

# **METRICS BASED COMPARISON AND PERFORMANCE EVALUATION OF SOA AND MICROSERVICES**



**DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING  
NATIONAL INSTITUTE OF TECHNOLOGY WARANGAL-506004**

Under the guidance of  
Dr. S. Ravichandra  
Assoc. Professor,  
CSE, NITW

Anirudh Nanduri(167241)  
Anirudh Avire(167208)  
Avinash(167235)

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# PROBLEM STATEMENT

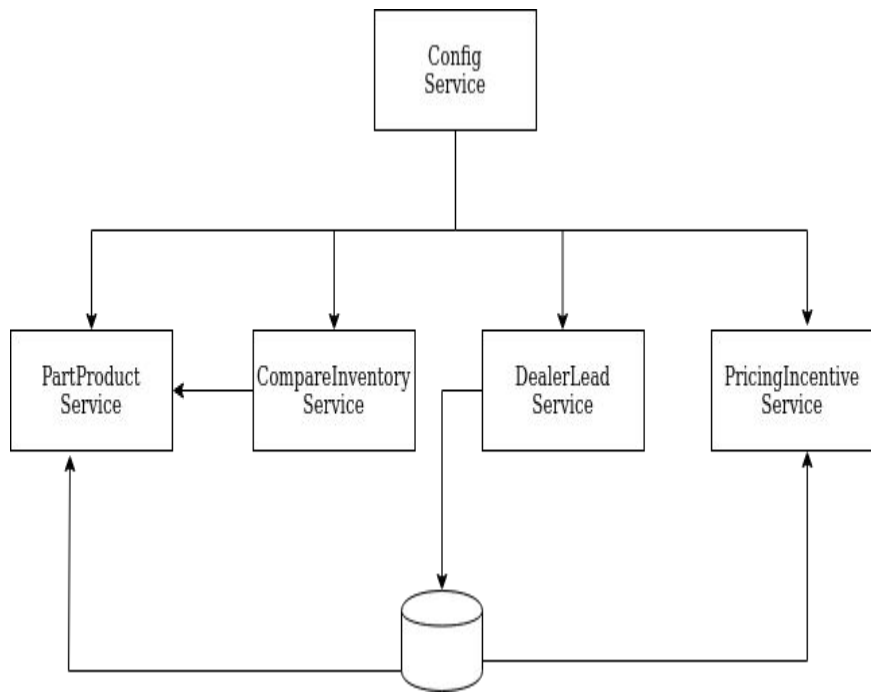
- A systematic mapping study conducted by Taibi D *et al.* stated the open issues and research gaps in the emerging topic of microservices architecture [1].
- Among the emerging issues highlighted, comparison of both service oriented architecture and microservices is one which we have selected. There is a lack of comparison between these two architectures in terms of performance, coupling , development effort and maintenance.
- In this work, we choose to compare both the styles with loose coupling first and then we compare them in terms of performance.

# IMPLEMENTATION

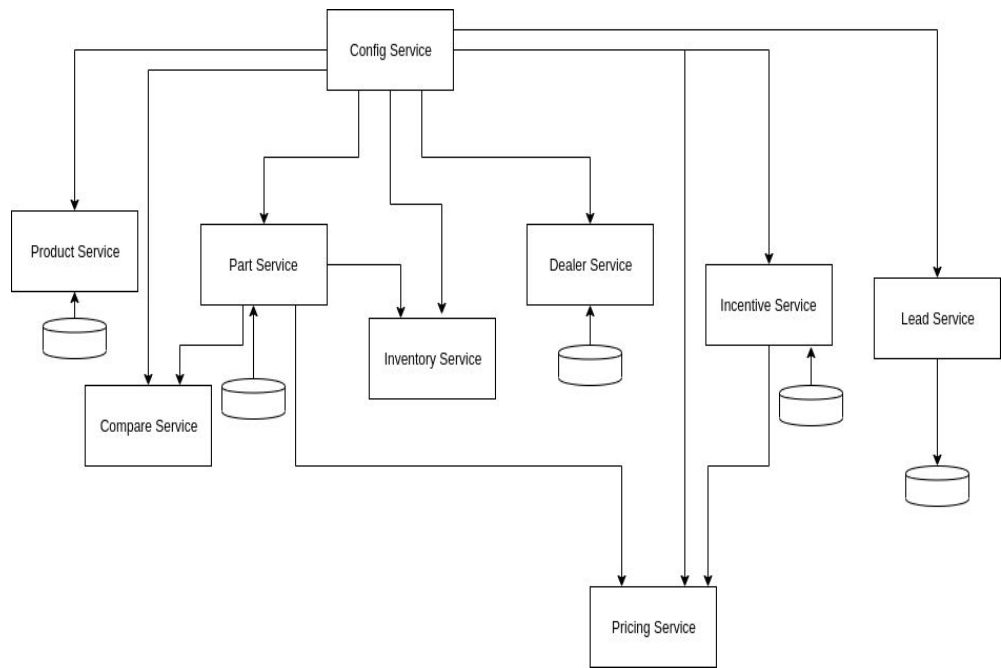
- A Retail Vehicle Application[4] is considered for comparing both the architectures.
- It is implemented in SOA and Microservices architectures using Spring Boot.
- JAR file of each service is containerised
- Each **Docker** container represents a service
- The application created in both the architecture styles is tested under a load of 1000 users and their response time is compared using **JMeter**

