frac{1}{\sqrt{1^2 + 1^2}}$$

Geometric margin

$$= \frac{1}{\sqrt{2}} \bigg/ 2 \quad (\because \text{it is the distance between hyperplane \& the point})$$

$$= \frac{1}{2\sqrt{2}}$$