Ofooty

Background:

Nowadays most of the poor football clubs or any group of people playing soccer or any other sports rely on WhatsApp for all the communications like counting the player availability for practice and match, posting the players list for a match and so on. As a soccer player being on these WhatsApp groups and managing them, I know the pain of coach or captain to have a clean count of the player's attendance and many more issues of managing the team.

Description:

Of ooty web application provides an efficient solution for all the soccer teams which are dependent on WhatsApp group for managing player availability and other management tasks.

Player:

- A user can register as a Player.
- Player can create a team or can join an existing team.
- Accept or Decline their availability for practice and match requests.

Manger:

- Player who creates a team will become Manger of that team.
- Manager can accept or reject the join request from a player.
- Manger can raise practice request and match request for check the availability of players.

Ground Staff:

- A user can register as a Ground Staff.
- Ground Staff can add ground details for approval.
- Ground Staff can add / delete availability of ground.

O Admin:

Admin can approve or reject the approval request for the ground raised by Ground Staff.

Technologies Used:

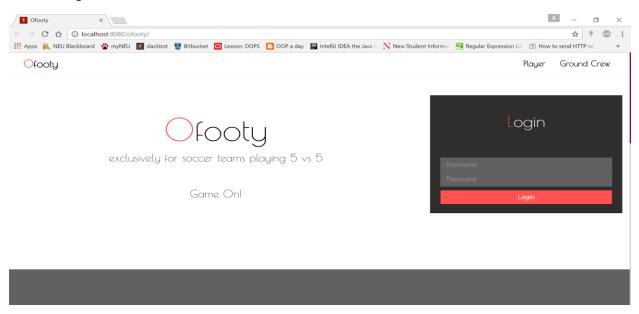
Spring MVC, Spring Boot, Spring Security, AngularJs, JSP, Thymeleaf, Hibernate, MySql, HTML5, CSS3 and Bootstrap.

All configurations are based on spring annotations and Java Config.

Project Flow:

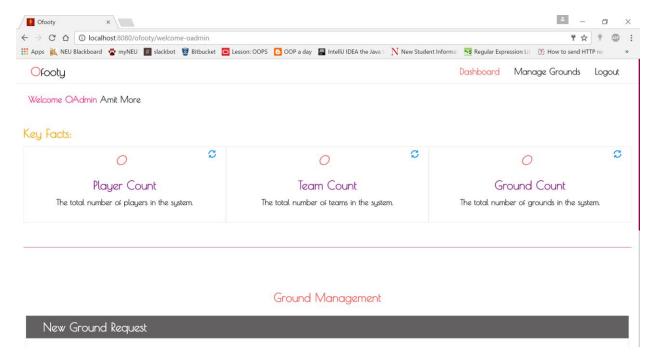
Log-In Screen:

O Admin logs in.



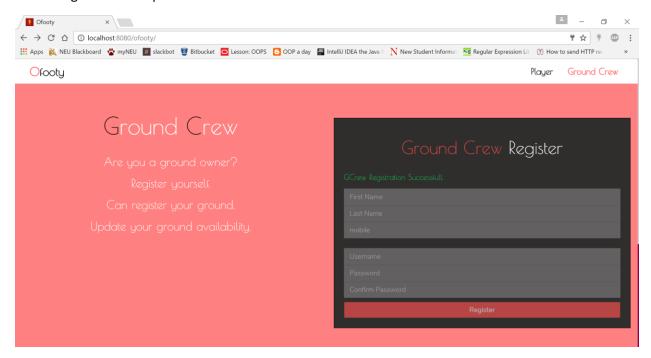
O Admin Page:

O Admin will have an access to key facts of the system.

