Simple Mathematics Handbook for RL Useop Gim 2022

1 Basic

Theorem 1. Markov Property

It is the probability of event which is related with the past events.

$$P(x_t|x_0, x_1, ... x_{t-1}) = P(x_t)$$

The Markov model is based on the above property.

Theorem 2. Markov Process(Markove Chain)

In the Markov process is a process which following the Markov Property with tuple (S, P)

Theorem 3. State transition Probability P

The probability making transform state is called "state transition probability."

Theorem 4. Reward R

The reward in Markov Process is obtained from transition.

Theorem 5. Markov Decision Process

The Markov Decision Process represent the Markov Process as tuple.

Theorem 6. Markov Reward Process

It adds a reward and a discount factor element in process (S, P, R, γ)

Theorem 7. Markov Decision Process

It adds an action element in process (S, A, P, R, γ)

Theorem 8. Policy π

From the Markov Process, policy is the distribution of all action by current state.

$$\pi(a|s) = P\left[A_t = a|S_t\right]$$

Theorem 9. State-value

Let G is total future reward

The state-value is the value of current state

$$v(s) = \mathbb{E}\left[G_t | S_t = s\right]$$

Theorem 10. Action-value

The action-value is the value of action for current state

$$q(s, a) = \mathbb{E}\left[G_t | S_t = s, A_t = a\right]$$

Theorem 11. Bellman Expected equation

$$v_{\pi}(s) = \mathbb{E}\left[R_{t+1} + \gamma v(s_{t+1})|s_{t}\right]$$
$$q_{\pi}(s, a) = \mathbb{E}\left[R_{t+1} + \gamma q(s_{t+1}, a_{t+1})|s_{t}, a_{t}\right]$$

Theorem 12. Bellman Optimality equation

$$v_*(s) = \max \mathbb{E} [R_{t+1} + \gamma v(s_{t+1}) | s_t]$$
$$q_*(s, a) = \max \mathbb{E} [R_{t+1} + \gamma q(s_{t+1}, a_{t+1}) | s_t, a_t]$$

Theorem 13. Transition by policy

The probability of transition from state s_t to s_{t+1} with policy

$$P^{\pi}(s_{t+1}|s_t) = \sum_{a \in A_t} \pi(a|s_t) p(s_{t+1}|s_t, a) r(s, a)$$

Theorem 14. Reward by policy

The probability of transition from state s_t to s_{t+1} with policy

$$R^{\pi}(s_t, a) = \sum_{a \in A_t} \pi(a|s_t) r(s_t, a)$$

2 Policy Gradient Theorem

Theorem 15. State-value by policy First convert State-value function as policy form

$$v_{\pi}(s_{t}) = \mathbb{E}_{\pi} \left[R_{t+1} + \gamma v(s_{t+1}) \right]$$

$$= R_{s_{t}}^{\pi} + \gamma \sum_{s_{t}} v(s_{t+1})$$

$$= \sum_{\mathbf{a} \in A} \pi(\mathbf{a}|s_{t}) r(s_{t}, a) + \gamma \sum_{s_{t+1} \in S} \sum_{\mathbf{a} \in A_{t}} \pi(\mathbf{a}|s_{t}) p(s_{t+1}|s_{t}, \mathbf{a}) v_{\pi}(s_{t+1})$$

Through the summation property

$$v_{\pi}(s_t) = \sum_{\mathbf{a} \in A_t} \pi(\mathbf{a}|s_t) r(s_t, \mathbf{a}) + \gamma \sum_{\mathbf{a} \in A_t} \pi(\mathbf{a}|s_t) \sum_{\mathbf{b}} p(s_{t+1}|s_t, \mathbf{a}) v_{\pi}(s_{t+1})$$

Theorem 16. Action-value by policy

$$q_{\pi}(s_{t}, a) = \mathbb{E}\left[R_{t+1} + \gamma q(s_{t+1}, a_{t+1}) | s_{t}, a_{t}\right]$$
$$= r(s, a) + \gamma \sum_{s_{t+1} \in S} p(s_{t+1} | s, \mathbf{a}) \sum_{\mathbf{a}' \in A} \pi(\mathbf{a}' | s_{t+1}) q_{\pi}(s_{t+1}, \mathbf{a}')$$

