

## Comparable Interface

swap number [ 20, 15, 10, 5, 25, 8 ]

```
for ( ) {
    (20 > 15) {
        swap
    }
}
```

### Note:

- Comparable interface is meant for default sorting order
- There is one method present inside the comparable interface called compareTo() return type integer
- java.lang package it was present

obj1.compareTo(obj2) [ 1, -1, 0 ]

obj1 < obj2

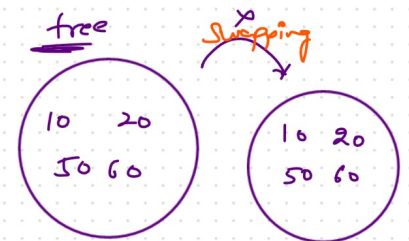
5 - 3 +ve [ 5, 3 ] → [ 3, 5 ] **swapping**

3 - 5 -ve [ 3, 5 ] → [ 3, 5 ] **No swapping**

5 - 5 0 [ 5, 5 ] → [ 5 ] **eliminate**

### By default:

- ✓ Number : asc
- ✓ alpha/string : dictionary order



- if we want to create our own sorting order customized then we need to implement Comparator interface

## Comparator (java.util)

```
public int compare (Object o1, Object o2)
public boolean equals (Object o)
```

Object → equals  
A                      J

- when we are implementing Comparator(I), we need to provide the implementation of compare()

Abstract A implements Comparator {

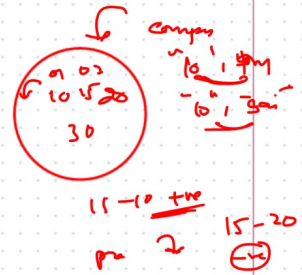
```
@Override
compare () {
}
```

→ It is not compulsory to override equals(), because Object class equals() would perform in our class

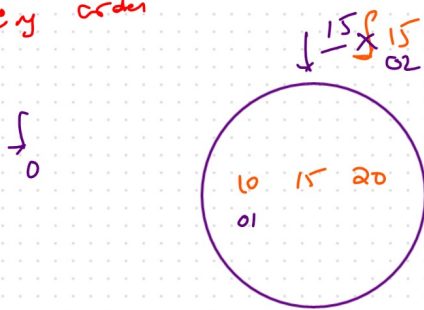
① WAP to store integers in a TreeSet in descending order

②  
 return 1 → insertion order will be in asc  
 return -1 → insertion order will be in desc  
 return 0 → no sort [remove duplicate]

$(-5) \Rightarrow$   
 $[0-10]$   
 $'5' - '0' = 5$



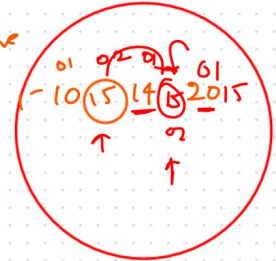
② WAP to store elements in a TreeSet while inserting [including duplicates] in ascending order



$15 - 15 = 0$   
 return 0

Itu 1:  
 $02 - 01$   
 $\rightarrow 15 - 10 = +ve$

Itu 2:  
 $15 - 14$   
 $\rightarrow +ve$



Itu 3:  
 $15 - 20 = -ve$  [stop]

③ WAP to store elements in TreeSet while insertion [include duplicates] & follow descending order

④ WAP to store the elements in a TreeSet in descending [reverse] of alphabetic order [input should string]

$["apple", "banana", "cat"]$   
 $\downarrow$   
 $["cat", "banana", "apple"]$