

Lab 2

import java.

- 8) Develop a java program to create a class Student with members USN, name, an array credits and an array marks. Include methods to accept and display details and a method to calculate SGPA of the student

Program:

```
import java.util.*;
class Student {
    private String USN, name;
    private int n;
    private double SGPA = 0;
    private int totalCredits = 0;
    private int credits[];
    private int marks[];
    Scanner in = new Scanner(System.in);
    void accept()
    {
        System.out.println("Enter USN of Student");
        USN = in.nextLine();
    }
}
```



```

System.out.println("Enter name of the student");
String name name = in.nextLine();
System.out.println("Enter no of subjects");
n = in.nextInt();
credits = new int[n];
marks = new double[n];
System.out.println("Enter details of subjects");
for (int i = 0; i < n; i++)
{

```

```

    System.out.println("Enter credits for subject " + (i+1));
    credits[i] = in.nextInt();
    System.out.println("Enter marks for subject " + (i+1));
    marks[i] = in.nextDouble();
    calculate(credits[i], marks[i], i);
}
}

```

```

void calculate (int credit, double mark)
{

```

```

    totalCredits = totalCredits + credit;
    if (marks >= 90 && marks <= 100)
        SGPA = SGPA + (10 * credit);
}

```


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else if (mark \geq 80 && mark \leq 89)

SGPA = SGPA + (9 * credit);

else if (mark \geq 70 && mark \leq 79)

SGPA = SGPA + (8 * credit);

else if (mark \geq 60 && mark \leq 69)

SGPA = SGPA + (7 * credit);

else if (mark \geq 50 && mark \leq 59)

SGPA = SGPA + (6 * credit);

else if (mark \geq 40 && mark \leq 49)

SGPA = SGPA + (5 * credit);

else

System.out.println("Failed in Subject " + (j+1));

{
}
}

void Display()

{

System.out.println("Details of the Student");

System.out.println("USN: " + USN);

System.out.println("name: " + name);

System.out.println("SGPA: " + (SGPA / total credit));

{
}
}


```
class Main
{
    public static void main (String ar
    {
        Student S1 = new Student();
        S1.accept();
        S1.Display();
    }
}
```