

REPORT POKEDECK

Classes :

Pokedeck
ArrayList<Card>
getCards() getCard() addCard() editCard() removeCard() getIndex() searchCard()

Card
String name; String description; String healthPoints; String type;
getName(); setName(); getDescription(); setDescription(); getHealthPoints() getType(); setType;

The Card Classe have 3 subClasses :

- PokemonCard

- TrainerCard
- EnergyCard

The main class Main.java .

Analyse :

First of all, i had to learn the basics rules of Pokemon and the basics of Swing.

This project's also help me to learn the basics of Java and help me to knowing what i don't understood. Thanks to this project's i had understood the logic of the object-oriented programming.

But i meet difficulties for implements the serialisation. All of the documentations was in English, it's don't help me.

P.S : I know i shouldn't have a lot of point, this is why i choose to make my rapport in English, despite the fact that i am not very good in English. :)