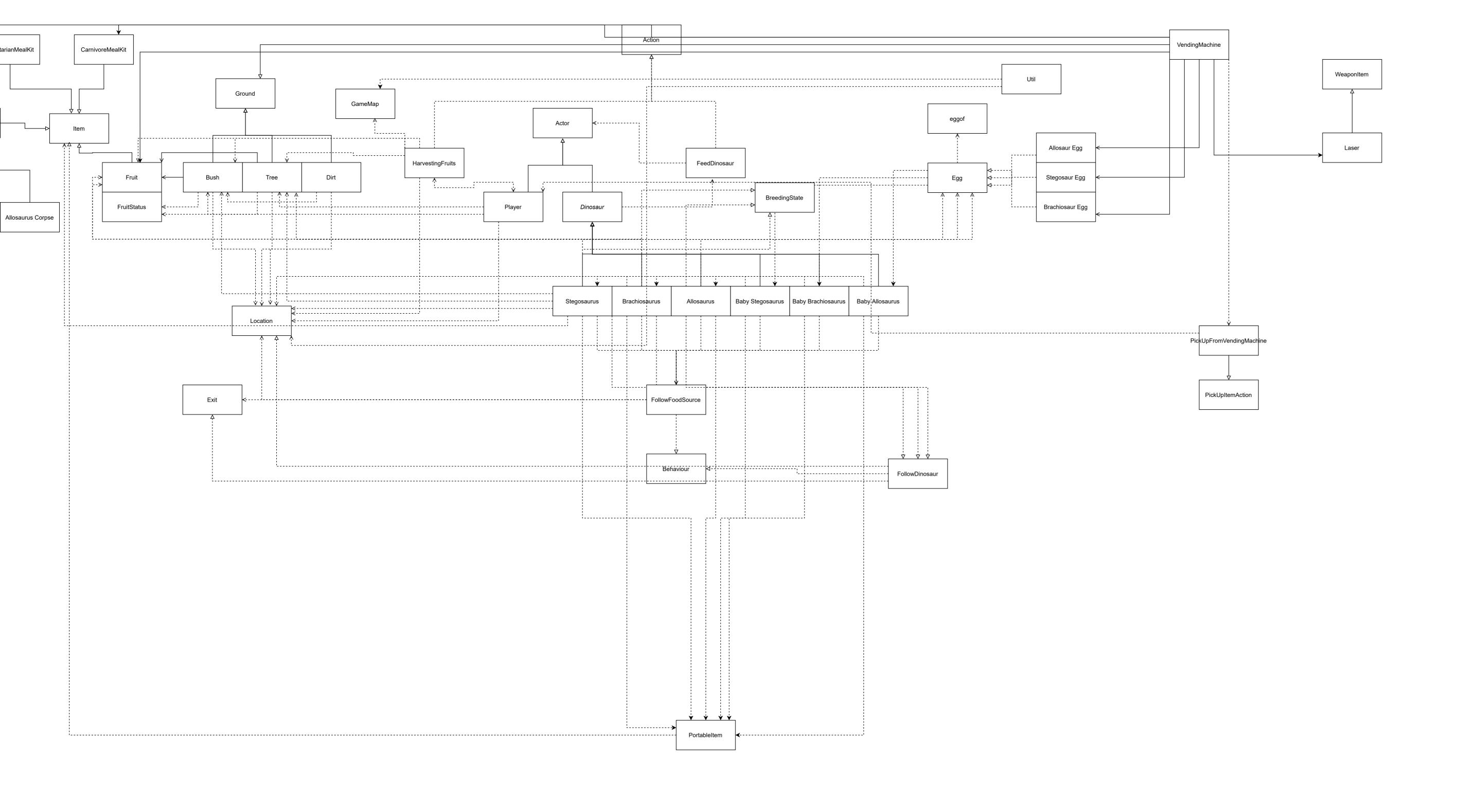


Vege



			7				
1:tick(location:Location)	:Tree				_		:Fruit Status
	[if chance is 50	nev	V			:Fruit	
	percent]	[for each fruit : getFruits]					
			fruit.hasCapability(Fruit Status.Dropped)				
		♦		True			
		fruit.hasCapability(Fruit Status.Dropped)					
			•			——>; ;	
		4		False			
						;	
	loop	,					
alt	J						