# ARCHITECTURE

## SOA Application



## Microservice Application



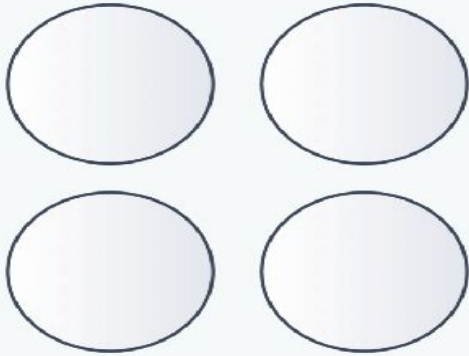
## SERVICE ORIENTED ARCHITECTURE

1. Applications make use of services available in the network
2. Follows “**share-as-much-as-possible**” architecture approach
3. Maximises application service reusability
4. Services share data storage

## MICROSERVICE ARCHITECTURE

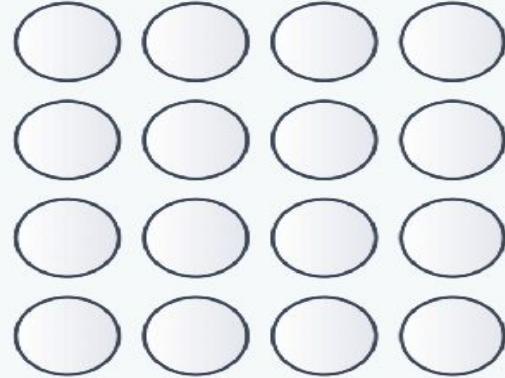
1. Large application made up of fine grained services
2. Follows “**share-as-little-as-possible**” architecture approach
3. Focuses on decoupling
4. Services have their own data storage

# SOA VS MICROSERVICES



**SOA**

**Coarse-grained**



**Microservices**

**Fine-grained**

# PERFORMANCE TESTING

- Apache **JMeter™** application is used for load testing.
- It is an open source software, a 100% pure Java application designed to load test functional behavior and measure performance.
- It uses threads for calling API of the services.
- Each thread corresponds to a single user.



