Continuation Vote refu EnceptingRapogetims Code 1) lather ever an enception occurs, then Jum will create an enception Object inside the heap Arren, which considers (1) name of the enception (2) description of the exception 3 stack trace of the exception description das - Nama Top - place where Exception in thread "main" java.lang.ArithmeticException: / by zero enecopon p at ExceptionBackPropagation.friendsFriend(<a href="ExceptionBackPropagation.java.24">ExceptionBackPropagation.java.24</a> at ExceptionBackPropagation.friend(<a href="ExceptionBackPropagation.java:10">ExceptionBackPropagation.java:10</a>) at ExceptionBackPropagation.main(<u>ExceptionBackPropagation.java:16</u>) cho sugget Method GAI propogation how exception got propogate d. -) If there is no handley code, written by the developer, then the enception will be hardled by the Ivm with It help of default Enception Hardler - Even destault Enception Handler will point The details prepart in The enception Object & terminat To program abnormally Scenario & different ways we can handle the enceptor in to cold

Etter us can handle - friends friend () V 1 Gain

freedo () V man 12 V

## Multiple Catch Blocks

- ) Lile can have multiple contan block for a single try block
- -) It is always a good practice to have different handling cole for different types of encephon
- We cannot have multiple try block for a single catch block
- In multiple catch blocks the general encuption has to be handled/placed as the last catch block