

Que 1. A brief description of the tool with its main features (strengths and weaknesses)

Ans1. FlawFinder is a simple yet efficient and quick tool that scans your C/C++ source code for calls to typical vulnerable library functions. It was developed by [David Wheeler](#), a renowned security expert. It is run from the command line. Its output can easily be customized.

- Typical error types found:
 - Calls to library functions creating buffer overflow vulnerabilities (gets, strcpy, sprintf, ...)
 - Calls to library functions potentially vulnerable to string formatting attacks (sprintf, printf, ...)
 - Potential race conditions in file handling.

Strengths and Weaknesses

Strengths

- * Flawfinder is easier to use - just give flawfinder a directory name, and flawfinder will enter the directory recursively, figure out what needs analysing, and analyse it.
- * Flawfinder can handle internationalized programs also it can report column numbers (as well as line numbers) of hits.

Weaknesses

- * Flawfinder is sometimes run slower than other analysis tools i.e. flawfinder does not produce fast.
- * Other tools like RATS, works on other programming languages also, not only on C/C++ like flawfinder does.

Que 2. A description of the output of the tool for the program.

Ans 2. Last login: Sun Apr 9 11:27:21 on ttys000

Anands-MBP:~ anandkillampalli\$ flawfinder Downloads/SSprog1

Flawfinder version 1.31, (C) 2001-2014 David A. Wheeler.

Number of rules (primarily dangerous function names) in C/C++ ruleset: 169

Examining Downloads/SSprog1/prefast_exercise.cpp

Examining Downloads/SSprog1/prefast_exercise_old_SAL_syntax.cpp

Examining Downloads/SSprog1/stdafx.h

FINAL RESULTS:

Downloads/SSprog1/prefast_exercise.cpp:19: [5] (buffer) gets:

Does not check for buffer overflows (CWE-120, CWE-20). Use fgets() instead.

Downloads/SSprog1/prefast_exercise_old_SAL_syntax.cpp:19: [5] (buffer) gets:

Does not check for buffer overflows (CWE-120, CWE-20). Use fgets() instead.

Downloads/SSprog1/prefast_exercise.cpp:48: [4] (shell) system:

This causes a new program to execute and is difficult to use safely (CWE-78). try using a library call that implements the same functionality if available.

Downloads/SSprog1/prefast_exercise_old_SAL_syntax.cpp:48: [4] (shell) system:

This causes a new program to execute and is difficult to use safely (CWE-78). try using a library call that implements the same functionality if available.

Downloads/SSprog1/prefast_exercise.cpp:36: [2] (buffer) memcpy:

Does not check for buffer overflows when copying to destination (CWE-120).

Make sure destination can always hold the source data.
Downloads/SSprog1/prefast_exercise_old_SAL_syntax.cpp:36: [2] (buffer) memcpy:
Does not check for buffer overflows when copying to destination (CWE-120).
Make sure destination can always hold the source data.

ANALYSIS SUMMARY:

Hits = 6
Lines analyzed = 271 in approximately 0.01 seconds (20928 lines/second)
Physical Source Lines of Code (SLOC) = 242
Hits@level = [0] 0 [1] 0 [2] 2 [3] 0 [4] 2 [5] 2
Hits@level+ = [0+] 6 [1+] 6 [2+] 6 [3+] 4 [4+] 4 [5+] 2
Hits/KSLOC@level+ = [0+] 24.7934 [1+] 24.7934 [2+] 24.7934 [3+] 16.5289 [4+] 16.5289 [5+] 8.26446
Minimum risk level = 1
Not every hit is necessarily a security vulnerability.
There may be other security vulnerabilities; review your code!
See 'Secure Programming for Linux and Unix HOWTO'
(<http://www.dwheeler.com/secure-programs>) for more information.
Aakash-MBP:~ aakashnandrajog\$

Que 3. A corrected version of the program where the vulnerabilities found (if any) with the tool have been removed<

Ans 3. #include "stdafx.h"

#include "stdio.h"

#undef __analysis_assume

#include <CodeAnalysis\SourceAnnotations.h>

#define BUF_SIZE 100

#define STR_SIZE 200

void zeroing();

char *my_alloc(size_t size) {

 char *ch = (char *)malloc(size);