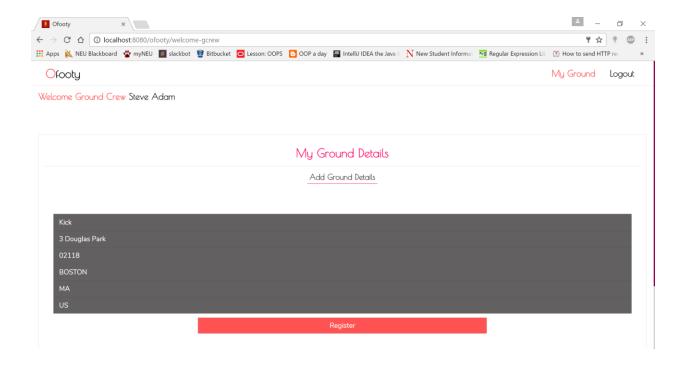


Ground Crew Registration:

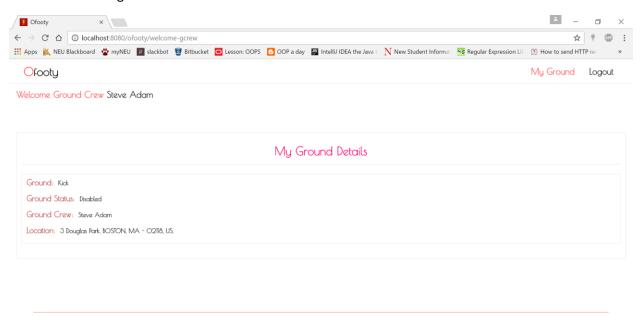
GCrew registers to the portal.



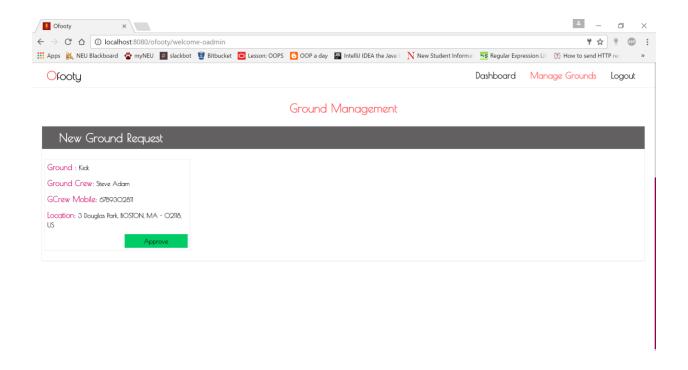
GCrew logs into the portal and he/she must add ground details.



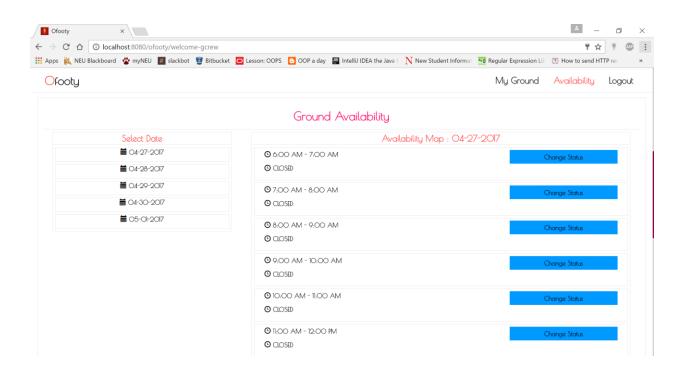
GCrew has added ground details and status will be in disabled mode.



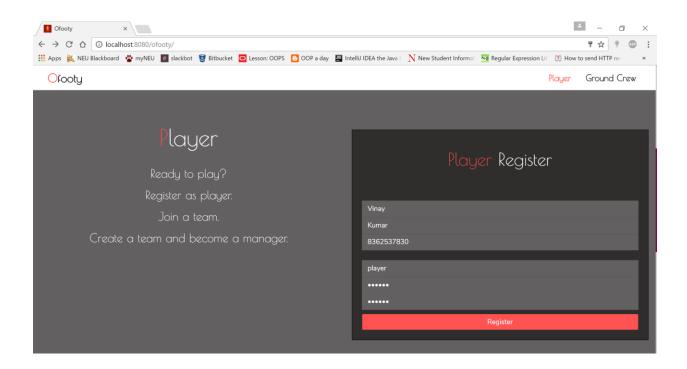
Now, the O Admin can approve the ground request. Once approved GCrew will get more functionalities.



