

Intro  
view

Development  
introduction to  
Development

Naomi Farrugia

task 4


# IPO Chart

Tested Action	Github Commit	Expected Output	Actual Output	Pass/Fail	Notes
Home page	b04804e	Load home page	Load home page	Pass	
Home page Contact section	b04804e	Open email when clicking submit	Open email when clicking submit	Pass	
Home page Contact section	b04804e	Error message if input is invalid	Error message if input is invalid	Pass	
Home page	b04804e	Clipping while scrolling	Clipping while scrolling	Pass	
Gallery page	b04804e	Images loading	Images loading	Pass	
Gallery page	b04804e	Animation when hovering over the image	Animation when hovering over the image	Pass	
Gallery page each image selection	b04804e	Images loading	1 image not loading	Fail	All images loaded be- sides; Hour- glass, Rose and Skull page.

# Issues

The only page that does not load the image is the Hourglass, Rose and Skull page.

### HOURLASS, ROSE, SKULL

 Hourglass, Rose, Skull drawing



The typical rose and skull that plenty of individuals get tattooed on them. A lion and a clock would have completed this look.

While drawing this, I was going for something... simpler. During the drawing process, I kept on getting newer ideas. In the end, I decided to add those visions to create a more 'bigger, art piece.

Now, that's finished, I'm happy about it. It's something I've never done before. As an artist, I feel like drawing skulls is the basic piece of drawing I should know.

# HTML checker

1. **Info** Trailing slash on void elements [has no effect](#) and [interacts badly with unquoted attribute values](#).

From line 30, column 3; to line 30, column 132

```
"><link crossorigin="anonymous" media="all" rel="stylesheet" href="https://github.githubassets.com/assets/light-c59dc71e3a4c.css" /><link
```

2. **Info** Trailing slash on void elements [has no effect](#) and [interacts badly with unquoted attribute values](#).

From line 30, column 133; to line 30, column 276

```
4c.css" /><link crossorigin="anonymous" media="all" rel="stylesheet" href="https://github.githubassets.com/assets/light_high_contrast-4bf0cb726930.css" /><link
```

3. **Info** Trailing slash on void elements [has no effect](#) and [interacts badly with unquoted attribute values](#).

From line 30, column 277; to line 30, column 405

```
30.css" /><link crossorigin="anonymous" media="all" rel="stylesheet" href="https://github.githubassets.com/assets/dark-89751e879f8b.css" /><link
```

4. **Info** Trailing slash on void elements [has no effect](#) and [interacts badly with unquoted attribute values](#).

From line 30, column 406; to line 30, column 548

```
8b.css" /><link crossorigin="anonymous" media="all" rel="stylesheet" href="https://github.githubassets.com/assets/dark_high_contrast-67c7180a598a.css" /><link
```

5. **Error** A `link` element must have an `href` or `imagesrcset` attribute, or both.

From line 30, column 549; to line 30, column 708

```
8a.css" /><link data-color-theme="light" crossorigin="anonymous" media="all" rel="stylesheet" data-href="https://github.githubassets.com/assets/light-c59dc71e3a4c.css" /><link
```

6. **Info** Trailing slash on void elements [has no effect](#) and [interacts badly with unquoted attribute values](#).

From line 30, column 549; to line 30, column 708

```
8a.css" /><link data-color-theme="light" crossorigin="anonymous" media="all" rel="stylesheet" data-href="https://github.githubassets.com/assets/light-c59dc71e3a4c.css" /><link
```

# CSS checker

Unexpectedly, I found more errors than I was expecting. For further improvements, I would check if I had made any errors beforehand.

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Jump to: [Errors \(518\)](#) [Warnings \(3073\)](#) [Validated CSS](#)

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W3C CSS Validator results for <https://github.com/Naoimif2003/naomi-farrugia-5.1b-portfolio-website> (CSS level 3 + SVG)

**Sorry! We found the following errors (518)**

**URI :** <https://github.com/Naoimif2003/naomi-farrugia-5.1b-portfolio-website>

# Further improvements

Further improvements I would implement include adding a section that incorporates posters to provide more visual elements showcasing my work and skills. Initially, I planned to include posters, but I encountered issues with sizing. As a result, I opted to display digital drawings instead. Moving forward, I aim to become more comfortable with coding so I can create a more balanced and visually appealing layout that includes all the elements I want on the website.

One area I would fix is the selection functionality on the Gallery page. My original idea was to implement image tags, allowing users to filter content by categories such as "All," "Logos," and "Digital Drawings." I would have liked to successfully implement this tagging system.

Another small feature I could have added is a "Similar Projects" section for each selected image. This would give the website a more dynamic feel and draw attention to additional work, potentially increasing viewer engagement.