

Project Report Template



1 INTRODUCTION

1.1 Overview

Refers to the means of interactions among people in which they create, share, and/or exchange information and ideas in virtual communities and networks

1.2 purpose

Media refers to the means of interactions among people in which they create, share, and/or exchange information and ideas in virtual communities and networks. The Office of Communications and Marketing manages the main Facebook, Twitter, Instagram, LinkedIn and YouTube accounts.

2 Problem Definition & Design Thinking

2.1 Empathy map



4 ADVANTAGES & DISADVANTAGES

A responsible and age-appropriate way, can help children learn, think critically and build the skills they need for the future. Social media helps children communicate, share and learn, and offers opportunity for children to practice key 21st century skills they will use into the future.

Studies have found a strong link between heavy social media and an increased risk for depression, anxiety, loneliness, self-harm, and even suicidal thoughts. Social media may promote negative experiences such as: Inadequacy about your life or appearance.

5 APPLICATION

makes is easy and affordable to create quality social media videos and graphics. Our library of social media layouts are free to use as many times as you like, making it easy to update your social profiles regularly

6 CONCLUSIONS

Conclusion, social media has plenty of good uses as it allows stories or events that began locally to gain a global or worldwide attention. This allows to become an amazing platform to make the world connect and spread information faster than ever in the history of mankind.