

```
• model small
• data
str1 db 10 dup(0)
str2 db 10 dup(0)
len1 db 00
len2 db 00
msg1 db 0dh, 0ah, "enter first string $"
msg2 db 0dh, 0ah, "enter second string $"
msg3 db 0dh, 0ah, "strings are equal $"
msg4 db 0dh, 0ah, "strings are not equal"
msg5 db 0dh, 0ah, "length of first string is $"
msg6 db 0dh, 0ah, "length of second string is"
msg7 db 0dh, 0ah, "length of string $"
• code
```

```
mov ax, @data
mov ds, ax
lea dx, msg1
mov ah, 09h
int 21h
mov si, 00
back1: mov ah, 01h
int 21h
cmp al, 0dh
je next1
mov str1[si], al
```



inc si

inc len1

jmp back1

next1: lea dx, msg2

mov ah, 09h

int 21h

mov si, 00

back2: mov ah, 01h

int 21h

cmp al, 0dch

je next2

movstr2[si], al

next2: mov al, len1

cmp al, len2

jne not equal

mov si, 00

mov di, 00

~~back3:~~ mov cl, len1

back3: mov al, str1[si]

cmp al, str2[di]

jne not equal

inc si

inc di

dec cl

jnz back3



lea dx, msg 3

mov ah, 09h

int 21h

lea dx, msg 7

mov ah, 09h

int 21h

mov dl, len 1

add dl, 30h

mov ah, 02h

int 21h

jmp last

not equal : lea dx, msg 4

mov ah, 09h

int 21h

lea dx, msg 5

mov ah, 09h

int 21h

mov dl, len 1

add dl, 30h

mov ah, 02h

int 21h

lea dx, msg 6

mov ah, 09h

int 21h

mov dl, len 2



add dl, 30h

mov ah, 02h

int 21h

last : mov ah, 4ch

int 21h

end