





## **INDEX**

L) Language Fundamentals 1	1
2) Operators 32	2
3) Flow Control 56	6
l) String Data Type 72	2
5) List Data Structure 98	8
5) Tuple Data Structure 116	6
') Set Data Structure 124	4
3) Dictionary Data Structure 132	1
9) Functions 142	2
162 Modules 162	2
11) Packages 173	3
.2) 100 Pattern Programs 177	7







## **DETAILED INDEX**

LANG	UAGE FUNDAMENTALS
*	Introduction 2
*	Features of Python 4
	1) Simple and Easy to Learn
	2) Freeware and Open Source
	3) High Level Programming Language
	4) Platform Independent
	5) Portability
	6) Dynamically Typed
	7) Both Procedure Oriented and Object Oriented
	8) Interpreted
	9) Extensible
	10) Embedded
	11) Extensive Library
*	Limitations of Python 5
*	Flavors of Python 6
	1) CPython
	2) Jython OR JPython
	3) IronPython
	4) PyPy
	5) RubyPython
	6) AnacondaPython
*	Python Versions 6
*	Identifiers 7
*	Reserved Words 9







*	DATA TYPES 10
	1) int Data Type
	Decimal Form
	Binary Form
	Octal Form
	Hexa Decimal Form
	2) Float Data Type
	3) Complex Data Type
	4) bool Data Type
	5) str Data Type
	6) bytes Data Type
	7) bytearray Data Type
	8) List Data Type
	9) Tuple Data Type
	10) Range Data Type
	11) Set Data Type
	12) frozenset Data Type
	13) dict Data Type
	14) None Data Type
*	Base Conversions 12
	Slicing of Strings 16
*	TYPE CASTING 18
	• int()
	• float()
	• complex()
	• bool()
	• str()
*	Fundamental Data Types vs Immutability 21
*	Escape Characters 31
*	Constants 31
0) 0000	4-0-0
2) OPER	ATORS 32
	1) Arithmetic Operators 33
	2) Relational Operators OR Comparison Operators 35
	3) Equality Operators
	-,,







4)	Logical Operators 37
5)	Bitwise Oeprators 38
•	Bitwise Complement Operator (~)
6)	Shift Operators
	• << Left Shift Operator
	<ul> <li>&gt;&gt; Right Shift Operator</li> </ul>
7)	Assignment operators 40
8)	Ternary Operator OR Conditional Operator 41
9)	Special operators42
	Identity Operators
	Membership operators
\$	Operator Precedence 44
\$	Mathematical Functions (math Module) 45
\$	Command Line Arguments 50
<b>S</b>	Output Statements 52
•	·
3) FLOW (	CONTROL 56
·	CONTROL
·	
·	© Conditional Statements 57
·	Conditional Statements 57 • if
·	Conditional Statements
·	Conditional Statements
·	Conditional Statements
	Conditional Statements







\$	Difference between del and None
) STRING	DATA TYPE
•	What is String?73
•	How to define multi-line String Literals? 73
•	How to Access Characters of a String?
	Accessing Characters By using Index
	Accessing Characters by using Slice Operator
•	Behaviour of Slice Operator
•	Slice Operator Case Study 76
<b>③</b>	Mathematical Operators for String 76
<b>③</b>	
<b>③</b>	Checking Membership 78
•	•
•	Removing Spaces from the String
•	Finding Substrings 79
<b>③</b>	Counting substring in the given String 81
•	Replacing a String with another String 82
•	Splitting of Strings 83
	Joining of Strings 83
	Changing Case of a String 84
•	Checking Starting and Ending Part of the String
•	To Check Type of Characters Present in a String 85
<b>6</b>	Formatting the Strings 86







(	🖸 Important Pi	rograms regarding String Concept 87
	1)	Program to Reverse the given String
	2)	Program to Reverse Order of Words
	3)	Program to Reverse Internal Content of each Word
	4)	Program to Print Characters at Odd Position and Even Position
		for the given String
	5)	Program to Merge Characters of 2 Strings into a Single String by
	_	taking Characters alternatively
	6)	Program to Sort the Characters of the String and First Alphabet Symbols followed by Numeric Values
	7)	Program for the following Requirement (Input: a4b3c2, Output: aaaabbbcc)
	8)	Program to perform the following Activity (Input: a4k3b2, Outpt: aeknbd)
	9)	Program to Remove Duplicate Characters from the given Input String
	10	) Program to find the Number of Occurrences of each Character
		present in the given String
	11	) Program to perform the following Task
		<ul><li>Input: 'one two three four five six seven'</li></ul>
		<ul> <li>Output: 'one owt three ruof five xis seven'</li> </ul>
(	Formatting t	he Strings 92
<b>-</b> \		
5) LIST DA	TA STRUCT	TURE 98
•	Creation of Lis	t Objects 99
•	Accessing Elen	nents of List 100
	• B	y using Index
	• B	y using Slice Operator
•	List vs Mutabi	lity 102
•	Traversing the	Elements of List 102
	• B	y using while Loop
	• B	y using for Loop
	• To	o display only Even Numbers
	• To	o display Elements by Index wise