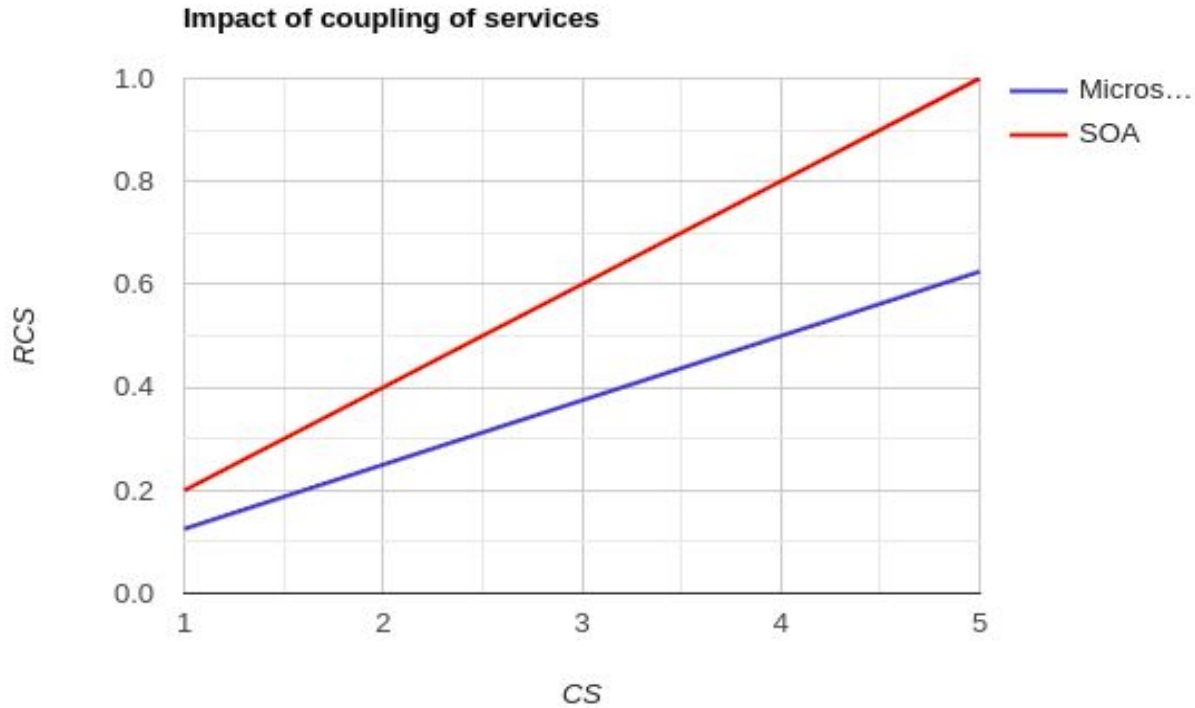
## Coupling in SOA

Service#	Service Name	Interacting Service#	CS Value	RCS Value
1	Config Service	2,3,4,5	4	0.8
2	PartProduct Service	1,2,5	3	0.6
3	PricingIncentive Service	1	1	0.2
4	DealerLead Service	1	1	0.2
5	CompareInventory Service	1,2	2	0.4

## Coupling in Microservice Architecture

Microservice #	Microservice Name	Interacting Service #	CS Value	RCS Value
1	Config Service	2,3,4,5,6,7,8,9	8	0.88
2	Part Service	1,4,8	3	0.33
3	Product Service	1	1	0.11
4	Compare Service	1,2	2	0.22
5	Incentive Service	1,6	2	0.22
6	Pricing Service	1,5	2	0.22
7	Dealer Service	1,9	2	0.22
8	Inventory Service	1,2	2	0.22
9	Lead Service	1,7	2	0.22

