DEVOPS

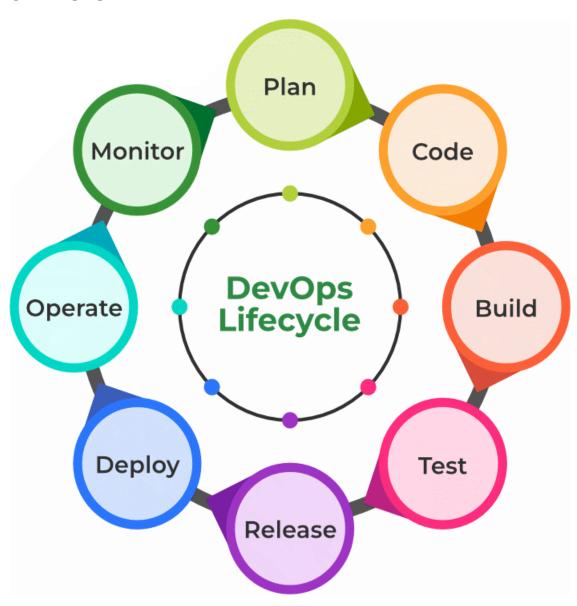


DevOps is a methodology in the software development and IT industry, basically a combination of two words

Development and **Op**erations

- Promotes collaboration between Developer team and Operations team
- Deploys Code faster in an Automated and Repeatable way
- To increase an organization's speed when it comes to delivering Applications and Services.
- DevOps lifecycle is the methodology where professional development teams come together to bring products to market more efficiently and quickly

DEVOPS LIFECYCLE:





STAGES OF DEVOPS LIFECYCLE:

- PLAN: Determining the commercial needs and gathering the opinions of end-user by professionals in this level of the DevOps lifecycle.
- CODE: At this level, the code for the same is developed and in order to simplify the
 design, the team of developers uses tools and extensions that take care of security
 problems.
- **BUILD**: After the coding part, programmers use various tools for the submission of the code to the common code source.
- **TEST**: This level is very important to assure software integrity. Various sorts of tests are done such as user acceptability testing, safety testing, speed testing, and many more.
- **RELEASE**: At this level, everything is ready to be deployed in the operational environment.
- DEPLOY: In this level, Infrastructure-as-Code assists in creating the operational infrastructure and subsequently publishes the build using various DevOps lifecycle tools.
- OPERATE: At this level, the available version is ready for users to use. Here, the
 department looks after the server configuration and deployment.
- MONITOR: The observation is done at this level that depends on the data which is gathered from consumer behaviour, the efficiency of applications, and from various other sources.



USE OF DEVOPS:

- **FASTER DELIVERY**: DevOps enables organizations to release new products and updates faster and more frequently, which can lead to a competitive advantage.
- IMPROVED COLLABARATION: DevOps promotes collaboration between development and operations teams, resulting in better communication, increased efficiency, and reduced friction.
- IMPROVED QUALITY: DevOps emphasizes automated testing and continuous integration, which helps to catch bugs early in the development process and improve the overall quality of software.
- INCREASED AUTOMATION: DevOps enables organizations to automate many manual processes, freeing up time for more strategic work and reducing the risk of human error.
- BETTER SCALABILITY: DevOps enables organizations to quickly and efficiently scale their infrastructure to meet changing demands, improving the ability to respond to business needs.
- INCREASES CUSTOMER SATISFACTION: DevOps helps organizations to deliver new features and updates more quickly, which can result in increased customer satisfaction and loyalty.
- **IMPROVED SECURITY**: DevOps promotes security best practices, such as continuous testing and monitoring, which can help to reduce the risk of security breaches and improve the overall security of an organization's systems.
- BETTER RESOURCE UTILIZATION: DevOps enables organizations to optimize their use
 of resources, including hardware, software, and personnel, which can result in cost
 savings and improved efficiency



DEVOPS PERIODIC TABLE:

LINK: Periodic Table of DevOps Tools | Digital.ai



DEVOPS TOOLS:



VERISON CONTROL SYSTEM:

 A Version Control System (VCS) is a system that maintains different versions of your project when we work in a team or as an individual

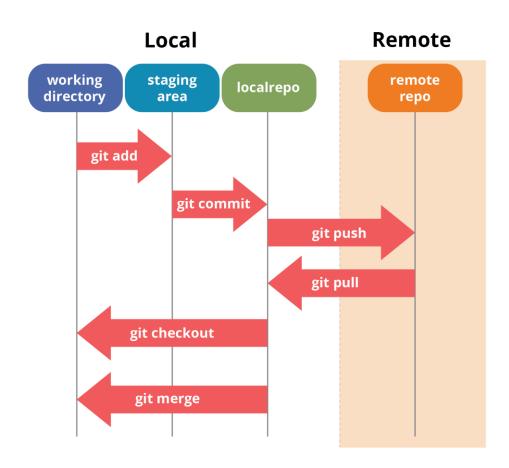
GIT – DISTRIBUTED VERSION CONTROL SYSTEM

- Distributed Version Control System
- Provide a Reliable and Efficient way to manage Projects and Track changes in Source
 Code over time

- Keep track of changes to source code and allows developers to collaborate on the same project
- Provides a secure way to store and share code

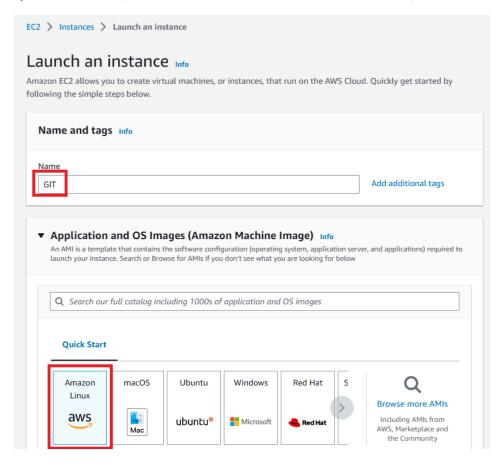
GIT REPOSITORY STRUCTURE:

- **WORKING DIRECTORY**: This is your local directory where you make the project (write code) and make changes to it.
- **STAGING AREA (OR INDEX)**: this is an area where you first need to put your project before committing. This is used for code review by other team members.
- LOCAL REPOSITORY: this is your local repository where you commit changes to
 the project before pushing them to the central repository on Github. This is what is
 provided by the distributed version control system. This corresponds to the .git folder
 in our directory.
- CENTRAL REPOSITORY: This is the main project on the central server, a copy of which is with every team member as a local repository.



HOW TO INSTALL GIT?

STEP 1: Create a EC2 Instance (Name as GIT) with Ports # enabled as per your requirement (Default – SSH, HTTP & HTTPS)



STEP 2: Login as **EC2-USER** (If Amazon Linux Machine) and switch to ROOT User using below commands:

STEP 3: Check GIT Version

```
[root@ip-172-31-6-115 ~]# git --version git version 2.39.2 [root@ip-172-31-6-115 ~]# |
```

STEP 4: Create a Directory as "**TEST**" and navigate into the directory. Then initialize GIT using "**git init**" command as below:

```
[root@ip-172-31-6-115 ~]# mkdir Test
[root@ip-172-31-6-115 ~] # cd Test/
[root@ip-172-31-6-115 Test]# 11
total 0
[root@ip-172-31-6-115 Test]# git init
nint: Using 'master' as the name for the initial branch. This default branch name nint: is subject to change. To configure the initial branch name to use in all
nint: of your new repositories, which will suppress this warning, call:
nint:
         git config --global init.defaultBranch <name>
nint:
hint:
nint: Names commonly chosen instead of 'master' are 'main', 'trunk' and
nint: 'development'. The just-created branch can be renamed via this command:
nint:
nint: git branch -m <name>
Initialized empty Git repository in /root/Test/.git/
[root@ip-172-31-6-115 Test]# |
```

STEP 5: Create a file using VI Editor and add your content in it.