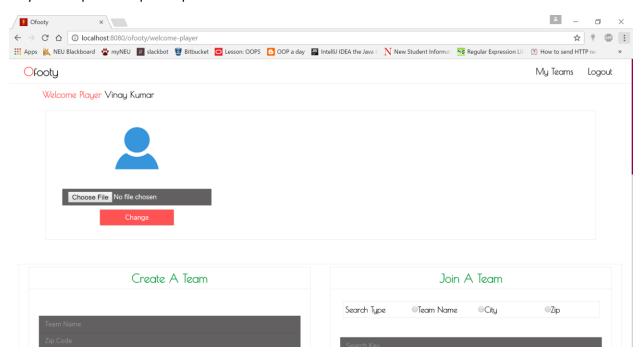
GCrew can set availability of next five days only.



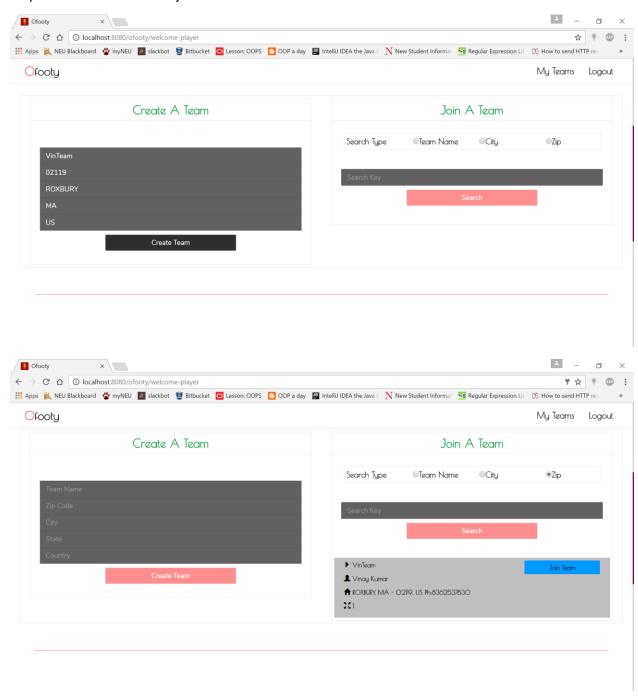
Player registers to the portal.



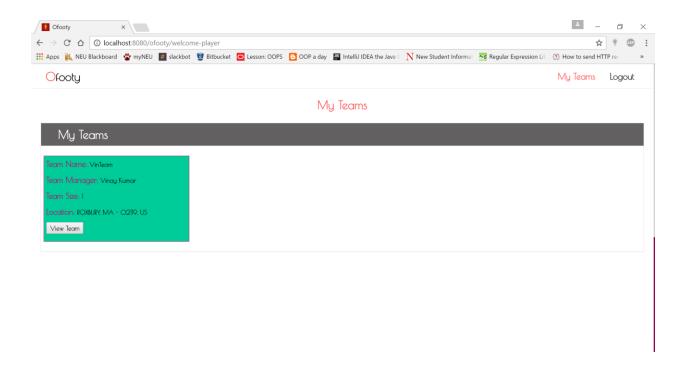
Player can update his profile picture.



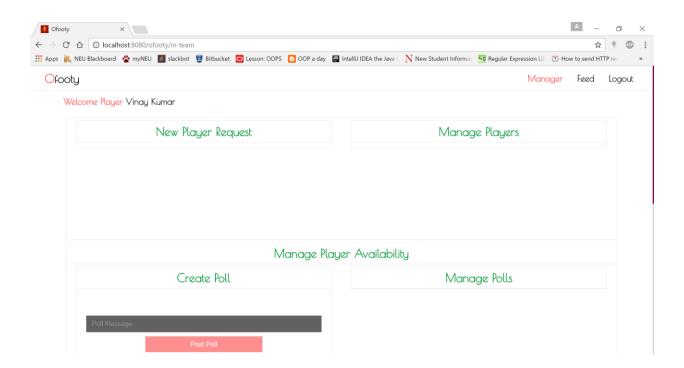
Player can create a team or join a team.