# COMPARISON OF COUPLING OF SERVICES

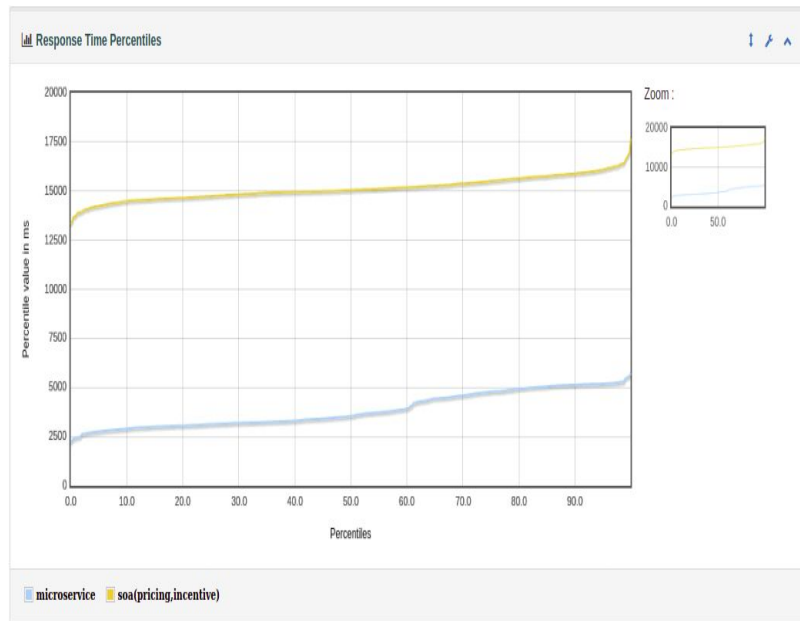


## COMPARISON OF RESPONSE TIME

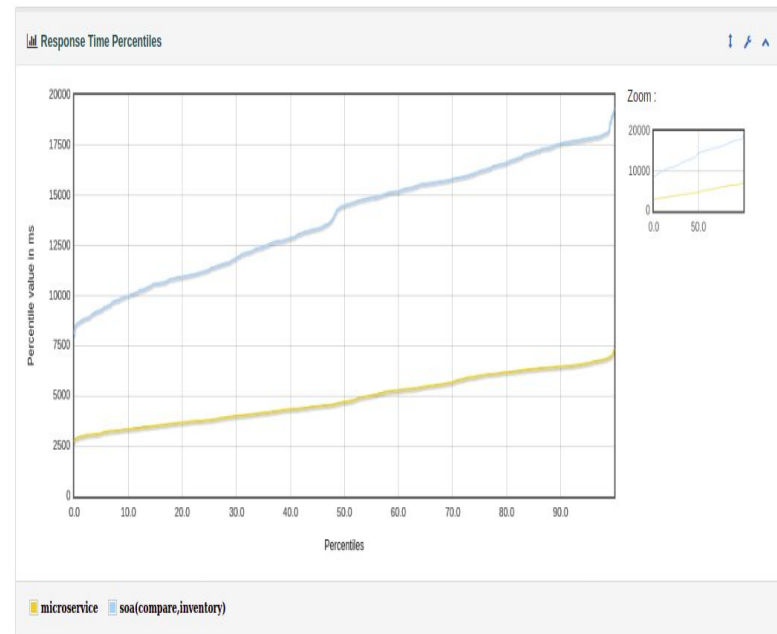
Service #	Service Name	Response Time(ms) (Microservice)	Response Time(ms) (SOA)
1	PartProduct Service	4813.69	8080.58
2	PricingIncentive Service	3870.91	15127.50
3	DealerLead Service	4037.32	16199.60
4	CompareInventory Service	4866.44	13887.48

- From the above table, we conclude that Microservices application performs better than SOA application in terms of Response Time