Theorem 17. State-value and Action-value relationship

$$v_{\pi}(s_t) = \sum_{\mathbf{a_t} \in A_t} \pi(\mathbf{a_t}|s_t) q_{\pi}(s_t, \mathbf{a_t})$$

$$q_{\pi}(s_t, \mathbf{a}) = r(s_t, \mathbf{a}) + v_{\pi}(s_t)$$

Theorem 18. Policy Gradient Theorem For the stochastic policy π

$$\nabla v_{\pi} = \nabla \left(\sum_{a} \pi q \right)$$

$$= \sum_{a} \left(\nabla \pi(a|s) q_{\pi} + \sum_{a} \pi(a|s) \nabla q_{\pi} \right)$$

$$= \sum_{a} \left(\nabla \pi(a|s) q_{\pi} + \pi(a|s) \sum_{s'} \nabla \left(\sum_{s'} P_{s's}^{a} \cdot q_{\pi}(s', a') \right) \right)$$

$$= \sum_{a} \left(\nabla \pi(a|s) q_{\pi} + \pi(a|s) \sum_{s'} \nabla \left(\sum_{s'} P_{s's}^{a} \cdot (r + v_{\pi}(s')) \right) \right)$$

$$= \sum_{a} \left(\nabla \pi(a|s) q_{\pi} + \pi(a|s) \sum_{s'} P_{s's}^{a} \cdot \nabla v_{\pi}(s') \right)$$

Therefore

$$v_{\pi}(s) = \sum_{a} \left(\nabla \pi(a|s) q_{\pi}(s, a) + \pi(a|s) \sum_{s'} P_{s's}^{a} \cdot \nabla v_{\pi}(s') \right)$$

Then the $v_{\pi}(s, a)$ is repeated Thus let $\phi(s) = \sum_{a} \nabla \pi(a|s) q_{\pi}(s, a)$

$$\nabla v_{\pi}(s) = \phi(s) + \sum_{a} \left(\pi(a|s) \sum_{s'} P_{s's}^{a} \cdot \nabla v_{\pi}(s') \right)$$

$$= \phi(s) + \sum_{a} \sum_{s'} \pi(a|s) P_{s's}^{a} \cdot \nabla v_{\pi}(s')$$

$$= \phi(s) + \sum_{s'} \sum_{a} \pi(a|s) P_{s's}^{a} \cdot \nabla v_{\pi}(s')$$

$$= \phi(s) + \sum_{s'} \sum_{k} p_{\pi}(s \to s', k) \cdot \nabla v_{\pi}(s')$$

$$= \phi(s) + \sum_{s'} \sum_{k} p_{\pi}(s \to s', k) \cdot (\phi(s') + \dots)$$

$$= \phi(s) + \sum_{s'} \sum_{k} p_{\pi}(s \to x, k) \cdot \phi(x)$$

And so let
$$\sum_{k=0} p_{\pi}(s \to \mathbf{x}, \mathbf{k})$$
 as $\eta(s)$

$$\begin{split} \nabla v_{\pi} &= \sum_{s} \eta(s) \phi(s) \\ &= \left(\sum_{s} \eta(s) \right) \sum \frac{\eta(s)}{\sum \eta(s)} \phi(s) \\ &= \sum_{s} d_{\pi}(s) \phi(s) & \textit{Since } \sum \eta \textit{ is constant} \quad \textit{d is the stationary distribution} \\ &= \sum_{s} d_{\pi}(s) \sum_{a} \nabla \pi(a|s) q_{\pi}(s,a) \end{split}$$

Hence the derivative of the expected value function is obateind from the gradient of policy without taking derivative for the reward function

3 Base

Definition 1. DP, MC, TD

DP is dynamic programming, it uses the model base

MC is Monte Carlo, it uses bunch of samples then estimates the probability (ex calculate circle of pi)

TD is Temporal Difference, it uses the difference of the transitional value from one step behind state

Definition 2. Exploitation vs Exploration

Exploitation is deciding the best action through the using the given samples Exploration is collecting samples

Definition 3. TP, TN, FP, FN, SE, SP, FPR, ROC, AUC

TP is true positive

TN is true negative

FP is false postive (type 1 error)

FN is false negative (type 2 error)

SE is Sensitivity $\frac{TP}{TP+FN}$ which is the rate of correct positive SP is Specificity $\frac{TN}{TN+FP}$ which is the rate of correct negative

FPR is False Positive Rate which is the rate of wrong positive

ROC is the the curve by vertical SE horizontal FPR or (1-SP)

AUC is the area of under ROC