

Program Structures and Algorithms Spring 2024

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GITHUB LINK:<https://github.com/Nangongnuanshan/INFO6205>

Task: Assignment 3

Explation:

Part1: To implement the method begins by capturing the start time of the operation using `getClock()(System.nanoTime())`. This marks the beginning of the time measurement. Then using a loop, `Supplier<T>` to obtain an input 't'. After that, if a pre-processing function (`preFunction`) is provided, it's applied to the input before the main task. Then the core function (`function`) is applied to the (possibly pre-processed) input, and the result is captured. If a post-processing function (`postFunction`) is provided, then it's applied to the result of the main task.

After all iterations are completed, the timer is paused with `pause()`, and the end time is captured.

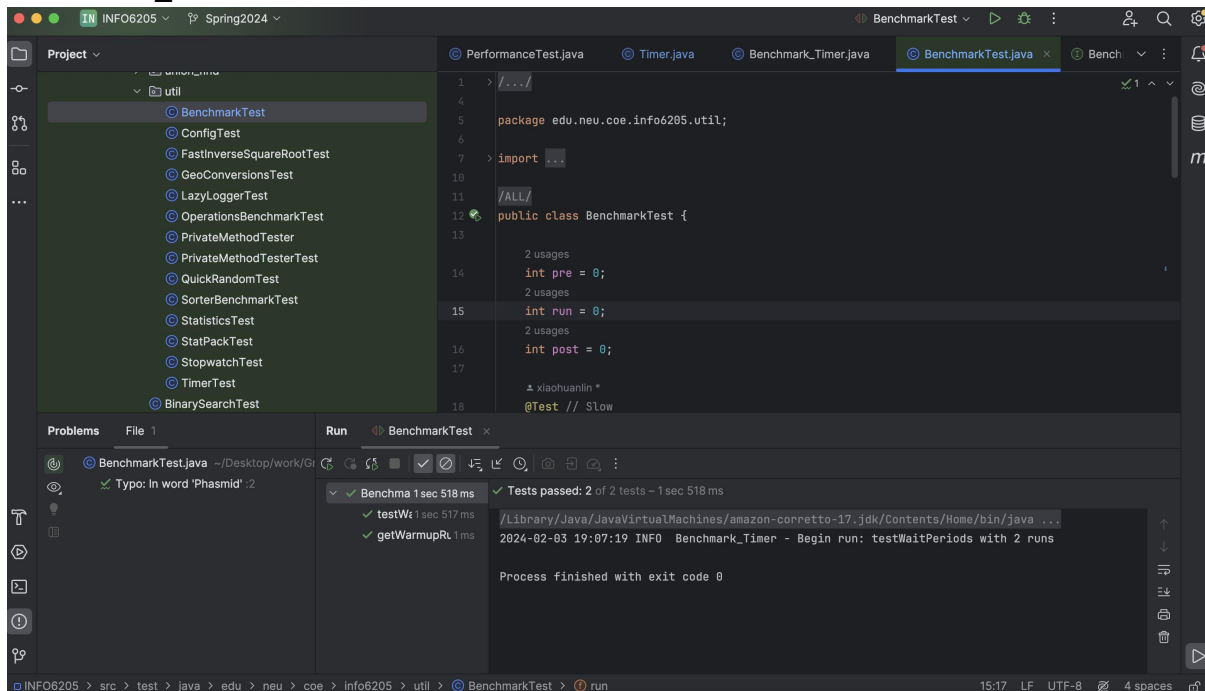
The warmup parameter, allowing it to disregard the time and lap count of the warmup executions. To ensure that any just-in-time (JIT) compilation or other initialization has been completed .

Part2: Using `Helper` to help realize the functions of comparison and exchange.

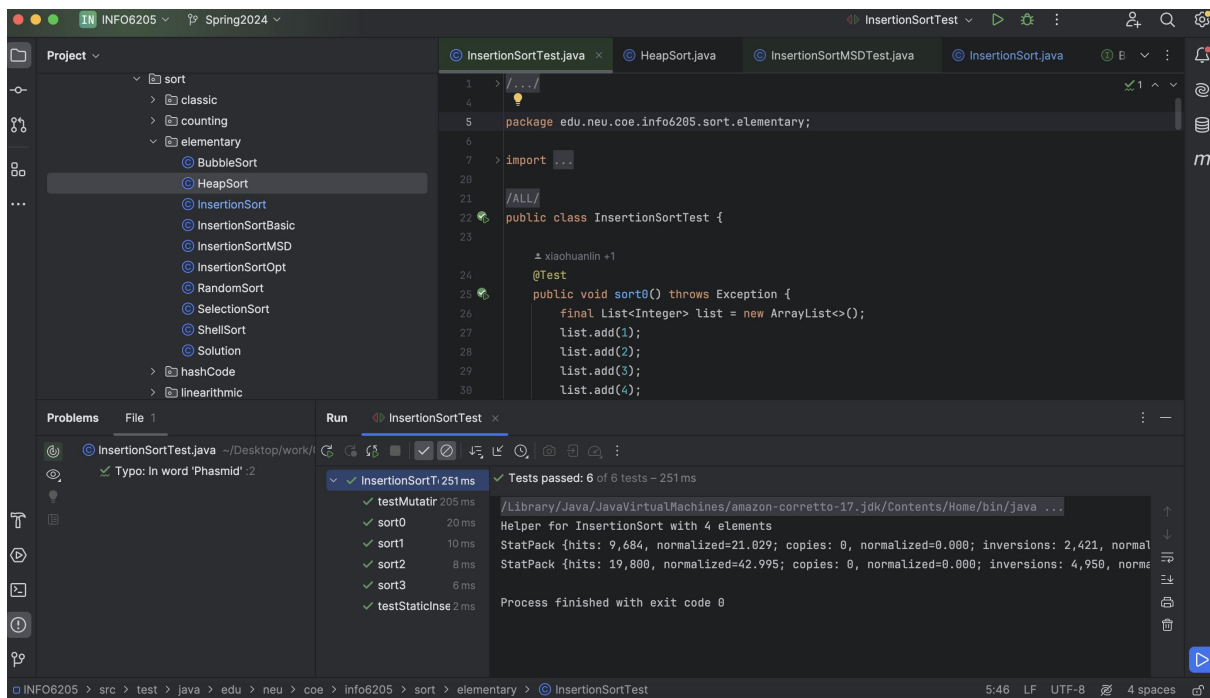
Part3: Using `benchmark_Timer` to test run time. According the result, the efficiency of sorting `Orderd Array` is obviously higher than other cases. When `N` starts to get bigger, the speed of dealing with `Reverse-Ordered Array` obviously slows down, and the time is gradually much longer than others.

Screenshots:

Benchmark_Timer:



InsertionSortTest:



Main:

