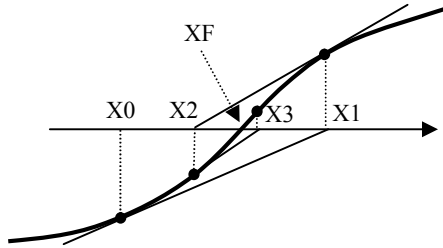


## APS106 LAB # 6 - THURSDAY, MARCH 6, 12:00 - 2:00

Unlike linear equations, it is hard to find closed-form (direct) solutions for non-linear equations. Instead, some kind of iterative method is required for many non-linear equations. One of the most popular iterative methods is known as the Newton-Raphson method. In the Newton-Raphson method of finding the solution, one starts with a rough estimate of the solution. A new improved solution is then obtained using the following scheme:

$$x^{New} = x^{Old} - \frac{f(x^{Old})}{f'(x^{Old})}$$



Here,  $f(x) = 0$  is the non-linear equation,  $f(x)$  is the function and  $f'(x)$  is its derivative. In the diagram on the left,  $X_0$  is the starting point,  $X_1, X_2, X_3 \dots$  are the successive improved approximations.  $X_F$  is the value of  $x$  when the required accuracy is attained.

An artillery gun fires a shell at an initial angle  $\alpha$  to the horizontal with an initial speed  $V_0$ . The shell undergoes significant air resistance proportional to its velocity. Under this condition the horizontal range is given by the equation:

$$x = B \left( 1 - e^{-x/A} \right) \quad \text{where} \quad A = \frac{V_0 g \cos \alpha}{\gamma (V_0 \gamma \sin \alpha + g)} \quad \text{and} \quad B = \frac{V_0 \cos \alpha}{\gamma}$$

You may assume the following numerical values:

initial speed  $V_0 = 750 \text{ m/s}$ ,

firing angle  $\alpha = 50^\circ$ ,

gravitational acceleration  $g = 9.8 \text{ m/s}^2$ , and

drag coefficient  $\gamma = 0.1/\text{s}$

**Evaluate the horizontal range:**

- Rearrange the projectile equation in the form  $f(x) = 0$ .
- Find the derivative,  $f'(x)$  of the non-linear function,  $f(x)$ .
- Write two functions that output the value of the function and the value of its derivative for any given value of  $x$ .
- Write the calling program (main) that implements the Newton-Raphson method to find the zero of the non-linear equation. (**Hint:** Artillery shells could reach 3–15 km)
- Compute the range of the artillery accurate to 2 decimal points and print it to the console with the required number of iterations. In other words, the difference between the

solution  $X_F$  and the value of  $x$  found on the iteration prior to the last one should not be greater than 0.001.