

Lab 2: Benchmarking

Data Structures and Algorithms

This lab is going to have you run benchmark on isPrime0, isPrime1, and isPrime2 mentioned in lectures.

For compute $\pi(100)$, we can use the following program:

```
CountPiN.java
public class CountPiN {
    static boolean isPrime0(int n) {
        if(n==1) return false;
        if(n<=3) return true;
        int m = n/2;
        for(int i=2; i<=m; i++) {
            if(n%i==0) return false;
        }
        return true;
    }
    public static void main(String[] args) {
        int count = 0;
        int N = 100;
        for(int n=1; n<N; n++) {
            if(isPrime0(n)) count++;
        }
        System.out.println("Pi (" + N + ") = " + count);
    }
}
```

The output look like this:

```
>java CountPiN
Pi(100)=25
```

The method isPrime0(n) take any positive integer and return true if it is a prime, false otherwise. The method run through all integer from 2 to $n/2$ and check if n is divisible by any of them.

There are two more methods, isPrime1(n) and isPrime2(n). The method isPrime1(n) is similar to isPrime0(n) but only run from 2 to \sqrt{n} . The method isPrime2(n) improves upon

isPrime1(n) by take out anything divisible by 2 and 3 and not going to test divisibility of number that are multiple of 2 and 3.

Method isPrime1(n) and isPrime2(n)

```
static boolean isPrime1(int n) {  
    if(n==1) return false;  
    if(n<=3) return true;  
    int m = (int)Math.sqrt(n);  
    for(int i=2; i<=m; i++) {  
        if(n%i==0) return false;  
    }  
    return true;  
}
```

```
static boolean isPrime2(int n) {  
    if(n==1) return false;  
    if(n<=3) return true;  
  
    if((n%2==0)|| (n%3==0)) return false;  
    int m = (int)Math.sqrt(n);  
    for(int i=5; i<=m; i+=6) {  
        if(n%i==0) return false;  
        if(n%(i+2)==0) return false;  
    }  
    return true;  
}
```

To measure efficiency of these methods, we must modify our main method like this

New main()

```
public static void main(String[] args) {  
    for(int N=100000; N<=1000000; N+=100000) {  
        long start = System.currentTimeMillis();  
        int count = 0;  
        for(int n=1; n<N; n++) {  
            if(isPrime0(n)) count++;  
        }  
        long time = (System.currentTimeMillis()-  
start);  
        System.out.println(N+" \t"+count+" \t"+time);  
    }  
}
```

After the modification, the result of running with isPrime0(n) should be like this:

```
>java CountPiN
100000 9592 4218
200000 17984 16854
300000 25997 39087
400000 33860 60526
500000 41538 88313
600000 49098 134878
700000 56543 192198
800000 63951 135660
900000 71274 96334
1000000 78498 88927
```

Your first task: run the program with isPrime0, isPrime1, and isPrime2 and record your result into the following table

Running-time table				
n	pi(n)	time (milliseconds)		
		isPrime0	isPrime1	isPrime2
100,000				
200,000				
300,000				
400,000				
500,000				
600,000				
700,000				
800,000				
900,000				
1,000,000				

Your second task: Plot two graphs, one is n vs. `isPrime0`'s time and the other is n vs. `isPrime1`'s time and `isPrime2`'s time.

n vs. isPrime0	n vs. isPrime1 and isPrime2

Your final task: In your own words, describe trend of isPrime1, isPrime2, and isPrime3. Are your recorded times faster or slower than the recorded time shown in the lecture? Why?

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Hand in your work in MS Team assignment by fill in the answer in this file. Change the name of this file to assignment1 xxxxxxxx.pdf where xxxxxxx is your student id.