#### **PROJECT PHASE 4**

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# **New Questions**

1. Write a query in SQL to find the total number of goalless draws have there in the entire tournament.

```
ANS: SELECT COUNT(DISTINCT match_no )
FROM match_details
WHERE win_loss = 'D'
AND goal_score = '0';
```

Output using Python:

No. of returned rows: 1



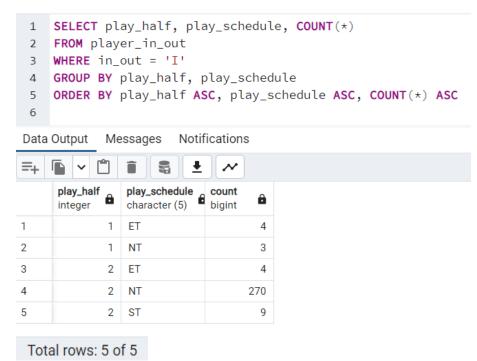
Output of same query in pgAdmin:

Total rows: 1 of 1

2. Write a query to get count the number of substitutes happened in various stage of play for the entire Tournament. Sort the result-set in ascending order by play-half, play-schedule and number of substitutes happened. Return play-half, play-schedule, number of substitutes happened

ANS: SELECT play\_half, play\_schedule, COUNT(\*)
FROM player\_in\_out
WHERE in\_out = 'I'
GROUP BY play\_half, play\_schedule
ORDER BY play\_half ASC, play\_schedule ASC, COUNT(\*) ASC

# Output using pgAdmin:



# Output of same query using Python:

```
play_half play_schedule count
0 1 ET 4
1 1 NT 3
2 2 ET 4
3 2 NT 270
4 2 ST 9
```

3. write a SQL query to find out who scored in the final. Return player name, jersey number and country name.

```
ANS: SELECT player_name, jersey_no, country_name FROM goal_details a JOIN player_mast b ON a.player_id=b.player_id JOIN soccer_country c ON a.team_id=c.country_id WHERE play_stage='F';
```

# Output using pgAdmin:



# Output of same query using Python:

```
player_name jersey_no country
0 Eder 9 Portugal
|
```

4. write a SQL query to find the number of goals scored by each team in each match during normal play. Return match number, country name and goal score.

```
ANS: SELECT match_no,country_name,goal_score FROM match_details md
JOIN soccer_country sc
ON md.team_id=sc.country_id
WHERE decided_by='N'
ORDER BY match_no
```

# Output using pgAdmin:



```
        match_no
        country_name goal_score

        0
        1
        Romania
        1

        1
        1
        France
        2

        2
        10
        Belgium
        0

        3
        10
        Italy
        2

        4
        11
        Austria
        0

        ...
        ...
        ...
        ...

        88
        7
        Ukraine
        0

        89
        8
        Czech Republic
        0

        90
        8
        Spain
        1

        91
        9
        Republic of Ireland
        1

        92
        9
        Sweden
        1
```

5. write a SQL query to find the match where there was no stoppage time in the first half. Return match number, country name.

ANS: SELECT match\_details.match\_no, soccer\_country.country\_name FROM match\_mast

JOIN match\_details

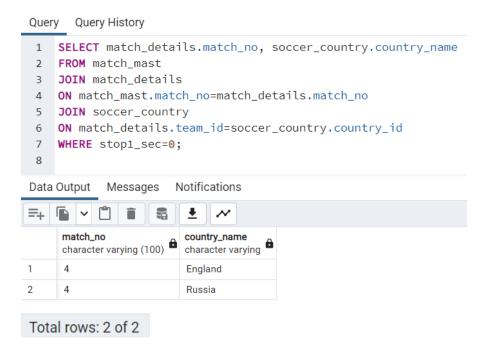
ON match\_mast.match\_no=match\_details.match\_no

JOIN soccer\_country

ON match\_details.team\_id=soccer\_country.country\_id

WHERE stop1\_sec=0;

## Output using pgAdmin:



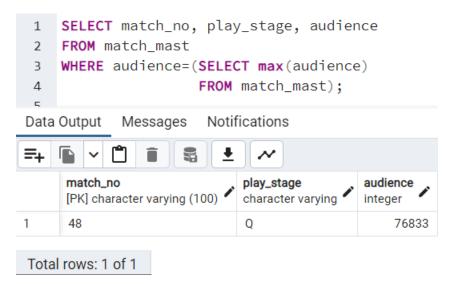
# Output using Python:

```
match_no country_name
0 4 England
1 4 Russia
```

6. write a SQL query to find the highest audience match. Return match\_no, play\_stage, audience.

