```
KEYBOARD
```

```
PIN BTN START := 2
PIN_BTN_END := 5
PIN BTN SHIFT := 6
PIN SPEAKER := 7
KEYBOARD LENGHT := PIN BTN END +1 - PIN BTN START
FREQUENCIES := { 262, 294, 330, 349, 392, 440, 494, 532 }
KEYB\_PREV\_STATE := \{ 0, 0, 0, 0 \}
KEYB_STATE := KEYB_PREV_STATE
SHIFT_STATE := LOW
for i ← PIN_BTN_START to PIN_BTN_END
  set pin i as INPUT
set pin PIN BTN SHIFT as INPUT
set pin PIN SPEAKER as OUTPUT
  SHIFT_STATE := read pin PIN_BTN_SHIFT
  for i ← PIN_BTN_START to PIN_BTN_END
    KEYB_STATE[i] = read pin i
  for i ← 0 to KEYBOARD LENGHT
                                                   KEYB_STATE[i] <> KEYB_PREV_STATE[i]
                                                                                                F
    ٧
                                                KEYB_STATE[i] = HIGH
                                                                                           F
                         SHIFT_STATE == LOW
                                                                        turn off PIN_SPEAKER
                                                                    F
                                                                                               Ø
    FREQ := FREQUENCIES[i] FREQ := FREQUENCIES[i + KEYBOARD LENGTH]
    square wave to PIN_SPEAKER with freq FREQ
    KEYB_PREV_STATE := KEYB_STATE
  wait 175ms
```