

## Evaluating Playful Creative Problem Solving in Kyiv and Ukrainian Refugees in France

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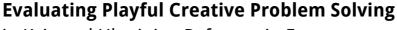
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ANR CREAMAKER



in Kyiv and Ukrainian Refugees in France

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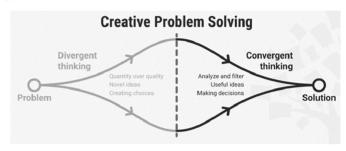




**Creativity** is a complex human process that can be observed in a high diversity of learning, professional, and personal tasks

Creative problem solving (CPS) is a way of using creativity to develop new ideas and solutions to problems

# **Step 3** CPS, Divergent & Convergent Thinking



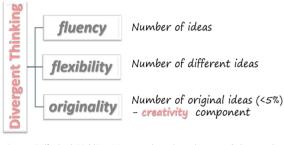
Divergent Thinking (ideation)

Convergent Thinking (idea selection)

Source: Runco, M.A. (2011) 'Divergent Thinking', in Mark A. Runco and S.R. Pritzker (eds) Encyclopedia of Creativity (Second Edition). San Diego: Academic Press, pp. 400-403.

# Step 4

### Divergent Thinking Components



Source: Guilford, J. (1967) 'Creativity: Yesterday, today and tomorrow', The Journal of Creative Behavior, 1, pp. 3-14.

micro:bit

# Creative problem solving with educational robotics

CPS can be supported with visuospatial constructive play objects (VCPO) or artefacts such as modular robotics







The ANR CreaMaker project aims to advance the study of individual and collective creative problem solving through educational robotics





# Step 6

## Research Goal:

How the stress impacts on creativity & students' creative problem solving skills during wartime?

To evaluate divergent thinking, learner-players are asked to solve the CPS #CreaCube playful task











4	Α	В	С	D
1				
2	Average	Fluency	Flexibility	Originality
3	Nice group	4.933	1.6	0.13
4	Kyiv group	4.938	2.19	1.19
-				

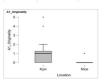
Number of participants (N=33):

Nice group (Ukrainian students in France)

- 17 students (normal conditions)

Kyiv aroup (Ukrainian students in Ukraine)

- 16 students (difficult conditions: air raid sirens, sounds of explosions, cut of electricity, cold weather and no heating etc.)

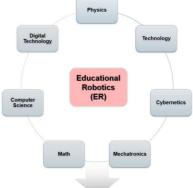




### **Educational robotics**

**Educational robotics** is a cross-disciplinary area of students' learning and present educational trend







Erasmus+ Jean Monnet Module "Best practices EU in STREAM education

for pre-service teachers"

### Future/present robotics jobs:

- robotics teacher
- operator of multifunctional robotic systems
- robot designer
- designer of neuro-interfaces for robot management
- designer of "smart" houses
- unmanned aerial interface designer
- service engineer in robotics
- robotics programmer
- medical robot operator
- drone operator
- drone engineer

Module 1. The EU experience in digital transformation of education

Module 2. The EU experience in STREAM education. Module 3. The EU experience in CPS with educational robotics.