ANS: SELECT match\_no, play\_stage, audience FROM match\_mast
WHERE audience=(SELECT max(audience) FROM match\_mast);

# Output using pgAdmin:



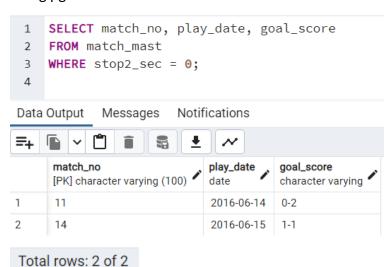
# Output using Python:

```
match_no play_stage audience
0 48 Q 76833
```

7. Write a query in SQL to find the match no, date of play, and goal scored for that match in which no stoppage time have been added in 2nd half of play.

```
ANS: SELECT match_no, play_date, goal_score FROM match_mast WHERE stop2_sec = 0;
```

### Output using pgAdmin:



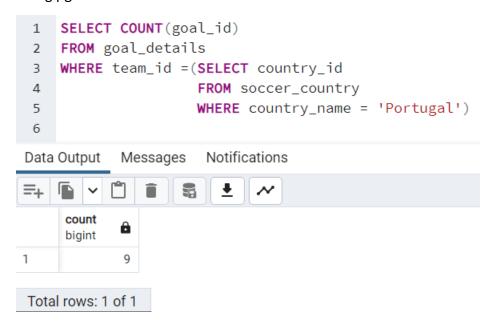
# Output using Python:

```
match_no goal_score
0 11 0-2
1 14 1-1
```

8. From the goal\_details and soccer\_country tables, find the number of goals Germany scored at the tournament.

```
ANS: SELECT COUNT(goal_id)
FROM goal_details
WHERE team_id =(SELECT country_id
FROM soccer_country
WHERE country name = 'Portugal')
```

# Output using pgAdmin:



```
count
0 9
```

9. Write a SQL query to find the player who scored the first penalty in the tournament. Return player name, Jersey number and country name.

```
ANS: SELECT pm.player_name,pm.jersey_no,sc.country_name
FROM player_mast pm, goal_details gda, goal_details gdb, soccer_country sc
WHERE pm.player_id=gda.player_id AND pm.team_id=sc.country_id AND
pm.player_id=(SELECT gda.player_id
FROM goal_details gda
WHERE gda.goal_type='P' AND gda.match_no=
(SELECT MIN(gdb.match_no)
FROM goal_details gdb
WHERE gdb.goal_type='P' AND
gdb.play_stage='G'))
GROUP BY player_name,
jersey_no,country_name;
```

## Output using pgAdmin:

```
SELECT pm.player_name,pm.jersey_no,sc.country_name
 FROM player_mast pm, goal_details gda, goal_details gdb, soccer_country sc
 WHERE pm.player_id=gda.player_id AND pm.team_id=sc.country_id AND
 pm.player_id=(SELECT gda.player_id
                FROM goal_details gda
                WHERE gda.goal_type='P' AND gda.match_no=
                                     (SELECT MIN(gdb.match_no)
                                    FROM goal_details gdb
                                    WHERE gdb.goal_type='P' AND
                                    gdb.play_stage='G'))
                                    GROUP BY player_name,
                                    jersey_no,country_name;
a Output
         Messages
                    Notifications
  player_name
                           country_name
                 jersey_no
                           character varying
  character varying
                 integer
  Bogdan Stancu
                        19
                            Romania
 Total rows: 1 of 1
```

```
player_name jersey_no country_name
0 Bogdan Stancu 19 Romania
```

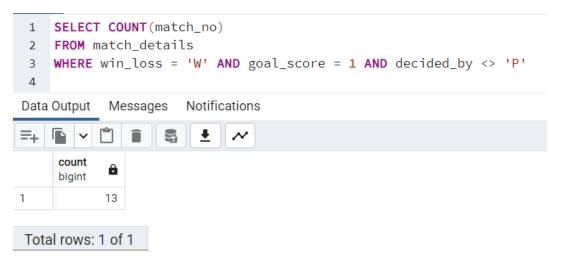
10. Write a query to count the number of matches ending with only one goal win, except those matches, which was decided by penalty shoot-out.

ANS: SELECT COUNT(match\_no)

FROM match\_details

WHERE win\_loss = 'W' AND goal\_score = 1 AND decided\_by <> 'P'

# Output using pgAdmin:





# **Query Performance**

1. write a SQL query to find the number of goals scored by each team in each match during normal play. Return match number, country name and goal score. (4<sup>th</sup> query)

ANS: SELECT match\_no,country\_name,goal\_score

FROM match\_details md JOIN soccer\_country sc

ON md.team\_id=sc.country\_id

WHERE decided\_by='N'
ORDER BY match no

# **Query Performance:**

### Query:

EXPLAIN

SELECT match\_no,country\_name,goal\_score

FROM match\_details md

JOIN soccer\_country sc

ON md.team\_id=sc.country\_id

WHERE decided\_by='N'

ORDER BY match\_no

	QUERY PLAN text	â
1	Sort (cost=7.377.61 rows=96 width=38)	
2	Sort Key: md.match_no	
3	-> Hash Join (cost=1.654.21 rows=96 width=38)	
4	Hash Cond: ((md.team_id)::text = (sc.country_id)::text)	
5	-> Seq Scan on match_details md (cost=0.002.28 rows=96 width=11)	
6	Filter: ((decided_by)::text = 'N'::text)	
7	-> Hash (cost=1.291.29 rows=29 width=64)	
8	-> Seq Scan on soccer_country sc (cost=0.001.29 rows=29 width=64)	

Join Algorithm Used: Hash Join

### Reason:

The query that I had chosen used the Hash Join the reason behind this below,

## Query:

show work\_mem



The maximum amount of memory that will be allocated to any query is 4MB

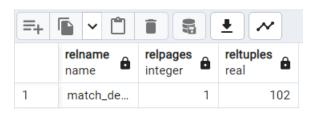
Size of each page is = 8KB

Number of Buffer Pages (BP) = 4MB/8KB = 512 buffer pages

- Another reason is there is an equi-join between outer and inner relation

## Query:

select relname,relpages,reltuples from pg\_class where relname='match\_details';



Here, no. of pages in outer relation(M) = 1

As a result, the outer relation of the Join in this query can fit entirely in the buffer memory, the database will therefore employ the Hash Join in this instance. A hash table will be constructed over the outer relation match\_details in this case, with tuples associated with each hash value depending on the hash function on the join property. We will later apply the same hashing function to the join attribute of the inner relation and search the outer relation's hash table for matches.

The estimated cost = 7.61 Actual time to run query = 0.262

### **Way to Improve Query Performance:**

So, if we wanted to enhance the query's performance in this case, we could build a clustered index on 'decided\_by' in 'match\_details' table. The data will be in sorter order with indexes pointing to them after the clustered index on the 'decided\_by' property is created. In order to match the predicate condition of decided\_by='N', the database can use the index scan rather than the sequential scan.

The efficiency of the query will not be improved by creating indexes on other attributes since they will not speed up the data-scanning process.

### TO create the Index:

# Query:

CREATE INDEX decide\_idx ON match\_details (decided\_by);



# **After Creating Index:**

# Query:

EXPLAIN

SELECT match\_no,country\_name,goal\_score

FROM match\_details md

JOIN soccer\_country sc

ON md.team\_id=sc.country\_id

WHERE decided\_by='N'

ORDER BY match\_no

=+			
	QUERY PLAN text		
1	Sort (cost=7.377.61 rows=96 width=38)		
2	Sort Key: md.match_no		
3	-> Hash Join (cost=1.654.21 rows=96 width=38)		
4	Hash Cond: ((md.team_id)::text = (sc.country_id)::text)		
5	-> Seq Scan on match_details md (cost=0.002.28 rows=96 width=11)		
6	Filter: ((decided_by)::text = 'N'::text)		
7	-> Hash (cost=1.291.29 rows=29 width=64)		
8	-> Seq Scan on soccer_country sc (cost=0.001.29 rows=29 width=64)		

### Result:

Even after creating index on the 'decided\_by' attribute of 'match\_details' table the query performance is not improving in postgres. As per my understanding if there were more amount of data, it might use indexing to improve the query performance.

