

# Python Data Structures

→ Lists

→ Tuples

→ Sets

List: Ordered, mutable collection of items to be stored

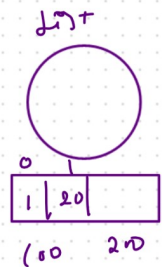
Creation:

$$\text{my\_list} = [1, 2, 3, 4, 5]$$

## Key Operations

① Accessing elements [Two-Indexed]

$[1, 2, 3, 4, 5]$   
↓  
-1



\*\* Note (Important Points)

- lists are mutable (can be modified after creation)
- lists maintain insertion order
- lists can contain items of different types
- lists can contain duplicate elements

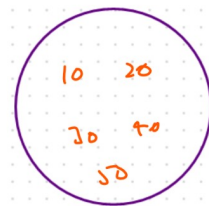
list[1]  
item[5]

## Tuples

\* Ordered, immutable collection of items

Creation

$$\text{my\_tuple} = (1, 2, 3, 4)$$



## Important Points

- \* Tuples are immutable (cannot be modified after creation)
- \* Tuples maintain insertion order
- \* Tuples can contain items of different types
- \* Tuples can contain duplicate elements
- \* Tuples are typically faster than lists
- \* Tuples can be used as dictionary keys (list cannot)

shuffled  
← (0, 1, 2)  
↓ ↓ ↓  
\* \* \*

# Sets

\* Unordered, mutable collection of unique items

Creation [non-ordered rather hashed]

mySet = {1, 2, 3, 4, 5}

{2, 1, 4, 3, 5}

{1, 2, 3, 4, 5}

{1, 1, 3, 4, 5}

[ , ( , {

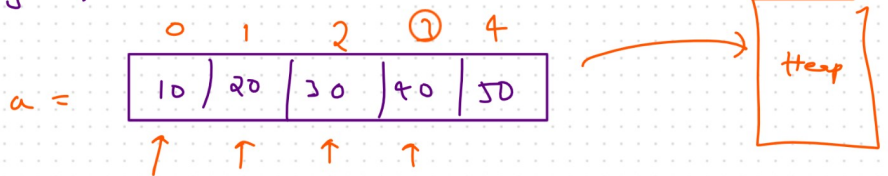
{ "Amen", "hot", "45", "chonic" }

"Amen"  
#0124

## Important Points

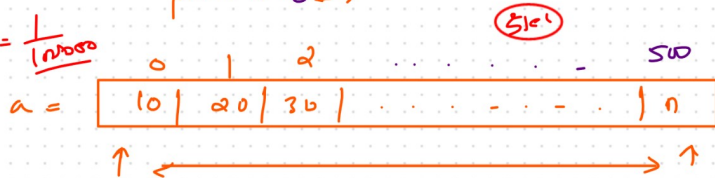
- \* Sets are unordered (elements have no index)
- \* Sets only contain unique elements (duplicates are automatically removed)
- \* Sets can only contain hashable objects
- \* Sets are mutable
- \* Sets are highly optimized for membership testing, unions, intersections

## Distinguishing



print(a[3])

3.4 2.2 4M CPU 1 sec = 1/1000000



hash key

hash key	value
#012	10
#017	20
#014	30
#011	40



{ 10, 20, 30, 40, ... }

↑

10 in mySet Time



Unit of time

1ms  
1 sec  
5 sec } CPU RAM