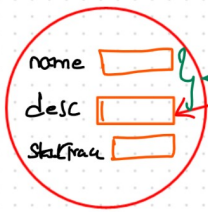




## Exception Methods

Object

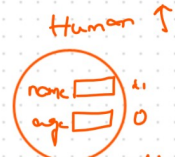


Exception Object

getMessage()  
toString()  
printStackTrace()

All

```
try {
    // ...
} catch (Exception e) {
    S.O.P(e);
    e.toString();
    e.getMessage();
}
```



Human h = new Human();

S.O.P(h);

h.toString();

char mem @ address

getMessage(): this method returns string type of data which contains the description of the exception.

It is inherited from Throwable class.

toString(): this method returns string data which contains the name & as well as description of exception.

It is inherited from Object class & overridden in Throwable class & again it is inherited from Throwable class.

Object → toString()



Throwable → toString()



printStackTrace(): this method prints the complete description of the exception object such as name, description & StackTrace.

Car

↑ inherit

Auto

Auto a = new Auto();

Car c = new Auto();

parent type → child type  
↓  
loose coupling

## Explicitly Creating the Exception Object

— throw

Notes (refer program : ThrowingExceptionExample.)

- If we want to create an exception explicitly, we can create it by creating the object of that particular Exception class
- After creating the exception object, we need to throw the exception to JVM
- It can be done with the help of 'throw keyword'