

#Plotly Assignmnet - 4(28.2.2022)

1-->Best teams based on winning count(1 plot)

2-->Best player based on player of the match(1 plot)

3-->find best winning teams based on the win by runs and win by wickets(2 plots (winning team vs win by runs and winning team vs win by wickets))

4-->Luckiest venue for each team(n-teams count - plots for each team(how much played vs how much won))

5->probability of winning matches vs winning toss(plot for each team)

must to do:

1-->deploy to cloud

Optional:

1-- all your Imaginations and creativity

2-- geo plots

3-- 3d plots -recommended

4-- app callbacks