



Java Full Stack Course Content





Objectives of this Course:

- To understand the role of Database in our applications
- To understand the role of Java technology in modern application development
- To understand how to develop web applications that are scalable, maintainable
- To understand the architecture and design of web applications
- To understand modern development techniques using JS Frameworks like Angular
- To understand how to separate the application concerns based on functionality
- To understand role of Spring framework for managing business processes
- To understand effective and clean division between controllers, models and view using Spring MVC
- To understand Data Persistence using Hibernate Framework
- To understand importance of DevOps & various tools like Git, Maven, Jenkins
- To understand Agile methodology & Scrum software development practices

Prerequisites:

Basic Knowledge of Programming Techniques, Database & SDLC





Course Outline

Boot Camp Phase

Communication Training (3 Days)

Spread across 3 weeks / 1 day per week

Day 1 - 3:

DBMS – DBMS Concepts and SQL

- Introduction to Databases
- o Database Models
 - Relational Model
- o Data Design and Normalization
- Structured Query Language and its categories
 - DDL DML DQL DCL TCL
- SELECT statement varieties with clauses
 - WHERE clause
 - GROUP BY clause
 - HAVING clause
 - ORDER BY clause
- Using Oracle built in Functions
- Joining the tables Join variants
 - Equi and Non-Equi Joins
 - Self-Join
 - Cartesian Product
 - Outer Join
- Subqueries
- Implementing Views
- Implementing Data Integrity by using Constraints
 - Data Integrity Overview
 - Creating Constraints
 - Implementing Constraints
 - Not Null
 - Unique Key
 - Primary key
 - Check Constraints
 - Default
 - Foreign Key
- Implementing Stored Procedures and Functions

Day 4 - 9:

Java Basics

- Describe the features of Java
- Describe the real-world applications of Java
- o Describe the Java Development Kit (JDK) and the Java Runtime Environment (JRE)





- Describe the components of a basic Java program
- Compile and execute a Java program

Working with Java Data Types

- o Declare and initialize variables (including casting of primitive data types)
- o Differentiate between object reference variables and primitive variables
- Develop code that uses wrapper classes such as Boolean, Double, and Integer
- o Declare, instantiate, initialize and use an array

Java Flow Control

- o Branching
- Switching
- Looping
- Using Foreach

Object Oriented Programming

- Characteristics of Object-Oriented Programming
- Classes and Objects
- Packages
- Constructor
- Properties
- o Inheritance
- o Access Modifiers
- Abstract classes and methods
- Static, this, super and final keyword
- o Interfaces

Exception Handling

- Checked vs. Unchecked Exceptions
- Built in Exceptions
- Handling Exceptions
- Custom Exception classes
- Throwing exceptions

Working with Selected classes from the Java API

- Manipulate data using the StringBuilder class and its methods
- Create and manipulate Strings
- Using Java SE 8 Date/Time API

Generics and Collections

- o Create and use a generic class
- Create and use List, Set and Map
- Sorting data in collection
- Collections Streams and Filters
- Iterate using forEach methods of Streams and List





Building Database Applications with JDBC

- Describe the interfaces that make up the core of the JDBC API including the Driver, Connection, Statement, and ResultSet interfaces and their relationship to provider implementations
- Identify the components required to connect to a database using the DriverManager class including the JDBC URL
- Submit queries and read results from the database including creating statements, returning result sets, iterating through the results, and properly closing result sets, statements, and connections

Mini Project + Mock Client Interview

Day 10:

Java Codility

Introduction to Data Structures & Algorithms

- o Introduction to Codility Platform
- o Understanding Computational Thinking
- Understanding Space and Time Complexity
- Understanding Big-O notation
- Algorithm Run Time Analysis

Coding Problems and Challenges:

- Iterations & Arrays
 - o Iteration techniques for arrays and collections
 - Solving coding challenges on Arrays
- Time Complexity
 - o Revisiting Big-O notations
 - Writing efficient algorithms to improve performance
- Counting Elements
 - Understanding counting of elements algorithm
 - Using this technique for solving various problems

Core Java Codility Test

Day 11:

Web Technologies - HTML

Understanding & using HTML5

Web Technologies - CSS 3

CSS3 Introduction and commonly used CSS 3 properties

Web Technologies – JavaScript

- Introduction to JavaScript
- JavaScript Events and Functions
- JavaScript Form Validation





Day 12-15:

Advanced Web Technologies - Angular 10

- Angular Introduction
- Understanding Single Page Applications (SPA)
- AngularJS 1.x vs Angular recent versions
- Introduction to TypeScript
 - Role of typescript in Angular
- Developing a simple Angular application
- Writing custom components
- Understanding One-way data binding
- Understanding Two-way data binding
- Angular forms and it's types
- o Form validation
- Angular Routing and DI (Dependency Injection)

Mini Project + Assessment + Angular Codility Test

Specialization Phase

Day 16 - 18:

DevOps - Overview of Dev-Ops

- o What is DevOps
- o Continuous Integration
- Continuous Deployment

GIT: Version Control

- o Introduction to Git and Github
- About Version Control System and Types
- o GIT Basics
- o GIT Command Line
- Creating repository
- Cloning, check-in and committing
- Fetch pull and remote
- Branching
 - Creating, switching and merging branches

Maven

- Maven Installation
- Maven Basics
- o Maven Demo
- o Maven Eclipse Demo
- Maven lifecycle
- Maven Repositories

JUnit 5

- Overview
- Unit Testing and JUnit Overview





- New Features in JUnit 5
- JUnit 5 Library Components
- Naming Conventions and Organizing Tests
- Writing Test Methods
- Assertions

Jenkins – Continuous Integration / Continuous Delivery/Deployment (CI/CD)

- Understanding CI/CD
- Introduction about Jenkins
- o Build Cycle
- o Jenkins Architecture
- Installation
 - Installing and configuring Jenkins
- o Exploring Jenkins Dashboard
- o Jobs
 - Creating Jobs
 - Running the Jobs
 - Setting up the global environments for Jobs
- Adding and updating Plugins
- Disabling and deleting jobs

Day 19 - 21:

Introduction to Hibernate Framework

- Object Persistence
 - Object/Relational Paradigms
 - O/R Mismatch
 - Object Relational Mapping (ORM)
 - o Java ORM/Persistent Frameworks
- Hibernate Architecture
 - Hibernate Architecture and API
- Introduction to JPA
 - Hibernate and JPA relationship
 - o Why JPA?
- Using Hibernate/JPA
 - Using annotations for persistence mapping
 - Configuration of the persistence context
 - Understanding EntityManagerFactory
 - Working with EntityManager for persisting objects
 - o Transactions and flushing
- Persistent Classes
 - o POJOs
 - JavaBeans Basic Mapping
 - Class to Table Mappings Property Mapping
 - Identifiers Generators
- Working with Persistent Objects
 - Entity Lifecycle
 - o Transient State Persistent State



- Persistent Object State
- Detached State
- Object Identifiers Revisited
- HQL/JPQL
 - o Introduction
 - Difference between JPQL and SQL
 - Handling joins and common other cases
 - Named queries

Day 22-25:

Introduction to Spring Framework

- Spring Overview
 - Spring Philosophy
 - Spring Architecture and Modules
- A First Spring Application
 - Dependency Injection (DI)
 - Spring Containers
 - BeanFactory
 - ApplicationContext
 - o Bean Definitions & Property Injection
 - Understanding @Component and it's types
 - Using @Autowired for DI
 - o Bean Lifecycle

Database support in Spring

- Spring support for DataSource
 - Configuration
 - Benefits of using DataSource
 - Connection Pooling advantage
- Introduction to JdbcTemplate API
 - Performing insert/update/delete
 - Handling select queries
 - Role of RowMapper
- Hibernate/JPA integration with Spring
 - o Benefits of using Spring on top of Hibernate/JPA
 - Steps for integration
 - Transaction support in Spring

Spring MVC

- Spring MVC Architecture
- Spring MVC Configuration and Setup
- o DispatcherServlet
- Context Configuration
- Annotation Based Controllers
- Understanding the flow
- o Commonly used annotations in Spring MVC
- Spring MVC for REST





- Understanding support for REST WebServices
- Writing @RestController
- Handling incoming/outgoing JSON
- Implementing GET and POST calls

Spring Boot Introduction

- o Introduction to Spring Boot
- Value Proposition of Spring Boot
- High-level Spring Boot features
- Creating a simple Boot application using Spring Initializr web-site

Spring Boot Dependencies, Auto-Configuration & Runtime

- Dependency management using Spring Boot starters
- o How auto-configuration works
- Configuration properties
- o Overriding auto-configuration

JPA with Spring and Spring Data

- o Quick introduction to ORM with JPA
- o Benefits of using Spring with JPA
- o JPA configuration in Spring
- o Configuring Spring JPA using Spring Boot
- Spring Data JPA dynamic repositories

Assessment

Project Gladiator Phase

Day 26-31: Project Gladiator

Project Gladiator Evaluation