$\odot$	Important Functions of List 104
	To get Information about List
	• len()
	• count()
	• index()
	Manipulating Elements of List
	append()
	• insert()
	• extend()
	• remove()
	• pop()
	φορ()
	Ordering Elements of List
	<ul><li>reverse()</li></ul>
	• sort()
•	Using Mathematical Operators for List Objects
•	Comparing List Objects 111
•	Membership Operators
•	clear() Function 112
	Nested Lists 113
	Nested List as Matrix
_	List Comprehensions 114







6) TUPLE DATA STRUCTURE 116
<b>③</b> Tuple Creation 118
<ul> <li>Accessing Elements of Tuple</li> <li>By using Index</li> <li>By using Slice Operator</li> </ul>
Tuple vs Immutability 119
<ul> <li>Mathematical Operators for Tuple</li></ul>
<ul> <li>Important Functions of Tuple</li></ul>
• Tuple Packing and Unpacking 121
Tuple Comprehension
Differences between List and Tuple123
7) SET DATA STRUCTURE 124
© Creation of Set Objects 125
<ul> <li>Important Functions of Set</li></ul>







•	Mathematical Operations on the Set 128	
	• union()	
	<ul><li>intersection()</li></ul>	
	<ul><li>difference()</li></ul>	
	<ul><li>symmetric_difference()</li></ul>	
<b>③</b>	Membership Operators: (in, not in)	
	Set Comprehension	
8) DICTION	IARY DATA STRUCTURE	131
•	How to Create Dictionary? 132	
	How to Access Data from the Dictionary? 132	
	How to Update Dictionaries? 134	
•	How to Delete Elements from Dictionary? 134	
	• del d[key]	
	• d.clear()	
	• del d	
•	Important Functions of Dictionary 13	5
	<ul><li>dict()</li></ul>	
	• len()	
	• clear()	
	• get()	
	• pop()	
	<ul><li>popitem()</li></ul>	
	<ul><li>keys()</li></ul>	
	<ul><li>values()</li></ul>	
	<ul><li>items()</li></ul>	
	• copy()	
	<ul><li>setdefault()</li></ul>	
	<ul><li>update()</li></ul>	
•	Dictionary Comprehension 141	







	ONS
•	Built in Functions 143
$\odot$	User Defined Functions 143
$\odot$	Parameters 144
$\odot$	Return Statement 144
•	Returning Multiple Values from a Function 146
•	Types of Arguments 147
	<ul> <li>Positional Arguments</li> </ul>
	Keyword Arguments
	Default Arguments
	Variable Length Arguments
•	Case Study 151
•	Types of Variables 152
	Global Variables
	Local Variables
•	global Keyword 153
$\odot$	Recursive Functions 154
$\odot$	Anonymous Functions 155
$\odot$	Normal Function 155
$\odot$	Lambda Function 155
•	filter() Function 156
•	map() Function 156
	reduce() Function 158
_	Everything is an Object 159

Function Aliasing 159Nested Functions 160







10)	MODULES 162
	<ul> <li>Renaming a Module at the time of import (Module Aliasing) 164</li> <li>from import 164</li> <li>Various Possibilties of import 164</li> </ul>
	<ul> <li>Member Aliasing 165</li> <li>Reloading a Module 165</li> <li>Finding Members of Module by using dir() Function 166</li> <li>The Special Variablename 168</li> <li>Working with math Module 169</li> <li>Working with random Module 169 <ul> <li>random() Function</li> <li>randint() Function</li> <li>uniform() Function</li> <li>randrange ([start], stop, [step])</li> <li>choice() Function</li> </ul> </li> </ul>
11)	PACKAGES 173
12)	100 PATTERN PROGRAMS 177