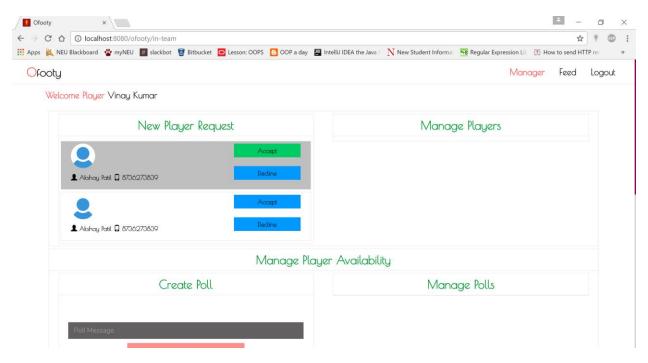
Player can access his team by clicking on view team.



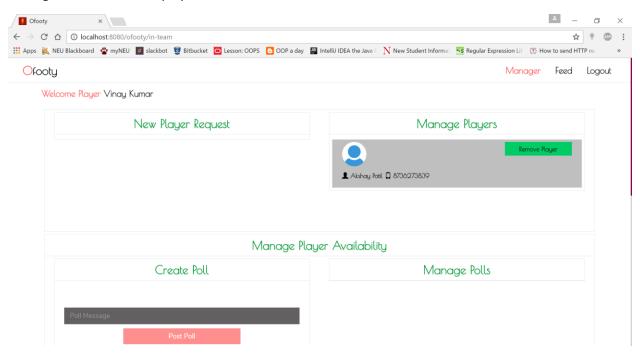
Players team page as Manager.



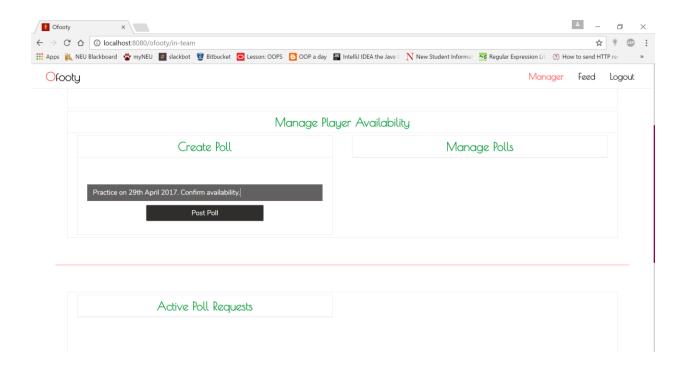
Manager can accept or decline the new player request.



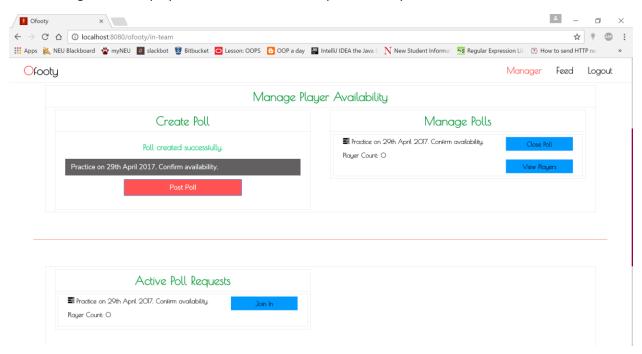
Manager can remove the player



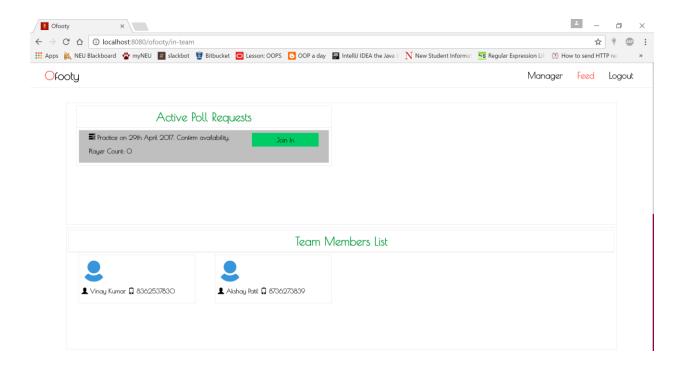
Manager can create a poll to get player availability.