2. write a SQL query to find the match where there was no stoppage time in the first half. Return match number, country name.

```
ANS: SELECT match_details.match_no, soccer_country.country_name FROM match_mast

JOIN match_details

ON match_mast.match_no=match_details.match_no

JOIN soccer_country

ON match_details.team_id=soccer_country.country_id

WHERE stop1_sec=0;
```

# **Query Performance:**

## Query:

```
EXPLAIN

SELECT match_details.match_no, soccer_country.country_name

FROM match_mast

JOIN match_details

ON match_mast.match_no=match_details.match_no

JOIN soccer_country

ON match_details.team_id=soccer_country.country_id

WHERE stop1 sec=0;
```

=+	
	QUERY PLAN text
1	Nested Loop (cost=1.794.51 rows=2 width=34)
2	-> Hash Join (cost=1.653.96 rows=2 width=7)
3	Hash Cond: ((match_details.match_no)::text = (match_mast.match_no)::text)
4	-> Seq Scan on match_details (cost=0.002.02 rows=102 width=7)
5	-> Hash (cost=1.641.64 rows=1 width=218)
6	-> Seq Scan on match_mast (cost=0.001.64 rows=1 width=218)
7	Filter: (stop1_sec = 0)
8	-> Index Scan using soccer_country_pkey on soccer_country (cost=0.140.27 rows=1 width=64)
9	Index Cond: ((country_id)::text = (match_details.team_id)::text)

# Join Algorithm Used: Nested Loop Join, Hash Join

### Reason:

Nested loop is using is 'soccer\_country' and 'match\_details' table Hash join is using in 'match\_details' and 'match\_mast' tables.

The query that I had chosen used the Nested Loop Join the reason behind this below

The query that I had chosen used the Hash Join the reason behind this below,

## Query:

# show work\_mem



The maximum amount of memory that will be allocated to any query is 4MB

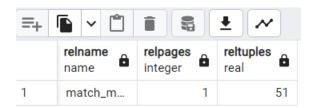
Size of each page is = 8KB

Number of Buffer Pages (BP) = 4MB/8KB = 512 buffer pages

- Another reason is there is an equi-join between outer and inner relation

# Query:

select relname,relpages,reltuples from pg\_class where relname='soccer\_country';



Here, no. of pages in outer relation(M) = 1

'soccer\_country' is the outer relation in this instance, and the result of the hash join is the inner relation. Because "country\_id" is a primary key and will therefore by default be used to build an index, it will be searched over in order to perform nested loop join. This is also the reason pgadmin uses nested loops so that the 'country\_id' can be found without having to search through all of the tuples in the outer relation. There is no

need to build a hash table for a hash join or sort the 'soccer\_country' tuples over the 'country\_id' attribute for a sort merge join because the index has already been built. It therefore does not use other joins, such as sort or hash join.

### **Way to Improve Query Performance:**

In this case, we can therefore create a clustered index on the stop1 sec attribute of the match mast to enhance the performance of the query. The data will be in sorter order over the stop1 sec attribute with indexes pointing to them after the clustered index on the stop1 sec attribute is created. Therefore, the database can obtain the maximum date by using an index scan rather than a sequential scan.

Making an index for other attributes won't help the query perform better because they won't speed up the process of searching the data for the maximum date. In this case, the index is therefore useless.

