

exp Q1: write a C program to graph traversal using breadth first search.

Aim: To write a C program to graph traversal using breadth first search.

Algorithm:

- \*. start.
- \*. input number of vertices and edges.
- \*. create adjacency matrix.
- \*. use a queue to implement BFS.
- \*. Mark visited nodes and print traversal.
- \*. stop.

program:

```
#include <stdio.h>

int main() {
    int n = 5;
    int g[5][5] = {
        {0, 1, 1, 0, 0},
        {1, 0, 0, 1, 1},
        {1, 0, 0, 1, 0},
        {0, 1, 1, 0, 1},
        {0, 1, 0, 1, 0}
    };

    int q[10], front = 0, rear = 0, visited[5] = {0};
    int start = 0;
    q[rear++] = start;
    visited[start] = 1;
    printf("BFS: ");
    while (front < rear) {
        int u = q[front++];
        printf("x.d", u);
        for (int v = 0; v < n; v++)
            if (g[u][v] && !visited[v]) {
                visited[v] = 1;
                q[rear++] = v;
            }
    }
}
```

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output:

RFS : 0 1 2 3 4

result: Thus, the program executed successfully