

exp ②: write a c program to graph traversal using breadth first search.

Aim: To write a c program to graph traversal using breadth first search.

Algorithm:

- * start.
- * input number of vertices and edges.
- * create adjacency matrix.
- * use a queue to implement BFS.
- * mark visited nodes and print traversal.
- * stop.

program:

```
#include <stdio.h>
int main() {
    int n=5;
    int q[5][5] = {
        {0,1,1,0,0},
        {1,0,0,1,1},
        {1,0,0,1,0},
        {0,1,1,0,1},
        {0,1,0,1,0}
    };
    int q[10], front = 0, rear = 0, visited[5] = {0};
    int start = 0;
    q[rear++] = start;
    visited[start] = 1;
    printf("BFS = ");
    while(front < rear) {
        int u = q[front++];
        printf(" %d", u);
        for(int v=0; v<n; v++)
            if(q[v][u] && !visited[v]) {
                visited[v] = 1;
                q[rear++] = v;
            }
    }
}
```

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Output:

BFS : 0 1 2 3 4

DFS : 0 1 2 3 4
0 1 2 3 4
0 1 2 3 4

breadth first search

result: Thus, the program executed successfully