#### TO create the Index:

### Query:

CREATE INDEX stop\_idx ON match\_mast (stop1\_sec);

```
1 CREATE INDEX stop_idx ON match_mast (stop1_sec);

Data Output Messages Notifications

CREATE INDEX

Query returned successfully in 75 msec.
```

### **After Creating Index:**

#### Query:

```
EXPLAIN

SELECT match_details.match_no, soccer_country.country_name
FROM match_mast

JOIN match_details

ON match_mast.match_no=match_details.match_no

JOIN soccer_country

ON match_details.team_id=soccer_country.country_id

WHERE stop1 sec=0;
```

=+			
	QUERY PLAN text		
1	Nested Loop (cost=1.794.51 rows=2 width=34)		
2	-> Hash Join (cost=1.653.96 rows=2 width=7)		
3	Hash Cond: ((match_details.match_no)::text = (match_mast.match_no)::text)		
4	-> Seq Scan on match_details (cost=0.002.02 rows=102 width=7)		
5	-> Hash (cost=1.641.64 rows=1 width=218)		
6	-> Seq Scan on match_mast (cost=0.001.64 rows=1 width=218)		
7	Filter: (stop1_sec = 0)		
8	-> Index Scan using soccer_country_pkey on soccer_country (cost=0.140.27 rows=1 width=64)		
9	Index Cond: ((country_id)::text = (match_details.team_id)::text)		

# Result:

Even after creating index on the 'decided\_by' attribute of 'match\_details' table the query performance is not improving in postgres. As per my understanding if there were more amount of data, it might use indexing to improve the query performance.

# **Query Plan**

1. write a SQL query to find out who scored in the final. Return player name, jersey number and country name.

#### ANS:

### Query:

SELECT player\_name, jersey\_no, country\_name FROM goal\_details a JOIN player\_mast b ON a.player\_id=b.player\_id JOIN soccer\_country c ON a.team\_id=c.country\_id WHERE play\_stage='F';

# Query Plan:

EXPLAIN

SELECT player\_name, jersey\_no, country\_name

FROM goal\_details a

JOIN player\_mast b ON a.player\_id=b.player\_id

JOIN soccer\_country c ON a.team\_id=c.country\_id

WHERE play\_stage='F';

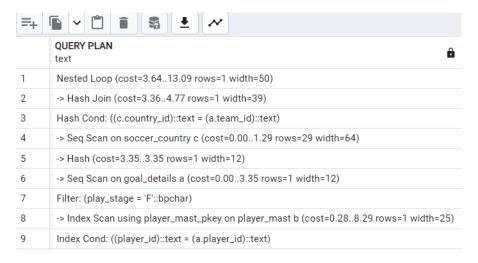
### **OUTPUT:**

### Reason:

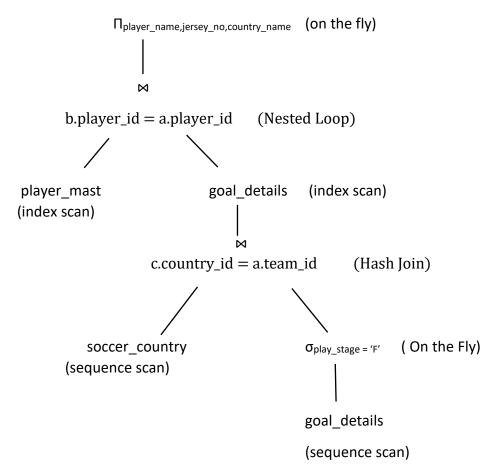
The query that I had chosen used Hash Join.

The Hash join is on the relations Rent Data and Tenant Data

Here the outer relation is Rent data and the Inner Relation is Tenant Data.



# Physical Query Plan:



Postgres is using nested loop and hash join both

### Reason:

The query that I had chosen used Nested Loop and Hash Join.

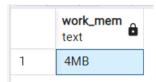
The Hash join is on the relations soccer\_country and goal\_details. 'soccer\_country' is outer relation here and 'goal\_details' is inner relation.

The Nested Loop Join is on the relations 'player\_mast' and 'goal\_details'. Here the outer relation is 'player\_mast' and the Inner Relation is 'goal\_details'.

