

Title - Java Collection Libraries

Problem statement - Write a Java program for the implementation of different data structures using Java collection libraries atleast 5 data structures are used to design a suitable application.

Objective -

- ① To understand use of Java collection libraries
- ② To be able to use Java libraries
- ③ To use Java collections for implementing different types of data structure

Outcome - We will be able to use Java collection libraries in an application.

H/W and s/w Requirements - Dell optiplex 3020 MT,
Monitor, keyboard, Mouse, Fedora 20 OS, Eclipse

Theory -

The Java collections framework is a set of classes and interfaces that implement commonly reusable collection data structures.

It works in manner of a library implementation for fundamental collection. The framework had to allow different types of collections to work in a similar manner with high degree of interoperability.

Types of Interfaces

- ① Collection Interface
- ② List Interface
- ③ set
- ④ Sorted set
- ⑤ Map
- ⑥ Map Entry
- ⑦ sorted Map
- ⑧ Enumeration

Pseudocode

① stack

algo stack()

stack <integer> s1 = new stack <>();

print ("1. Push 2. Pop 3. Top");

accept (choice)

if (choice == 1) then

s1.push (new Integer(s1.nextInt()));

if (choice == 2) then

s1.pop();

if (choice == 3) then

s1.peak();

end stack

② Queue

```
import java.util.Queue
Queue<Integer> q = new Queue<>();
print ("1. Enqueue 2. Dequeue");
accept(c);
if (c == 1) then
    q.add(new Integer(data));
if (c == 2) then
    q.remove();
endqueue
```

③ linked list

```
algo linklist()
linklist<Integer> i = new linklist<>();
print ("1. Insert 2. Delete");
accept(c);
if (c == 1) then
    i.add(new Integer(accepted data));
if (c == 2) then
    i.remove(data);
endlinklist
```

④ Array list

```
algo array()
Arraylist<Integer> a1 = new Arraylist<>();
print ("1. Add 2. Remove 3. Size");
accept(c);
if (c == 1) then
    a1.add(new Integer(data));
if (c == 2) then
    a1.remove(data);
```



```

if (c == 3) then
    print (a1.size());
end array

```

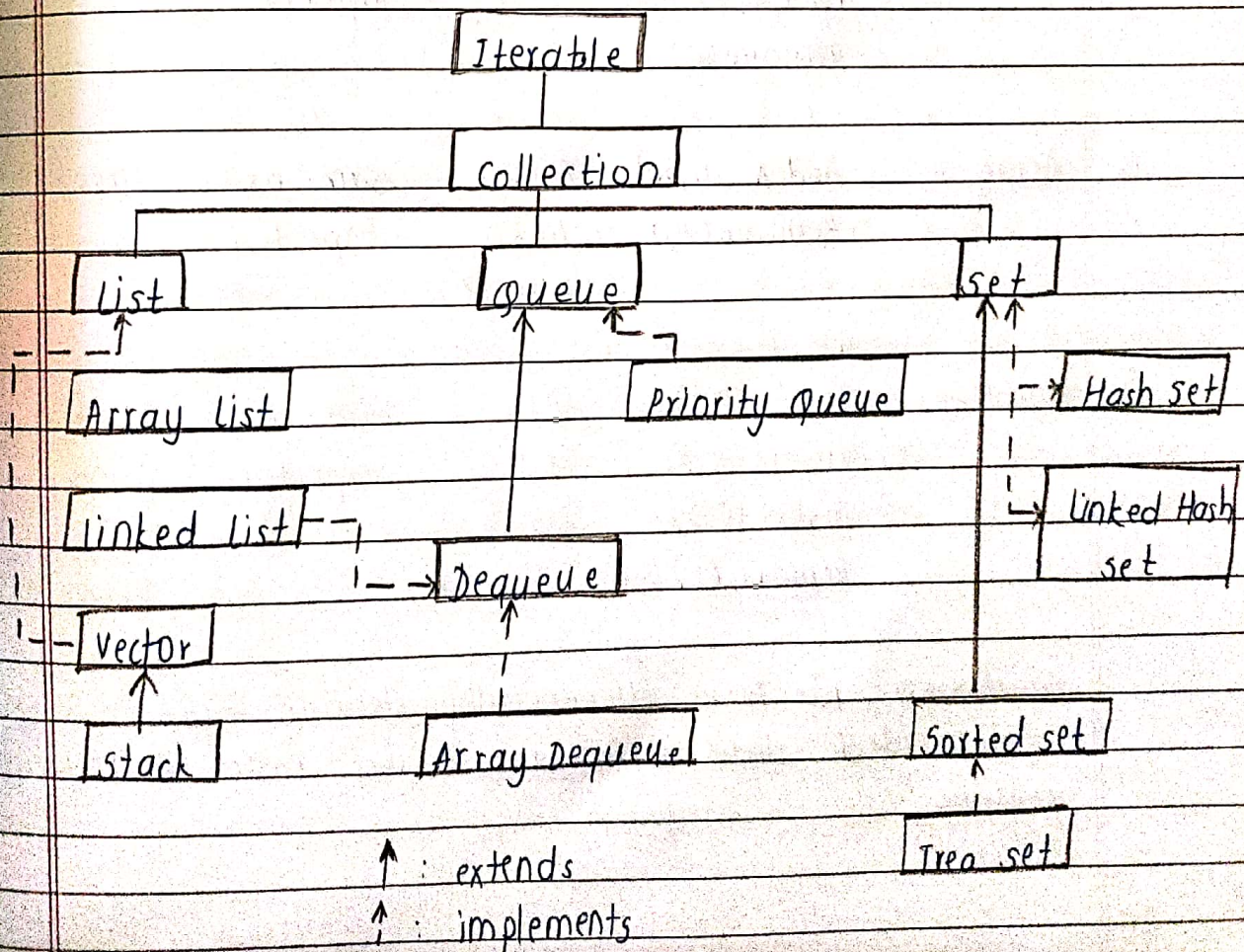
⑥ Hash Map

```

algo HashMap()
HashMap<string, integer> h1 = new HashMap<>();
print ("Enter");
accept (key, value);
h1.put (key, value);
h1.remove (key);
h1.size();

```

* Collection Framework Hierarchy



Testcases

	Description	I/P	O/P	Actual Expected	Result
①	Stack Insert (2, 4, 6, 8) Pop 2 times		4 2	same as expected	Pass
②	Queue Enqueue (1, 2, 3, 4, 5) Dequeue (2 times)		3 4 5	same as expected	Pass
③	linked list Insert (2, 4, 6, 8) remove(6)		2 → 4 → 8	same as expected	Pass
④	Array list Add(10, 20, 30) Remove(20)		Array 10, 30 size - 2	same as expected	Pass
⑤	HashMap Insert(A, 1) Insert(B, 2) Insert(C, 3) Remove(2)		A1 C3 size 2	same as expected	Pass

conclusion - We have successfully studied and implemented data structures using java library collections