

# Ömer Buğra Yıldırım

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## Backend Developer

Greetings , I'm a mechanical engineering graduate with a IT audit background looking for a career change towards application development. I've graduated from Bogazici University 3 years ago and been working ever since. Always was into coding from a young age. I consider myself determined and a little stubborn as a consequence.

**Specialties:** Python, C#, C++, Django Rest, Tensorflow, Unreal Engine 4, Unity

**Technologies:** Tensorflow, Numpy, Matplotlib

**Languages:** English: Advanced

**Programming resources used for self-learning:** Udacity Advanced AI Nanodegree graduate, reuven m. lerner, talk python, stack overflow, pybytes, gamedev.tv, datacamp

**Interests:** Guitar, gaming

## PROFESSIONAL EXPERIENCE

**Turkcell, İstanbul**

**Sept 2019 - July 2021**

*IT auditor*

Performing audits of IT systems according to the audit schedule .

**Anel Group, İstanbul**

**July 2018 - Sept 2020**

*Project Planning Engineer*

Project management and planning in MEP(mechanical-electrical) projects such as Abu Dhabi Airport, UCL Proton Therapy Hospital etc. .

## EDUCATION AND COURSES

**Mechanical Engineering (Bachelor's Degree), Boğaziçi Üniversitesi**

**2012 - 2018**

**Patika Patika Plentific Django Bootcamp**

**November 2021- January 2022**

**Udacity Advanced AI Nanodegree [Link](#)**

**March 2020- June 2020**

## PROJECTS

**Django bootcamp project [\(Code/Live\)](#)**

**2021**

**Technologies:** Python, Django Rest Framework

**Features:** This project is an e-commerce web application backend that uses django and postgresql

**Building escape**

**2020**

**Technologies:** C++, Unreal Engine 4

**Features:** Small game concept developed with ue4

**Other projects on [My GitHub Profile.](#)**

**Linked-in [Link](#)**