- Another reason is there is an equi-join between outer and inner relation

# Query:

show work\_mem



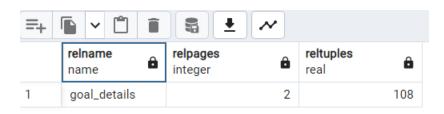
The maximum amount of memory that will be allocated to any query is 4MB

Size of each page is = 8KB

Number of Buffer Pages (BP) = 4MB/8KB = 512 buffer pages

# Query:

select relname,relpages,reltuples from pg\_class where relname=' soccer country';



Here no of pages in outer relation (M) = 2

'soccer\_country' is the outer relation in this instance, and the result of the hash join is the inner relation. Because "country\_id" is a primary key and will therefore by default be used to build an index, it will be searched over in order to perform nested loop join. This is also the reason pgadmin uses nested loops so that the 'country\_id' can be found without having to search through all of the tuples in the outer relation. There is no need to build a hash table for a hash join or sort the 'soccer\_country' tuples over the 'country\_id' attribute for a sort merge join because the index has already been built. It therefore does not use other joins, such as sort or hash join.

2. write a SQL query to find the number of goals scored by each team in each match during normal play. Return match number, country name and goal score.

ANS: SELECT match\_no,country\_name,goal\_score FROM match\_details md
JOIN soccer\_country sc
ON md.team\_id=sc.country\_id

WHERE decided\_by='N'
ORDER BY match\_no

# Query Plan:

EXPLAIN

SELECT match\_no,country\_name,goal\_score
FROM match\_details md

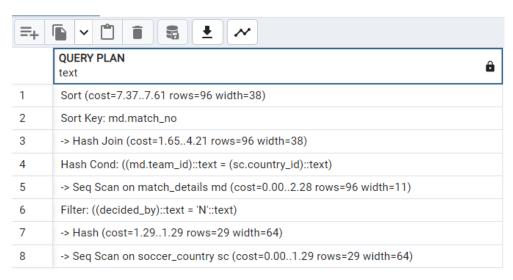
JOIN soccer\_country sc

ON md.team\_id=sc.country\_id

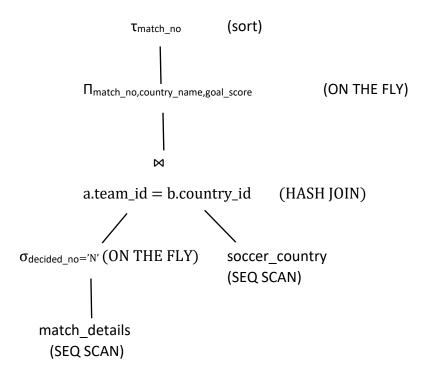
WHERE decided\_by='N'

ORDER BY match\_no

# Output:



# Physical Query Plan:



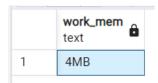
# - The join algorithm chosen by the Postgres is Hash Join

### Reason:

The query I had chosen used Hash Join. It is on match\_details and soccer\_country. Here the outer relation is match\_details and the Inner Relation is soccer\_country.

# Query:

# show work\_mem



The maximum amount of memory that will be allocated to any query is 4MB

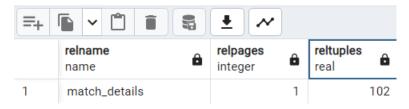
Size of each page is = 8KB

Number of Buffer Pages (BP) = 4MB/8KB = 512 buffer pages

## Query:

select relname,relpages,reltuples from pg\_class where relname='match\_details';

# **Output:**



Here no of pages in outer relation (M) = 1

In this scenario, the outer relation of the Join in this query can fit entirely in the buffer memory. The database will therefore employ the Hash Join in this instance. (equi join pending)

In this case, a hash table will be built over the outer relation i.e., 'match\_details', and each hash value will have its corresponding tuples associated with it depending on the hash function on the join attribute (team\_id). The join property of the inner relation (soccer\_country) will later be hashed using the same function, and we will search the outer relation's hash table for any matches. Additionally, sequential search through the hash characteristics of both relations is used when constructing the hash join.

