

REPORT

Classes :

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| Pokedeck |
| ArrayList<Card> |
| getCards() getCard() addCard() editCard() removeCard() getIndex() searchCard() |

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|---|
| Card |
| String name; String description; String healthPoints; String type; |
| getName(); setName(); getDescription(); setDescription(); getHealthPoints() getType(); setType; |

The Card Classe have 3 subClasses :

- PokemonCard
- TrainerCard
- EnergyCard

The main class is Main.java .

Conclusion :

First of all, i had to learn the basics rules of Pokemon and the basics of Swing.

This project's also help me to learn the basics of Java and help me to knowing what i don't understood. Thanks to this project's i had understood the logic of the object-oriented programming.

But i meet difficulties for implements the serialisation. All of the documentations was in English, it don't help me.