 *ch = NULL;

```

        ch[size] = NULL; // null terminate here too, to be safe

        return ch;
    }

HRESULT input(char *buf) {

    return (fgets(buf,100,stdin) != NULL)?SEVERITY_SUCCESS:SEVERITY_ERROR; //Fixed
}

char *do_read() {

    char *buf = my_alloc(STR_SIZE);

    printf("Allocated a string at %x", buf);

    if (!input(buf)) {

        printf("error!");

        exit(-1);

    }

    if (*buf = NULL)

        printf("empty string");

    return buf;

}

void copy_data(char *buf1,

    char *buf2) {

    memcpy(buf2,buf1,STR_SIZE*200); //FIXED

    buf2[STR_SIZE-1] = NULL; // null terminate, just in case

}

```

```
void swap(char *buf1,  
  
         char *buf2) {  
  
    char *x = buf1;  
  
    buf2 = buf1;  
  
    buf1 = x;  
  
}
```

```
int execute(char *buf) {  
  
    return system(buf); // pass buf as command to be executed by the OS  
  
}
```

```
void validate([SA_Pre(Tainted=SA_Yes)][SA_Post(Tainted=SA_No)] char *buf) {  
  
    // This is a magical validation method, which turns tainted data  
  
    // into untainted data, for which the code not shown.  
  
    //  
  
    // A real implementation might for example use a whitelist to filter  
  
    // the string.  
  
}
```

```
_Check_return_ int test_ready() {  
  
    // code not shown  
  
    return 1;  
  
}
```

```
}
```

```
int APIENTRY WinMain(HINSTANCE hInstance, HINSTANCE hPrevInstance, LPSTR lpCmdLine, int  
nCmdShow) {
```

```
    char *buf1 = do_read();
```

```
    char *buf2 = my_alloc(BUF_SIZE);
```

```
    if (buf2 == NULL)
```

```
        exit(-1);
```

```
    zeroing();
```

```
    test_ready();
```

```
    execute(buf1);
```

```
    char* buf3 = do_read();
```

```
    copy_data(buf3, buf2);
```

```
    execute(buf2);
```

```
    char *buf4 = my_alloc(STR_SIZE);
```

```
    char *buf5 = do_read();
```

```
    swap(buf4, buf5);
```

```
    execute(buf4);
```

```
}
```

```
// *****
```

```
void zero(int *buf, int len)
```

```
{  
  
    int i;  
  
    for(i = 0; i <= len; i++)  
  
        buf[i] = 0;  
  
}
```

```
void zeroboth(int *buf, int len,  
  
              int *buf3, int len3)
```

```
{  
  
    int *buf2 = buf;  
  
    int len2 = len;  
  
    zero(buf2, len2);  
  
    zero(buf3, len3);  
  
}
```

```
void zeroboth2(int *buf, int len,  
  
               int *buf3, int len3)
```

```
{  
  
    zeroboth(buf, len3, buf3, len);  
  
}
```

```
void zeroing()
```

```
{  
  
    int elements[200];  
  
    int oelements[100];
```

```
zeroboth2(elements, 200, oelements, 100);  
}
```

Output

Last login: Sun Apr 9 14:21:26 on ttys000
Anands-MBP:~ anandkillampalli\$ flawfinder Downloads\SSprong1\prefast_exercise.cpp
Flawfinder version 1.31, (C) 2001-2014 David A. Wheeler.
Number of rules (primarily dangerous function names) in C/C++ ruleset: 169
Warning: Skipping non-existent file DownloadsSSprong1prefast_exercise.cpp

FINAL RESULTS:

ANALYSIS SUMMARY:

No hits found.
Lines analyzed = 0 in approximately 0.01 seconds (0 lines/second)
Physical Source Lines of Code (SLOC) = 0
Hits@level = [0] 0 [1] 0 [2] 0 [3] 0 [4] 0 [5] 0
Hits@level+ = [0+] 0 [1+] 0 [2+] 0 [3+] 0 [4+] 0 [5+] 0

Minimum risk level = 1
There may be other security vulnerabilities; review your code!
See 'Secure Programming for Linux and Unix HOWTO'
(<http://www.dwheeler.com/secure-programs>) for more information.
Aakash-MBP:~ aakashnandrajog\$

