```
1 #include <stdio.h>
2 \text{ main()} 
      float r,u;
3
      scanf("%f",&u);
4
      if(u<=50.0){
          r=u*0.50;
6
      printf("%f",r);}
      else if(u > 50.0 \& u < = 150.0){
8
          r=50*0.50+(u-50)*0.75;
9
      printf("%f",r);}
      else if(u>150.0&u<=250.0){
          r=50*0.50+100*0.75+(u-150)*1.20;
      printf("%f",r);}
4
      else{
          r=50*0.50+100*0.75+150*1.20+(u-250)*1.5;
5
      printf("%f",r);}
6
```