[Is-a gives you the list of files in your current directory including hidden files]

Example: First line

```
[root@ip-172-31-6-115 Test]# ls -a
. . . .git
[root@ip-172-31-6-115 Test]# vi test
```

STEP 6: To check the status of the current file whether it is Tracked or untracked, enter below command:

```
[root@ip-172-31-6-115 Test]# git status -s
?? test
```

?? – means untracked files

STEP 7: To add the untracked files to the Staging Area, enter below command:

```
[root@ip-172-31-6-115 Test]# git status -s
A test
```

STEP 8: To add the ADDED file to LOCAL REPOSITORY

```
[root@ip-172-31-6-115 Test]# git commit -m "First commit"
[master 2589672] First commit
  Committer: root <root@ip-172-31-6-115.ec2.internal>
Your name and email address were configured automatically based
on your username and hostname. Please check that they are accurate.
You can suppress this message by setting them explicitly. Run the
following command and follow the instructions in your editor to edit
your configuration file:
    git config --global --edit

After doing this, you may fix the identity used for this commit with:
    git commit --amend --reset-author

1 file changed, 1 insertion(+)
    create mode 100644 test2
```

STEP 9: To configure your Name and Email Address, enter below commands:

```
git config --global user.name "********
git config --global user.email "********

[root@ip-172-31-6-115 Test]# git config --global user.name "Cloudops"
```

```
[root@ip-172-31-6-115 Test]# git config --global user.mame "Cloudops"
[root@ip-172-31-6-115 Test]# git config --global user.email "cloudopsofficial@gmail.com"
[root@ip-172-31-6-115 Test]# [
```

STEP 10: To check the activities in GIT

```
[root@ip-172-31-6-115 Test]# git log
commit 25896728ccb0e714720e75e56819f57dldf07cb8 (HEAD -> master)
Author: root <root@ip-172-31-6-115.ec2.internal>
Date: Mon Mar 13 12:05:30 2023 +0000

First commit

commit a6ed475fce40054f7579c6b40ff80acb71b59b88
Author: root <root@ip-172-31-6-115.ec2.internal>
Date: Mon Mar 13 11:50:01 2023 +0000

First Commit
[root@ip-172-31-6-115 Test]# []
```

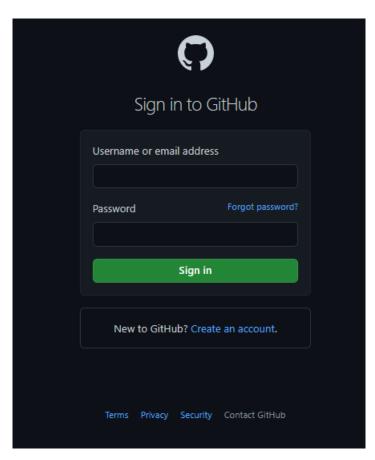




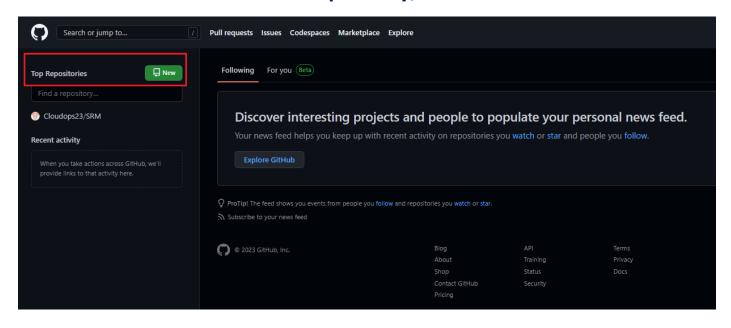
GIT HUB ACCOUNT CREATION:

STEP 1: Login https://github.com/ for GIT HUB ACCOUNT CREATION

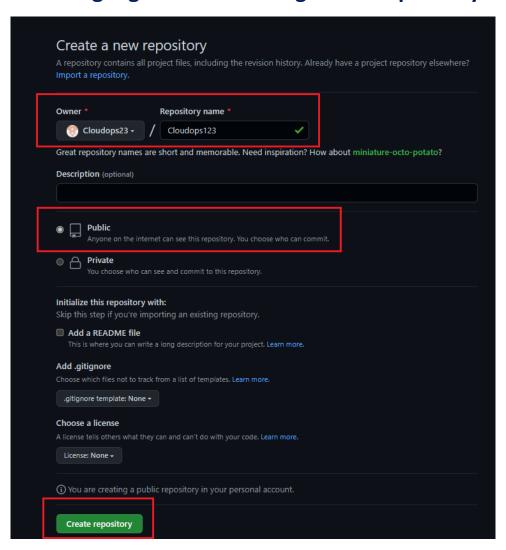
STEP 2: Create a Account using Mail ID & Password. Once created, login as below:



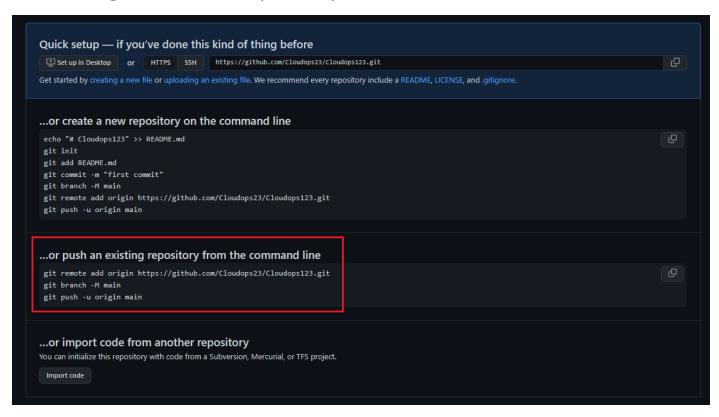
STEP 3: To create a REMOTE Repository, Click NEW



STEP 4: Select as highlighted for creating a new repository

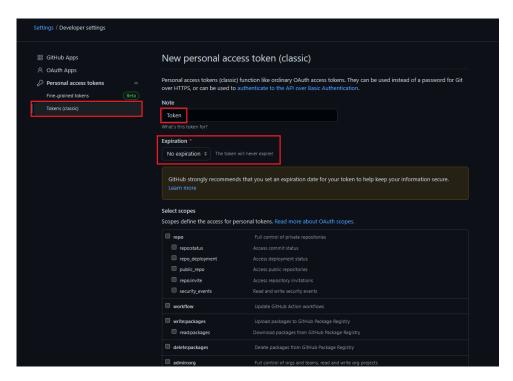


STEP 5: Enter highlighted commands in the respective server for connecting to **GITHUB** Repository

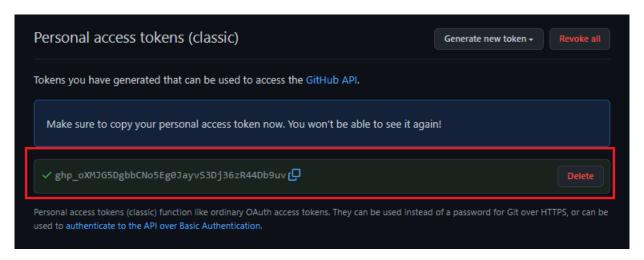


STEP 6: Create **TOKENS** for Credentials

Select SETTINGS → DEVELOPER TOOLS → PERSONAL ACCESS TOKENS → GENERATE NEW TOKEN → CLASSIC



STEP 7: Select all available options for better use. Save the generated TOKEN for future usage as below:



HOW TO PUSH CODE FROM LOCAL TO REMOTE REPOSITORY

Make sure your are in the correct path before entering the PUSH Command

COMMAND: git push -u <Remote_Repo_name> <Branch>

CHECK IF THE CODE IS PUSHED TO REMOTE REPOSITORY

Navigate to your respective Repository



Below information can be seen in the screenshot

- Number of Commits executed
- Number of Codes available in the Directory
- Under which branch, Codes are in place