# COMPARISON OF RESPONSE TIME



PricingIncentive Service



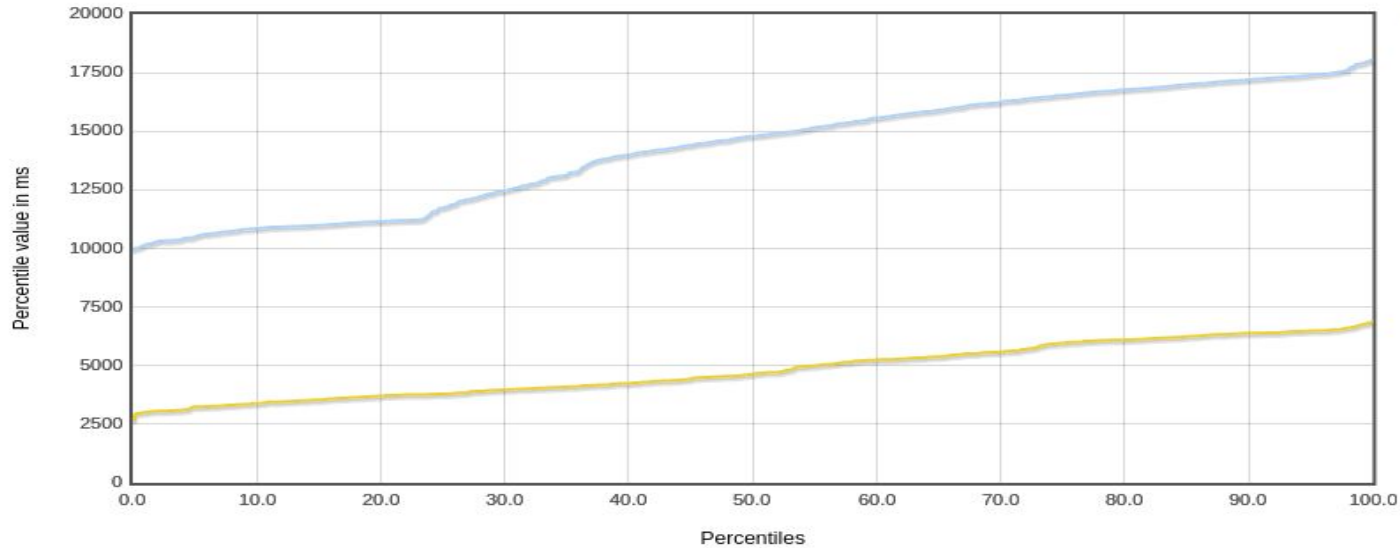
CompareInventory Service

# RESPONSE TIME UNDER DIFFERENT LOAD CONDITIONS

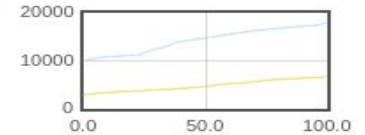
Microservice #	Microservice Name	Response Time(ms) (500 samples)	Response Time(ms) (1000 Samples)
1	Part Service	4245.85	14590.98
2	Product Service	5381.52	6712.26
3	Compare Service	4818.51	14296.40
4	Incentives Service	3133.11	3481.54
5	Pricing Service	4914.38	9608.29
6	Dealer Service	4608.70	5398.62
7	Inventory Service	4403.81	3783.48
8	Lead Service	3671.6	10303.73

# RESPONSE TIME UNDER DIFFERENT LOAD CONDITIONS IN MICROSERVICE ARCHITECTURE

Response Time Percentiles



Zoom :

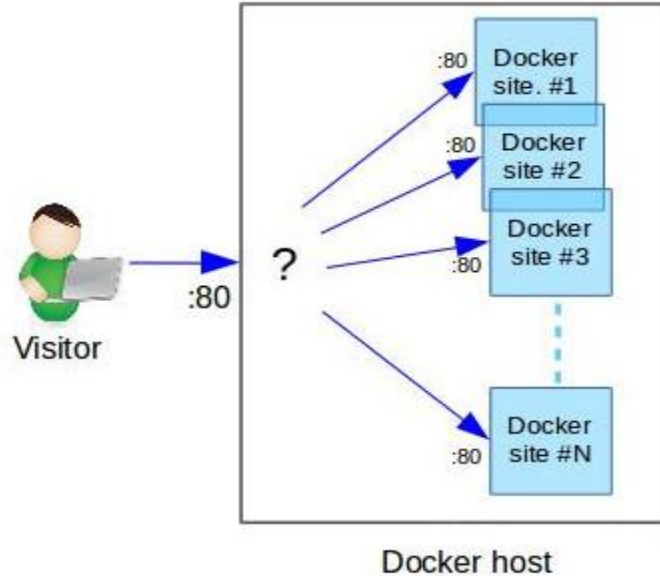


samples1000HTTP Request samples500HTTP Request

# RESPONSE TIME UNDER DIFFERENT LOAD CONDITIONS

- We observe that response time increases with increase in number of users
- We need a solution such that the performance should be improved under different load
- Running multiple instances of the microservices achieves this.

# MULTIPLE INSTANCES



- Load balancing is achieved by running multiple instances of each microservice and hence the performance will be improved.