# Visualization

1. Write a query to get count the number of substitutes happened in various stage of play for the entire Tournament. Sort the result-set in ascending order by play-half, play-schedule and number of substitutes happened. Return play-half, play-schedule, number of substitutes happened

ANS: SELECT play\_half, play\_schedule, COUNT(\*)

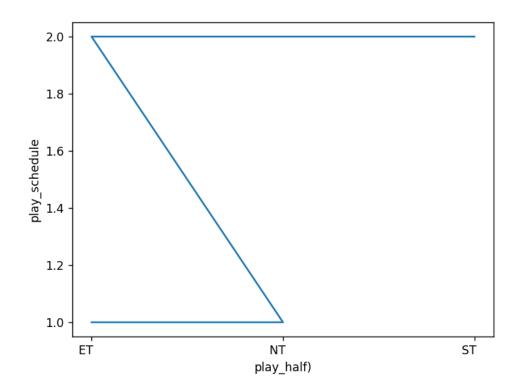
FROM player\_in\_out

WHERE in\_out = 'I'

GROUP BY play\_half, play\_schedule

ORDER BY play half ASC, play schedule ASC, COUNT(\*) ASC

# **Visualization Output:**



To plot the above vizualization first I connected connected the postgresql database to the python environment using the psycopg2 adapter. Then I had written the query in the python code that returns the output as a datafram.

Later using matplotlib library of the pyhton I plotted the output using the code above.

I've taken count in x axis and play half in y axis and plotted the data.

2. write a SQL query to find the number of goals scored by each team in each match during normal play. Return match number, country name and goal score.

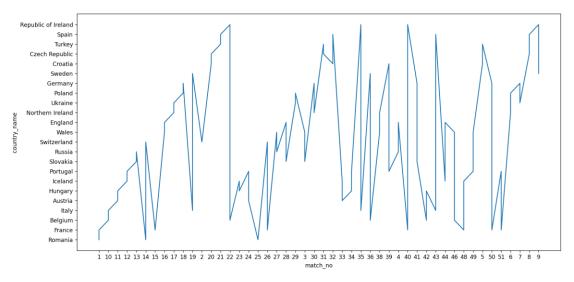
ANS: SELECT match\_no,country\_name,goal\_score

FROM match\_details md JOIN soccer\_country sc

ON md.team\_id=sc.country\_id

WHERE decided\_by='N'
ORDER BY match\_no

## **Visualization Output:**



To plot the above vizualization first I connected connected the postgresql database to the python environment using the psycopg2 adapter. Then I had written the query in the python code that returns the output as a datafram.

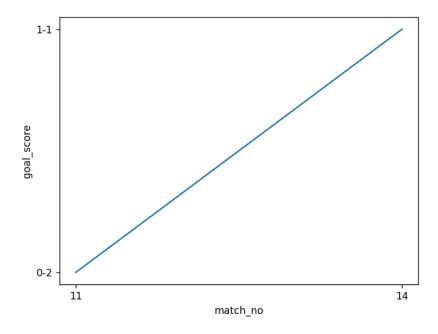
Later using matplotlib library of the pyhton I plotted the output using the code above.

I've plotted match\_number in x- axis and country\_name in y axis. Tha's how I've visualized the whole data.

3. Write a query in SQL to find the match no, date of play, and goal scored for that match in which no stoppage time have been added in 2nd half of play.

ANS: SELECT match\_no, play\_date, goal\_score FROM match\_mast WHERE stop2\_sec = 0;

# **Visulization Output:**



To plot the above vizualization first I connected connected the postgresql database to the python environment using the psycopg2 adapter. Then I had written the query in the python code that returns the output as a datafram.

Later using matplotlib library of the pyhton I plotted the output using the code above.

In this case I've plotted match\_no and goal\_score. match\_no has been plotted in x-axis and goal\_score in y-axis and then I've visualized the data I got.

### **PRESENTATION**

### Zoom Record Link:

https://pdx.zoom.us/rec/share/9hEkW2rQWm697Yu263CWdhEMUiBbxNGjv\_VCHGTaR8w78HZSIXencN43Xg6kzJm.tWVCZ8ROTYvkPKci?startTime=1670481971000

## Drive Link:

https://drive.google.com/file/d/1o2RkxrZ9wkhu3KELZqJF8n9Ms82hDs55/view?usp=sharing