## **Activity 13**

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## Link to files:

## https://github.com/Naralla/CST-150-Submissions/tree/main/Activity%2013%20Submission

This program uses the C# language. This program's goal is to simulate a game of Tic-Tac-Toe.

This is done through the use of buttons for the game pieces. Then the program uses a series of for loops, arrays, and classes to track whose turn it is, populate their move, and determine a winner.

This could be improved through the use of a better interface, or the option to play against a computer.













