15.4

I/O Definition	
declare DL6 as output	
declare PLAY as output	
declare DOUT0 as output	
declare DOUT1 as output	
declare START as input	
declare STOP as input	
Endless Loop	
turn off DL6	
turn off PLAY	
START =	1 / F
turn on DOUT0	/
turn on DOUT1	
wait 50us	
turn on PLAY	
STOP = 0	Ø
Ø	
turn on DL6	
wait 1500ms	