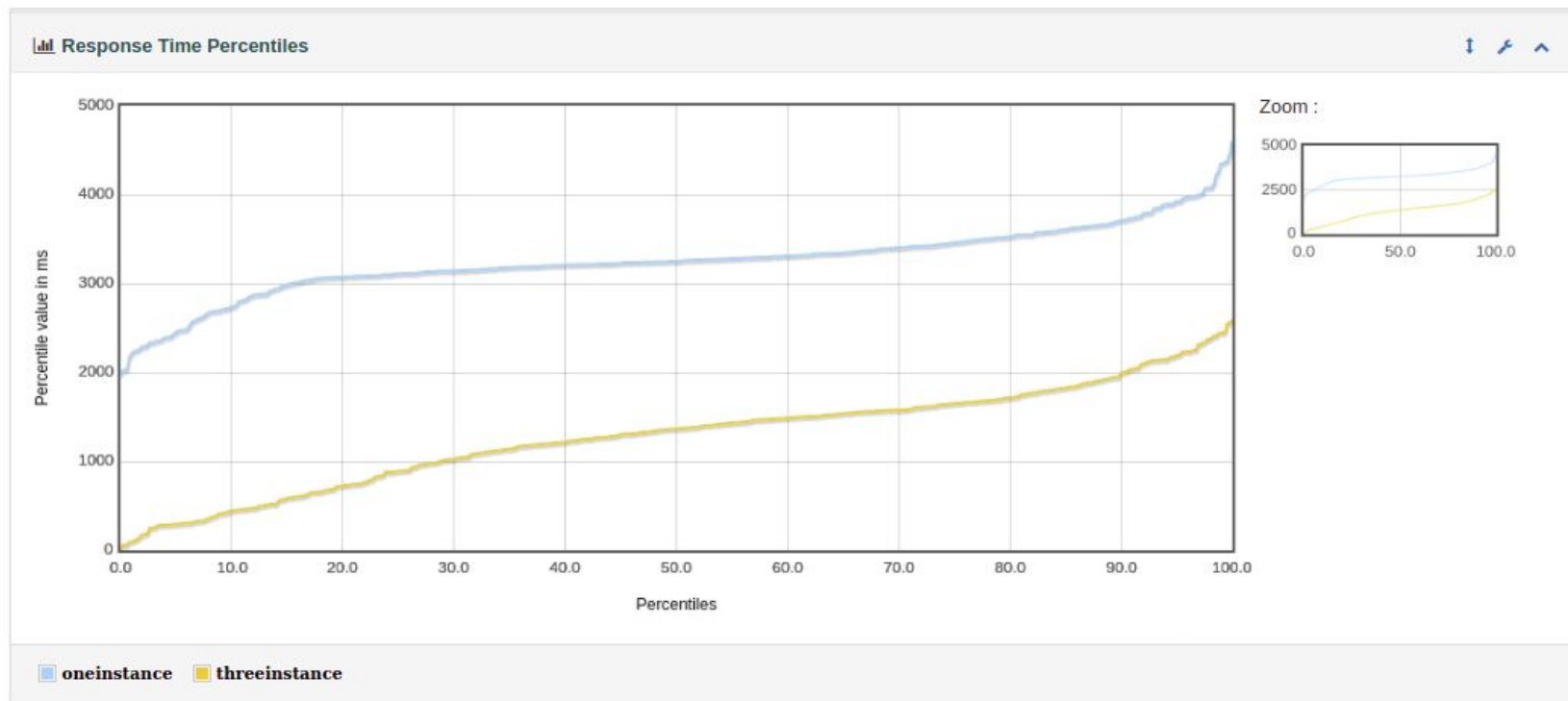


# RESPONSE TIME FOR DIFFERENT MICROSERVICE INSTANCES

Microservice #	Microservice Name	Response Time(ms) (One Instance)	Response Time(ms) (Three Instances)
1	Part Service	3260.84	1285.21
2	Product Service	7250.73	2659.34
3	Compare Service	5835.07	2880.34
4	Incentives Service	3489.36	1696.75
5	Pricing Service	5045.18	2999.06
6	Dealer Service	3208.39	1805.90
7	Inventory Service	3113.12	1670.80
8	Lead Service	3273.28	1780.96

- From the above table, we observe that performance of microservices can be improved by running multiple instances depending on the service consumption.

# RESPONSE TIME FOR DIFFERENT MICROSERVICE INSTANCES



# CONCLUSION

- We observed that coupling for Microservices application is less than that of SOA.
- Microservices application performs better than SOA application
- Performance in Microservices architecture can be increased by running multiple instances of respective microservice.

# REFERENCES

- [1].Taibi, Davide, Valentina Lenarduzzi, and Claus Pahl. "Architectural patterns for microservices: a systematic mapping study." SCITEPRESS, 2018.
- [2].Raj, Vinay, and S. Ravichandra. "Microservices: A perfect SOA based solution for Enterprise Applications compared to Web Services." 2018 3rd IEEE International Conference on Recent Trends in Electronics, Information & Communication Technology (RTEICT). IEEE, 2018.
- [3].Salah, Tasneem, et al. "Performance comparison between container-based and VM-based services." 2017 20th Conference on Innovations in Clouds, Internet and Networks (ICIN). IEEE, 2017.
- [4].Bhallamudi P, Tilley S, Sinha A. Migrating a Web-based application to a service-based system-an experience report. In2009 11th IEEE International Symposium on Web Systems Evolution 2009 Sep 25 (pp. 71-74). IEEE.

THANK YOU