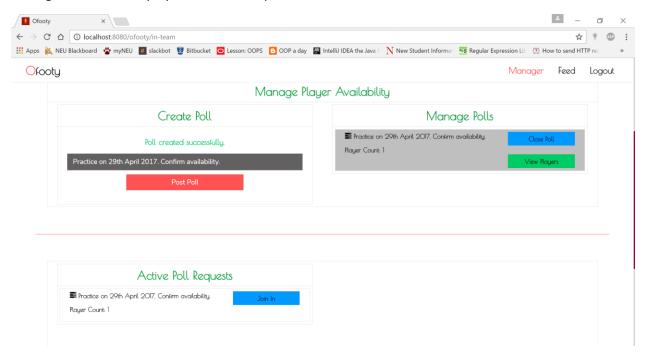
Since manager is also a player in the team, he can respond to the poll.

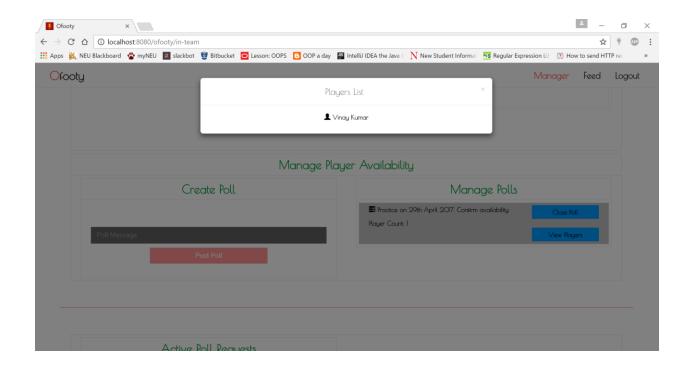


Active Poll Requests will enable you to respond to the poll request.

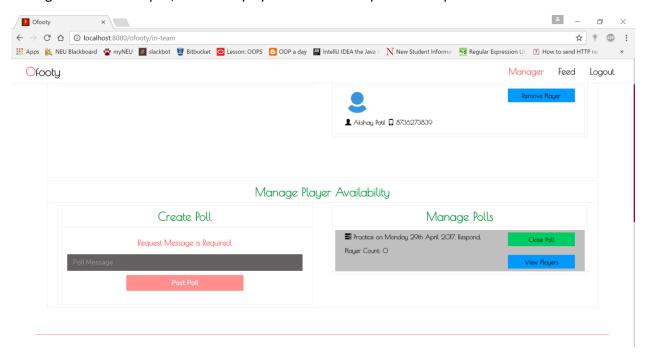


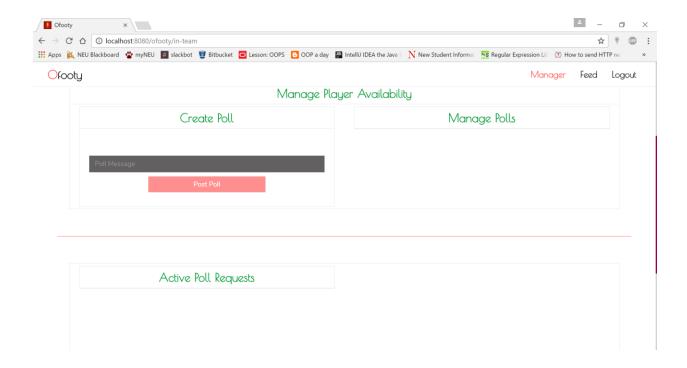
Manager can view the players who has responded.





Manager can close the poll, so that no player can further respond to the poll.





Much more functionalities can be updated to this project to build a powerful and efficient web site, which can helpful for most to the poor football teams and players in the new city can find teams to play and grow the network further.

Thank You.