

## **SVG Animations & Paths**



## **Paths**

The <path> element is used to define a path.

The following commands are available for path data:

M: moveto

L: lineto

H: horizontal lineto

V: vertical lineto

C: curveto

S: smooth curveto

Q: quadratic Bézier curve

T: smooth quadratic Bézier curveto

A: elliptical Arc

**Z**: closepath

Define a path using the **d** attribute:

## **Try it Yourself**

M places our "virtual pen" down at the position 0, 0. It then moves 200px down and to the right, then moves up to the position 200, 0. The Z command closes the shape, which results in a hypotenuse:

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